



GOVERNMENT OF ANDHRA PRADESH

**STATE BOARD OF TECHNICAL EDUCATION AND
TRAINING**

Andhra Pradesh :: AMARAVATI



Globally Competitive

CURRICULUM (C-20)

**For Polytechnic Diploma Courses
in Andhra Pradesh**

3 YEAR

**DIPLOMA IN
WEB DESIGNING**





CURRICULUM -2020

(C-20)

3 YEAR

DIPLOMA IN WEB DESIGNING

**STATE BOARD OF TECHNICAL EDUCATION AND TRAINING
Andhra Pradesh :: AMARAVATI**

CURRICULUM -2020
(C-20)
FOR DIPLOMA COURSES IN ANDHRA PRADESH CURRICULUM- C 20

PREAMBLE

The State Board of Technical Education and Training, Andhra Pradesh under the aegis of the Department of Technical Education, Andhra Pradesh generally reviews the Curricula once in every five years. However, recognizing the needs of the industries and enhancing the employability skills of Polytechnic students, the 57th Board Meeting of SBTET, AP held on 05-02-2019 vide item no: 18 resolved for Updation of Polytechnic Curriculum with the guidance of National Institute of Technical Teachers Training & Research (NITTTR), Extension Centre, Vijayawada (ECV). Preliminary Evaluation of C-16 Curriculum was started in the month of June-2019 and feedback has been collected from students, Lecturers, Senior Lecturers, Head of Sections and Principals for all branches in C-16 Curriculum. Preliminary workshops were conducted with subject experts and prepared draft curriculum. Workshop has been conducted on C-20 Curriculum revision with Subject experts and Industrialists on 04-01-2020 and the suggestions from Industrialists have also been incorporated in the curriculum. The new Curricula for the different diploma courses have been designed with the active participation of the members of the faculty teaching in the Polytechnics of Andhra Pradesh, besides reviewed by Expert Committee constituted with eminent academicians.

The primary objective of the curriculum change is to produce best technicians in the country by correlating growing needs of the industries with the academic input.

This curriculum is designed to meet the requirements of NBA Accreditation.

The revised New Curriculum i.e., Curriculum–2020 (C-20) is approved by BoG of SBTET for its implementation with effect from 2020-21.

Present system of C-20 Curriculum:

1. Duration of course is either 3 years / 3½ years duration of Regular Academic Instruction.
2. The Curriculum is prepared in Semester Pattern. However, First Year is maintained as Year-wise pattern.
3. 6 Months is introduced for 3 years Diploma Courses and 1 year Industrial Training is introduced for 3 ½ years Sandwich Diploma courses.
4. Modern subjects relevant to the industry are introduced in all the Diploma courses.
5. CISCO course content has been incorporated into the ECE , CME and CME allied courses those who are not getting Industrial Training Placement to get certification from CISCO along with Diploma.
6. The policy decisions taken at the State and Central level with regard to environmental science are implemented by including relevant topics in Chemistry. This is also in accordance with the Supreme Court guidelines issued in Sri Mehta’s case.
7. Keeping in view the increased need of communication skills which is playing a major role in the success of Diploma Level students in the Industries, emphasis is given for learning and acquiring listening, speaking, reading and writing skills in English. Further as emphasized in the meetings, Communication Skills lab and Life Skills lab are continuing for all the branches.
8. Modern topics relevant to the needs of the industry and global scenario suitable to be taught at Diploma level are also incorporated in the curriculum.

9. AutoCAD specific to the branch has been given more emphasis in the curriculum. Preparing drawings using CAD software has been given more importance.
10. Upon reviewing the existing C-16 curriculum, it is found that the theory content is found to have more Weightage than the Practical content. In C-20 curriculum, more emphasis is given to the practical content of Laboratories and Workshops, thus strengthening the practical skills.
11. With increased emphasis for the student to acquire Practical skills, the course content in all the subjects is thoroughly reviewed and structured as outcome based than the conventional procedure based.
12. Curricula of Laboratory and Workshops have been thoroughly revised based on the suggestions received from the industry and faculty, for better utilization of the equipment available at the Polytechnics. The experiments /exercises that are chosen for the practical sessions are identified to confirm to the field requirements of industry.
13. A series of workshops in three phases were conducted by NITTTR, AP Extension Centre, Vijayawada involving faculty from Polytechnics, Premier Engineering Colleges & Industries to analyze the Previous C-16 Curriculum and to design C-20 Curriculum under the guidance of Dr C. R. Nagendra Rao, Professor & Head, NITTTR-ECV. The efforts & support extended by NITTTR to bring out final Curriculum C-20 by incorporating needs, aspiration & expectations of all stake holders is highly appreciated and gratefully acknowledged.
14. The Members of the working group are grateful to Sri Pola Bhskar, I.A.S., Commissioner of Technical Education & Chairman of SBTET, AP. And Sri M.M. Nayak, I.A.S., former Special Commissioner of Technical Education & Chairman of SBTET, AP. and Sri. G. Anantha Ramu, I.A.S., Principal Secretary, Department of Skill development and Training for their guidance and valuable inputs in revising, modifying and updating the curriculum.
15. The Members acknowledge with thanks the cooperation and guidance provided by Sri. K VIJAYA BHASKAR, Secretary, SBTET, Andhra Pradesh and other officials of Directorate of Technical Education and the State Board of Technical Education, Andhra Pradesh, experts from industry, academia from the universities and higher learning institutions and all teaching fraternity from the Polytechnics who are directly or indirectly involved in preparation of the curricula.

RULES AND REGULATIONS OF C-20 CURRICULUM

1 DURATION AND PATTERN OF THE COURSES

All the Diploma programs run at various institutions are of AICTE approved 3 years or 3½ years duration of academic instruction.

All the Diploma courses are run on year wise pattern in the first year, and the remaining two or two & half years are run in the semester pattern. In respect of few courses like Diploma in Bio-Medical course, the training will be in the seventh semester. Run-through system is adopted for all the Diploma Courses, subject to eligibility conditions.

2 PROCEDURE FOR ADMISSION INTO THE DIPLOMA COURSES:

Selection of candidates is governed by the Rules and regulations laid down in this regard from time to time.

- a) Candidates who wish to seek admission in any of the Diploma courses will have to appear for Common Entrance Test for admissions into Polytechnics (POLYCET) conducted by the State Board of Technical Education and Training, Andhra Pradesh, Vijayawada.

Only the candidates satisfying the following requirements will be eligible to appear for the Common Entrance Test for admissions into Polytechnics (POLYCET).

- b) The candidates seeking admission should have appeared for S.S.C examination, conducted by the Board of Secondary Education, Andhra Pradesh or equivalent examination thereto, at the time of making application to the Common Entrance Test for admissions into Polytechnics (POLYCET). In case of candidates whose results of their Qualifying Examinations is pending, their selection shall be subject to production of proof of their passing the qualifying examination in one attempt or compartmentally at the time of admission.
- c) Admissions are made based on the merit obtained in the Common Entrance Test (POLYCET) and the reservation rules stipulated by the Government of Andhra Pradesh from time to time.
- d) For admission into the following Diploma Courses for which entry qualification is 10+2, candidates need not appear for POLYCET. A separate notification will be issued for admission into these courses.
- i). D.HMCT ii).D. Pharmacy

3 MEDIUM OF INSTRUCTION

The medium of instruction and examination shall be English.

4 PERMANENT IDENTIFICATION NUMBER (PIN)

A cumulative / academic record is to be maintained of the Marks secured in sessional work and end examination of each year for determining the eligibility for promotion etc., A Permanent Identification Number (PIN) will be allotted to each admitted candidate to maintain academic records.

5 NUMBER OF WORKING DAYS PER SEMESTER / YEAR:

- a). The Academic year for all the Courses shall be in accordance with the Academic Calendar.
- b). The Working days in a week shall be from Monday to Saturday
- c). There shall be 7 periods of 50 minutes duration on all working days.
- d). The minimum number of working days for each semester / year shall be 90 / 180 days excluding examination days. If this prescribed minimum is not achieved due to any reason, special arrangements shall be made to conduct classes to cover the syllabus.

6 ELIGIBILITY OF ATTENDANCE TO APPEAR FOR THE END EXAMINATION

- a). A candidate shall be permitted to appear for the end examination in all subjects, if he or she has attended a minimum of 75% of working days during the year/Semester.
- b). Condonation of shortage of attendance in aggregate up to 10% (65% and above and below 75%) in each semester or 1st year may be granted on medical grounds.
- c). A stipulated fee shall be payable towards condonation for shortage of attendance.
- d). Candidates having less than 65% attendance shall be detained.
- e). Students whose shortage of attendance is not condoned in any semester / 1st year and not paid the condonation fee in time are not eligible to take their end examination of that class and their admissions shall stand cancelled. They may seek re-admission for that semester / 1st year when offered next subsequent academic semester/year.

7 READMISSION

Readmission shall be granted to eligible candidates by the respective Principal/ Regional Joint Director.

- a) (i) Within 15 days after commencement of class work in any semester (Except Industrial Training).
- (ii) For Industrial Training: before commencement of the Industrial training.
- b) Within 30 days after commencement of class work in any year (including D. Pharmacy course or first year course in Engineering and Non Engineering Diploma streams).

Otherwise such cases shall not be considered for readmission for that semester / year and are advised to seek readmission in the next subsequent eligible academic year.

The percentage of attendance of the readmitted candidates shall be calculated from the first day of beginning of the regular class work for that year / Semester, as officially announced by CTE/SBTET but not from the day on which he/she has actually reported to the class work.

8 SCHEME OF EXAMINATION

a) First Year

THEORY EXAMINATION: Each Subject carries 80% marks with examination of 3 hours duration, along with 20% marks for internal evaluation. (Sessional marks). However, there are no minimum marks prescribed for sessionals.

PRACTICAL EXAMINATION: There shall be 40% Marks for regular practical work done, i.e. sessional marks for each practical subject with an end examination of 3 hours duration carrying 60% marks. However, there are no minimum marks prescribed for sessionals.

b) III, IV, V, VI and VII Semesters:

THEORY EXAMINATION: Each subject carries usually 80 marks of 3hours duration, along with 20 marks for internal evaluation (sessional marks) respectively.

PRACTICAL EXAMINATION: Each subject carry 60/30 marks of 3hours duration 40/20 sessional marks.

9 INTERNAL ASSESSMENT SCHEME

- a) Theory Subjects: Theory Subjects carry 20% sessional marks, internal examinations will be conducted for awarding sessional marks on the dates specified. **Three unit tests will be conducted for I year students and two Unit Tests for semesters.** Average of marks obtained in all the prescribed tests will be considered for awarding the sessional marks.
- b) Practical Subjects: For Engineering Drawing subjects out of 40 sessional marks, 20 marks is awarded by conducting 3 unit tests for first year drawing and 2 unit tests for semester drawings. Another 20 marks shall be awarded by evaluating drawing sheets from time to time during the academic year/semester.

Student's performance in Laboratories / Workshop shall be assessed during the year/ semester of study for 40% marks in each practical subject. Allotment of marks should be discrete taking into consideration of the students' skills, accuracy, recording and performance of the task assigned to him / her. Each student has to write a record / log book for assessment purpose. In the subject of Drawing, which is also considered as a practical paper, the same rules hold good. Drawing exercises are to be filed in **seriatum**.

- c) Internal assessment in Labs / workshops / Survey field work etc., during the course of study shall be done and sessional marks shall be awarded by the concerned Lecturer / Senior Lecturer / Workshop superintendent as the case may be.
- d) For practical examinations, except in drawing, there shall be two examiners. External examiner shall be appointed by the Principal in consultation with respective Head of Section preferably choosing a qualified person from any local Industry/ nearby Government Polytechnic/ Local Government Organization. Internal examiner shall be the person concerned with internal assessment as in (c) above. The end examination shall be held along with all theory papers in respect of drawing.

- e) Question Paper for Practicals: Question paper should cover all the experiments / exercise prescribed to test various skills like handling, manipulating, testing, trouble shooting, repair, assembling and dismantling etc.
- f) Records pertaining to internal assessment marks of both theory and practical subjects are to be maintained for official inspection.
- g) **In case of Diploma courses *having* Industrial Training**, the training assessment shall be done and the marks are to be awarded in the following manner.

Industrial assessment	240 marks (in two spells of 120 marks each)
Final summative assessment at institution level:	
1.Maintenance of log book/Training report	20 marks
2.Demonstration of any one of the skill listed in learning out comes	30 marks
3.Viva-voce	10 marks
TOTAL	300 marks

The final summative assessment at the institution level shall be done by three members, viz., External Examiner, Head of Section and Internal Faculty member, and be averaged.

10 MINIMUM PASS MARKS

THEORY EXAMINATION:

For passing a theory subject, a candidate has to secure a minimum of 35% in end examination and a combined minimum of 35% of both Sessional and end examination marks put together.

PRACTICAL EXAMINATION:

For passing a practical subject, a candidate has to secure a minimum of 50% in end examination and a combined minimum of 50% of both sessional and practical end examination marks put together. In case of D.C.C.P., the pass mark for typewriting and short hand is 45% in the end examination. There are no sessional marks for typewriting and Shorthand subjects of D.C.C.P course.

INDUSTRIAL ASSESSMENT:

Pass marks is 50% in assessment at Industry (I and II assessments put together) and also 50% in final summative assessment at institution level

11. PROVISION FOR IMPROVEMENT

Improvement is allowed only after he / she has completed all the subjects from First Year to Final semester of the Diploma.

- a) Improvement is allowed in any 4 (Four) subjects of the Diploma.
- b) The student can avail of this improvement chance **ONLY ONCE**, that too within the succeeding two examinations after the completion of Diploma. However, the duration including Improvement examination shall not exceed **FIVE** years from the year of first admission.
- c) No improvement is allowed in Practical / Lab subjects or Project work or Industrial Training assessment. However, improvement in drawing subject(s) is allowed.
- d) If improvement is not achieved, the marks obtained in previous Examinations hold good.
- e) Improvement is not allowed in respect of the candidates who are punished under Mal-practice in any Examination.
- f) Examination fee for improvement shall be paid as per the notification issued by State Board of Technical Education and Training from time to time.
- g) All the candidates who wish to appear for improvement of performance shall deposit the original Marks Memos of all the years / Semesters and also original Diploma Certificate to the Board. If there is improvement in performance of the current examination, the revised Memorandum of marks and Original Diploma Certificate will be issued, else the submitted originals will be returned.

12. RULES OF PROMOTION FROM 1ST YEAR TO 3RD, 4TH, 5TH, 6TH and 7TH SEMESTERS:

A) For Diploma Courses of 3 Years duration

- i. A candidate shall be permitted to appear for first year examination provided he / she puts in 75% attendance (which can be condoned on Medical grounds upto 10%) i.e. attendance after condonation on Medical grounds should not be less than 65% and pay the examination fee.
- ii. A candidate shall be promoted to 3rd semester if he/she puts the required percentage of attendance in the first year and pays the examination fee. A candidate who could not pay the first year examination fee has to pay the promotion fee as prescribed by State Board of Technical Education and Training, AP from time to time before commencement of 3rd semester.
- iii. A candidate shall be promoted to 4th semester provided he/she puts the required percentage of attendance in the 3rd semester and pay the examination fee. A candidate, who could not pay the 3rd semester exam fee, has to pay the promotion fee as prescribed by State Board of Technical Education and Training AP from time to time before commencement of 4th semester.

A candidate is eligible to appear for the 4th semester examination if he/she

- a) Puts the required percentage of attendance in the 4th semester
- b) Should not have failed in more than four subjects in 1st year

For IVC & ITI Lateral Entry Students:

- a) A candidate is eligible to appear for the 4th semester examination if he/she puts the required percentage of attendance in the 4th semester
 - b) A candidate is eligible to appear for the 4th semester examination if he/she clears at least two subjects in third semester.
- iv) A candidate shall be promoted to 5th semester provided he / she puts the required percentage of attendance in the 4th semester and pays the examination fee. A candidate, who could not pay the 4th semester examination fee, has to pay the promotion fee as prescribed by State Board of Technical Education and Training from time to time before commencement of 5th semester.

A candidate is eligible to appear for the 5th semester examination if he/she

- a) Puts the required percentage of attendance in the 5th semester
- b) Should get eligibility to appear for 4th Semester examination.

The first backlog exam in 5th semester will be conducted only in instant/supplementary diploma examination.

For IVC& ITI Lateral Entry students:

- a) Puts the required percentage of attendance in the 5th semester
- v) A candidate shall be sent to Industrial training provided he/she puts in the required percentage of attendance in the 4th semester and pay the examination fee/ promotion fee as prescribed by SBTET.

A candidate is eligible to appear for Industrial Training assessment (Seminar/Viva-voce)

- a) Puts the required percentage of attendance, ie., 90% in 6th semester Industrial Training

For IVC & ITI Lateral Entry students:

- a) Puts the required percentage of attendance, ie., 90% in 6th semester Industrial Training.
- b) should get eligibility to appear for 5th Semester Examination.

B) For Diploma Courses of 3 ½ Years duration (MET/ CH/ CHPP/ CHPC/ CHOT/ TT):

- i. A candidate shall be permitted to appear for 1st year examination provided he / she puts in 75% attendance (which can be condoned on Medical grounds upto 10%) i.e. attendance after condonation on Medical grounds should not be less than 65% and pay the examination fee.

- ii. A candidate shall be promoted to 3rd semester if he/she puts the required percentage of attendance in the 1st year and pays the examination fee. A candidate who could not pay the 1st year examination fee has to pay the promotion fee as prescribed by State Board of Technical Education and Training from time to time before commencement of 3rd semester.
- iii. A candidate shall be promoted to 4th semester provided he/she puts the required percentage of attendance in the 3rd semester and pay the examination fee. A candidate, who could not pay the 3rd semester exam fee, has to pay the promotion fee as prescribed by State Board of Technical Education and Training from time to time before commencement of 4th semester.
 - A candidate is eligible to appear for the 4th semester exam if he/she
 - a). Puts the required percentage of attendance in the 4th semester
 - b). Should not have failed in more than Four backlog subjects of 1st year.

For IVC & ITI Lateral Entry students:

- a) Puts the required percentage of attendance in the 4th semester
- iv. A candidate shall be promoted to 5th semester industrial training provided he / she puts the required percentage of attendance in the 4th semester and pays the examination fee. A candidate, who could not pay the 4th semester examination fee, has to pay the promotion fee as prescribed by State Board of Technical Education and Training from time to time before commencement of 5th semester.
- v. Promotion from 5th to 6th semester is automatic (i.e., from 1st spell of Industrial Training to 2nd spell) provided he/she puts the required percentage of attendance, which in this case ie.,90 % of attendance and attends for the VIVA-VOCE examination at the end of training.
- vi. A candidate shall be promoted to 7th semester provided he / she puts the required percentage of attendance in the 6th semester and pays the examination fee. A candidate, who could not pay the 6th semester examination fee, has to pay the promotion fee as prescribed by State Board of Technical Education and Training from time to time before commencement of 7th semester.
- vii. A candidate shall be promoted to 7th semester of the course provided he/she has successfully completed both the spells of Industrial Training.

A candidate is eligible to appear for 7th semester examination if he/she

- a) Puts the required percentage of attendance in the 7th semester
- b)Should get eligibility to appear for 4th semester Examination.

For IVC & ITI Lateral Entry students:

- a)Puts the required percentage of attendance in the 7th semester
- b)Should not have failed more than four backlog subjects of 3rd Semester

C) For Diploma Courses of 3 ½ Years duration (BM):

The same rules which are applicable for conventional courses also apply for this course. The industrial training in respect of this course is restricted to one semester (6 months) after the 6th semester (3 years) of the course.

- i. A candidate shall be permitted to appear for first year examination provided he / she puts in 75% attendance (which can be condoned on Medical grounds upto 10%) i.e. attendance after condonation on Medical grounds should not be less than 65% and pay the examination fee.
- ii. A candidate shall be promoted to 3rd semester if he/she puts the required percentage of attendance in the first year and pays the examination fee. A candidate who could not pay the first year examination fee has to pay the promotion fee as prescribed by State Board of Technical Education and Training from time to time before commencement of 3rd semester.
- iii. A candidate shall be promoted to 4th semester provided he/she puts the required percentage of attendance in the 3rd semester and pay the examination fee. A candidate who could not pay the 3rd semester examination fee, has to pay the promotion fee as prescribed by State Board of Technical Education and Training from time to time before commencement of 4th semester.

A candidate is eligible to appear for the 4th semester examination if he/she

- a) Puts the required percentage of attendance in the 4th semester
- b) Should not have failed in more than Four backlog subjects of 1st year

For IVC & ITI Lateral Entry Students:

A candidate is eligible to appear for the 4th semester examination if he/she puts the required percentage of attendance in the 4th semester

- iv. A candidate shall be promoted to 5th semester provided he / she puts the required percentage of attendance in the 4th semester and pays the examination fee. A candidate, who could not pay the 4th semester examination fee, has to pay the promotion fee as prescribed by State Board of Technical Education and Training from time to time before commencement of 5th semester.

A candidate is eligible to appear for the 5th semester exam if he/she

- a) Puts the required percentage of attendance in the 5th semester.
- b) Should get eligibility to appear for 4th Semester examination.

For IVC & ITI Lateral Entry students:

- a) Puts the required percentage of attendance in the 5th semester.
- b) Should not have failed in more than Four backlog subjects of 3rd Semester.

- v. A candidate shall be promoted to 6th semester provided he/she puts in the required percentage of attendance in the 5th semester and pays the examination fee.

A candidate who could not pay the 5th semester examination fee, has to pay the promotion fee as prescribed by State Board of Technical Education and Training from time to time before commencement of 6th semester.

A candidate is eligible to appear for 6th semester examination

- a) Puts the required percentage of attendance in 6th semester and
- b) should get eligibility to appear for 4th Semester Examination.

For IVC & ITI Lateral Entry students:

- a) Puts the required percentage of attendance in 6th semester.
- b) Should get eligibility to appear for 5th Semester Examination.

- vi. A candidate shall be promoted to 7th semester provided he/she puts the required percentage of attendance in 6th semester and pay the examination fee. A candidate, who could not pay the 6th semester examination fee, has to pay the promotion fee prescribed by SBTET from time to time before commencement of the 7th semester (Industrial Training).

A candidate is eligible to appear for 7th semester Industrial Training assessment (Seminar/Viva-voce) if he/she

- a) Puts the required percentage of attendance, ie., 90% in 7th semester Industrial Training
- b) Should get eligibility to appear for 4th Semester Examination.

For IVC & ITI Lateral Entry students:

- a) Puts the required percentage of attendance, ie., 90% in 7th semester Industrial Training.
- b) Should get eligibility to appear for 5th Semester Examination.

Important Note:

Seminar/Viva-voce should not be conducted for Not-Eligible Candidates, till the candidate gets eligibility. However, the record of internal Assessment for Industrial Training for 260 marks shall be maintained at Institution Level for all candidates and the data is to be uploaded only for eligible candidates. For not eligible candidates the data is to be uploaded as and when the candidate gets eligibility.

OTHER DETAILS

- a) In case a candidate does not successfully complete the Industrial training, he / she will have to repeat the training at his / her own cost.
- b) The First spell of Industrial training shall commence 10 days after the completion of the last theory examination of 4th Semester.
- c) The Second spell of Industrial training shall commence within 10 days after the completion of first spell of Industrial training.

13. STUDENTS PERFORMANCE EVALUATION

Successful candidates shall be awarded the Diploma under the following divisions of pass.

- a) First Class with Distinction shall be awarded to the candidates who secure an overall aggregate of 75% marks and above.
- b) First Class shall be awarded to candidates who secure overall aggregate of 60% marks and above and below 75% marks.
- c) Second Class shall be awarded to candidates who secure a pass with an overall aggregate of below 60%.
 - i. The Weightage of marks for various year/Semesters which are taken for computing overall aggregate shall be 25% of I year marks + 100% of 3rd and subsequent Semesters.
 - ii. In respect IVC & ITI Lateral Entry candidates who are admitted directly into diploma course at the 3rd semester (i.e., second year) level the aggregate of (100%) marks secured at the 3rd and subsequent semesters of study shall be taken into consideration for determining the overall percentage of marks secured by the candidates for award of class/division.
- d) Second Class shall be awarded to all students, who fail to complete the Diploma in the regular 3 years/ 3 ½ years and four subsequent examinations, from the year of first admission.

14. EXAMINATION FEE SCHEDULE:

The examination fee should be as per the notification issued by State Board of Technical Education and Training, AP from time to time.

15. STRUCTURE OF EXAMINATION QUESTION PAPER:

I. Formative assessment (Internal examination)

- a) For theory subjects three unit tests for first year and two unit tests for semesters shall be conducted with a duration of one and half an hour for each paper for 40 marks. It consists of part A and Part B. Part A contains five questions and carries 16 marks. Among these five questions first question consists of four objective/ short answer/fill-in the blanks/true or false etc with one mark for each question. The other four questions are short answer questions and carry three marks each. Part B carries 24 marks and consists of three internal choice questions, and each question carries 8 marks each.

The total of 3/2 unit test marks shall be reduced to 20 marks in each subject for assessment.

b) For Drawing subject, three unit tests for first year shall be conducted with a duration of one and half an hour for 40 marks. It consists of part A and Part B. Part A contains four questions and each question carries four marks (4×4 marks=16 marks). Part B carries 24 marks. It consists of five questions, and each question carries 8 marks each, out of five questions student has to answer any three questions (3×8 marks=24 marks).

The total of 3 unit test marks shall be reduced to 20 marks for assessment. Remaining 20 marks are awarded by the subject teacher based on the submission of drawing assignment sheets.

c) For Laboratory /workshop , 40% of total marks for the subject shall be awarded based on continuous assessment of the student in laboratory/workshop classes.

II. Summative assessment (End examination)

The question paper for theory examination is patterned in such a manner that the Weightage of periods/marks allotted for each of the topics for a particular subject be considered Examination paper is of 3/6/9 hours duration.

a) Each theory paper consists of Section 'A', 'B' and 'C'.

Section 'A' contains 10 short answer questions. All questions are to be answered and each carries 3 marks.

Max. Marks: $10 \times 3 = 30$.

Section B contains 5 essay type questions including Numerical questions with internal choice, each carrying 8 marks.

Max. Marks: $5 \times 8 = 40$.

Section C contains single essay type higher order question including Numerical questions without choice (without any divisions in the question), The question carrying

Max. Marks: $1 \times 10 = 10$.

Total Maximum Marks: 80.

b) For Engineering Drawing Subject (107) consist of section 'A' and section 'B'. Section 'A' contains four (4) questions. All questions in section 'A' are to be answered to the scale and each carries 5 marks. Max. Marks: $4 \times 5=20$. Section 'B' contains six (6) questions. Out of which four (4) questions to be answered and each question carries 10 Marks. Max. Marks $4 \times 10 = 40$.

c) **Practical Examinations**

For Workshop practice and Laboratory Examinations, Each student has to pick up a question paper distributed by Lottery System.

Max. Marks for an experiment / exercise : 50%

Max. Marks for VIVA-VOCE : 10%

Total : 60% (of total marks for the subject)

In case of practical examinations with 50 marks, the marks will be worked out basing on the above ratio.

In case of any change in the pattern of question paper, the same shall be informed sufficiently in advance to the candidates.

Note: Evaluation for Laboratory Courses, other than Drawing courses:

- i. Instruction (teaching) in laboratory courses (except for the course on Drawing) hereafter shall be task/competency based as delineated in the Laboratory sheets, prepared by SBTET, AP and posted in its website.
- ii. Internal assessment for Laboratory shall be done on basis of task/s performed by the student as delineated in the laboratory sheets, prepared by SBTET, AP and posted in its website.
- iii. Question paper for End semester Evaluation shall be prepared as per SBTET rules in vogue.

16. ISSUE OF MEMORANDUM OF MARKS

All candidates who appear for the end examination will be issued memorandum of marks without any payment of fee. However candidates who lose the original memorandum of marks have to pay the prescribed fee to the Secretary, State Board of Technical Education and Training, A.P. for each duplicate memo from time to time.

17. MAXIMUM PERIOD FOR COMPLETION OF DIPLOMA COURSES:

Maximum period for completion of the diploma courses is twice the duration of the course from the date of First admission (includes the period of detention and discontinuation of studies by student etc) failing which they will have to forfeit the claim for qualifying for the award of Diploma (They will not be permitted to appear for examinations after that date). This rule applies for all Diploma courses of 3 years and 3 ½ years of engineering and non-engineering courses.

18. ELIGIBILITY FOR AWARD OF DIPLOMA

A candidate is eligible for award of Diploma Certificate if he / she fulfil the following academic regulations.

- i. He / She pursued a course of study for not less than 3 / 3 ½ academic years & not more than 6 / 7 academic years.
- ii. He / she have completed all the subjects.
Students who fail to fulfil all the academic requirements for the award of the Diploma within 6 / 7 academic years from the year of admission shall forfeit their seat in the course & their seat shall stand cancelled.

For IVC & ITI Lateral Entry students:

- i. He / She pursued a course of study for not less than 2 / 2 ½ academic years & not more than 4 / 5 academic years.
- ii. He / she has completed all the subjects.

Students who fail to fulfill all the academic requirements for the award of the Diploma within 4 / 5 academic years from the year of admission shall forfeit their seat in the course & their seat shall stand cancelled.

19. ISSUE OF PHOTO COPY OF VALUED ANSWER SCRIPT, RECOUNTING& REVERIFICATION:

A) FOR ISSUE OF PHOTO COPIES OF VALUED ANSWER SCRIPTS

- i. A candidate desirous of applying for Photo copy of valued answer script/ scripts should apply within prescribed date from the date of the declaration of the result.
- ii. Photo copies of valued answer scripts will be issued to all theory subjects and Drawing subject(s).
- iii. The Photo copy of valued answer script will be dispatched to the concerned candidate's address as mentioned in the application form by post.
- iv. No application can be entertained from third parties.

B) FOR RE-COUNTING(RC) and RE-VERIFICATION(RV) OF THE VALUED ANSWER SCRIPT

- i. A candidate desirous of applying for Re-verification of valued answer script should apply within prescribed date from the date of the declaration of the result.
- ii. Re-verification of valued answer script shall be done for all theory subjects' and Drawing subject(s).
- iii. The Re-verification committee constituted by the Secretary, SBTETAP with subject experts shall re-verify the answer scripts.

I. RE-COUNTING

The Officer of SBTET will verify the marks posted and recount them in the already valued answer script. The variations if any will be recorded separately, without making any changes on the already valued answer script. The marks awarded in the original answer script are maintained (hidden).

II. RE-VERIFICATION

- (i) The Committee has to verify the intactness and genuineness of the answer script(s) placed for Re-verification.
- (ii) Initially single member shall carry out the re-verification.
- (iii) On re-verification by single member, if the variation is less than 12% of maximum marks, and if there is no change in the STATUS in the result of the candidate, such cases will not be referred to the next level ie., for 2-Tier evaluation.

- (iv) On re-verification by a single member, if the variation is more than 12% of maximum marks, it will be referred to 2-Tier evaluation.
- (v) If the 2-Tier evaluation confirms variation in marks as more than 12% of maximum marks, the variation is considered as follows:
 - a) If the candidate has already passed and obtains more than 12% of the maximum marks on Re-verification, then the variation is considered.
 - b) If the candidate is failed and obtains more than 12% of the maximum marks on Re-verification and secured pass marks on re-verification, then the status of the candidate changes to PASS.
 - c) If a candidate is failed and obtains more than 12% of the maximum marks on Re-verification and if the marks secured on re-verification are still less than the minimum pass marks, the status of the candidate remain FAIL only.
- (vii) After Re-verification of valued answer script the same or change if any therein on Re-verification, will be communicated to the candidate.
- (viii) On Re-verification of Valued Answer Script if the candidate's marks are revised, the fee paid by the candidate will be refunded or else the candidate has to forfeit the fee amount.

Note: No request for Photo copies/ Recounting /Re-verification of valued answer script would be entertained from a candidate who is reported to have resorted to malpractice in that examination.

20. MAL PRACTICE CASES:

If any candidate resorts to Mal Practice during examinations, he / she shall be booked and the Punishment shall be awarded as per SBTETAP rules and regulations in vogue.

21. DISCREPANCIES/ PLEAS:

Any Discrepancy /Pleas regarding results etc., shall be represented to the SBTETAP within one month from the date of issue of results. Thereafter, no such cases shall be entertained in any manner.

22. ISSUE OF DUPLICATE DIPLOMA

If a candidate loses his/her original Diploma Certificate and desires a duplicate to be issued he/she should produce written evidence to this effect. He / she may obtain a duplicate from the Secretary, State Board of Technical Education and Training, A.P., on payment of prescribed fee and on production of an affidavit signed before a First Class Magistrate (Judicial) and *non-traceable certificate* from the Department of Police. In case of damage of original Diploma Certificate, he / she may obtain a duplicate certificate by

surrendering the original damaged certificate on payment of prescribed fee to the State Board of Technical Education and Training, A.P.

In case the candidate cannot collect the original Diploma within 1 year from the date of issue of the certificate, the candidate has to pay the penalty prescribed by the SBTET AP from time to time.

23. ISSUE OF MIGRATION CERTIFICATE AND TRANSCRIPTS:

The Board on payment of prescribed fee will issue these certificates for the candidates who intend to prosecute Higher Studies in India or Abroad.

24. GENERAL

- i. The Board may change or amend the academic rules and regulations or syllabi at any time and the changes or amendments made shall be applicable to all the students, for whom it is intended, with effect from the dates notified by the competent authority.
- ii. All legal matters pertaining to the State Board of Technical Education and Training, AP are within the jurisdiction of Vijayawada.
- iii. In case of any ambiguity in the interpretation of the above rules, the decision of the Secretary, SBTET, A.P is final.

Web Designing Engineering

VISION

Develop Web Design Engineers to be technologically adapt, innovative, self-motivated and responsible citizen with human values, high quality skills and to contribute significantly towards ever changing Web Technologies.

MISSION

M1	To provide opportunity to Diploma students who are capable of playing pivotal role in wide aspects of modern Web Design Engineering.
M2	To make the students understand basic concepts underlie in Web Design Engineering and able to apply them creatively in different fields of Engineering.
M3	To train the student sensitive to the Environment, safety and economic context.
M4	To produce technically skilled students through intensive training in Web Design Engineering tools and application and to prepare the students for professional career and further research.

PROGRAMME EDUCATIONAL OBJECTIVES(PEOs)

Web Design Engineering programme is ever changing to transform to transform students to competent professionals with qualities, ethics and human values. On completion of the integrated programme, the students should have acquired the following characteristics:

PEO1	To produce best Diploma in Web Design Engineering technicians by correlating growing need of the industries in modern topics with the academic input and giving the technical knowledge for further learning.
PEO2	To prepare the students as productive Web Design Engineers, possessing supportive and leadership skills in multidisciplinary domains, expertise in Practical orientation, Communication Skills and latest developments.
PEO3	To give the depth of related skills and expertise in a single field, and the ability to collaborate with other disciplines and work at the Supervisory cadre.
PEO4	To promote the students in professionalism, by successful completion of the Diploma in Web Design Engineering by emphasizing Field Practices in industry oriented activities.
PEO5	To sensitize the students on social and economic commitment and to inculcate a nature to guard the values of community and protect environment.

PROGRAMME SPECIFIC OUTCOME(PSOs)

PSO1	Foundation of Web Designing : Ability to understand the principles and working of Web applications and can assess performance of the applications.
PSO2	Foundations of Software development: Ability to understand the structure and development methodologies of software systems. Possess professional skills and knowledge of software design process. Familiarity and practical competence with a broad range of programming language and open source platforms.
PSO3	Foundation of mathematical concepts: Ability to apply mathematical methodologies to solve computation task, model real world problem using appropriate data structure and suitable algorithm, methodologies in developing computer related problem solutions as well as apply them in establishing new firms in small scale with the help of experience gained as part of industrial training.

PROGRAM OUTCOMES (POs)

Students completing Diploma in Web Designing Engineering are anticipated to have the following abilities:	
PO1	Basic and Discipline specific knowledge: Apply knowledge of basic mathematics, science and engineering fundamentals and engineering specialization to solve the engineering problems.
PO2	Problem analysis: Identify and analyse well-defined engineering problems using codified standard methods.
PO3	Design/ development of solutions: Design solutions for well-defined technical problems and assist with the design of systems components or processes to meet specified needs.
PO4	Engineering Tools, Experimentation and Testing: Apply modern engineering tools and appropriate technique to conduct standard tests and measurements.
PO5	Engineering practices for society, sustainability and environment: Apply appropriate technology in context of society, sustainability, environment and ethical practices.
PO6	Project Management: Use engineering management principles individually, as a team member or a leader to manage projects and effectively communicate about well-defined engineering activities.
PO7	Life-long learning: Ability to analyse individual needs and engage in updating in the context of technological changes.

MAPPING OF PEOs WITH MISSIONS

PEO	M1	M2	M3	M4
To produce best Diploma in Web Design Engineering technicians by correlating growing need of the industries in modern topics with the academic input and giving the technical knowledge for further learning.	✓	✓	✓	✓
To prepare the students as productive Web Design Engineers , possessing supportive and leadership skills in multidisciplinary domains, expertise in Practical orientation, Communication Skills and latest developments.	✓	✓	✓	✓
To give the depth of related skills and expertise in a single field, and the ability to collaborate with other disciplines and work at the Supervisory cadre.	✓	✓	✓	✓
To promote the students in professionalism, by successful completion of the Diploma in Web Designing Engineering by emphasizing Field Practices in industry oriented activities.	✓	✓	✓	✓
To sensitize the students on social and economic commitment and to inculcate a nature to guard the values of community and protect environment.	✓	✓	✓	✓

NOTE:

In some of the courses PO5, PO6 and PO7 strength is between 1 and 2, to strengthen them, the following remedial measures for all the courses are suggested.

Short fall in PO	Remedial measures
PO5	By conducting 1) Guest lectures on motivational aspects and ethics 2) Concerned teacher will educate the students to follow ethics and morals in developing solutions 3) providing access to Online courses like Swayam program 4) seminars by senior students to the junior students to assimilate the methods followed by them to the juniors 5) Head of section will frequently visit and observe the activities being followed by the students to correct their behavior and to inculcate morals and ethics
PO6	They can achieve this from industrial training module scheduled in 6 th semester of this curriculum by observing, analyzing and applying the mathematical and scientific fundamentals in solving the real time problems that will arise in day to day activities in industry.
PO7	<ol style="list-style-type: none"> 1. Providing access to Online courses like Swayam program 2. By utilizing Learning Management System(LMS) established by SBTET 3. By subscribing e-magzines/ print magzines to the institute library and made them accessible to the students. 4. By arranging Guest lectures from the technical experts.

**DIPLOMA IN WEB DESIGNING ENGINEERING
SCHEME OF INSTRUCTIONS AND EXAMINATION**

CURRICULUM-2020

(FIRST YEAR)

Sub Code	Name of the Subject	Instruction Periods/Week		Total Periods Per Year	Scheme Of Examinations			
		Theory	Practicals		Duration (hrs)	Sessional Marks	End Exam Marks	Total Marks
THEORY SUBJECTS								
WD-101	English-I	3	-	90	3	20	80	100
WD-102	Engineering Mathematics - I	5	-	150	3	20	80	100
WD-103	Engineering Physics	4	-	120	3	20	80	100
WD-104	Engineering Chemistry and Environmental studies	4	-	120	3	20	80	100
WD-105	Basics of Computers and Web Designing	3	-	90	3	20	80	100
WD-106	Programming in C	5	-	150	3	20	80	100
PRACTICAL SUBJECTS								
WD-107	Engineering Drawing	-	6	180	3	40	60	100
WD-108	Programming in C Lab	-	6	180	3	40	60	100
WD-109	Physics Lab	-	3	90	3	20	30	50
	Chemistry Lab	-				20	30	50
WD-110	Computer Fundamentals Lab	-	3	90	3	40	60	100
	Total	24	18	1260	-	280	720	1000

WD-101,102,103,104,107,109,110 common with all branches

WD-106,108 common with DCME branch.

**DIPLOMA IN WEB DESIGNING ENGINEERING
SCHEME OF INSTRUCTIONS AND EXAMINATION**

CURRICULUM-2020 (III Semester)

Sub Code	Name of the Subject	Instruction Periods/Week		Total Periods Per Semester	Scheme Of Examinations			
		Theory	Practicals		Duration (hrs)	Sessional Marks	End Exam Marks	Total Marks
THEORY SUBJECTS								
WD-301	Mathematics –II	4		60	3	20	80	100
WD-302	Fundamentals of Web Designing	5	-	75	3	20	80	100
WD-303	Operating systems	4	-	60	3	20	80	100
WD-304	Data Structures through C	6	-	90	3	20	80	100
WD-305	DBMS	6	-	90	3	20	80	100
PRACTICAL SUBJECTS								
WD-306	Web Designing and Technologies Lab	-	6	90	3	40	60	100
WD-307	Data Structures Through C Lab	-	3	45	3	40	60	100
WD-308	DBMS Lab	-	4	60	3	40	60	100
WD-309	Multimedia Lab		4	60	3	40	60	100
	Total	25	17	630		260	640	900

WD-301 common with all branches

WD-303,304,305,307,308,309 common with DCME

**DIPLOMA IN WEB DESIGNING ENGINEERING
SCHEME OF INSTRUCTIONS AND EXAMINATION**

CURRICULUM-2020

(IV Semester)

Sub Code	Name of the Subject	Instruction Periods/Week		Total Periods Per Semester	Scheme Of Examinations			
		Theory	Practicals		Duration (hrs)	Sessional Marks	End Exam Marks	Total Marks
THEORY SUBJECTS								
WD-401	Mathematics III	3	-	45	3	20	80	100
WD-402	Web Programming with JavaScript	5	-	75	3	20	80	100
WD-403	Computer Organization And Microprocessors	5	-	75	3	20	80	100
WD-404	OOP through C++	5	-	75	3	20	80	100
WD-405	Computer Networks	5	-	75	3	20	80	100
PRACTICAL SUBJECTS								
WD-406	Javascript Lab	-	6	90	3	40	60	100
WD-407	OOP through C++ Lab	-	4	60	3	40	60	100
WD-408	Communication Skills	-	3	45	3	40	60	100
WD-409	Computer Hardware & Network Maintenance Lab	-	6	90	3	40	60	100
	Total	23	19	630	-	260	640	900

WD-401&408 common with all branches

WD-403, WD-404,WD-405, WD-407, WD-409 common with DCME

**DIPLOMA IN WEB DESIGNING ENGINEERING
SCHEME OF INSTRUCTIONS AND EXAMINATION**

CURRICULUM-2020

(V Semester)

Sub Code	Name of the Subject	Instruction Periods/Week		Total Periods Per Semester	Scheme Of Examinations			
		Theory	Practicals		Duration (hrs)	Sessional Marks	End Exam Marks	Total Marks
THEORY SUBJECTS								
WD-501	Industrial Management and Entrepreneurship	5	-	75	3	20	80	100
WD-502	Java Programming	5	-	75	3	20	80	100
WD-503	Web Programming with PHP&MYSQL	5	-	75	3	20	80	100
WD-504	Internet Of Things	5	-	75	3	20	80	100
WD-505	Python programming	5	-	75	3	20	80	100
PRACTICAL SUBJECTS								
WD-506	Java Programming Lab	-	4	60	3	40	60	100
WD-507	Python Programming Lab	-	4	60	3	40	60	100
WD-508	Life Skills	-	3	45	3	40	60	100
WD-509	PHP&MYSQL Lab	-	6	90	3	40	60	100
	Total	25	17	630	-	260	640	900

Note:

WD-501,502,504,505,506,507 common with DCME branch

WD-508 common with all branches

**DIPLOMA IN WEB DESIGNING ENGINEERING
SCHEME OF INSTRUCTIONS AND EXAMINATION**

CURRICULUM-2020

(VI Semester)

WD-601 Industrial Training

Sl. No.	Subject	Duration	Scheme of evaluation		
			Item	Nature	Max. Marks
1	Industrial Training	6 months	1.First Assessment at Industry (After 12 Weeks)	Assessment of learning outcomes by both the faculty and training mentor of the industry	100
			2.Second Assessment at the Industry (After 12 weeks))	Assessment of learning outcomes by both the faculty and training mentor of the industry	140
			Final Summative assessment at institution level	Training Report	20
				Demonstration of any one of the skills listed in learning outcomes	30
				Viva Voce	10
TOTAL MARKS					300

The industrial training shall carry **300** marks and pass marks are **50%**.A candidate failing to secure the minimum marks should complete it at his own expenses.

During Industrial training the candidate shall put in a minimum of **75%**attendance.

FIRST YEAR

**DIPLOMA IN WEB DESIGNING ENGINEERING
SCHEME OF INSTRUCTIONS AND EXAMINATION**

CURRICULUM-2020

(FIRST YEAR)

Sub Code	Name of the Subject	Instruction Periods/Week		Total Periods Per Year	Scheme Of Examinations			
		Theory	Practical		Duration (hrs)	Sessional Marks	End Exam Marks	Total Marks
THEORY SUBJECTS								
WD-101	English-I	3	-	90	3	20	80	100
WD-102	Engineering Mathematics - I	5	-	150	3	20	80	100
WD-103	Engineering Physics	4	-	120	3	20	80	100
WD-104	Engineering Chemistry and Environmental studies	4	-	120	3	20	80	100
WD-105	Basics of Computers and Web Designing	3	-	90	3	20	80	100
WD-106	Programming in C	5	-	150	3	20	80	100
PRACTICAL SUBJECTS								
WD-107	Engineering Drawing	-	6	180	3	40	60	100
WD-108	Programming in C Lab	-	6	180	3	40	60	100
WD-109	Physics Lab	-	3	90	1.5	20	30	50
	Chemistry Lab	-			1.5	20	30	50
WD-110	Computer Fundamentals Lab	-	3	90	3	40	60	100
	Total	24	18	1260	-	280	720	1000

WD-101,102,103,104,107,109,110 common with all branches

WD-106,108 common with DCME branch

C-20

English

Course Code	Course Title	No. of Periods/Week	Total No. of Periods	Marks for FA	Marks for SA
WD- 101	English	3	90	20	80

S. No.	Unit Title	No of Periods	COs Mapped
1	English for Employability	8	CO1, CO2, CO3, CO4
2	Living in Harmony	8	CO1, CO2, CO3, CO4
3	Connect with Care	8	CO1, CO2, CO3, CO4
4	Humour for Happiness	8	CO1, CO2, CO3, CO4
5	Never Ever Give Up!	8	CO1, CO2, CO3, CO4
6	Preserve or Perish	9	CO1, CO2, CO3, CO4
7	The Rainbow of Diversity	8	CO1, CO2, CO3, CO4
8	New Challenges- Newer Ideas	8	CO1, CO2, CO3, CO4
9	The End Point First!	8	CO1, CO2, CO3, CO4
10	The Equal Halves	8	CO1, CO2, CO3, CO4
11	Dealing with Disaster	9	CO1, CO2, CO3, CO4
Total Periods		90	

Course Objectives	To improve the skills of English Language use by enriching vocabulary and learning accurate structures for effective communication.
	To comprehend themes for value based living in professional and personal settings.

CO No.	Course Outcomes
CO1	Applies perceptions of themes related to societal responsibility of adolescents towards their surroundings.
CO2	Demonstrates knowledge of form and function of 'grammar items' and use them in both academic and everyday situations.
CO3	Demonstrates effective English communication skills with competence in listening, speaking, reading and writing in academic, professional and everyday contexts.
CO4	Displays positivity and values of harmonious living in personal and professional spheres as reflected through communication.

CO-PO Matrix

Course Code WD-101	Course Title: English Number of Course Outcomes: 4			No. of Periods: 90	
POs	Mapped with CO No.	CO Periods Addressing PO in Column 1		Level of Mapping (1,2,3)	Remarks
		Number	Percentage		
PO1		Not directly Applicable for English course, however activities that use content from science and technology relevant to the Programme taken up by the student shall be exploited for communication in the Course.			
PO2					
PO3					
PO4					
PO5	CO1, CO2, CO3, CO4	20	22		>50%: Level 3
PO6	CO1, CO2, CO3, CO4	52	58		21-50%: Level 2
PO7	CO1, CO2, CO3, CO4	18	20		Up to 20%: Level 1

Level 3 – Strongly Mapped

Level 2- Moderately Mapped

Level 1- Slightly Mapped

WD-101	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7
CO 1					✓	✓	✓
CO 2					✓	✓	✓
CO3					✓	✓	✓
CO 4					✓	✓	✓

NOTE: CO-PO groups shall be fulfilled through activities that use content from science and technology relevant to the Programme taken up by the student shall be exploited for communication in the Course.

PO5: Appropriate quiz programme may be conducted at intervals and duration as decided by concerned teacher.

PO6: Seminars on applications of mathematics in various engineering disciplines are to be planned and conducted.

PO7: Such activities are to be planned that students visit library to refer standard books on Mathematics and latest updates in reputed national and international journals, attending seminars, learning mathematical software tools.

Blue Print of Question Paper:

S. No.	Name of the Unit	Periods Allocated	Weightage Allocated	Marks Wise Distribution of Weightage				Question Wise Distribution of Weightage				CO's Mapped		
				R	U	Ap	An	R	U	Ap	An			
1	English for Employability	8	17	3	8*			1	1*	1*		CO1, CO2, CO3, CO4		
2	Living in Harmony	8		3				1					CO1, CO2, CO3, CO4	
3	Connect with Care	8				3							CO1, CO2, CO3, CO4	
4	Humour for Happiness	8	14		3			1	1*			CO1, CO2, CO3, CO4		
5	Never Ever Give Up!	8			3	8*		1			CO1, CO2, CO3, CO4			
6	Preserve or Perish	9	14		8*	3		1	1			CO1, CO2, CO3, CO4		
7	The Rainbow of Diversity	8				3		*		1		CO1, CO2, CO3, CO4		
8	New Challenges - Newer Ideas	8	35		8*	8*+	10*		1*	4	1*	CO1, CO2, CO3, CO4		
9	The End Point First!	8				3+3								CO1, CO2, CO3, CO4
10	The Equal Halves	8				+3								CO1, CO2, CO3, CO4
11	Dealing with Disasters	9										CO1, CO2, CO3, CO4		
TOTAL		90	80	6	30	34	10	2	5	8	1			

PART-A: 10 Questions 3 marks each =30 Marks	All Questions are compulsory	: 60 minutes
PART-B: 5 Questions 8 marks each =40 Marks	Internal choice	: 90 minutes
Part-C: 1 Question 10 marks =10 Marks (Higher Order Question)	No choice, one compulsory question	: 30 minutes

NOTE: * indicates questions can be given from any of the corresponding lessons in the blue print.

Question Paper Pattern for Unit Tests

Part A: 16 marks: 4 questions with 1 mark each (FIB, True/false, one word/phrase, etc.)
4 questions with 3 marks each (short answer/ descriptive/ applicative questions)
Part B: 24 marks: 3 questions 8 marks each with internal choice

Learning Outcomes

1. English for Employability

- 1.1. Explain the need for improving communication in English for employability
- 1.2. Use adjectives and articles effectively while speaking and in writing
- 1.3. Write simple sentences

2. Living in Harmony

- 2.1. Develop positive self-esteem for harmonious relationships
- 2.2. Use affixation to form new words
- 2.3. Use prepositions and use a few phrasal verbs contextually

3. Connect with Care

- 3.1. Use social media with discretion
- 3.2. Speak about abilities and possibilities
- 3.3. Make requests and express obligations
- 3.4. Use modal verbs and main verbs in appropriate form
- 3.5. Write short dialogues for everyday situations

4. Humour for Happiness

- 4.1. Explain the importance of humour for a healthy living
- 4.2. Improve vocabulary related to the theme
- 4.3. Display reading and speaking skills
- 4.4. Frame sentences with proper Subject – Verb agreement
- 4.5. Explain the features of a good paragraph and learn how to gather ideas as a preliminary step for writing a good paragraph.

5. Never Ever Give Up!

- 5.1. Practice to deal with failures in life
- 5.2. Use the present tense form for various every day communicative functions such as speaking and writing about routines, professions, scientific descriptions and sports commentary
- 5.3. Write paragraphs with coherence and other necessary skills

6. Preserve or Perish

- 6.1. Describe the ecological challenges that we face today and act to save the environment.
- 6.2. Narrate / Report past events
- 6.3. Develop vocabulary related to environment
- 6.4. Write e-mails

7. The Rainbow of Diversity

- 7.1. Illustrate and value other cultures for a happy living in multi-cultural workspace
- 7.2. use different types of sentences
- 7.3. Ask for or give directions, information, instructions
- 7.4. Use language to express emotions in various situations
- 7.5. Write letters in various real life situations

8. New Challenges – Newer Ideas

- 8.1. Explain the functional difference between Active Voice and Passive Voice
- 8.2. Use Passive Voice to speak and write in various contexts
- 8.3. List the major parts and salient features of an essay
- 8.4. Explain latest innovations and get motivated

9. The End Point First!

- 9.1. Illustrate the importance of setting a goal in life
- 9.2. Report about what others have said both in speaking and writing
- 9.3. Write an essay following the structure in a cohesive and comprehensive manner
- 9.4. Apply the words related to Goal Setting in conversations and in life

10. The Equal Halves

- 10.1. Value the other genders and develop a gender-balanced view towards life
- 10.2. Identify the use of different conjunctions in synthesising sentences
- 10.3. Write various types of sentences to compare and contrast the ideas
- 10.4. Apply the knowledge of sentence synthesis in revising and rewriting short essays
- 10.5. Develop discourses in speech and writing

11. Dealing with Disasters

11.1. Speak and write about different kinds of disasters and the concept of disaster management

11.2. Generate vocabulary relevant to disaster management and use it in sentences

11.3. Analyze an error in a sentence and correct it

11.4. write different kinds of reports

Textbook: INTERACT (A Textbook for I Year English) - Published by SBTET, AP

Reference Books:

Martin Hewings : Advanced Grammar in Use, Cambridge University Press

Murphy, Raymond : English Grammar in Use, Cambridge University Press

Sidney Greenbaum : Oxford English Grammar, Oxford University Press

Wren and Martin (Revised

by N.D.V. Prasad Rao) : English Grammar and Composition, Blackie ELT Books, S. Chand and Co.

Sarah Freeman : Strengthen Your Writing, Macmillan

STATE BOARD OF TECHNICAL EDUCATION- A.P
Model Question Paper
C20-COMMON-101- ENGLISH

Time: 3hrs

Max.Marks:80

PART-A

10X3=30 Marks

Instructions: Answer all the questions. Each question carries Three marks.

1. a) Fill in the blanks with suitable articles:

I have seen _____ European at _____ local market.

b) Fill in with proper form of adjective given in the bracket:

China is the _____ country in the world. (populous, more populous, most populous)

c) i) Choose the synonym from the following for the word : 'filthy'

dirty / clean / hygienic / tidy

ii) Choose the antonym from the following for the word: 'exterior'

external / internal / open / interior

***(Question 1 : Remembering- Mapping with CO2 & CO3)**

2. a) i) Give prefix for the word: 'popular'

ii) Write suffix for the word : 'king'

b) He was married _____ her _____ January 2015. (Fill in with appropriate preposition)

c) Match the words in column A with their corresponding meanings in column B:

Column-A

i) Dynamic

ii) Gloomy

Column-B

a) tasty

b) active

c) sad

d) proud

***(Question 2 : Remembering- Mapping with CO2 & CO3)**

3. a) The old man *hunted* for his spectacles. (Give the contextual meaning of the word in italics)

b) The committee / have submitted / its report / to the President. (identify the part which contains an error)

c) recently has a scooter purchased Shanthi. (Rearrange the jumbled words to make a meaningful sentence.)

***(Question 3 : Understanding- Mapping with CO2 & CO3)**

4. a) Use the following primary auxiliary verb in sentence of your own:

' does'

b) Fill in the blank with proper modal auxiliary verb based on the clue in the bracket:

Harish _____ speak four languages. (ability)

c) Rakesh wants two hundred rupees from his father. (Write the sentence how he requests his father)

***(Question 4 : Applying - Mapping with CO2 & CO3)**

5. Fill in the blanks with suitable form of the verb given in brackets:

a) He _____ (go) for a walk daily.

b) The bus _____ (arrive) just now.

c) We _____ (live) in Chennai since 2005.

***(Question 5 : Applicative- Mapping with CO2 & CO3)**

6. Change the voice of the following sentences:

- a) English is spoken all over the world.
- b) They watched a movie yesterday.
- c) The Chief Minister will inaugurate the exhibition.

***(Question 6 : Applicative- Mapping with CO2 & CO3)**

- 7. a) It is a beautiful rainbow. (Change into an exclamatory sentence)
- b) C.V. Raman won the Nobel Prize in 1930. (Frame a question using 'When')
- c) He can swim across the river. (change into 'Yes / No' question)

***(Question 7 : Applicative- Mapping with CO2 & CO3)**

8. Change the speech of the following:

- a) He said, "I will go to Delhi tomorrow."
- b) Ravi said to Ashok, " Where are you going?"
- c) She told him to mind his own business.

***(Question 8 : Applicative- Mapping with CO2 & CO3)**

9. Rewrite as directed:

- a) In spite of being busy he attended the meeting. (Rewrite the sentence using 'though')
- b) She is poor. She is honest. (combine the two sentences using 'but')
- c) On seeing the tiger, he climbed a tree. (split into two simple sentences)

***(Question 9 : Applicative- Mapping with CO2 & CO3)**

10. Rewrite the following sentences after making necessary corrections:

- a) We have gone to picnic yesterday.
- b) Suresh watched T.V when I went to his house.
- c) They left Gujarat before the earthquake occurred.

***(Question 10 : Applicative- Mapping with CO2 & CO3)**

PART-B

5X8=40

Instructions: Answer the following questions. Each question carries EIGHT marks.

11. Write a paragraph in about 100 words on what you do daily.

OR

Write a paragraph in about 100 words on the uses and misuses of social media.

***(Question 11 : Understanding - Mapping with CO1, CO3 & CO4)**

12. Construct a dialogue of at least five turns between an American and you about places worth visiting in your city.

OR

Compose a dialogue of at least five turns between two friends, one favouring homemade food and the other, fast food.

***(Question 12 : Applying - Mapping with CO1, CO3 & CO4)**

13. Write a letter to your parents about your preparation for year-end examinations.

OR

Write a letter to the editor of a newspaper about the inconvenience caused due to loud speakers in your area.

***(Question 13 : Understanding - Mapping with CO1, CO3 & CO4)**

14. Write an essay in about 120 words on measures to prevent water pollution.

OR

Write an essay in about 120 words on importance of gender equality.

***(Question 14 : Applying - Mapping with CO1, CO3 & CO4)**

15. Read the following passage and answer the questions that follow:

A farmer in ancient China had a neighbour who was a hunter, and who owned ferocious and poorly trained hunting dogs. They jumped over the fence frequently and chased the farmer's lambs. The farmer asked his neighbour to keep his dogs in check, but this fell on deaf ears. One day the dogs again jumped the fence, attacked and severely injured several of the lambs.

The farmer had had enough, and went to town to consult a judge who listened carefully to the story and said: "I could punish the hunter and instruct him to keep his dogs chained or lock them up. But you would lose a friend and gain an enemy. Which would you rather have, friend or foe for a neighbour?" The farmer replied that he preferred a friend. "Alright, I will offer you a solution that keeps your lambs safe, and which will keep your a neighbour a friend." Having heard the judge's solution, the farmer agreed.

Once at home, the farmer immediately put the judge's suggestions to the test. He took three of his best lambs and presented them to his neighbour's three small sons, who were beside themselves with joy and began to play with them. To protect his son's newly acquired playthings, the hunter built a strong kennel for his dogs. Since then, the dogs never again bothered the farmer's lambs. Out of gratitude for the farmer's generosity toward his sons, the hunter often shared the game he had hunted with the farmer. The farmer reciprocated by sending the hunter the cheese he had made. Within a short time the neighbours became good friends.

- a) What kind of dogs does the neighbor have?
- b) When did the farmer consult the judge?
- c) What would be the consequence if the judge punished the neighbor?
- d) What was the solution suggested by the judge?
- e) What did the neighbour's sons do with the gifts they received?
- f) How did the dogs stop bothering the farmer's lambs?
- g) What items are exchanged happily between the two neighbours?
- h) Pick the word from the passage that would mean: 'a closed shelter for dogs'.

OR

Read the following short poem and answer the questions that follow:

Crisp in the winter's morning,
Softly all through the night,
What is this without warning,

Falling and white?

I have never seen snow,
But I can imagine it quite –
Not how it tastes, but I know,
It falls and is white.

One morning I'll open the door,
To bring in the morning's milk,
And all around there'll be snow –
Fallen and still.

How I'll roll in the stuff!
How I'll tumble and spin!
Until the neighbours cry,
Enough! And send me back in.

Q.1. What is the poem about?

2. How does snow fall?

3. Did you ever touch snow? How did you feel?

4. a) Pick the word from the poem that means 'slip and fall'

b) Write the antonym for the word 'soft'

***(Question 15 : Understanding - Mapping with CO1, CO3 & CO4)**

SECTION – C

1X10=10 Marks

16. Write a report on the blood donation camp organized by International Red Cross Society in your college. Use the following clues: date, time, place, arrangements, donors, equipment, doctors, response, sponsors, snacks, volunteers, help others, save lives...etc.

***(Question 16 : Applying - Mapping with CO1, CO3 & CO4)**

STATE BOARD OF TECHNICAL EDUCATION –A.P
C20-COMMON-101-ENGLISH
UNIT TEST-1

Time: 90 minutes

Max. Marks: 40

PART-A

4X4= 16 marks

Instructions: Answer all the questions. Each question carries FOUR Marks.

1. Rewrite / Fill in the blank as directed. Each question carries ½ Mark. **(CO1,CO2)**
 - a) Write the antonym of 'cruel' **CO2**
 - b) Write the synonym of 'love' **CO2**
 - c) Give prefix to 'adventure'. **CO2**
 - d) Give suffix to 'liberate' **CO2**
 - e) It is _____ universal truth. (Fill in with suitable article) **CO1**
 - f) The boy is fond _____ ice-cream. (Fill in the blank with proper preposition) **CO1**
 - g) He _____ not like sweets. (Fill in the blank with correct primary auxiliary verb.) **CO1**
 - h) We _____ respect our national flag. (Fill in with a proper modal verb) **CO1**
2. Rewrite the sentences as directed. Each question carries One mark. 4X1=4 Marks **CO1**
 - a) No other metal is so useful as iron. (Change into superlative degree)
 - b) Very few students are so clever as Ramesh. (Change into comparative degree)
 - c) Guess the contextual meaning of the italicized word in the following sentence.
"The CBI officer has *interrogated* the bank employees in connection with the scam."
 - d) only sings plays Prasanth not also well but cricket. (Rearrange the jumbled words)
3. Fill in the blanks with proper form of the verb given in brackets. 4X1 = 4 marks **CO1**

The IPSGM _____(hold) in our college last month. Nearly all the colleges in our zone _____(participate) in the event. The prizes _____ (distribute) by the district collector. Next year, Government Polytechnic, Vijayawada _____ (conduct) the games meet.
4. Rewrite the following sentences after making necessary corrections: 4X 1= 4 Marks **CO1**
 - a) The police has arrested the culprit.
 - b) Three hundred miles are a long distance.
 - c) The Principal along with the Heads of Sections have visited the laboratories.
 - d) Either he or I is to blame.

PART-B

3X8=24 Marks

Instructions: Answer all the questions and each question carries EIGHT marks.

5. Write a dialogue of at least five turns between a shopkeeper and customer about buying a mobile phone. **CO3**
6. Make an analysis and write a paragraph in around 100 words about your strengths and weaknesses in learning and using English and also the measures to improve it. **CO3**
7. Write a paragraph in about 100 words on how to overcome low esteem and negativity. **CO3**

STATE BOARD OF TECHNICAL EDUCATION –A.P
C20-COMMON-101-ENGLISH
UNIT TEST-II

Time: 90 minutes

Max. Marks: 40

PART-A

4X4= 16 Marks

Instructions: Answer all the questions. Each question carries FOUR marks.

1. Match the words in column A with their corresponding meanings in column B **CO2**

Column A

- a) Deserve
- b) hidden
- c) Preserve
- d) Incessant

Column B

- i) continuous
- ii) protect
- iii) worthy
- iv) praise
- v) unseen
- vi) affection

2. Rewrite as directed: **CO1**

- a) You ask your Mom to give you another chocolate. (Change into a request)
- b) The baby fell down and got injured. (Change into an exclamatory sentence)
- c) The match was very interesting. (Frame a question using 'how')
- d) Hemanth submitted his project report last week. (Frame Yes-No question)

3. Fill in the blanks with appropriate forms of verbs given in brackets: **CO1**

- a) The Sun _____ (set) in the west.
- b) Balu _____ (sing) for over fifty years in the films.
- c) We _____ (see) a camel on the road yesterday.
- d) They _____ (enter) the stadium before the gates were closed.

4. Change the voice of the following: **CO1**

- a) Marconi invented the radio.
- b) Sravanthi has been offered a job.
- c) Pragathi can type the letter.
- d) The Chief Guest will be received by the Final year students.

PART-B

3X8=24 Marks

Answer all the questions. Each question carries EIGHT marks. CO3

5. Write a letter to your younger brother motivating him to deal with failures and hurdles in life.
6. Write an essay in around 120 words on the role of robots in the modern world.
7. Read the following passage and answer the questions that follow:

The greatest enemy of mankind, as people have discovered, is not science, but war. Science merely reflects the social forces by which it is surrounded. It was found that when there is peace, science is constructive when there is war, science is perverted to destructive end. The weapons which science gives us do not necessarily create war. These make war increasingly more terrible. Until now, it has brought us on the doorstep of doom. Our main problem, therefore, is not to curb science, but to substitute law for force, and international government for anarchy in the relations of one nation with another. That is a job in which everybody must participate, including the scientists. Now we are face to face with these urgent questions: Can education and tolerance, understanding and creative intelligence run fast enough to keep us side by side without our mounting capacity to destroy? That is the question which we shall have to answer, one way or the other, in this generation. Science must help us in the answer, but the main decision lies within ourselves. The hour is late and our work has scarcely begun.

- a. What is the chief enemy of man?
- b. What does science reflect?
- c. When is science perverted?
- d. What makes war more terrible?
- e. Why do we need international government?
- f. What are the four aspects that may stop destruction?
- g. Have we really started our work to fight the problem discussed?
- h. Pick the word from the passage that would mean: 'replace with other one'

STATE BOARD OF TECHNICAL EDUCATION –A.P
C20-COMMON-101-ENGLISH
UNIT TEST-III

Time: 90 minutes

Max. Marks: 40

PART-A

4X4 = 16 Marks

Instructions: Answer all the questions. Each question carries Four marks.

1. Give the meaning of the word in italics: **CO1 CO2**
 - a) When the girls laughed in the class, the teacher was *furiosus*.
 - b) He was *rusticated* from the school for his misbehavior.
 - c) Vikramaditya was a *benevolent* Indian King.
 - d) We should not show any *discrimination* between boys and girls.
2. Change the speech of the following: **CO2**
 - a) He said, "I am sorry."
 - b) The teacher said to the boys, "Why are you late?"
 - c) Sushma said that she had submitted her report recently.
 - d) Pratap requested Priya to give him her pen.
3. Rewrite as directed: **CO2**
 - a) Though he was weak, he took the test. (change into a simple sentence)
 - b) You must work hard to achieve success. (change into a complex sentence)
 - c) If you run fast, you will catch the bus. (change into a compound sentence)
 - d) The fog disappeared when the Sun rose. (Split into two simple sentences)
4. Locate eight errors from the following passage and correct them. **CO3, CO1**

Once upon a time there live a king who was very kind to his people. In his council of ministers, there is a wise man. He had a son called Sumanth who was a educated and highly learned. Once the wise minister fall sick. All the physicists in the country could not heal him. Then Sumanth will go in search of medicine in Himalayas. He bring the special medicinal roots to cure his father's sickness. Sumanth looked before his father carefully and healed him. The king rewarded Sumanth with rich gifts.

PART- B

3X8 = 24 Marks

Instructions: Answer all the questions and each one carries eight marks.

CO3

5. Read the following paragraph and make notes first and then its summary.

Astronauts are people who travel on space ships. They need to have a very clean home. They travel far from Earth. We need clean kitchens everywhere on earth and in space. Astronauts have to solve two problems: how to get food and how to keep their spaceship clean. Here is how they solved the food problem. At first, the astronauts took tubes of food with them into space. They would squeeze a tube and eat semi-liquid food. It did not taste great, but since they did not need to take dishes or silverware with them, they had no dishes to wash. Today's spaceships have a bigger menu. Astronauts can eat from bowls. In fact, they take cereal and other standard foods with them. The foods are packaged in special containers to keep them fresh. They use knives, forks, and spoons. One unusual item on their table is a pair of scissors. They use the scissors to open the food packages. They can eat right from the package. They have a kitchen on the spaceship. Its oven can heat food to 170 degrees. The kitchen has water and sets of meals that come on trays. The astronauts choose their menu before they go into space. They take a lot of food with them. The astronauts keep bread and fresh fruits and vegetables in a special food locker. How do they keep the kitchen clean? They do not have to worry about mice or other rodents. They make sure that there are no rodents before the ship leaves. But sometimes mice travel on the ship. Those mice are part of experiments. They live in cages. How do astronauts keep their trays clean? That is another health problem the astronauts solve. They need to stay healthy in space. To carry a lot of water to wash trays would be a lot of extra weight. They pack wet wipes in plastic bags. They use them to clean trays. So, their kitchen is clean and they stay healthy.

6. Write an essay in about 120 words on the importance of goal setting and your short and long term goals.

7. Write a report about the bush fire that raged in Australia recently by using the following clues: forest, natural disaster, wild fire, dried leaves, no rain fall, wild animals, burnt alive, loss of flora and fauna, fire fighters, uncontrollable, moderate rains, environmental pollution, measures to protect...etc.

C-20

ENGINEERING MATHEMATICS-I

Course Code	Course Title	No. of Periods/week	Total No. of periods	Marks for FA	Marks for SA
WD-102	Engineering Mathematics-I	5	150	20	80

S.No.	Unit Title	No. of periods	COs mapped
1	Algebra	31	CO1
2	Trigonometry	44	CO2
3	Co-ordinate Geometry	23	CO3
4	Differential Calculus	33	CO4
5	Applications of Differentiation	19	CO4, CO5
Total Periods		150	

Course Objectives	<ul style="list-style-type: none"> (i) To apply the principles of Algebra, Trigonometry and Co-Ordinate Geometry to real-time problems in engineering. (ii) To comprehend and apply the concept of Differential Calculus in engineering applications.
--------------------------	-------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Course Outcomes	CO1	Identify various functions, resolve partial fractions and solve problems on matrices.
	CO2	Solve problems using the concept of trigonometric functions, their inverses and complex numbers.
	CO3	Find the equations and properties of straight lines, circles and conic sections in coordinate system.

	CO4	Evaluate the limits and derivatives of various functions.
	CO5	Evaluate solutions for engineering problems using differentiation.

ENGINEERING MATHEMATICS – I

COMMON TO ALL BRANCHES

Learning Outcomes

UNIT - I

C.O. 1 Identify various functions, resolve partial fractions and solve problems on matrices.

L.O. 1.1 Define Set, ordered pairs and Cartesian product - examples.

1.2 Explain Relations and functions – examples

1.3 Find Domain & Range of functions – simple examples.

1.4 Classify types of functions (into, many-to-one, one-one, onto and bijective).

1.5 Define inverse functions - examples.

1.6 Define rational, proper and improper fractions of polynomials.

1.7 Explain the procedure of resolving rational fractions of the type mentioned below into partial fractions

$$i) \frac{f(x)}{(ax+b)(cx+d)} \quad ii) \frac{f(x)}{(ax+b)^2(cx+d)}$$

$$iii) \frac{f(x)}{(x^2+a^2)(bx+c)} \quad iv) \frac{f(x)}{(x^2+a^2)(x^2+b^2)}$$

1.8 Define a matrix and order of a matrix

1.9 State various types of matrices with examples (emphasis on 3rd order square matrices).

1.10 Compute sum, scalar multiplication and product of matrices. Illustrate the properties of these operations such as associative, distributive,

commutative
properties with examples and counter examples.

1.11 Define the transpose of a matrix and write its properties;

1.12 Define symmetric and skew-symmetric matrices with examples. Resolve square matrix into a sum of a symmetric and skew-symmetric matrices and provide examples.

1.13 Define determinant of a square matrix, minor, co-factor of an element of a 3×3 square matrix with examples. Expand the determinant of a 3×3 matrix using Laplace expansion formula. State and apply the properties of determinants to solve problems.

1.14 Distinguish singular and non-singular matrices. Define multiplicative inverse of a matrix and list properties of adjoint and inverse. Compute adjoint and multiplicative inverse of a square matrix.

1.15 Solve system of 3 linear equations in 3 unknowns using Cramer's rule and matrix inversion method

UNIT - II

C.O.2 Solve problems using the concept of trigonometric functions, their inverses and complex numbers.

L.O. 2.1 Define trigonometric ratios of any angle.

2.2 List the values of trigonometric ratios at specified values.

2.3 Draw graphs of trigonometric functions

2.4 Explain periodicity of trigonometric functions.

- 2.5 Define compound angles and state the formulae of $\sin(A\pm B)$, $\cos(A\pm B)$, $\tan(A\pm B)$ and $\cot(A\pm B)$
- 2.6 Give simple examples on compound angles to derive the values of $\sin 15^\circ$, $\cos 15^\circ$, $\sin 75^\circ$, $\cos 75^\circ$, $\tan 15^\circ$, $\tan 75^\circ$ etc.
- 2.7 Derive identities like $\sin(A+B) \sin(A-B) = \sin^2 A - \sin^2 B$ etc.
- 2.8 Solve simple problems on compound angles.
- 2.9 Derive the formulae of multiple angles $2A$, $3A$ etc and sub multiple angles $A/2$ in terms of angle A of trigonometric functions.
- 2.10 Derive useful allied formulas like $\sin^2 A = (1 - \cos 2A)/2$ etc.
- 2.11 Solve simple problems using the above formulae
- Syllabus for Unit test-I completed
- 2.12 Derive the formulae on transforming sum or difference of two trigonometric ratios into a product and vice versa, examples on these formulae.
- 2.13 Solve problems by applying these formulae to sum or difference or product of three or more terms.
- 2.14 Explain the concept of the inverse of a trigonometric function by selecting an appropriate domain and range.

2.15 Define inverses of six trigonometric functions along with their domains and ranges.

2.16 Derive relations between inverse trigonometric functions so that given

$A = \sin^{-1}x$, express angle A in terms of other inverse trigonometric functions with examples.

2.17 State various properties of inverse trigonometric functions and identities like

$$\sin^{-1}x + \cos^{-1}x = \frac{\pi}{2} \text{ etc.}$$

2.18 Apply formulae like $\tan^{-1}x + \tan^{-1}y = \tan^{-1}\left(\frac{x+y}{1-xy}\right)$, where $x \geq 0, y \geq 0, xy < 1$ etc., to solve Simple problems

2.19 Explain what is meant by solutions of trigonometric equations and find the general solutions of $\sin x = k$, $\cos x = k$ and $\tan x = k$ with appropriate examples.

2.20 Solve models of the type $a \sin^2 x + b \sin x + c = 0$, $a \cos x + b \sin x = c$ etc., and problems using simple transformations.

2.21 State sine rule, cosine rule, tangent rule and projection rule.

2.22 Explain the formulae for $\sin A/2$, $\cos A/2$, $\tan A/2$ and $\cot A/2$ in terms of semi-perimeter s and sides a, b, c and solve problems.

2.23 List various formulae for the area of a triangle.

2.24 Solve problems using the above formulae.

2.25 Define Sinh x , cosh x and tanh x and list the hyperbolic identities.

2.26 Represent inverse hyperbolic functions in terms of logarithms.

2.27 Define complex number, its modulus, conjugate and list their properties.

2.28 Define the operations on complex numbers with examples.

2.29 Define amplitude of a complex number

2.30 Represent the complex number in various forms like modulus-amplitude (polar) form, Exponential (Euler) form with examples.

2.31 Write DeMoivre's theorem (without proof) and illustrate with simple examples.

UNIT - III

Coordinate Geometry

C.O. 3 Find the equations and properties of straight lines, circles and conic sections in coordinate system.

L.O. 3.1 Write the different forms of a straight line – general form, point-slope form, slope- intercept form, two-point form, intercept form and normal form or perpendicular form.

3.2 Solve simple problems on the above forms

- 3.3 Find distance of a point from a line, acute angle between two lines, intersection of two non parallel lines and distance between two parallel lines.
- 3.4 Define locus of a point and define a circle.
- 3.5 Write the general equation of a circle and find the centre and radius.
- 3.6 Find the equation of a circle given (i) centre and radius, (ii) two ends of a diameter (iii) Centre and a point on the circumference (iv) three non collinear points.
- 3.7. Define a conic section.
- 3.8 Explain the terms focus, directrix, eccentricity, axes and latus rectum of a conic with illustrations.
- 3.9 Find the equation of a conic when focus, directrix and eccentricity are given
- 3.10 Describe the properties of Parabola, Ellipse and Hyperbola in standard forms whose axes are along co-ordinate axes and solve simple examples on above.

Syllabus for Unit test-II completed

C.O.4 Evaluate the limits and derivatives of various functions.

- L.O. 4.1 Explain the concept of limit and meaning of $\lim_{x \rightarrow a} f(x) = l$ and state the properties of limits .

4.2 Evaluate the limits of the type $\lim_{x \rightarrow l} \frac{f(x)}{g(x)}$ and $\lim_{x \rightarrow \infty} \frac{f(x)}{g(x)}$

4.3 Mention the Standard limits $\lim_{x \rightarrow a} \frac{x^n - a^n}{x - a}$, $\lim_{x \rightarrow 0} \frac{\sin x}{x}$, $\lim_{x \rightarrow 0} \frac{\tan x}{x}$, $\lim_{x \rightarrow 0} \frac{a^x - 1}{x}$,
 $\lim_{x \rightarrow 0} \frac{e^x - 1}{x}$, $\lim_{x \rightarrow 0} (1+x)^{\frac{1}{x}}$, $\lim_{x \rightarrow \infty} \left(1 + \frac{1}{x}\right)^x$ (without proof) and solve the problems using these standard limits.

4.4 Explain the concept of continuity of a function at a point and on an interval with some examples whether a given function is continuous or not.

4.5 State the concept of derivative of a function $y = f(x)$ – definition, first principle as $\lim_{h \rightarrow 0} \frac{f(x+h) - f(x)}{h}$ and also provide standard notations to denote the derivative of a function.

4.6 State the significance of derivative in scientific and engineering applications.

4.7 Find the derivatives of elementary functions like x^n , a^x , e^x , $\log x$, $\sin x$, $\cos x$, $\tan x$, $\sec x$, $\csc x$ and $\cot x$ using the first principles.

4.8 Find the derivatives of simple functions from the first principle.

4.9 State the rules of differentiation of sum, difference, scalar multiplication, product and quotient of functions with illustrative and simple examples.

4.10 Explain the method of differentiation of a function of a function (Chain rule) with illustrative examples.

4.11 Find the derivatives of Inverse Trigonometric functions and examples using the Trigonometric transformations.

4.12 Explain the method of differentiation of a function with respect to another function and also differentiation of parametric functions with examples.

4.13 Find the derivatives of hyperbolic functions.

4.14 Explain the procedures for finding the derivatives of implicit function with examples.

4.15 Explain the need of taking logarithms for differentiating some functions with examples like $[f(x)]^{g(x)}$.

4.16 Explain the concept of finding the higher order derivatives of second and third order with examples.

4.17 Explain the concept of functions of several variables, partial derivatives and difference between the ordinary and partial derivatives with simple examples.

4.18 Explain the definition of Homogenous function of degree n

4.19 Explain Euler's theorem for homogeneous functions with applications to simple problems.

C.O. 5 Evaluate solutions for engineering problems using differentiation.

- L.O.** 5.1 State the geometrical meaning of the derivative as the slope of the tangent to the curve $y=f(x)$ at any point on the curve.
- 5.2 Explain the concept of derivative to find the slope of tangent and to find the equation of tangent and normal to the curve $y=f(x)$ at any point on it.
- 5.3 Find the lengths of tangent, normal, sub-tangent and sub normal at any point on the curve $y=f(x)$.
- 5.4 Explain the derivative as a rate of change in distance-time relations to find the velocity and acceleration of a moving particle with examples.
- 5.5 Explain the derivative as a rate measurer in the problems where the quantities like volumes, areas vary with respect to time- illustrative examples.
- 5.6 Define the concept of increasing and decreasing functions.
- 5.7 Explain the conditions to find points where the given function is increasing or decreasing with illustrative examples.
- 5.8 Explain the procedure to find the extreme values (maxima or minima) of a function of single variable- simple problems yielding maxima and minima.
- 5.9 Solve problems on maxima and minima in applications like finding areas, volumes etc.
- 5.10 Apply the concept of derivatives to find the errors and approximations in simple problems.

Syllabus for Unit test-III completed

C-20

Engineering Mathematics – I

CO/PO – Mapping

WD-102	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
CO1	3	2	1	2				3	2	3
CO2	3	3	3	2				3	3	1
CO3	3	2	2	1				3	2	2
CO4	3	3	2	2				3	2	1
CO5	3	3	3	3				3	3	3
Avg	3	2.6	2.5	2				3	2.4	2

3 = Strongly mapped (High), **2** = Moderately mapped (Medium), **1** = Slightly mapped (Low)

Note:

PO5: Appropriate quiz programme may be conducted at intervals and duration as decided by concerned teacher.

PO6: Seminars on applications of mathematics in various engineering disciplines are to be planned and conducted.

PO7: Such activities are to be planned that students visit library to refer standard books on Mathematics and latest updates in reputed national and international journals, attending seminars, learning mathematical software tools.

PSO1: An ability to understand the concepts of basic mathematical concepts and to apply them in various areas like computer programming, civil constructions, fluid dynamics, electrical and electronic systems and all concerned engineering disciplines.

PSO2: An ability to solve the Engineering problems using latest software tool, along with analytical skills to arrive at faster and appropriate solutions.

PSO3: Wisdom of social and environmental awareness along with ethical responsibility to have a successful career as an engineer and to sustain passion and zeal for real world technological applications.

C-20

Engineering Mathematics – I

PO- CO – Mapping strength

PO no	Mapped with CO no	CO periods addressing PO in column I		Level (1,2 or 3)	Remarks
		No	%		
1	CO1, CO2, CO3,CO4,CO5	150	100%	3	>40% Level 3 Highly addressed 25% to 40% Level 2 Moderately addressed 5% to 25% Level 1 Low addressed <5% Not addressed
2	CO1, CO2, CO3,CO4,CO5	138	92%	3	
3	CO1, CO2, CO3,CO4,CO5	133	88.6%	3	
4	CO1, CO2, CO3,CO4,CO5	120	80%	3	
5					
6					
7					
PSO 1	CO1, CO2, CO3,CO4,CO5	150	100%	3	
PSO 2	CO1, CO2, CO3,CO4,CO5	135	90%	3	
PSO 3	CO1, CO2, CO3,CO4,CO5	125	83.3%	3	

COURSE CONTENT

Unit-I

Algebra

1. Relations and Functions:

Define Set, Ordered pairs, Cartesian product, Relations, functions, domain & range of functions. Describe types of functions (in-to, many-to-one, one-one, onto and bijective) and inverse functions – examples.

2. Partial Fractions:

Define rational, proper and improper fractions of polynomials. Resolve rational fractions in to their partial fractions covering the types mentioned below.

$$\begin{array}{ll} i) \quad \frac{f(x)}{(ax+b)(cx+d)} & ii) \quad \frac{f(x)}{(ax+b)^2(cx+d)} \\ iii) \quad \frac{f(x)}{(x^2+a^2)(bx+c)} & iv) \quad \frac{f(x)}{(x^2+a^2)(x^2+b^2)} \end{array}$$

3. Matrices:

Definition of a matrix, types of matrices-examples, algebra of matrices-equality of two matrices, sum, scalar multiplication and product of matrices. Transpose of a matrix-Symmetric, skew symmetric matrices-Minor, cofactor of an element-Determinant of a square matrix-Laplace's expansion, properties of determinants. Singular and non singular matrices-Adjoint and multiplicative inverse of a square matrix- examples-System of linear equations in 3 variables-Solutions by Cramers's rule and Matrix inversion method-examples.

Unit-II

Trigonometry

4. Trigonometric ratios:

Definition of trigonometric ratios of any angle, values of trigonometric ratios at specified values, draw graphs of trigonometric functions, periodicity of trigonometric functions.

5. Compound angles:

Formulas of $\sin(A \pm B)$, $\cos(A \pm B)$, $\tan(A \pm B)$, $\cot(A \pm B)$, and related identities with problems.

6. Multiple and sub multiple angles:

Formulae for trigonometric ratios of multiple angles $2A, 3A$ and submultiple angle $A/2$ with problems.

7. Transformations of products into sums or differences and vice versa simple problems

8. Inverse trigonometric functions:

Definition, domains and ranges-basic properties- problems.

9. Trigonometric equations:

Concept of a solution, principal value and general solution of trigonometric equations :

$\sin x = k$, $\cos x = k$, $\tan x = k$, where k is a constant. Solutions of simple quadratic equations, equations involving usage of transformations- problems.

10. Properties of triangles:

Relation between sides and angles of a triangle- sine rule, cosine rule, tangent rule and projection rule-area of a triangle- problems.

11. Hyperbolic functions:

Definitions of hyperbolic functions, identities of hyperbolic functions, inverse hyperbolic functions and expression of inverse hyperbolic functions in terms of logarithms.

12. Complex Numbers:

Definition of a complex number, Modulus and conjugate of a complex number, Arithmetic operations on complex numbers, Modulus- Amplitude (polar) form , Exponential form (Euler form) of a complex number- Problems. DeMoivre's theorem.

UNIT-III

Coordinate geometry

13 Straight lines: various forms of straight lines, angle between lines, perpendicular distance from a point, distance between parallel lines-examples.

14. Circle: locus of a point, Circle, definition-Circle equation given (i) centre and radius, (ii) two ends of a diameter (iii) centre and a point on the circumference (iv) three non collinear points - general equation of a circle – finding centre, radius.

15. Definition of a conic section, equation of a conic when focus directrix and eccentricity are given. properties of parabola, ellipse and hyperbola in standard forms.

UNIT-IV

Differential Calculus

16. Concept of Limit- Definition- Properties of Limits and Standard Limits -Simple Problems- Continuity of a function at a point- Simple Examples only.

17. Concept of derivative- Definition (first principle)- different notations-derivatives of elementary functions- problems. Derivatives of sum, product, quotient, scalar multiplication of functions - problems. Chain rule, derivatives of inverse trigonometric functions, derivative of a function with respect to another function, derivative of parametric functions, derivative of hyperbolic, implicit functions, logarithmic differentiation – problems in each case. Higher order derivatives - examples – functions of several variables - partial differentiation, Euler’s theorem-simple problems.

UNIT-V

Applications of Derivatives:

18. Geometrical meaning of the derivative, equations of Tangent and normal to a curve at any point. Lengths of tangent, normal, subtangent and subnormal to the curve at any point - problems.
19. Physical applications of the derivative – velocity, acceleration, derivative as a rate measure –Problems.
20. Applications of the derivative to find the extreme values – Increasing and decreasing functions, finding the maxima and minima of simple functions - problems leading to applications of maxima and minima.
21. Using the concept of derivative of a function of single variable, find the absolute error, relative and percentage errors and approximate values due to errors in measuring.

Textbook:

Engineering Mathematics-I, a textbook for first year diploma courses, prepared & prescribed by SBTET, AP.

Reference Books:

1. Shanti Narayan, A Textbook of matrices, S.Chand&Co.
2. Robert E. Moyer & Frank Ayers Jr., Schaum’s Outline of Trigonometry, 4th Edition, Schaum’s Series
3. M.Vygodsky, Mathematical Handbook, Mir Publishers, Moscow.
4. Frank Ayers & Elliott Mendelson, Schaum’s Outline of Calculus, Schaum’s Series

C-20 Curriculum

Engineering Mathematics – I

Blue print

S. No	Chapter/ Unit title	No of Periods		Weightage Allotted	Marks wise distribution of weightage				Question wise distribution of weightage				COs mapped
		Theor y	Practice		R	U	Ap	An	R	U	Ap	A n	
	Unit - I : Algebra												
1	Relations and Functions	4	2	3	0	3	0	0	0	1	0	0	CO 1
2	Partial Fractions	3	2	3	0	3	0	0	0	1	0	0	CO 1
3	Matrices and Determinants	10	10	11	3	0	8	0	1	0	1	0	CO 1
	Unit - II : Trigonometry												
4	Trigonometric Ratios	1	1	0	0	0	0	0	0	0	0	0	CO2
5	Compound Angles	3	2	3	3	0	0	0	1	0	0	0	CO2
6	Multiple and Submultiple angles	4	4	3	0	3	0	0	0	1	0	0	CO2
7	Transformations	3	3	8	0	8	0	0	0	1	0	0	CO2
8	Inverse Trigonometric Functions	3	2										
9	Trigonometric Equations	3	2										
10	Properties of triangles	3	2										
11	Hyperbolic Functions	1	1	0	0	0	0	0	0	0	0	0	CO2
12	Complex Numbers	4	2	3	3	0	0	0	1	0	0	0	CO2
	Unit III : Co-ordinate Geometry												
13	Straight Lines	4	2	3	3	0	0	0	1	0	0	0	CO3
14	Circle	3	2	8	0	8	0	0	0	1	0	0	CO3
15	Conic Sections	8	4										
	Unit – IV : Differential Calculus												
16	Limits and Continuity	4	2	3	0	3	0	0	0	1	0	0	CO4
17	Differentiation	17	10	14	3	11	0	0	1	2	0	0	CO4

Unit - V : Applications of Differentiation													
18	Geometrical Applications	3	2	10	0	0	0	10	0	0	0	1	CO5
19	Physical Applications	2	2										
20	Maxima and Minima	3	4										
21	Errors and Approximations	2	1										
Total		89	61	80	15	39	16	10	5	8	2	1	

R: Remembering Type : 15 Marks

U: understanding Type : 39 Marks

Ap: Application Type : 16 Marks

An: Analysing Type : 10 Marks

Engineering Mathematics – I

Unit Test Syllabus

Unit Test	Syllabus
Unit Test-I	From L.O. 1.1 to L.O. 2.11
Unit Test-II	From L.O. 2.12 to L.O. 3.10
Unit Test-III	From L.O.4.1 to L.O. 5.10

Unit Test I

C –20, WD-102

State Board of Technical Education and Training, A. P

First Year

Subject name: **Engineering Mathematics-I**

Sub Code: **WD-102**

Time : 90 minutes

Max.marks:40

Part-A

16Marks

Instructions: (1) Answer all questions.

(2) First question carries four marks and the remaining questions carry three marks each.

1. Answer the following.

a. domain = $\{-1, 0, 1\}$, then find range. (CO1)

If $f(x) = x^2$ and

b. then find $3A$. (CO1)

If $A = \begin{bmatrix} 1 & 2 \\ 3 & 4 \end{bmatrix}$,

c. Write the value of $\sin 120^\circ$ (CO2)

d. Write the formula for $\tan 2A$ in terms of $\tan A$ (CO2)

2. If $f : R \rightarrow R$ is defined by $f(x) = 3x - 5$, then prove that $f(x)$ is onto. (CO1)

3. If $A = \begin{bmatrix} 1 & 3 \\ 4 & -9 \end{bmatrix}$, $B = \begin{bmatrix} 2 & 4 \\ -3 & 1 \end{bmatrix}$ then find $2A + 3B$ (CO1)

4. Prove that $\sin^2 45^\circ - \sin^2 15^\circ = \frac{\sqrt{3}}{4}$ (CO2)

5. Prove that $\frac{\sin 2A}{1 - \cos 2A} = \cot A$ (CO2)

Part-B

3×8=24

Instructions: (1) Answer all questions.

(2) Each question carries eight marks

(3) Answer should be comprehensive and the criterion for valuation

is the content but not the length of the answer.

6. A) Resolve $\frac{2x}{(x-1)(x-3)}$ into partial fractions. (CO1)
or

B) Resolve $\frac{x+4}{x^2-3x+2}$ into partial fractions. (CO1)

7. A) Using cramer's rule to solve $x - y + z = 2, 2x + 3y - 4z = -4, 3x + y + z = 8$ (CO1)

or

B) Prove that $\begin{vmatrix} bc & b+c & 1 \\ ca & c+a & 1 \\ ab & a+b & 1 \end{vmatrix} = (a-b)(b-c)(c-a)$ (CO1)

8. A) Find the adjoint of Matrix $\begin{bmatrix} 1 & 2 & -2 \\ -1 & 3 & 5 \\ 2 & 7 & -4 \end{bmatrix}$ (CO1)

or

B) If $A = \begin{bmatrix} 2 & 3 & 4 \\ 5 & 7 & 9 \\ -2 & 1 & 3 \end{bmatrix}$; $B = \begin{bmatrix} 3 & 1 & -5 \\ 2 & 1 & 4 \\ 0 & 3 & 1 \end{bmatrix}$, find AB and BA and verify if $AB = BA$.

(CO1)

State Board of Technical Education and Training, A. P

First Year

Subject name: **Engineering Mathematics-I**Sub Code: **WD - 102**

Time : 90 minutes

Unit Test II

Max.marks:40

Part-A

16Marks

Instructions: (1) Answer all questions.

(2) First question carries four marks and the remaining questions carry three marks each

1. Answer the following.

a. $\sin C + \sin D = 2 \cos \left(\frac{C+D}{2} \right) \sin \left(\frac{C-D}{2} \right)$: State TRUE/FALSE (CO2)

b. If $z = 2 + 3i$, then find $|z|$ (CO2)

c. $\sinh x = \frac{e^x - e^{-x}}{2}$: State TRUE/FALSE (CO2)

d. Write the eccentricity of rectangular hyperbola. (CO3)

2. Express $(3-4i)(7+2i)$ in terms of $a+ib$ (CO2)

3. Find the perpendicular distance from (1,1) to the line $2x+3y-1=0$ (CO3)

4. Find the angle between lines $2x-y+3=0$ and $x+y-2=0$ (CO3)

5. Find the centre and radius of the circle $x^2 + y^2 - 2x + 4y - 4 = 0$ (CO3)

Instructions: (1) Answer all questions.

(2) Each question carries eight marks

(3) Answer should be comprehensive and the criterion for valuation

is the content but not the length of the answer.

6. A) Prove that $\frac{\sin 2\theta + \sin 4\theta + \sin 6\theta}{\cos 2\theta + \cos 4\theta + \cos 6\theta} = \tan 4\theta$. (CO2)

or

B) Prove that $\tan^{-1} \frac{1}{2} + \tan^{-1} \frac{1}{5} + \tan^{-1} \frac{1}{8} = \frac{\pi}{4}$ (CO2)

7. A) Solve $2\sin^2 \theta - \sin \theta - 1 = 0$ (CO2)

or

B) In any $\triangle ABC$, if $\angle B = 60^\circ$ then $\frac{c}{a+b} + \frac{a}{b+c} = 1$ (CO2)

8. A) Find the equation of circle with (2,3) and (6,9) as the end points of diameter and also find centre and radius of circle. (CO3)

or

A) Find the equation of ellipse whose focus is (1, -1), directrix is $x - y + 3 = 0$ and eccentricity is $1/2$. (CO3)

-o0o-

State Board of Technical Education and Training, A. P

First Year

Subject name: Engineering Mathematics-I

Sub Code: WD-102

Unit Test III

Time : 90 minutes

Max.marks:40

Part-A

16Marks

Instructions: (1) Answer all questions.

(2) First question carries four marks and the remaining questions carry three marks each

1. Answer the following.

a. Find $\lim_{x \rightarrow 1} \frac{x^2 + 1}{x + 5}$ (CO4)

b. $\lim_{\theta \rightarrow 0} \frac{\sin 2\theta}{\theta} = 2$: State TRUE/FALSE (CO4)

c. $\frac{d}{dx}(3 \tan^{-1} x) = ?$ (CO4)

d. Formula for percentage error in x is _____ . (CO5)

2. Evaluate $\lim_{x \rightarrow 2} \frac{x^5 - 32}{x^2 - 4}$ (CO4)

3. Find the derivative of $3 \tan x - 4 \log x + 7^x$ w.r.t. x (CO4)4. Differentiate $x^2 \sin x$ w.r.t. x (CO4)5. Find the derivative of $\frac{2x+3}{3x+4}$ (CO4)

- Instructions:** (1) Answer all questions.
 (2) Each question carries eight marks
 (3) Answer should be comprehensive and the criterion for valuation is the content but not the length of the answer.

6. A) Find the derivative of $\sin^{-1}\left(\frac{2x}{1+x^2}\right)$ w.r.t. $\tan^{-1}\left(\frac{2x}{1-x^2}\right)$. (CO4)

or

B) Find $\frac{dy}{dx}$ if $y = x^{\cos x}$ (CO4)

7. A) Verify Euler's theorem when $u(x, y) = \frac{x^4 + y^4}{x - y}$ (CO4)

or

B) Find the equation of tangent and normal to the curve $3y = x^2 - 6x + 17$ at $(4, 3)$

(CO5)

8. A) Circular patch of oil spreads on water and the area is growing at the rate of 8 sqcm/min .

How fast is the radius increasing when radius is 5 cm . (CO5)

or

B) Find the maxima and minima values of $f(x) = x^3 - 6x^2 + 9x + 15$. (CO5)

-o0o-

END-EXAM MODEL PAPERS

STATE BOARD OF TECHNICAL EDUCATION, A.P

ENGINEERING MATHEMATICS WD- 102

TIME : 3 HOURS

MODEL PAPER- I

MAX.MARKS : 80M

PART-A

Answer All questions. Each question carries THREE marks.

10x3=30M

1. If $A = \left\{0, \frac{\pi}{6}, \frac{\pi}{4}, \frac{\pi}{3}, \frac{\pi}{2}\right\}$ and $f : A \rightarrow B$ is a function such that $f(x) = \cos x$, then find the range of f . CO 1
2. Resolve the function $\frac{x}{(x-1)(x-2)}$ into partial fractions. CO 1
3. If $A = \begin{bmatrix} 3 & 9 & 0 \\ 1 & 8 & -2 \end{bmatrix}$ and $B = \begin{bmatrix} 4 & 0 & 2 \\ 7 & 1 & 4 \end{bmatrix}$, find $A + B$ and $A - B$. CO1
4. Show that $\frac{\cos 16^\circ + \sin 16^\circ}{\cos 16^\circ - \sin 16^\circ} = \tan 61^\circ$. CO2
5. Prove that $\frac{\sin 2\theta}{1 - \cos 2\theta} = \cot \theta$. CO2
6. Find the modulus of the complex number $\left(\frac{1-i}{2+i}\right)$. CO2
7. Find the distance between parallel lines $x + 2y + 3 = 0$ and $x + 2y + 8 = 0$. CO3
8. Find $\lim_{x \rightarrow 0} \frac{\sin 77x}{\sin 11x}$. CO4
9. Differentiate $3 \tan x - 4 \log x - 7x^2$ w.r.t. x . CO4
10. If $x = at^2$, $y = 2at$, then find $\frac{dy}{dx}$. CO4

PART-B

Answer All questions. Each question carries EIGHT marks.

5x8=40M

11 A) Find the inverse of the matrix $\begin{bmatrix} 3 & -3 & 4 \\ 2 & -3 & 4 \\ 0 & -1 & 1 \end{bmatrix}$. **CO1**

Or

B) Solve the system of equations $x + y + z = 6$, $x - y + z = 2$ and $2x - y + 3z = 9$ by Cramer's rule. **CO1**

12 A) If $\cos x + \cos y = \frac{3}{5}$ and $\cos x - \cos y = \frac{2}{7}$, then show that **CO2**

$$21 \tan\left(\frac{x-y}{2}\right) + 10 \cot\left(\frac{x+y}{2}\right) = 0.$$

Or

B) If $\tan^{-1} x + \tan^{-1} y + \tan^{-1} z = \pi$ then show that $x + y + z = xyz$. **CO2**

13 A) Solve $\sqrt{3} \cos \theta - \sin \theta = 1$. **CO2**

Or

B) In any ΔABC , Show that $\cot \frac{A}{2} + \cot \frac{B}{2} + \cot \frac{C}{2} = \frac{s^2}{\Delta}$. **CO2**

14 A) Find the equation of the circle with $(4, 2)$ and $(1, 5)$ as the two ends of its diameter and also find its centre and radius. **CO 3**

Or

B) Find the centre, vertices, equation of axes, lengths of axes, eccentricity, foci, equations of directrices and length of latus rectum of the ellipse $4x^2 + 16y^2 = 1$. **CO 3**

15 A) Find the derivative of $\sin^{-1}\left(\frac{2x}{1+x^2}\right)$ w.r.t. $\tan^{-1}\left(\frac{2x}{1-x^2}\right)$ **CO4**

Or

B) If $u = \tan^{-1}\left(\frac{x^3 - y^3}{x + y}\right)$, then prove that $x \frac{\partial u}{\partial x} + y \frac{\partial u}{\partial y} = \sin 2u$. **CO4**

PART-C

Answer the following question. Question carries TEN marks.

1x10=10M

16. The sum of two numbers is 24. Find them so that the sum of their squares is minimum.

CO 5

PART-A

Answer All questions. Each question carries THREE marks.

10x3=30M

1. If $f : R \rightarrow R$ is a bijective function such that $f(x) = ax + b$, then find $f^{-1}(x)$. **CO 1**
2. Resolve the function $\frac{1}{(x+1)(x-2)}$ into partial fractions. **CO 1**
3. If $A = \begin{bmatrix} 0 & -1 & 3 \\ 1 & 0 & 7 \\ -3 & x & 0 \end{bmatrix}$ is a skew-symmetric matrix, find the value of x . **CO 1**
4. Find the value of $\sin^2 82\frac{1}{2} - \sin^2 22\frac{1}{2}$. **CO2**
5. Prove that $\frac{\cos 3A}{2\cos 2A - 1} = \cos A$. **CO2**
6. Find the conjugate of the complex number $(3 - 2i)(4 + 7i)$ **CO2**
7. Find the equation of the line passing through the points $(1, 2)$ and $(3, -4)$. **CO3**
8. Find $\lim_{x \rightarrow 2} \frac{x^5 - 32}{x - 2}$. **CO4**
9. Differentiate $\sqrt{x} - \sec x + \log x$ w.r.t. x . **CO4**
10. If $u(x, y) = x^3 - 3axy + y^3$, then find $\frac{\partial u}{\partial x}$ and $\frac{\partial u}{\partial y}$. **CO4**

PART-B

Answer All questions. Each question carries EIGHT marks. 5x8=40M

11 A) Show that $\begin{vmatrix} 1 & 1 & 1 \\ a & b & c \\ a^2 & b^2 & c^2 \end{vmatrix} = (a-b)(b-c)(c-a).$ **CO1**

Or

B) Solve the system of equations $x+2y+3z=6, 3x-2y+4z=5$ and $x-y-z=-1$ using matrix inversion method. **CO1**

12 A) Prove that $\frac{\sin 2\theta + \sin 4\theta + \sin 6\theta}{\cos 2\theta + \cos 4\theta + \cos 6\theta} = \tan 4\theta.$ **CO2**

Or

B) Prove that $\tan^{-1} \frac{1}{3} + \tan^{-1} \frac{1}{5} + \tan^{-1} \frac{1}{7} + \tan^{-1} \frac{1}{8} = \frac{\pi}{4}.$ **CO2**

13 A) Solve $2\cos^2 \theta - 3\cos \theta + 1 = 0.$ **CO2**

Or

B) In any ΔABC , Show that $\sum a^3 \cos(B-C) = 3abc.$ **CO2**

14 A) Find the equation of the circle passing through the points $(0,0), (6,0)$ and $(0,8).$ **CO3**

Or

B) Find the equation of the rectangular hyperbola whose focus is $(1,2)$ and directrix is

$3x+4y-5=0.$ **CO3**

15 A) If $\sin y = x \sin(a+y)$, then prove that $\frac{dy}{dx} = \frac{\sin^2(a+y)}{\sin a}.$ **CO4**

Or

B) If $y = \tan^{-1} x$, then prove that $(1+x^2)y_2 + 2xy_1 = 0$.

CO4

PART-C

Answer the following question. Question carries TEN marks. 1x10=10M

16 Show that the semi-vertical angle of the cone of maximum volume and of given slant height is $\tan^{-1} \sqrt{2}$.

CO4

Engineering Physics

Course code	Course Title	No. of Periods per week	Total No. of Periods	Marks for FA	Marks for SA
WD-103	Engineering Physics	4	120	20	80

S.No	Unit Title/Chapter	No of Periods	COs Mapped
1	Units and Dimensions	08	CO1
2	Elements of Vectors	12	CO1
3	Dynamics	12	CO2
4	Friction	10	CO2
5	Work, Power and Energy	12	CO3
6	Simple harmonic motion	12	CO3
7	Heat and Thermodynamics	12	CO4
8	Sound	10	CO4
9	Properties of matter	10	CO5
10	Electricity and Magnetism	12	CO5
11	Modern physics	10	CO5
Total		120	

➤ **Course Objectives**

Course Title: Engineering Physics	
Course Objectives	<ol style="list-style-type: none"> 1. To familiarize with the concepts of Physics involved in the process of various Engineering, Industrial and Daily life Applications. 2. To understand and apply the basic principles of physics in the field of engineering and technology to familiarize certain natural phenomenon occurring in the day to day life 3. To reinforce theoretical concepts by conducting relevant experiments/exercises

Course Outcomes	CO1	Explain S.I units and dimensions of different physical quantities, basic operations among vector quantities.
	CO2	Explain the motion of objects moving in one dimensions and two dimensions, the causes of motion and hindrance to the motion of the objects especially with respect to friction.
	CO3	Explain the mechanical energy of bodies like PE, KE and conservation law of energy, the properties of simple harmonic motion.
	CO4	Explain gas laws, ideal gas equation, Isothermal and adiabatic processes, Specific heats, to study the laws of thermodynamics. Causes, consequences and methods to minimise noise pollution, explain beats, Doppler effect, Reverberation, echoes.
	CO5	Explain certain properties of solids, liquids like elastic properties, viscosity and surface tension. Explain Ohm's law, to study Kirchoff's laws, to study the principle of Wheatstone's bridge and its application to meter bridge. To study the magnetic force and understand magnetic field. To compute magnetic field strength on axial and equatorial lines of a bar magnet. To familiarise with modern topics like photoelectric effect, optical fibres, superconductivity and nanotechnology.

➤ **Learning Outcome**

➤ **COs-POs mapping strength (as per given table)**

WD-103	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
CO1	3					1				
CO2	3		2					2		
CO3	3		2						1	
CO4	3	2			2			2		
CO5	3			2			2			2

3 = strongly mapped

2= moderately mapped 1= slightly mapped

➤ **Model Blue Print with weightages for Blooms category and questions for chapter and Cos mapped**

S.No	Unit Title/Chapter	No of Periods	Weightage of marks	Marks wise distribution of weightage				Question wise distribution of weightage				Mapped with CO
				R	U	Ap	An	R	U	Ap	An	
1	Units and Dimensions	08	03	3	0	0	0	1	0	0	0	CO1
2	Elements of Vectors	12	11	3	8	0	0	1	1	0	0	CO1
3	Dynamics	12	11	3	8	0	0	1	1	0	*	CO2
4	Friction	10	11	3	0	8	0	1	0	1	0	CO2
5	Work, Power and Energy	12	11	3	8	0	0	1	1	0	0	CO3
6	Simple harmonic motion	12	11	3	8	0	0	1	1	0	*	CO3
7	Heat and Thermodynamics	12	11	0	8	3	0	0	1	1	*	CO4
8	Sound	10	11	0	8	3	0	0	1	1	0	CO4
9	Properties of matter	10	08	0	8	0	0	0	1	0	0	CO5
10	Electricity and Magnetism	12	14	6	0	8	0	2	0	1	0	CO5
11	Modern physics	10	08	0	8	0	0	0	1	0	0	CO5
Total		120	110	24	64	22	0	8	8	4	* 10	

***One question of HOTs for 10 marks from any of the unit title 3 or 6 or 7**

Learning Outcomes

1.0 Concept of Units and dimensions

- 1.1 Explain the concept of Units , Physical quantity, Fundamental physical quantities and Derived physical quantities
- 1.2 Define unit, fundamental units and derived units, State SI units with symbols
- 1.3 State Multiples and submultiples in SI system, State Rules of writing S.I.units, State advantages of SI units
- 1.4 Define Dimensions, Write Dimensional formulae of physical quantities
- 1.5 List dimensional constants and dimensionless quantities
- 1.6 State the principle of Homogeneity of Dimensions
- 1.7 State the applications and limitations of Dimension analysis
- 1.8 Errors in measurement, Absolute error, relative error, percentage error, significant figures
- 1.9 Solve problems

2.0 Concept of Elements of Vectors

- 2.1 Explain the concept of scalars, Vectors and give examples
- 2.2 Represent vectors graphically, Classify the Vectors, Resolve the vectors
- 2.3 Determine the resultant of a vector by component method, represent a vector in Space using unit vectors (i,j,k)
- 2.4 State and explain triangle law, parallelogram law, polygon law of addition of vectors
- 2.5 Define Dot product of two vectors with examples (Work done, Power), Mention the Properties of dot product
- 2.6 Define cross products of two vectors with examples (Torque, Linear velocity) Mention the properties of Cross product.
- 2.7 Solve the related numerical problems

3.0 Concept of Dynamics

- 3.1 Write the equations of motion in a straight line Explain the acceleration due to gravity
- 3.2 Explain vertical motion of a body and derive expressions for a) Maximum Height, b) time of ascent, c) time of descent, and d) time of flight
- 3.3 Derive height of a tower when a body projected vertically upwards from the top of a tower.
- 3.4 Explain projectile motion with examples
- 3.5 Explain Horizontal projection and Derive an expression for the path of a projectile in horizontal projection
- 3.6 Explain oblique projection and derive an expression for it. Derive formulae for a) Maximum Height, b) time of ascent, c) time of descent, and d) time of flight e) Horizontal Range, f) Maximum range
- 3.7 Define force, momentum, angular displacement, angular velocity, angular acceleration, angular momentum, moment of inertia, torque
- 3.8 Solve the related numerical problems

4.0 Concept of Friction

- 4.1 Define friction and classify the types of friction.
- 4.2 Explain the concept of Normal reaction
- 4.3 State the laws of friction
- 4.4 Define coefficients of friction, Angle of friction and Angle of repose
- 4.5 Derive expressions for acceleration of a body on a rough inclined plane (upwards and downwards)
- 4.6 List the Advantages and Disadvantages of friction
- 4.7 Mention the methods of minimizing friction
- 4.8 Explain why it is easy to pull a lawn roller than to push it
- 4.9 Solve the related numerical problems

5.0 Concepts of Work, Power, and Energy

- 5.1 Define the terms Work, Power and Energy. State SI units and dimensional formulae
- 5.2 Define potential energy and give examples, derive an expression for P.E
- 5.3 Define Kinetic energy and give examples, derive an expression for K.E
- 5.4 State and derive Work-Energy theorem
- 5.5 Derive the relation between Kinetic energy and momentum
- 5.6 State the law of conservation of energy and Verify it in the case of a freely Falling body
- 5.7 Solve the related numerical problems

6.0 Concepts of Simple harmonic motion

- 6.1 Define Simple harmonic motion, Give examples, State the conditions
- 6.2 Explanation of uniform circular motion of a particle is a combination of two perpendicular SHMs.
- 6.3 Derive expressions for displacement, velocity, acceleration, Frequency, Time period of a particle executing SHM.
- 6.4 Define phase of SHM
- 6.5 Define Ideal simple pendulum and derive expression for Time period of simple pendulum
- 6.6 State the laws of motion of simple pendulum
- 6.7 Solve the related numerical problems

7.0 Concept of Heat and thermodynamics

- 7.1 Explain the concept of expansion of gases
- 7.2 State and explain Boyle's and Charles laws.
- 7.3 Define absolute zero temperature, absolute scale of temperature
- 7.4 Define ideal gas and distinguish from real gas
- 7.5 Derive Ideal gas equation. Define Specific gas constant and Universal gas Constant, write S.I unit and Dimensional Formula. Calculate the value of R.

- 7.6 Explain why universal gas constant is same for all gases
- 7.7 State and Explain Isothermal process and adiabatic process
- 7.8 State first and second laws of thermodynamics and state applications
- 7.9 Define specific heats & molar specific heats of a gas, Derive $C_p - C_v = R$
- 7.10 Solve the relevant numerical problems

8.0 Concept of Sound

- 8.1 Concept of the sound, Wave motion (longitudinal and transverse wave)
- 8.2 Distinguish between musical sound and noise
- 8.3 Explain noise pollution and state SI unit for intensity level of sound
- 8.4 Explain causes, effects and methods of minimizing of noise pollution
- 8.5 Explain the phenomenon of beats State the applications
- 8.6 Define Doppler effect, List the Applications
- 8.7 Define reverberation and reverberation time and Write Sabine's formula
- 8.8 Define and Explain echoes state its applications
- 8.9 State conditions of good auditorium
- 8.10 Solve the related numerical problems

9.0 Concepts of properties of matter

- 9.1 Explain the terms Elasticity, stress, strain and types of Stress and Strain
- 9.2 State and explain Hooke's law
- 9.3 Definitions of Modulus of elasticity, Young's modulus(Y), Bulk modulus (K), Rigidity modulus (n), Poisson's ratio (σ),
- 9.4 Define surface tension and give examples
- 9.5 Explain Surface tension with reference to molecular theory
- 9.6 Define angle of contact and capillarity and write formula for Surface Tension
- 9.7 Explain the concept of Viscosity; give examples, Write Newton's formula.
- 9.8 Define co-efficient of viscosity and write its units and dimensional formula and State Poiseuille's equation for Co-efficient of viscosity
- 9.9 Explain the effect of temperature on viscosity of liquids and gases

9.10 Solve the related numerical problems

10. Concepts of Electricity and Magnetism

10.1 Explain Ohm's law in electricity and write the formula

10.2 Define specific resistance, conductance and state their units

10.3 Explain Kichoff's laws

10.4 Describe Wheat stone's bridge with legible sketch

10.5 Describe Meter Bridge for the determination of resistivity with a circuit diagram

10.6 Explain the concept of magnetism. State the Coulomb's inverse square law of magnetism

10.7 Define magnetic field and magnetic lines of force and write the properties of magnetic lines of force

10.8 Derive an expression for the moment of couple on a bar magnet placed in a uniform magnetic field

10.9 Derive equations for Magnetic induction field strength at a point on the axial line and on the equatorial line of a bar magnet.

10.10 Solve the related numerical problems

11.0 Concepts of Modern physics

11.1 State and Explain Photo-electric effect and Write Einstein's photoelectric equation

11.2 State laws of photo electric effect

11.3 Explain the Working of photo electric cell, write its applications.

11.4 Recapitulate fraction of light and its laws, critical angle, Total Internal Reflection

11.5 Explain the principle and working of Optical Fiber, mention different types of Optical Fibre, state the applications

11.6 Define super conductor and superconductivity and mention examples

11.7 State the properties of super conducting materials and list the applications

11.8 Nanotechnology definition, non materials, applications

COURSE CONTENT

UNIT I

Units and Dimensions:

Introduction – Physical quantity – Fundamental and Derived quantities – Fundamental and Derived units- SI units –Multiples and Sub multiples – Rules for writing S.I. units- Advantages of SI units – Dimensions and Dimensional formulae- Dimensional constants and Dimensionless quantities- Principle of Homogeneity- Advantages and limitations of Dimensional analysis-Errors in measurement, Absolute error, relative error, percentage error, significant figures-Problems.

UNIT II

Elements of Vectors:

Scalars and Vectors–Types of vectors(Proper Vector, NullVector,UnitVector,Equal, Negative Vector, Like Vectors, Co-Initial Vectors, Co-planar Vectors and Position Vector).Addition of vectors-Representation of vectors- Resolution of vectors - Parallelogram, Triangle and Polygon laws of vectors–Subtraction of vectors- Dot and Cross products of vectors-Problems

UNIT III

Dynamics

Introduction-Concept of acceleration due to gravity-Equations of motion for a freely falling body and for a body thrown up vertically- Projectiles- Horizontal and Oblique projections- Expressions for maximum height, time of flight, range-Define force, momentum, angular displacement, angular velocity, angular acceleration, angular momentum, moment of inertia, torque–problems

UNIT IV

Friction:

Introduction to friction- Causes- Types of friction- Laws of friction- Angle of repose-Angle of friction- rough inclined plane- Advantages and disadvantages of friction-Methods of reducing friction–Problems

UNIT V

Work, Power and Energy:

Work, Power and Energy- Definitions and explanation- potential energy- kinetic energy- Derivations of Potential and Kinetic energies-K.E and Momentum relation - Work-Energy theorem- Law of Conservation of energy- Problems

UNIT VI

Simple Harmonic Motion:

Introduction- Conditions of SHM- Definition- Examples- Expressions for displacement, velocity, acceleration, Time period, frequency and phase in SHM- Time period of a simple pendulum- Laws of simple pendulum-seconds pendulum-Problems

UNIT VII

Heat and Thermodynamics:

Expansion of Gases-Boyle's law-Absolute scale of temperature- Charles laws- Ideal gas equation- Universal gas constant- Differences between r and R -Isothermal and adiabatic processes- Laws of thermodynamics- Specific heats - molar specific heats of a gas -Different modes of transmission of heat Laws of thermal conductivity, Coefficient of thermal conductivity-Problems

UNIT VIII

Sound:

Sound- Nature of sound- Types of wave motion -musical sound and noise- Noise pollution – Causes & effects- Methods of reducing noise pollution- Beats- Doppler effect- Echo- Reverberation-Reverberation time-Sabine 's formula-Conditions of good auditorium-Problems

UNIT IX

Properties of matter

Definition of Elasticity –Definition of stress and strain -the units and dimensional formulae for stress and strain-The Hooke's law- Definitions of Modulus of elasticity, Young's modulus(Y), Bulk modulus(K), Rigidity modulus (n),Poisson's ratio (σ), relation between Y , K , n and σ (equations only no derivation)

Definition of surface tension-Explanation of Surface tension with reference to molecular theory - Definition of angle of contact -Definition of capillarity -The formula for surface tension based on capillarity - Explanation of concept of Viscosity - Examples for surface tension and Viscosity - Newton's formula for viscous force- Definition of co-efficient of viscosity- The effect of temperature on viscosity of liquids and gases - Poiseuille's equation for Co-efficient of viscosity- The related numerical problems

UNIT X

Electricity & Magnetism:

Ohm's law and explanation-Specific resistance-Kirchoff's laws- Wheat stone's bridge-Meter bridge-Coulomb's inverse square law magnetic field- magnetic lines of force-Magnetic induction field strength- magnetic induction field strength at a point on the axial line - magnetic induction field strength at a point on the equatorial line–problems.

UNIT XI

Modern Physics;

Photoelectric effect –Einstein’s photoelectric equation-laws of photoelectric effect-photo electric cell–Applications of photo electric effect- Total internal reflection- fiber optics- - principle and working of an optical fiber -types of optical fibers - Applications of optical fibers- superconductivity–applications-Nanotechnology definition, non materials, applications

REFERENCEBOOKS

- | | |
|---------------------------------------|------------------------------------|
| 1. Telugu Academy (English version) | Intermediate physics Volume-I & 2 |
| 2. Dr. S .I.Guptha and Sanjeev Guptha | Unified physics Volume 1,2,3 and 4 |
| 3.Resnick& Holiday | Text book of physics Volume I |
| 4. Dhanpath Roy | Text book of applied physics |
| 5. D.A Hill | Fibre optics |
| 6. XI & XII Standard | NCERT Text Books |

➤ **Table specifying the scope of syllabus to be covered for Unit Tests**

Unit Test	Learning outcomes to be covered
Unit Test – 1	From 1.1 to 4.9
Unit Test – 2	From 5.1 to 8.10
Unit Test – 3	From 9.1 to 11.8

UNIT TEST –I

Model Question Paper (C-20)

ENGINEERING PHYSICS (103)

TIME: 90 minutes

Total Marks:40

PART-A

16 Marks

Instructions: (1) Answer all questions.

(2) First question carries 4 marks and others carry 3 marks each.

(3) Answers for Question Numbers 2 to 5 should be brief and straight to

The point and shall not exceed five simple sentences.

1. i) The dimensional formula of force is _____ (CO1)
ii) which of the following is a scalar (CO1) []
a) force b) work c) displacement d) velocity
iii) we can add a scalar to a vector (Yes / No) (CO1)
iv) Friction is a self-adjusting force. [True / False] (CO2)
2. Define dot product. Give one example. (CO1)
3. A force of 150 N acts on a particle at an angle of 30° to the horizontal. Find the horizontal and vertical components of force (CO1)
4. Define projectile. Give two examples.(CO2)
5. It is easier to pull a lawn roller than to push it. Explain (CO2)

Instructions: (1) Answer all questions. Each question carries 8marks.

(2) Answer should be comprehensive and the criteria for evaluation is content but not the length of the answer.

6) (A) Derive an expression for magnitude and direction of resultant of two vectors using parallelogram law of vectors (CO1)

OR

(B) Write any four properties of dot product and any four properties of cross product (CO1)

7) (A) Show that path of a projectile is a parabola in case of oblique Projection. (CO2)

OR

(B) Derive the expression for range and time of flight of a projectile (CO2)

8) (A) State and explain polygon law of vector addition with a neat diagram (CO1)

OR

(B) Derive the equation for acceleration of a body on a rough inclined plane (CO2)

BOARD DIPLOMA EXAMINATION, (C-20)

FIRST YEAR EXAMINATION

Common-103, ENGINEERING PHYSICS

Time : 3 hours]

[Total Marks : 80

PART—A

3×10=30

Instructions : (1) Answer all questions.
(2) Each question carries three marks.
(3) Answers should be brief and straight to the point and shall not exceed five simple sentences.

1. Write the dimensional formula of the following physical quantities (CO1)
(a) Velocity (b) Force (c) Angular momentum
2. Write any three properties of scalar product.(CO1)
3. Define projectile. Give two examples.(CO2)
4. It is easier to pull a lawn roller than to push it. Explain.(CO2)
5. Define potential energy and kinetic energy. (CO3)
6. For a body in simple harmonic motion velocity at mean position is 4m/s, if the time period is 3.14 s, find its amplitude. (CO3)
7. State first and second laws of thermodynamics. (CO4)
8. Write any three conditions of good auditorium (CO4)
9. Define ohmic and non-ohmic conductors.(CO5)
10. State Coulomb's inverse square law of magnetism.(CO5)

PART—B

8 ×5= 40

- Instructions :
- (1) Each question carries eight marks.
 - (2) Answers should be comprehensive and the criterion for valuation is the content but not the length of the answer.

11. A) Derive an expression for magnitude and direction of the resultant of two vectors using parallelogram law of vectors. (CO1)

OR

B) Show that path of a projectile is parabola in case of oblique projection and derive expression for maximum height.(CO2)

12. A) Derive expression for acceleration of a body sliding downwards on a rough inclined plane.(CO2)

OR

B) Verify the law of conservation of energy in case of a freely falling body.(CO3)

13. A) Derive an expression for velocity and acceleration of a particle performing simple harmonic motion. (CO3)

OR

B) Define ideal gas and derive ideal gas equation.(CO4)

14. A) Two tuning forks A and B produce 4 beats per second. On loading B with wax 6 beats are produced. If the quantity of wax is reduced the number of beats drops to 4. If the frequency of A is 326 Hz, find the frequency of B.(CO4)

OR

B) Explain surface tension based on molecular theory. Write three examples of surface tension. (CO5)

15. A) Derive an expression for balancing condition of Wheat stone's bridge with a neat circuit diagram.(CO5)

OR

B) Explain principle and working of optical fibers. Write any three applications (CO5).

PART C

1 x 10 = 10

16) Derive relationship between C_p and C_v and hence show that C_p is greater than C_v . (CO4)

Engineering Chemistry and Environmental Studies

Course code	Course Title	No. of Periods per week	Total No. of Periods	Marks for FA	Marks for SA
WD-104	Engineering Chemistry and Environmental Studies	4	120	20	80

S.No	Unit Title/Chapter	No of Periods	COs Mapped
1	Fundamentals of Chemistry	18	CO1
2	Solutions	10	CO1
3	Acids and bases	10	CO1
4	Principles of Metallurgy	8	CO1
5	Electrochemistry	16	CO2
6	Corrosion	8	CO2
7	Water Treatment	10	CO3
8	Polymers	12	CO4
9	Fuels	6	CO4
10	Chemistry in daily life	6	CO4
11	Environmental Studies	16	CO5
Total		120	

➤ **Course Objectives**

Course Title: Engineering Chemistry & Environmental Studies	
Course Objectives	<ol style="list-style-type: none"> 1. To familiarize with the concepts of chemistry involved in the process of various Engineering Industrial Applications. 2. To know the various natural and man-made environmental issues and concerns with an interdisciplinary approach that include physical, chemical, biological and socio cultural aspects of environment. 3. to reinforce theoretical concepts by conducting relevant experiments/exercises

➤ **Course outcomes**

Course Outcomes	CO1	Explain Bohr`s atomic model, chemical bonding, mole concept, acids and bases, P ^H metallurgical process and alloys
	CO2	Explain electrolysis, Galvanic cell, emf and corrosion
	CO3	Synthesise of Plastics and rubber and industrial applications of fuels
	CO4	Describe the methods of treatment of water and give the information about chemical compounds used in our daily life
	CO5	Explain the causes, effects and control methods of air and water pollution and measures to protect the environment

➤ **COs-POs mapping strength (as per given table)**

WD-104	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
CO1	3	1	2					3		
CO2	3			2				2	1	
CO3	3		2							
CO4	3				2		2			
CO5	3				3					3

3 = strongly mapped

2= moderately mapped

1= slightly mapped

➤ **Model Blue Print with weightages for Blooms category and questions for each chapter and COs mapped**

S.No	Unit Title/Chapter	No of Periods	Weight age of marks	Marks wise distribution of Weightage				Question wise distribution of Weightage				Mapped with CO
				R	U	Ap	An	R	U	Ap	An	
1	Fundamentals of Chemistry	18	19	8	8	3		1	1	1		CO1
2	Solutions	10	11	0	0	8	3			1	1	CO1
3	Acids and bases	10	11	0	8	0	3		1		1	CO1
4	Principles of Metallurgy	8	8	8	0	0		1				CO1
5	Electrochemistry	16	11	8	3	0		1	1		*	CO2
6	Corrosion	8	8	0	8	0			1			CO2
7	Water Treatment	10	11	8	3	0		1	1			CO3
8	Polymers	12	11	3	8	0		1	1		*	CO4
9	Fuels	6	3	3	0	0		1				CO4
10	Chemistry in daily life	6	3	0	0	3				1		CO4
11	Environmental Studies	16	14	3	11	0		1	2			CO5
Total		120	110	12	6	6	6	20	35	5	*	10

*One question of HOTS for 10 marks from any of the unit title 5 or 8

Upon completion of the course the student shall be able to learn out

ENGINEERING CHEMISTRY AND ENVIRONMENTAL STUDIES

1.0 Atomic structure

- 1.1 Explain the charge, mass of fundamental particles of an atom (electron, proton and neutron) and the concept of atomic number and mass number.
- 1.2 State the Postulates of Bohr's atomic theory and its limitations.

- 1.3 Explain the significance of four Quantum numbers.
- 1.4 Explain 1. Aufbau principle, 2 Pauli's exclusion principle 3 Hund's rule.
- 1.5 Define Orbital of an atom , draw the shapes of s,p and d- Orbitals and draw the shapes of s ,p and d-Orbitals.
- 1.6 Write the electronic configuration of elements up to atomic number 30
- 1.7 Explain the significance of chemical bonding
- 1.8 Explain the Postulates of Electronic theory of valency.
- 1.9 Define and explain Ionic and Covalent bonds with examples of NaCl ,MgO, *H₂,*O₂ and *N₂.(* Lewis dot method)
- 1.10 List out the Properties of Ionic compounds and covalent compounds and distinguish between their properties.
- 1.11 Structures of ionic solids-define a) Unit cell b) co-ordination number and the structures of NaCl and CsCl unit cells.

2.0 Solutions

- 2.1 Define the terms 1.Solution, 2.Solute and 3.Solvent
- 2.2 Classify solutions based on physical state and solubility
- 2.3 Define mole and problems on mole concept.
- 2.4 Define the terms 1. Atomic weight, 2. Molecular weight and 3. Equivalent weight and calculate Molecular weight and Equivalent weight of the given acids.(HCl,H₂SO₄,H₃PO₄)Bases (NaOH, Ca(OH)₂, Al(OH)₃) and Salts (NaCl, Na₂CO₃, CaCO₃)
- 2.5 Define molarity and normality and numerical problems on molarity and normality
 - a) Calculate the Molarity or Normality if weight of solute and volume of solution are given
 - b) Calculate the weight of solute if Molarity or normality with volume of solution are given
 - c) Problems on dilution to convert high concentrated solutions to low concentrated solutions

3.0 Acids and bases

- 3.1 Explain Arrhenius theory of Acids and Bases and give the limitations of Arrhenius theory of Acids and Bases.

- 3.2 Explain Bronsted– Lowry theory of acids and bases and give the limitations of Bronsted– Lowry theory of acids and bases.
- 3.3 Explain Lewis theory of acids and bases and give the limitations of Lewis theory of acids and bases.
- 3.4 Explain the Ionic product of water
- 3.5 Define pH and explain P^H scale and solve the Numerical problems on pH(Strong Acids and Bases)
- 3.6 Define and explain buffer solution and give the examples of buffer solutions.
- 3.7 State the application of buffer solutions

4.0 Principles of Metallurgy

- 4.1 List out the Characteristics of Metals and non-metals
- 4.2 Distinguish between Metals and Non-metals
- 4.3 Define the terms 1.Mineral, 2.Ore, 3. Gangue, 4.Flux 5.Slag
- 4.4 Describe the methods of concentration of Ore; 1.Handpicking, 2.Levigation and 3. Froth Floatation
- 4.5 Describe the methods involved in extraction of crude metal- Roasting, Calcination and Smelting.
- 4.6 Explain the purification of Copper by Electrolytic Refining
- 4.7 Define an Alloy and Write the composition and uses of the following alloys.
 - 1. Brass
 - 2. German silver
 - 3. Nichrome.

5.0 Electrochemistry

- 5.1 Define the terms
 - 1. Conductor
 - 2. Semiconductor
 - 3. Insulator
 - 4. Electrolyte
 - 5. Non–electrolyte. Give two examples each.
- 5.2 Distinguish between metallic conduction and Electrolytic conduction

- 5.3 Explain electrolysis by taking example used NaCl
- 5.4 Explain Faraday's laws of electrolysis
- 5.5 Define 1. Chemical equivalent (E) 2. Electrochemical equivalent (e) and their relation.
- 5.6 Solve the Numerical problems on Faraday's laws of electrolysis and applications of electrolysis (Electro plating)
- 5.7 Define Galvanic cell and explain the construction and working of Galvanic cell.
- 5.8 Distinguish between electrolytic cell and galvanic cell
- 5.9 Explain the electrode potentials and standard electrode potentials
- 5.10 Explain the electro chemical series and its significance
- 5.11 Explain the emf of a cell and solve the numerical problems the cell based on standard electrode potentials.

6.0 Corrosion

- 6.1 Define the term corrosion.
- 6.2 state the Factor sin fluencing the rate of corrosion
- 6.3 Describe the formation of a) composition cell b)stress cell c)concentration cell during corrosion.
- 6.4 Define rusting of iron and explain theme chanism of rusting of iron.
- 6.5 Explain the methods of prevention of corrosion
 - a)Protective coatings (anodic and cathodic coatings)
 - b) Cathodic protection (Sacrificial anode process and Impressed–voltage process)

7. 0 Water Treatment

- 7.1 Define soft water and hard water with respect to soap action.
- 7.2 Define and Classify the hardness of water.
- 7.3 List out the salts that causing hardness of water (with Formulae)
- 7.4 State the disadvantages of using hard water in industries.
- 7.5 Define Degree of hardness and units of hardness (mg/L) or(ppm).
- 7.6 Explain the method so f softening of hard water: a) Ion-exchange process, b)Permuted process or zeolite process
- 7.7 State the essential qualities of drinking water.
- 7.8 Chemistry involved in treatment of water (Coagulation, Chlorination, deflouridation)

7.9 Explain Osmosis and Reverse Osmosis with examples.

7.10 State the applications of Reverse Osmosis.

8.0 Polymers

8.1 Explain the concept of polymerization

8.2 Describe the methods of polymerization a) addition polymerization of ethylene
b) condensation polymerization of Bakelite (Only flowchart)

8.3 Define the term plastic and classify the plastics with examples.

8.4 Distinguish between thermo plastics and the thermo setting plastics

8.5 List the Characteristics of plastics and state the disadvantages of using plastics.

8.6 State the advantages of plastics over traditional materials.

8.7 Explain the methods of preparation and uses of the following plastics:

1. PVC, 2. Teflon, 3. Polystyrene 4. Nylon 6,6

8.8 Explain processing of Natural rubber and write the structural formula of Natural rubber.

8.9 List the Characteristics of raw rubber

8.10 Define and explain Vulcanization and List out the Characteristics of Vulcanized rubber.

8.11 Define the term Elastomer and describe the preparation and uses of the following synthetic rubbers a) Buna-s and b) Neoprene rubber.

9.0 Fuels

9.1 Define the term fuel

9.2 Classify the fuels based on physical state and based on occurrence.

9.3 List the characteristics of good fuel.

9.4 State the composition and uses of gaseous fuels.

a) water gas b) producer gas, c) natural gas, d) Coal gas, e) Biogas.

10.0 Chemistry in daily life

10. Give the basic chemical composition, applications, health aspects and pollution impacts of

a) soaps, and detergents

b) vinegar

c) Insect repellent sand

d) activated charcoal

e) Soft drinks

11.0 ENVIRONMENTAL STUDIES

11.1 Define the term environment and explain the scope and importance of environmental studies

11.2 Define the segments of environment 1).Lithosphere, 2).Hydrosphere, 3).Atmosphere, 4).Biosphere,

11.3 Define the following terms 1)Pollutant, 2).Pollution, 3).Contaminant, 4)receptor, 5)sink, 6) particulates, 7)dissolved oxygen (DO), 8)Threshold limit value (TLV), 9).BOD,10).COD 11) eco system12) Producers13) Consumers 14) Decomposers with examples

11.4 State the renewable and non renewable energy sources with examples.

11.5 Explain biodiversity and threats to biodiversity

11.6 Define air pollution and classify the air pollutants-based on origin and physical state of matter.

11.7 Explain the causes, effects of air pollution on human beings, plants and animals and control methods of air pollution.

11.8 State the uses of forest resources.

11.9 State the deforestation and its causes and effects.

11.10 Explain the 1.) Green house effect , 2) Ozone layer depletion and 3) Acidrain

11.11 Define Water pollution, explain the causes, effects and control methods of Water pollution.

COURSE CONTENT

ENGINEERING CHEMISTRY AND ENVIRONMENTAL STUDIES

UNIT I

Fundamentals of Chemistry

Atomic Structure: Introduction - Fundamental particles – Bohr's theory – Quantum numbers –Aufbau principle - Hund's rule - Pauli's exclusion Principle- Orbitals, shapes of s, p and d orbitals - Electronic configurations of elements

Chemical Bonding: Introduction – types of chemical bonds – Ionic and covalent bond with examples–Properties of Ionic and Covalent compounds- structures of ionic crystals (NaCl and CsCl).

UNIT II

Solutions

Introduction of concentration methods – mole concept, molarity and normality – Numerical problems on mole, molarity and normality.

UNIT III

Acids and Bases

Introduction – Theories of acids and bases and limitations – Arrhenius theory-Bronsted – Lowry theory – Lewis acid base theory – Ionic product of water- pH related numerical problems–Buffer solutions, action of buffer and its applications.

UNIT IV

Principles of Metallurgy

Characteristics of Metals and non-metals –Distinguish between Metals and Non-metals, Define the terms i) Metallurgy ii) ore iii) Gangue iv) flux v) Slag - Concentration of Ore –Hand picking, Levigation, Froth floatation – Methods of Extraction of crude Metal – Roasting, Calcination, Smelting – Alloys – Composition and uses of brass, German silver and ni chrome.

UNIT V

Electrochemistry

Conductors, semiconductors, insulators, electrolytes and non-electrolytes – electrolysis – Faraday's laws of electrolysis-application of electrolysis(electroplating) -numerical problems on Faraday's laws – Galvanic cell – standard electrode potential – electrochemical series–emf and numerical problems on emf of a cell .

UNIT VI

Corrosion

Introduction - factors influencing corrosion - composition, stress and concentration cells – rusting of iron and its mechanism – prevention of corrosion by coating methods, cathodic protection methods.

UNIT VII

Water technology

Introduction – soft and hard water – causes of hardness – types of hardness

– disadvantages of hard water – degree of hardness (ppm and mg/lit) – softening methods – permutit process – ion exchange process – qualities of drinking water – Chemistry involved in treatment of water (Coagulation, Chlorination, defluoridation) - Osmosis, Reverse Osmosis – Applications of Reverse osmosis.

UNIT VIII

Polymers

Introduction – polymerization – types of polymerization – addition, condensation with examples – plastics – types of plastics – advantages of plastics over traditional materials – Disadvantages of using plastics – Preparation and uses of the following plastics i). PVC ii) Teflon iii) Polystyrene iv) .Nylon 6,6 – Processing of natural rubber - Vulcanization – Elastomers- Preparation and applications of Buna-s, Neoprene rubbers.

UNIT IX

Fuels

Definition and classification of fuels – characteristics of good fuel – composition and uses of gaseous fuels.

UNIT X

Chemistry in daily life

Basic composition, applications, health aspects and pollution impacts of soaps and detergents, vinegar, insect repellants, soft drinks, activated charcoal.

UNIT XI

ENVIRONMENTAL STUDIES

Introduction – environment – scope and importance of environmental studies – important terms related to environment – renewable and non-renewable energy sources – Concept of ecosystem – Biotic components – Forest resources – Deforestation – Biodiversity and its threats – Air pollution – causes – effects – Global environmental issues – control measures – Water pollution – causes – effects – control measures.

Table specifying the scope of syllabus to be covered for unit test 1, unit test 2 and unit test 3

Unit Test	Learning outcomes to be covered
Unit Test - 1	From 1.1 to 4.7
Unit Test - 2	From 5.1 to 8.11
Unit Test - 3	From 9.1 to 11.11

REFERENCEBOOKS

1. Telugu Academy Intermediate chemistry Vol 1&2
2. Jain & Jain Engineering Chemistry
3. O.P. Agarwal, Hi- Tech. Engineering Chemistry
4. Sharma Engineering Chemistry
5. A.K. De Engineering Chemistry

- Model question paper for Unit Test with Cos mapped

UNIT TEST –I

Model Question Paper (C-20)

ENGINEERING CHEMISTRY & ENVIRONMENTAL STUDIES (104)

TIME: 90 minutes

Total Marks:40

PART-A

16 Marks

Instructions: (1) Answer all questions.

(2) First question carries 4 marks and each of rest carries 3 marks.

(3) Answers for Q.No. 2 to 5 should be brief and straight to the point and shall not exceed five simple sentences.

- Number of neutrons in ${}_{11}\text{Na}^{23}$ is -----(CO1)
 - The molarity and normality of HCl is the same (True or False)(CO1)
 - What is the p^{H} range of base?(CO1)
 - Graphite is a good conductor of electricity (Yes or No)(CO1)
- Define Covalent bond. Explain the formation of covalent bond in Oxygen and Nitrogen molecules.(CO1)
- Define mole. Calculate the number of moles present in 50 gm of CaCO_3 and 9.8 gm of H_2SO_4 .(CO1)
- Define P^{H} . Calculate the P^{H} of 0.001M HCl and 0.01M NaOH solution.(CO1)
- Write the composition and applications of German silver and Nichrome.(CO1)

PART – B

3x8M = 24M

Answer either (A) or (B) from each questions from Part-B.

Each question carries 8 marks.

- Explain Postulations of Bhor's atomic theory. Give its limitations.(CO1)

(OR)

 - Explain the significance of Quantum numbers.(CO1)
- Express molarity normality with mathematical equation. Calculate the molarity and normality of 10gm of NaOH present in 500 ml solution.(CO1)

(OR)

 - Explain Bronsted-Lowry theory of acids and bases. Give its limitations.(CO1)
- Explain Froth floatation process.(CO1)

(OR)

 - Explain Electrolytic refining processing of copper.(CO1)

Model Question Paper (C-20)

ENGINEERING CHEMISTRY & ENVIRONMENTAL STUDIES (104)

TIME: 3hrs

Total Marks:80

PART-A

Instructions: (1)Answer all questions.

(2) each question carries 3 marks.

Answer all questions. Each question carries three marks.

3x10=30M

1. Draw the shapes of s and p orbitals. (CO1)
2. Define mole. Find the mole number of 10 g of CaCO_3 (CO1)
3. Define Buffer solution. Give any two examples. (CO1)
4. Define chemical equivalent and electrochemical equivalent. Give their relation. (CO2)
5. State name of the salts and their formulae that cause hardness. (CO3)
6. Write any three disadvantages of using plastics. (CO4)
7. Classify the fuels based on their occurrence. (CO4)
8. Mention the basic chemical composition and applications of vinegar. (CO4)
9. List out any three threats to biodiversity. (CO5)
10. Define pollutant and contaminant. Give an example each. (CO5)

PART – B

Each question carries eight marks.

8x5=40M

11. A) Explain Bhor's atomic theory and give its limitations. (CO1)
(OR)
B) Explain ionic bond formation and covalent bond formation with one example each(CO1)
12. A) Calculate the molarity and normality of 250 ml of sodium carbonate solution that contains 10.6 gm of sodium carbonate. (CO1)
(OR)
B) Explain Bronstead and Lowry theory of acids and bases. Give its limitations. (CO1)
13. A) Explain froth floatation and electrolytic refining of copper with neat diagrams.(CO1)
(OR)
B) Explain the construction and working of galvanic cell. (CO2)
14. A) Explain Cathode protection methods. (CO2)
(OR)
B) Explain ion-exchange of softening of hard water with a neat diagram. (CO3)
15. A) Explain addition and condensation polymerisation with an example each.(CO4)
(OR)
B) Explain the causes and effects of air pollution. (CO5)

PART –C

Question carries ten marks

10x1 =10M

16. Describe methods of preparation and applications of Polystyrene and Teflon. (CO4)

Basics of Computers & Web Designing

Course code	Course Title	No. of Periods/Weeks	Total No. of periods	Marks for FA	Marks for SA
WD-105	Basics Of Computers & Web Designing	3	90	20	80

S.No.	Chapter/Unit Title	No.of Periods	CO's Mapped
1.	Fundamentals of Computers	15	CO1,CO3,CO4
2.	Programming Methodology	10	CO2
3.	Operating System basics	20	CO1,CO3
4.	Computer Hardware and Networking Basics	25	CO1,CO4,CO5
5.	Principles of Web Designing and HTML Introduction	20	CO6
Total Periods		90	

Course Objectives	<ul style="list-style-type: none"> i)To know the fundamentals of Computers ii)To familiarize programming methodologies like algorithms and flowcharts iii)To understand Operating system basics iv)To familiarize Web Design principles & basic HTML tags
-------------------	---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Course Outcomes	At the end of the course the student able to		
	CO1	WD-105.1	Explain computer fundamentals
	CO2	WD-105.2	Explain various flowchart, algorithm methods
	CO3	WD-105.3	Explain the importance of Basic Computer operating systems
	CO4	WD-105.4	Analyse functioning of various Hardware components
	CO5	WD-105.5	Explain Networking process in computers
	CO6	WD-105.6	Explain the principles of web designing and HTML introduction

CO-PO/PSO Matrix:

CO NO.	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
WD-105.1	1							3	1	1
WD-105.2	1	2	2	1		3		1	3	1
WD-105.3	1	1		1		1	1	2	1	1
WD-105.4	2		2	2	1		1	2	1	2
WD-105.5	1		2		1	1	1	2	1	2
WD-105.6	1		1		1		1	2	2	
Average	1.2	1.5	1.7	1.3	1	1.7	1	2	1.5	1.4

3=Strongly mapped , 2=moderately mapped, 1=slightly mapped

Learning Outcomes:

1.0 Fundamentals of Digital Computer

- 1.1. Define various terms related to computers – Computer, Hardware , Software, Firmware, High Level Language , Low Level Language
- 1.2. Draw and explain block diagram of a Computer in detail
- 1.3. Describe the current family of CPUs used in Computers.
- 1.4. State the use of storage devices used in a Computer.
- 1.5. List the two types of memory used in a Computer.
- 1.6. State the importance of cache memory.
- 1.7. Explain the generations of computers.
- 1.8. Classification of computers - based on a) size, b) processor.
- 1.9. State the importance of binary number system for use in Digital Computers

2.0 Implement Programming Methodology.

- 2.1. State the different steps involved in problem solving.
- 2.2. Define algorithm.
- 2.3. List four characteristics of algorithm.
- 2.4. Define a program
- 2.5. Differentiate between program and algorithm.
- 2.6. State the steps involved in algorithm development.
- 2.7. Differentiate between algorithm and flowchart.
- 2.8. Develop algorithms for simple problems.
- 2.9. Draw the symbols used in flowcharts.
- 2.10. Draw flowcharts for simple problems.

3.0 Operating Systems basics

- 3.1. Describe the need for an operating system.
- 3.2. List the various operating systems used presently.
- 3.3. List and explain
 - 3.3.1. Types of dos commands
 - 3.3.2. Any 10 Internal Commands
 - 3.3.3. Any 5 External Commands
 - 3.3.4. Features of Windows desktop.
 - 3.3.5. Components of a Window.
- 3.4. State the function of each component of a Window.
- 3.5. Describe the Method of starting a program using start button
- 3.6. Explain usage of maximize, minimize, restore down and close buttons.

- 3.7. State the meaning of a file, folder.
- 3.8. Describe the Method of viewing the contents of hard disk drive using Explorer
- 3.9. Describe the Method of finding a file using search option.
- 3.10. Use control panel for
 - 3.10.1. installing and uninstalling software
 - 3.10.2. installing and uninstalling hardware
 - 3.10.3. Changing the system date and time
 - 3.10.4. Installing a printer
- 3.11. Explain Drive space using system tool option of Accessories group
- 3.12. Explain Disk defragmentation using System tools
- 3.13. Explain the procedure for changing resolution, color, appearance, screensaver options of the display

4.0 Computer Hardware and Networking Basics

4.1 Hardware Basics

- 4.1.1 Identify hardware used for I/P, O/P & inside computer case, system board components used for communication among devices
- 4.1.2 Software - 3 types of Software: ROM BIOS, OS, application software
- 4.1.3 Explain Functions of BIOS
- 4.1.4 Explain boot process
- 4.1.5 Explain POST and important beep codes
- 4.1.6 Describe about different connectors.

4.2 Networking Basics

- 4.1.1. Explain meaning of a computer network.
- 4.1.2. Describe the concept of a Local Area Network, Wide Area Network
- 4.1.3. Compare Internet and Intranet
- 4.1.4. Describe about internet service provider.
- 4.1.5. Explain the role of a modem in accessing the Internet.
- 4.1.6. Describe address format and IP address
- 4.1.7. What is browser and List various browsers
- 4.1.8. Explain the role of search engines with examples.
- 4.1.9. Explain Internet Security.

5.0 Principles of Web Designing and HTML Introduction

- 5.1 Understand the principles of Web Designing
 - 5.1.1 Basic web Terminology.
 - 5.1.2 Describe Anatomy of web page.
 - 5.1.3 Understand different Web page elements.
 - 5.1.4 Navigate through web pages
 - 5.1.5 Narrate steps in building web site
 - 5.1.6 Narrate steps in launching
 - 5.1.7 Narrate maintaining web site.
- 5.2 HTML Introduction
 - 5.2.1 Introduction and Overview of HTML
 - 5.2.2 Discuss the rules for designing a HTML document.
 - 5.2.3 Explain the structure of HTML document.
 - 5.2.4 Define HTML element and Attribute.
 - 5.2.5 Study the basic tags in HTML <html>, <head>, <title>, <body>.
 - 5.2.6 Study the header tags <h1> to <h6>
 - 5.2.7 Discuss the Physical formatting tags , <i>, <u>, <strike>, <sub>, <sup>, <big>, <small>, <tt>
 - 5.2.8 Discuss the Logical formatting tags <q>, , <cite>, <ins>, ,
 - 5.2.9 Discuss the <marquee> with attributes.
 - 5.2.10 List Character entities.
 - 5.2.11 Explain the List tags like , , , <dl>, <menu> with attributes.
- 5.3 Describe the setting of tables.

- 5.3.1 Describe the tags <table>, <tr>, <td>, <th>, <tbody>, <thead>, <tfoot>
- 5.4 Scripting Languages
 - 5.4.1 Types of Scripting languages
 - 5.4.2 List Client side scripting languages
 - 5.4.3 List Server side Scripting languages

COURSE CONTENT

UNIT I

Fundamentals of Digital Computer

Block diagram of a digital computer, functional parameters of CPU, Clock speed and word length, Functional blocks of a CPU: ALU and Control unit, types of memory RAM, ROM, purpose of cache memory

UNIT II

Programming Methodology.

Steps involved in problem solving - Define algorithm , Program - Characteristics of algorithm - Differentiate between program and algorithm- Steps involved in algorithm development - Differentiate algorithm and flowchart - Algorithms for simple problems - Symbols used in flowcharts -Flowcharts for simple problems.

UNIT III

Understand Operating Systems

Need for an operating system - List the various operating systems - Types of commands, Internal & External Commands Features of Windows desktop - Components of a Window - Function of each component of a Window - Method of starting a program using start button -Maximize, minimize, restore down and close buttons- Meaning of a file and folder -Viewing the contents of hard disk drive using explorer -Finding a file - Formatting a floppy disk using explore option - Installing and uninstalling new software using control panel - installing and uninstalling a new hardware using control panel - Drive space - disk defragmentation - Installing a printer - Changing resolution, colour, appearance and screensaver options of the display - Changing the system date and time

UNIT IV

Computer Hardware and Networking Basics

Hardware Basics- I/P, O/P - inside computer case- system board components - 3 types of Software - BIOS- boot process - POST - different connectors. Networking Basics - computer network - Local Area Network - Wide Area Network - Compare Internet and Intranet - internet service provider - role of a modem - address format and IP address - browser - search engines with examples -Describe Internet Security.

UNIT V

Principles of Web Designing and HTML Introduction

Principles of Web Designing:

Anatomy of Web page, Format, Elements, Navigation, Building, Launching and maintaining web site
HTML:

Introduction to HTML, Format of web page, Tags and attributes, Formatting text, Adding images, Positioning. Lists, Colors, Tables

Scripting Languages: Introduction, Types of scripting languages.

REFERENCE BOOKS

1. Information Technology - Curtin.
2. Computer Science Theory & Application - E. Balaguruswamy, B. Sushila
3. Introduction to Computers (Special Indian Edition) - Peter Norton
4. Principles of Web Design, Sklar, TMH

Model Blue Print:

S.No.	Chapter/ Unit title	No.of periods	Weightag e Allocatd	Marks Wise Distribution of Weightage				Question wise Distribution of Weightage				CO's Mapped
				R	U	Ap	An	R	U	Ap	An	
1	Fundamentals of Digital Computers	15	14	3	11			1	2			CO1,CO3,CO4
2	Programming Methodologies	10	14	3	3	8	10*	1	1	1	1	CO2
3	Operating system basics	20	14	3	3	8		1	1	1		CO1,CO3
4	Computer Hardware and Networking Basics	25	14	3	11		10*	1	2		1	CO1,CO4,CO5
5	Principles of Web Designing and HTML Introduction	20	14	6	8			2	1			CO6
	Total	90	70+(10)*	18	36	16	10*	6	7	2	1	

Note: Part-C: 10 marks single analytical question may be chosen from any of starred chapters

Table specifying the scope of syllabus to be covered for unit tests

Unit Test	Learning outcomes to be covered
Unit test-1	From 1.1 to 3.3
Unit test-2	From 3.4 to 4.1
Unit test-3	From 4.2 to 5.4

BASICS OF WEB DESIGNING ENGINEERING
UNIT TEST-1

SCHEME: C-20
MAX MARKS:40

SUB CODE: WD-105
TIME: 90 Minutes

PART-A

16Marks

Instructions:1) Answer all questions

2) First question carries 4marks, and each question of remaining carries 3marks

- 1.a)All computer physical components are treated as software(True/False) (CO1)
- b) -----is the fastest memory in the computer (CO2)
- c)Step by step procedure to solve problem is ----- (CO2)
- d)Which one of the following is not an internal command [] (CO3)
- i)FORMAT II)RD III)COPY IV)CLS
- 2) State the importance of binary number system for use in Digital Computers (CO1)
- 3)List different steps involved in problem solving (CO2)
- 4) What is the need for an operating system? (CO3)
- 5)Write about analog computers. (CO1)

PART-B

3X8=24Marks

Instructions:1) Answer all questions

2)Each question carries 8 Marks

3)Answer should be comprehensive and the criterion for valuation is the content but not the length of the answer

- 6.a) Draw and explain block diagram of computer in detail (CO1)
Or
- b) Explain various generation of computers (CO1)
7. a) Draw the flow chart to find biggest of three numbers (CO2)
Or
- b) Write an algorithm to find the area of triangle when base and height are given.(CO2)
8. a) Explain any three external commands in detail (CO3)
Or
- b) Explain components of a window. (CO3)

MODEL PAPER – YEAR END EXAMINATION
BASICS OF COMPUTERS & WEB DESIGNING

SCHEME: C-20
MAX MARKS:80

SUB CODE:WD-105
TIME: 3HOURS

PART-A

10X3=30Marks

Note: Answer all questions

1. Define terms Hardware and Software. (CO1)
2. State the importance of binary system usage in Digital Computers (CO1)
3. Define algorithm (CO2)
4. State the different steps involved in problem solving (CO2)
5. List the features of Windows desktop (CO3)
- 6 . State the meaning of a file and folder (CO3)
7. What is intranet? (CO5)
8. List various browsers (CO5)
9. List any three Scripting Languages. (CO6)
10. List any three table tags of HTML. (CO6)

PART-B

5x8=40Marks

Note: Answer all questions

11.A.Explain the generations of computers? (CO1)

OR

11.B i) State the use of storage devices used in a Computer. (CO1)

ii) State the importance of cache memory. (CO1)

12.A.Differentiate algorithm and flowchart with suitable examples? (CO2)

OR

- 12.B. Explain in detail the characteristics of an algorithm. (CO2)
- 13.A.Explain about atleast 10 Internal Commands and 5 External Commands. (CO3)
OR
- 13.B. Explain the procedure for changing resolution, color, appearance, screensaver options of the display. (CO3)
- 14.A.Explain 3 types of Software in detail. (CO4)
OR
- 14.B.Explain Internet Security. (CO5)
- 15.A Explain the Principles of Web Designing. (CO6)
OR
- 15.B. List and Explain any five HTML tags with examples. (CO6)

PART-C

1X10=10Marks

16. Write an Algorithm to find the area of triangle if and only if a triangle is formed with the given three sides. (CO2)

Programming in C

Course code	Course Title	No. of Periods/Weeks	Total No. of periods	Marks for FA	Marks for SA
WD-106	Programming in C	5	150	20	80

S.No.	Chapter/Unit Title	No.of Periods	CO's Mapped
1.	Introduction to C Language	20	CO1,CO2
2.	Input and output statements, Operators and Expressions in C.	25	CO1,CO2,C3
3.	Decision making, iterative and other control statements	40	CO1,CO2,CO3
4.	Arrays and strings, Structures and Unions	30	CO1,CO2,CO3
5.	User defined functions, pointers, file management and pre-processor directives.	35	CO1,CO2,CO3,CO4,CO5
Total Periods		150	

Course Objectives	
	<ul style="list-style-type: none"> • To Relate basics of programming language constructs using C Language • To classify and implement datatypes, derived data types, pointers, files, statements • To analyse and develop effective modular programming • To construct mathematical, logical and scientific problems and real time applications using C language

CO NO	COURSE OUTCOMES
CO1	WD-106.1 Develop, compile and debug programs using C- fundamentals and different programming statements in C language.
CO2	WD-106.2 Evaluate various operations using primary and derived data types in C.
CO3	WD-106.3 Analyse programs using predefined functions, modules and recursive techniques
CO4	WD-106.4 Write scientific and logical programs using pointers, file pointers
CO5	WD-106.5 Develop programs using information passing

CO-PO/PSO MATRIX

CO NO.	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
WD-106.1	3		2	2				3	2	
WD-106.2				2				3	3	
WD-106.3		2	3	3				3	1	2
WD-106.4	3		1	1	2			3	2	2
WD-106.5			2	2		2	2	3	2	3
Average	3	2	2	2	2	2	2	3	2	2.3

3=Strongly mapped , 2=moderately mapped, 1=slightly mapped

Learning Outcomes

1.0 Introduction to C-Language

- 1.1 Describe the history of C-language, structure of C-language program
- 1.2 Describe the programming style of C language
- 1.3 Explain the steps involved in Editing, compiling ,executing and debugging of C program
- 1.4 Describe character set, C-Tokens, Keywords, Identifiers, Constants, Variables
- 1.5 Define DataType
- 1.6 Classify Data Types and explain them with examples.
- 1.7 Explain declaration of constants and variables
- 1.8 Explain initializing values to variables in declaration
- 1.9 Explain about user defined data types with a simple program
- 1.10 Explain the usage of type qualifiers

2.0 Input and output statements, Operators and ExpressionsinC

- 2.1 Explain the importance of Pre-processor Directive #include
- 2.2 Illustrate 1) Reading a character using getch(),getche() and getchar()
2) writing a character using putchar(), putchar()
3) formatted input using scanf()& write sample programs using it.
4) formatted output using printf()& write sample programs using it.
- 2.3 Explain character functions
- 2.4 Define an operator, an expression
- 2.5 Explain 1) Various arithmetic operators and explain the evaluation of arithmetic expressions with example.
2) Various relational operators and discuss evaluation of relational expressions
3) Various logical operators and discuss evaluation of logical expressions
- 2.6 Explain the difference between unary and binary operators
- 2.7 Describe various assignment operators, increment and decrement operators
- 2.8 Illustrate nested assignment
- 2.9 Explain conditional operators with an example
- 2.10 Explain 1) Bit-wise operators and explain each with an example
2) Special operators with examples
3) Precedence and Associativity of operators
- 2.11 Describe evaluation of compound expression
- 2.12 Illustrate type conversion techniques
- 2.13 Write sample programs by using all the operators

3.0	Decision making, iterative and other control statements
3.1	Explain decision making statements and its need in programming
3.2	Explain
	1. Simple if and if-else statement with syntax and sample program
	2. Nested if..else statements with syntax and sample program
	3. if-else-if ladder with syntax and sample program
	4. switch statement with syntax and sample program
3.3	State the importance of break statement with switch and illustrate
3.4	Compare
	1. Conditional operator with if-else statement
	2. if-else with switch statement
3.5	Define looping or iteration
3.6	List and explain iterative statements with syntax and examples
3.7	Compare different loop statements
3.8	What is nested loop and illustrate.
3.9	Explain the usage of goto, break and continue statements with loop statements
3.10	Differentiate break and continue statements.
3.11	Define structured programming.
4.0	Arrays, strings, Structures and Unions
4.1	Define Array
4.2	Describe
	1. Declaration and initialization of One Dimensional(1D) Array with syntax and sample programs.
	2. Accessing the elements in 1D-Array with sample programs.
	3. Reordering an array in ascending order.
4.3	Explain declaration and initialization and usage of two Dimensional(2D) Arrays.
4.4	Illustrate the concept of arrays with sample programs on matrix addition, subtraction and matrix multiplication
4.5	Define String
4.6	Describe
	1. Declare and initialize of String variables.
	2. gets() and puts()
	3. Reading and displaying of strings from terminal with sample programs.
	4. Explain about various String handling functions with sample programs.
4.7	Explain Character arithmetic.
4.8	Define a structure.
4.9	Explain
	1. Initializing structure, Declaring structure, Declaring Structure Variables.
	2. Accessing of the structure members
	3. Structure assignment.
	4. How to find size of a structure.
	5. Nested structure concept.
	6. Structures containing arrays
	7. Array of structures
4.10	Define Union, declare, initialize and use of union.
4.11	Distinguish between Structures and Unions
4.12	Write sample programs for all the concepts of structures and unions
5.0	User defined functions, pointers, file management and preprocessor directives
5.1	Explain
	1. Need of user defined functions
	2. Advantages of the functions

- 3. Elements of function
- 4. Return values and their types
- 5.2 Define a function call, function prototype
- 5.3 Explain
 - 1. Function declaration in programs
 - 2. Functions with no arguments and no return values with sample programs
 - 3. Functions with arguments with no return values with sample programs
 - 4. Functions with arguments with return values with sample programs
 - 5. Functions with no arguments with return values with sample programs
 - 6. Functions that return multiple values with sample programs
 - 7. Recursion with sample programs
 - 8. Passing arrays to functions with sample programs
 - 9. Structure as function arguments and structures as function values.
 - 10. Structures containing pointers.
 - 11. Self referential structures with examples.
 - 12. Storage classes-auto, register, static, extern
 - 13. Scope, visibility and lifetime of variables in functions
- 5.4 Differentiate Local and External variables
- 5.5 Define Global variable
- 5.6 Discuss passing the global variables as parameters using sample programs
- 5.7 Explain
 - 1. Declaration and initialization of Pointers.
 - 2. Accessing the address of a variable using &operator
 - 3. Accessing the value of a variable through pointer
 - 4. Pointer Arithmetic
 - 5. Precedence of address and de-referencing operators.
 - 6. Relationship between arrays and pointers.
 - 7. Accessing array elements using pointers
 - 8. Pointers as function arguments
 - 9. Pointer arrays with examples.
- 5.8 Differentiate between address and de-referencing operators.
- 5.9 Explain
 - 1. Dynamic memory management functions with examples.
 - 2. Structures containing pointers.
 - 3. Pointer to structure.
 - 4. Self referential structures with examples.
- 5.10 Explain
 - 1. Files and how to declare file pointer to a file
 - 2. Illustrate the concept of file opening using various modes
 - 3. Illustrate the concept of closing of a file
 - 4. Illustrate the concept of Input / Output operations on a file
 - 5. Illustrate the concept of random accessing files
 - 6. Explain different file handling functions
- 5.11 Explain
 - 1. Preprocessor directives
 - 2. Need of preprocessor directives.
- 5.12 Write
 - 1. Simple programs using preprocessor directives.
 - 2. Simple program using command line arguments(argc and argv)

COURSE CONTENT

UNIT I

Introduction to C Language: History of C language - importance of C Define language - structure of C language - programming style of C language - steps involved in executing the C program-Character set - C Tokens - Keywords and Identifiers- Constants and Variables - Data Types and classification - declaration of constants and variables-initializing values to variables-user defined data types-usage of type qualifiers.

UNIT II

Input and output statements, Operators and Expressions in C: importance of Pre-processor #include-reading and writing a single character functions- formatted input and output statements- operators-classification of operators-operator precedence and associativity- expressions and expression evaluation-type conversion techniques.

UNIT III

Understand Decision making, iterative and other control statements: simple if,if-else, if else ladder, nested if-else-switch statement - else if, nested if , else if ladder, switch statements- Classification of various loop statements- while statement – do.. while statement ram - for loop statement - nesting of loops- Comparisons of different loop statements –goto statement-break and continue statements –concept of structured programming

UNIT IV

Understand Arrays and strings , basics of Structures and Unions: Arrays -One Dimensional Arrays – array programs -two Dimensional Arrays- programs on matrix - Strings – String handling functions - Structure- Array of structures - Nested structures- pointer to structure Self referential structures - Union and illustrate use of a union – difference between Structures and Union

UNIT V

Understand User defined functions, basics of pointers, file management and preprocessor directives: Function – user defined functions – Advantages - Recursion concept - parameter passing –storage classes - scope, visibility and lifetime of variables in functions- Local and External variables -Global variable- - Pointer - Differentiate address and de-referencing operators - Pointer Arithmetic- precedence of address and de-referencing operators - -Relationship between Arrays and Pointers - Pointers as Function Arguments - Dynamic memory management-Files - file pointers - file opening in various modes - Concept of closing of a file – operations on files - Need of Preprocessor directives - Various Preprocessor directives- Macros – Command line arguments

REFERENCE BOOKS

- 1 Programming in ANSI C E.Balaguruswamy Tata Mc GrawHill
- 2 Programming with C Gottfried Tata McGraw Hill
- 3 C The complete Reference Schildt Tata McGrawHill

Model Blue print

Note: Part-C: 10 marks single analytical question may be chosen from any one of starred chapters

S.No.	Chapter/Unit title	No.of periods	Weightage Allocated	Marks Wise Distribution of Weightage				Question wise Distribution of Weightage				CO's Mapped
				R	U	Ap	An	R	U	Ap	An	
1	Introduction to C Language	20	14	6	8			2	1			CO1,CO2
2	Input and output statements, Operators and Expressions in C.	25	24		6	8	10		2	1	*	CO1,CO2,C3
3	Decision making, iterative and other control statements	40	24		6	8	10		2	1	*	CO1,CO2,CO3
4	Arrays and strings , Structures and Unions	30	24	3	3	8	10	1	1	1	*	CO1,CO2,CO3
5	User defined functions, pointers, file management and pre-processor directives	35	24	3	3	8	10	1	1	1	*	CO1,CO2,CO3,CO4,CO5
Total *		150	70 +10(*)	12	26	32	10	4	7	4	1	CO1,CO2,CO3,CO4

Table specifying the scope of syllabus to be covered for unit tests

Unit Test	Learning outcomes to be covered
Unit test-1	From 1.1 to 2.13
Unit test-2	From 3.1 to 4.6
Unit test-3	From 4.7 to 5.12

**DIPLOMA IN WEB DESIGNING ENGINEERING
MODEL PAPER
C PROGRAMMING**

UNIT TEST-1

SCHEME: C-20
MAX MARKS:40

SUB CODE:WD-106
TIME: 90Minutes

PART-A

16Marks

Instructions:1) Answer all questions
2) First question carries 4marks, and each question of remaining carries 3marks

1. a) Int is a Data type in C language.(True/False) (CO1)
- b) 'a' is an example for _____ constant. (CO1)
- c) scanf() is used for _____. (CO2)
- d) Which one of the following is a Relational operator [] (CO2)
I)+ II)- III)* IV)>=
- 2) List any three data types of C language. (CO1)
- 3) Define a) Keyword b) Identifier c) Constant (CO1)
- 4) Write a sample program using Conditional operator? (CO2)
- 5) Distinguish between pre-increment and post-increment operators. (CO2)

PART-B

3X8=24Marks

Instructions:1) Answer all questions

2)Each question carries 8 Marks

3)Answer should be comprehensive and the criterion for valuation is the content but not the length of the answer

6.a)Write the C-Programming structure and explain each part of it (CO1)

(Or)

b)Explain various generation of computers (CO1)

7.a) Explain Arithmetic, Relational, Logical operators with examples. (CO2)

(Or)

b) Evaluate the following C-Expression and write the final value (CO2)

$$X = ((2 + 6 / 2 + 3 * 6) - (4 + 6) / 2 + 5) / 10 + 1 / 5.0$$

8. a) Illustrate Type Conversion techniques in detail (CO2)

Or

b) Write the C-program using formatted input and output functions. (CO2)

**MODEL PAPER - END EXAMINATION
PROGRAMMING IN C**

**SCHEME: C-20
MAX MARKS:80**

**SUB CODE:WD-106
TIME: 3HOURS**

PART-A

Note: Answer all questions. Each question carries 3 marks

10 X 3=30M

- | | | | |
|-----|---------------------------------------------------------------------------------|-----|-----|
| 1. | Define an identifier and write two valid identifiers | 1+2 | CO1 |
| 2. | Write a short note on type qualifiers | | CO1 |
| 3. | Write the syntax of formatted output statement | | CO1 |
| 4. | Write a program to print the biggest of two numbers using conditional operators | | CO3 |
| 5. | Differentiate between break and continue | | CO3 |
| 6. | What is nesting? Give an example. | | CO2 |
| 7. | What is an array? how to declare an array? | 1+2 | CO2 |
| 8. | List any three string functions | | CO2 |
| 9. | Define a pointer. Write the syntax to declare a pointer variable | 1+2 | CO4 |
| 10. | State the importance of "void" | CO4 | |

PART-B

**Note: 1. Answer all the question and making use of internal choice.
2. Each question carries 8 marks**

5 X 8=40M

- | | | | |
|--------|-----------------------------------------------------------------------|-----|------|
| 11(a). | Write the C-Programming structure and explain each part of it | 4+4 | C-01 |
| | OR | | |
| 11(b). | List and explain different data types supported by C-Language | | CO1 |
| 12(a). | Explain all the operators supported by C-language with examples | | CO2 |
| | OR | | |
| 12(b). | Evaluate the following C-Expression and write the final value | | CO2 |
| | $X = ((2 + 6 / 2 + 3 * 6) - ((4 + 6) / 2 + 5) / 10) + 1) / 5.0$ | | |
| 13(a). | Write a program to print the following pattern | | CO3 |
| | 1
1 2 1
1 2 3 2 1
up to nth level | | |
| | OR | | |
| 13. b) | Explain any four control statements in C-language. | | CO3 |
| 14(a). | Write eight differences between structures and unions | | CO3 |
| | (OR) | | |
| 14(b). | Write a C-program to input 3X4 matrix and print in the form of matrix | | CO3 |

- 15(a). Write a program to calculate the factorial of a function using recursive concept with the help of parameter passing and return value CO3 & CO5
- (OR)
- 15(b). Explain any four file handling functions. 2X4=8 CO4

PART-C

Note: Answer the following question, This question carries 10 Marks 1 X10=10M

16. Write C-Program to print only prime numbers from the first n Fibonacci numbers- 10M CO3

C-20**ENGINEERING DRAWING**

Course code	Course Title	No. of Periods per week	Total No. of Periods	Marks for FA	Marks for SA
WD-107	Engineering Drawing	6	180	40	60

TIME SCHEDULE

S.No	Major Topics	No. of Drawing plates	No. Of Periods	Marks to be awarded	Short Answer Questions	Essay type Questions
1	Importance of Engineering Drawing	--	01	-	-	-
2	Engineering Drawing Instruments	01	05	-	-	-
3	Free hand lettering & Numbering	01	06	05	1	-
4	Dimensioning Practice	01	09	05	1	-
5	Geometrical constructions	03	24	15	1	1
6	Projections of Points, Lines, Planes & Auxiliary Planes	03	21	05	1	

7	Projections of Solids	01	12	10		1
8	Sections of Solids	01	21	10	-	1
9	Orthographic Projections	01	30	10	-	1
10	Isometric Views	01	30	10	-	1
11	Development of surfaces	01	21	10	-	1
Total		14	180	80	04	06

Course Objectives and Course Outcomes

Course Objectives		Upon completion of the course the student shall be able to understand the basic graphic skills and use them in preparation of engineering drawings, their reading and interpretation	
Course Outcomes	CO1	WD-107.1	Practice the use of engineering drawing instruments
	CO2	WD-107.2	Familiarise with the conventions to be followed in engineering drawing as per BIS
	CO3	WD-107.3	Construct the i) basic geometrical constructions ii) engineering curves
	CO4	WD-107.4	Visualise and draw the orthographic projections of i) Points ii) Lines iii) Regular Planes iv) Regular Solids v) Sections of Regular Solids
	CO5	WD-107.5	Visualise and draw the isometric views of machine components
	CO6	WD-107.6	Draw the developments of surfaces of regular solids and use them to make the components used in daily life

PO-CO Mapping

POs	Mapped with CO No.	CO Periods addressing PO in Column 1		Level (1,2,3)	Remarks
		No	%		
PO1	CO2, CO3, CO4, CO5, CO6	50	42	3	>40% Level 3 Highly addressed 25% to 40% Level 2 Moderately Addressed 5 to 25% Level 1 Low addressed <5% Not addressed
PO2	CO1, CO2, CO3, CO4, CO5, CO6	30	25	2	
PO3	CO1, CO2, CO3, CO4, CO5, CO6	30	25	2	
PO4					
PO5					
PO6					
PO7	CO1, CO2, CO3, CO4, CO5, CO6	10	08	1	

WD-107	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
CO1	3	2	2				1	2	3	1
CO2	3	2	2				1	2	3	1
CO3	3	2	2				1	2	3	1
CO4	3	2	2				1	2	3	1
CO5	3	2	2				1	2	3	1
CO6	3	2	2				1	2	3	1

3: High, 2: Moderate, 1: Low

LEARNING OUTCOMES

Upon completion of the course the student shall able to

1.0 Understand the basic concepts of Engineering Drawing

- 1.1 State the importance of drawing as an engineering communication medium
- 1.2 State the necessity of B.I.S. Code of practice for Engineering Drawing.
- 1.3 Explain the linkages between Engineering drawing and other subjects of Mechanical Engineering.

2.0 Use of Engineering Drawing Instruments

- 2.1 Select the correct instruments to draw the different lines / curves.
- 2.2 Use correct grade of pencil to draw different types of lines and for different purposes
- 2.3 Select and use appropriate scales for a given application.
- 2.4 Identify different drawing sheet sizes as per I.S. and Standard Lay- outs.
- 2.5 Prepare Title block as per B.I.S. Specifications.
- 2.6 Identify the steps to be taken to keep the drawing clean and tidy.

Drawing Plate 1: (Having two exercises)

3.0 Write Free Hand Lettering and Numbers

- 3.1 Write titles using vertical lettering and numerals of 7mm, 10mm and 14mm height.
- 3.2 Write titles using sloping lettering and numerals of 7mm, 10mm and 14mm height.
- 3.3 Select suitable sizes of lettering for different layouts and applications.

Drawing plate 2: (Having 5 to 6 exercises)

4.0 Understand Dimensioning Practice

- 4.1 Acquaint with the conventions, notations, rules and methods of dimensioning in engineering drawing as per the B.I.S.
- 4.2 Dimension a given drawing using standard notations and desired system of dimensioning.

Drawing Plate 3: (Having 08 to10 exercises)

5.0 Apply Principles of Geometric Constructions

- 5.1 Practice the basic geometric constructions like i) dividing a line into equal parts

ii) exterior and interior tangents to the given two circles

iii) tangent arcs to two given lines and arcs

5.2 Draw any regular polygon using general method when i) side length is given

ii) inscribing circle radius is given iii) describing circle radius is given

5.2 Draw the conics using general and special methods,

5.3 Draw the engineering curves like i) involute ii) cycloid iii) helix

5.4 Identify the applications of the above constructions in engineering practice.

Drawing Plate -4: Having problems up to construction of polygon

Drawing Plate -5: Having problems of construction of conics

Drawing Plate -6: Having problems of construction of involute, cycloid and helix

6.0 Projections of points, lines, planes & auxiliary planes

6.1 Explain the basic principles of the orthographic projections

6.2 Visualise and draw the projection of a point with respect to reference planes (HP&VP)

6.3 Visualise and draw the projections of straight lines with respect to two reference

Planes (up to lines parallel to one plane and inclined to other plane)

6.4 Visualise and draw the projections of planes (up to planes perpendicular to one plane and inclined to other plane)

6.5 Identify the need of Auxiliary views for a given engineering drawing.

6.5 Draw the auxiliary views of a given engineering component .

Drawing Plate -7: Having problems up to projection of points and Lines (15 exercises)

Drawing Plate -8: Having problems of projection of planes (6 exercises)

Drawing Plate -9: Having problems on auxiliary planes (Having 4 exercises)

7.0 Draw the Projections of Solids

7.1 Visualise and draw the projections of regular solids like Prisms, Pyramids, Cylinder, Cone...(up to axis of solids parallel to one plane and inclined to other plane)

Drawing plate No.10: Having problems of projection of solids (10 exercises)

8.0 Appreciate the need of Sectional Views

- 8.1 Identify the need to draw sectional views.
- 8.2 Differentiate between true shape and apparent shape of section
- 8.3 Draw sectional views and true sections of regular solids by applying the principles of hatching.

Drawing Plate–11: Having problems of section of solids (6 exercises)

9.0 Apply principles of orthographic projection

- 9.1 Draw the orthographic views of an object from its pictorial drawing.
- 9.2 Draw the minimum number of views needed to represent a given object fully.

Drawing Plate 12 : (Having 10 to 12 exercises)

10.0 Prepare pictorial drawings

- 10.1 identify the need of pictorial drawings.
- 10.2 Differentiate between isometric scale and true scale.
- 10.3 Prepare Isometric views from the given orthographic drawings.

Drawing plate 13: (Having 10 to 12 exercises)

11.0 Interpret Development of surfaces of different solids

- 11.1 State the need for preparing development drawing.
- 11.2 Draw the development of simple engineering objects and their truncations (cubes, prisms, cylinders, cones, pyramid)
- 11.3 Prepare development of surface of engineering components like
 - i) funnel ii) 90° elbow iii) Tray

Drawing plate No. 14: (Having 05 exercises)

Competencies and Key competencies to be achieved by the student

S.No	Major topic	Key Competency
1.	Importance of Engineering Drawing	<ul style="list-style-type: none"> • Explain the linkages between Engineering drawing and other subjects of study in Diploma course.
2.	Engineering Drawing Instruments	<ul style="list-style-type: none"> • Select the correct instruments to draw various entities in different orientation
3.	Free hand lettering & Numbering	<ul style="list-style-type: none"> • Write titles using sloping and vertical lettering and numerals as per B.I.S (Bureau of Indian standards)
4.	Dimensioning Practice	<ul style="list-style-type: none"> • Dimension a given drawing using standard notations and desired system of dimensioning
5.	Geometrical construction	<ul style="list-style-type: none"> • Construct ellipse, parabola, rectangular hyperbola, involute, cycloid and helix from the given data.
6.	Projection of points, Lines, Planes & Solids	<ul style="list-style-type: none"> • Draw the projections of points, straight lines, planes & solids with respect to reference planes (HP& VP)
7.	Auxiliary views	<ul style="list-style-type: none"> • Draw the auxiliary views of a given Engineering component • Differentiate between Auxiliary view and apparent view
8.	Sections of Solids	<ul style="list-style-type: none"> • Differentiate between true shape and apparent shape of section • Apply principles of hatching. • Draw simple sections of regular solids
9.	Orthographic Projection	<ul style="list-style-type: none"> • Draw the minimum number of views needed to represent a given object fully.
10.	Isometric Views	<ul style="list-style-type: none"> • Differentiate between isometric scale and true scale. • Draw the isometric views of given objects,.
11.	Development of surfaces	<ul style="list-style-type: none"> • Prepare development of Surface of regular solids and other components like i) funnel ii) 90° elbow iii) Tray

COURSE CONTENT

NOTES:

- 1. B.I.S Specification should invariably be followed in all the topics.**
- 2. A-3 Size Drawing Sheets are to be used for all Drawing Practice Exercises.**

UNIT I

The importance of Engineering Drawing

Explanation of the scope and objectives of the subject of Engineering Drawing Its importance as a graphic communication -Need for preparing drawing as per standards – SP-46 –1988 – Mention B.I.S - Role of drawing in -engineering education – Link between Engineering drawing and other subjects of study.

UNIT II

Engineering drawing Instruments

Classifications: Basic Tools, tools for drawing straight lines, tools for curved lines, tools for measuring distances and special tools like mini drafter & drafting machine – Mentioning of names under each classification and their brief description -Scales: Recommended scales reduced & enlarged -Lines: Types of lines, selection of line thickness - Selection of Pencils -Sheet Sizes: A0, A1, A2, A3, A4, A5, Layout of drawing sheets in respect of A0, A1, A3 sizes, Sizes of the Title block and its contents - Care and maintenance of Drawing Sheet,

UNIT III

Free hand lettering & numbering

Importance of lettering – Types of lettering -Guide Lines for Lettering

Practicing of letters & numbers of given sizes (7mm, 10mm and 14mm)

Advantages of single stroke or simple style of lettering - Use of lettering stencils

UNIT IV

Dimensioning practice

Purpose of engineering Drawing, Need of B.I.S code in dimensioning -Shape

description of an Engineering object -Definition of Dimensioning size description -Location of features, surface finish, fully dimensioned Drawing -Notations or tools of dimensioning, dimension line extension line, leader line, arrows, symbols, number and notes, rules to be

observed in the use of above tools -Placing dimensions: Aligned system and unidirectional system (SP-46-1988)-Arrangement of dimensions Chain, parallel, combined progressive, and dimensioning by co-ordinate methods-The rules for dimensioning standard, features “Circles (holes) arcs, angles, tapers, chamfers, and dimension of narrow spaces.

UNIT V

Geometric Construction

Division of a line: to divide a straight line into given number of equal parts

Construction of tangent lines: to draw interior and exterior tangents to two circles of given radii and centre distance

Construction of tangent arcs:

i) To draw tangent arc of given radius to touch two lines inclined at given angle (acute, right and obtuse angles).

ii)Tangent arc of given radius touching a circle or an arc and a given line.

iii)Tangent arcs of radius R, touching two given circles internally and externally.

Construction of polygon: construction of any regular polygon by general method for given side length, inscribing circle radius and describing/superscribing circle radius

Conics: Explanation of Ellipse, Parabola, Hyperbola, as sections of a double cone and a loci of a moving point, Eccentricity of above curves – Their Engg. Applications viz., Projectiles, reflectors, Cooling Towers, P-V Diagram of a Hyperbolic process - Construction of any conic section of given eccentricity by general method - Construction of ellipse by concentric circles method, Oblong Method and Arcs of circles method - Construction of parabola by rectangle method and Tangent method - Construction of rectangular hyperbola

General Curves: Involute, Cycloid and Helix, explanations as locus of a moving point, their engineering application, viz., Gear tooth profile, screw threads, springs etc. – their construction

UNIT VI

Projection of points, lines and planes & auxiliary views

Classification of projections, Observer, Object, Projectors, Projection, Reference Planes, Reference Line, Various angles of projections –Differences between first angle and third angle projections

Projections of points in different quadrants

Projections of straight line -

(a) Parallel to both the planes.

- (b) Perpendicular to one of the planes.
- (c) Inclined to one plane and parallel to other planes

Projections of regular planes

- (a) Plane parallel to one of the reference planes
- (b) Plane perpendicular to HP and inclined to VP and vice versa.

Auxiliary views

Need for drawing auxiliary views -Explanation of the basic principles of drawing an auxiliary views explanation of reference plane and auxiliary plane - Partial auxiliary view.

UNIT VII

Projections of regular solids

- (a) Axis perpendicular to one of the planes
- (b) Axis parallel to VP and inclined to HP and vice versa.

UNIT VIII

Sections of Solids

Need for drawing sectional views – what is a sectional view - Hatching – Section of regular solids inclined to one plane and parallel to other plane

UNIT IX

Orthographic Projections

Meaning of orthographic projection - Using a viewing box and a model – Number of views obtained on the six faces of the box, - Legible sketches of only 3 views for describing object - Concept of front view, top view, and side view sketching these views for a number of engg objects - Explanation of first angle projection. – Positioning of three views in First angle projection - Projection of points as a means of locating the corners of the surfaces of an object – Use of miter line in drawing a third view when other two views are given -Method of representing hidden lines -Selection of minimum number of views to describe an object fully.

UNIT X

Pictorial Drawings

Brief description of different types of pictorial drawing viz., Isometric, oblique, and perspective and their use - Isometric drawings: Isometric axes, angle between them, meaning of visual distortion in dimensions - Need for an isometric scale, difference between Isometric scale, and true scale - difference between Isometric view and Isometric projection - Isometric and non-

Isometric lines -Isometric drawing of common features like rectangles, circular - shapes, non-isometric lines – Drawing the isometric views for the given orthographic projections -Use of box / offset method

UNIT XI

Development of Surfaces

Need for preparing development of surface with reference to sheet metal work-Concept of true length of a line with reference to its orthographic projection when the line is (i) parallel to the plane of projection (ii) inclined to one principal and parallel to the other -Development of simple solids like cubes, prisms, cylinders, cones, pyramid and truncation of these solids-Types of development: Parallel line and radial line development -Procedure of drawing development of funnels, 90° elbow pipes, Tray.

REFERENCE BOOKS

Engineering Graphics by P I Varghese – (McGraw-hill)

Engineering Drawing by Basant Agarwal & C.M Agarwal - (McGraw-hill)

Engineering Drawing by N.D.Bhatt.

T.S.M. & S.S.M on “ Technical Drawing” prepared by T.T.T.I., Madras.

SP-46-1998 – Bureau of Indian Standards.

BOARD DIPLOMA EXAMINATIONS

MODEL QUESTION PAPER

DWDE – I-YEAR

ENGINEERING DRAWING

- Instructions:**
01. All the dimensions are in mm
 02. Use first angle projections only
 03. Due weightage will be given for the dimensioning and neatness

PART – A

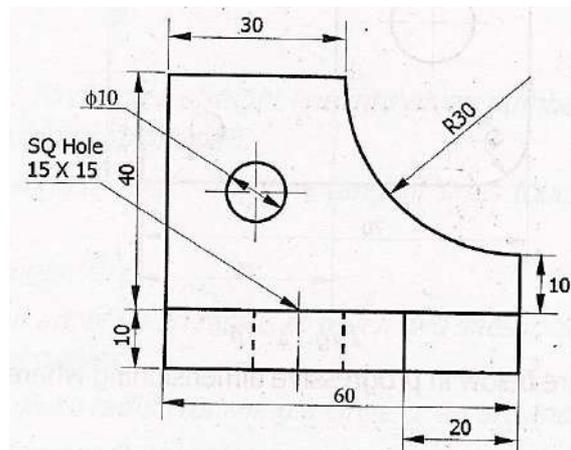
05 x 04=20

01. Answer all the questions
02. Each question carries FIVE marks

01. Write the following in single stroke capital vertical lettering of size 10mm

ORTHOGRAPHIC PROJECTIONS

02. Redraw the given fig. and dimension it according to SP-46:1988. Assume suitable scale



03. Draw internal common tangents to two unequal circles of radii 26mm and 20mm. The distance between the circles is 75mm.
04. Draw the projections of a regular pentagon of side length 40 mm inclined to the H.P. by 30° and perpendicular to V.P. using auxiliary plane method

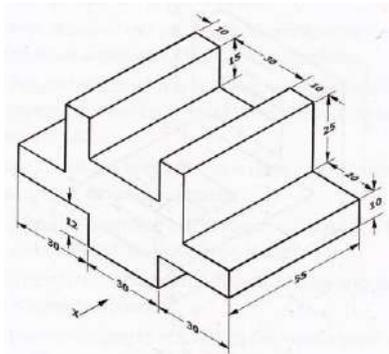
PART – B

10 X 04 = 40

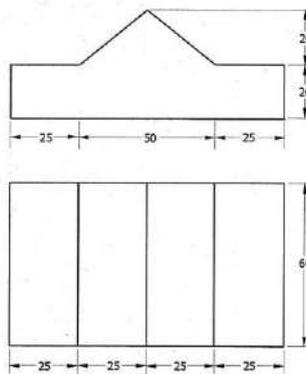
01. Answer any FOUR of the following questions

02. Each question carries TEN marks

05. Draw the involute of a circle of diameter 30 mm and also draw a tangent to the curve at a distance of 60 mm from the centre of the circle.
06. A right circular cone of height 80 mm and base radius 60 mm is resting in the H.P. on one of its generators and its axis is parallel to V.P. Draw the projections of the solid.
07. A regular hexagonal prism of height 80 mm and base side 40 mm is resting in the H.P. on its base. It is cut by an auxiliary inclined plane of 60° inclination passing through the axis at a distance of 30 mm from the top base. Draw the sectional views of the solid and the true section.
08. A pentagonal pyramid of height 80 mm and base side 40 mm is resting in the H.P. on its base such that one of the sides of the base is perpendicular to the V.P. It is cut by a section plane perpendicular to the V.P. and inclined to the H.P. by 60° and passing through the axis at a distance of 25 mm from the base. Draw the development of the lateral surface of the truncated pyramid.
09. Draw the front view, top view and left side view of the object shown in the fig.



10. Draw the isometric view of the component whose orthographic projections are given below



Programming in C Lab

Course Code	Course title	No of periods/week	Total no of periods	Marks for FA	Marks for SA
WD-108	Programming in C Lab	06	180	40	60

S No	Chapter/ Unit Title	No. of Periods	COs Mapped
1.	Fundamentals and Input/Output statements	15	CO1,CO2
2.	Control statements	45	CO1,CO2,CO4
3.	Arrays, structures and unions	60	CO1,CO2,,CO3,CO4
4.	User defined functions, storage classes,pointers, files and macros	60	CO1,CO2,CO3,CO4,CO5,C O6
	Total	180	

COURSE OBJECTIVES	<p>Upon completion of the course the student shall be able to</p> <ol style="list-style-type: none"> 1. Edit, compile and debug execution of C-Programs 2. Learn the syntax of all the statements, keywords, user defied identifiers and usage of writing statements in C-Program. 3. Evaluate all the expressions using different primary types of data, derived data, operators and with their precedence, 4. Write C-programs using I/O statements, decision making statements. 5. Write structured and modular C-programs 6. Write C-programs on text files using different file operating modes and file pointers. 7. Write C-programs to implement dynamic memory allocation using pointer concepts
--------------------------	---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

CO No		COURSE OUTCOMES
CO 1	WD-108.1	Perform Edit, compile and debug and execution of C-Programs (12)
CO 2	WD-108.2	Develop programs using different predefined functions, keywords, user defined identifiers(18)
CO 3	WD-108.3	Evaluate different expressions using available C-operators and valid data supported by C-language(24)
CO 4	WD-108.4	Develop C-programs using control statements, array's, structures, unions, files (90)
CO 5	WD-108.5	Develop C-programs using user defined functions and recursion (24)
CO 6	WD-108.6	Develop C-programs to implement dynamic memory concept(12)

CO-PO/PSO MATRIX

CO NO.	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
WD-108.1	2	2			1			2		
WD-108.2	2	3		2					2	2
WD-108.3					2			2		3
WD-108.4	2		3	2	3	3	2		2	2
WD-108.5	2			2	3	2			2	2
WD-108.6				2	3				2	2
Average	2	2.5	3	2	2.4	2.5	2	2	2	2.2

3=Strongly mapped , 2=moderately mapped, 1=slightly mapped

LEARNING OUTCOMES:

Fundamentals and Input / Output statements

1. Exercise on structure of C Program
2. Exercise on Keywords and identifiers
3. Exercise on constants and variables
4. Execution of simple C program
5. Exercise on operators and expressions
6. Exercise on special operators
7. Exercise on input and output of characters
8. Exercise on formatted input and output
9. Exercise on escape sequence characters

Control statements

(Note: Every statement must be repeated with at least 5 different applications)

10. Exercise on simple if statement
11. Exercise on if..else statement
12. Exercise on if..else..if ladder statement
13. Exercise on switch statement
14. Exercise on conditional operator comparing with if-else statement
15. Exercise on while statement
16. Exercise on for statement
17. Exercise on do. While statement

Arrays, structures and unions

18. Exercise on one dimensional arrays
19. Exercise on two dimensional arrays
20. Exercise on strings
21. Exercise on structure
22. Exercise on union
23. Exercise on array of structures

User defined functions, storage classes, pointers, files,and macros

24. Exercise on user-defined function
25. Exercise on storage classes
26. Exercise on parameter passing techniques
27. Exercise on recursion
28. Exercise on pointers
29. Exercise on text files
30. Exercise on macros

The competencies and key competencies to be achieved by the student

S.N o.	Name of the experiment	Objectives	Key Competencies
1	Exercise on structure of C program	For a given C program, identify the different building blocks	❖ Identify different building block in a C program
2	Exercise on Keywords and identifiers	For a given C program identify the keywords and identifiers	❖ Identify different keywords ❖ Check whether the keywords are in lowercase ❖ Differentiate identifiers and keywords
3	Exercise on constants and variables	For a given C program identify the constants and variables	❖ Identify the constants ❖ Identify the variables ❖ Declare variables with proper names ❖ Know the assignment of values to variables
4	Execution of simple C program	Execute a simple C program	❖ Acquaint with C program editing ❖ Compile the program ❖ Rectify the syntactical errors ❖ Execute the program
5	Exercise on operators and expressions	Write a C program that uses different arithmetic operators	❖ Identify different arithmetic operators ❖ Build arithmetic expressions ❖ Identify the priorities of operators ❖ Evaluate arithmetic expression ❖ Compile the program ❖ Rectify the syntactical errors ❖ Execute the program ❖ Check the output for its correctness
6	Exercise on special operators	Write a C program that uses special operators	❖ Identify different special operators ❖ Build expressions using special operators ❖ Compile the program ❖ Rectify the syntactical errors ❖ Execute the program ❖ Check the output for its correctness
7	Exercise on input and output of characters	Write a C program for reading and writing characters	❖ Know the use of get char() function ❖ Know the use of put char() function ❖ Compile the program ❖ Rectify the syntactical errors ❖ Execute the program

			<ul style="list-style-type: none"> ❖ Check whether the correct output is printed for the given input
8	Exercise on formatted input and output	Write a C program using formatted input and formatted output	<ul style="list-style-type: none"> ❖ Know the use of format string for different types of data in scan f() function ❖ Know the use of format string for different types of data in print f() function ❖ Check whether the data is read in correct format ❖ Check whether the data is printed in correct format
9	Exercise on Escape Sequence Characters	Write a C program using Escape Sequence Characters	<ul style="list-style-type: none"> ❖ Know the use of Escape sequence characters ❖ Use the Escape sequence characters ❖ Check whether the data is read in correct format ❖ Rectify the syntax errors ❖ Check the output for correctness
10	Exercise on simple if statement	Write a C program using simple if statement	<ul style="list-style-type: none"> ❖ Build a relational expression ❖ Use the if statement for decision making ❖ Rectify the syntax errors ❖ Check the output for correctness
11	Exercise on if..else statement	Write a C program using if..else statement	<ul style="list-style-type: none"> ❖ Build a relational expression ❖ Use the if..else statement for decision making ❖ Rectify the syntax errors ❖ Check the output for correctness
12	Exercise on else..if ladder statement	Write a C program using else..if ladder statement	<ul style="list-style-type: none"> ❖ Use else..if ladder statements with correct syntax ❖ Rectify the syntax errors ❖ Debug logical errors ❖ Check the output for correctness
13	Exercise on switch statement	Write a C program using switch statement	<ul style="list-style-type: none"> ❖ Use switch statement with correct syntax ❖ Identify the differences between switch and else..if ladder ❖ Rectify the syntax errors ❖ Debug logical errors ❖ Check the output for correctness

14	Exercise on conditional operator	Write a C program using (? :) conditional operator	<ul style="list-style-type: none"> ❖ Build the three expressions for conditional operator ❖ Use conditional operator with correct syntax ❖ Rectify the syntax errors ❖ Debug logical errors ❖ Differentiate conditional operator and if..else statement
15	Exercise on while statement	Write a C program using while statement	<ul style="list-style-type: none"> ❖ Build the termination condition for looping ❖ Use while statement with correct syntax ❖ Check whether correct number of iterations are performed by the while loop ❖ Rectify the syntax errors ❖ Debug logical errors
16	Exercise on for statement	Write a C program using for statement	<ul style="list-style-type: none"> ❖ Build the initial, increment and termination conditions for looping ❖ Use for statement with correct syntax ❖ Rectify the syntax errors ❖ Debug logical errors ❖ Check whether correct number of iterations are performed by the for loop ❖ Differentiate for and while statements
17	Exercise on do..while statement	Write a C program using do statement	<ul style="list-style-type: none"> ❖ Build the termination condition for looping ❖ Use do statement with correct syntax ❖ Rectify the syntax errors ❖ Debug logical errors ❖ Check whether correct number of iterations are performed by the while loop ❖ Differentiate do..while, while and for statements
18	Exercise on one dimensional arrays	Write a C program to create and access one dimensional array	<ul style="list-style-type: none"> ❖ Create a one dimensional array with correct syntax ❖ Store elements into array ❖ Read elements from array ❖ Validate boundary conditions while accessing elements of array ❖ Rectify the syntax errors ❖ Debug logical errors ❖ Check for the correctness of output for the given input
19	Exercise on two dimensional	Write a C program to create and access two	<ul style="list-style-type: none"> ❖ Create a two dimensional array with correct syntax ❖ Store elements into array

	arrays	dimensional array	<ul style="list-style-type: none"> ❖ Read elements from array ❖ Validate boundary conditions while accessing elements of array ❖ Rectify the syntax errors ❖ Debug logical errors ❖ Check for the correctness of output for the given input
20	Exercise on strings	Write a C program for reading and writing strings	<ul style="list-style-type: none"> ❖ Declare and initialize string variables ❖ Read strings from keyboard ❖ Print strings to screen
21	Exercise on structure	Write a C program using structure	<ul style="list-style-type: none"> ❖ Define a structure with correct syntax ❖ Identify different members of a structure ❖ Declare a structure variable ❖ Access different members of structure ❖ Observe the size of the structure ❖ Rectify the syntax errors ❖ Debug logical errors ❖ Check for the correctness of output for the given input
22	Exercise on union	Write a C program using union	<ul style="list-style-type: none"> ❖ Define a union with correct syntax ❖ Identify different members of a union ❖ Declare a union variable ❖ Access different members of union ❖ Observe the size of the union ❖ Rectify the syntax errors ❖ Debug logical errors ❖ Check for the correctness of output for the given input
23	Exercise on array of structures	Write a C program to create an array of structures and store and retrieve data from that array	<ul style="list-style-type: none"> ❖ Define a structure with correct syntax ❖ Identify different members of a structure ❖ Declare a structure variable ❖ Create an array of structure ❖ Access individual element of the array of structure ❖ Access different members of structure ❖ Rectify the syntax errors ❖ Debug logical errors ❖ Check for the correctness of output for the given input
24	Exercise on user-	Write a C program to	<ul style="list-style-type: none"> ❖ Identify the different parts of function declaration

	defined function	define and call user-defined functions	<ul style="list-style-type: none"> ❖ Define function with correct syntax ❖ Classify functions based on its parameters and return types ❖ Identify parameters passed ❖ Identify parameter passing method used ❖ Identify return value ❖ Rectify the syntax errors ❖ Debug logical errors ❖ Check for the correctness of output for the given input
25	Exercise on storage classes	Write a C program using different storage classes	<ul style="list-style-type: none"> ❖ Know the use of different storage classes ❖ Use the different storage classes ❖ Check whether the scope of variables is correctly defined or not. ❖ Rectify the syntax errors ❖ Check the output for correctness
26	Exercise on parameter passing techniques	Write a C program using parameter passing techniques	<ul style="list-style-type: none"> ❖ Know the use of parameter passing ❖ Use the different parameter passing techniques ❖ Check whether the parameters passed correctly or not. ❖ Rectify the syntax errors ❖ Check the output for correctness
27	Exercise on recursion	Write a C program using recursion	<ul style="list-style-type: none"> ❖ Identify where recursive call is made in the function ❖ Validate the termination condition ❖ Rectify the syntax errors ❖ Debug logical errors ❖ Check for the correctness of output for the given input
28	Exercise on pointers	Write a C program using pointer data type	<ul style="list-style-type: none"> ❖ Declare pointer variable ❖ Initialize pointer variable ❖ Access a variable through its pointer ❖ Rectify the syntax errors ❖ Debug logical errors ❖ Check for the correctness of output for the given input
29	Exercise on text files	Write a C program to create a text file, write data into it and read data from it	<ul style="list-style-type: none"> ❖ Define a file pointer ❖ Use the various modes of file opening ❖ Close the file ❖ Write text into file ❖ Read text from file ❖ Rectify the syntax errors ❖ Debug logical errors

			❖ Check for the correctness of output for the given input
30	Exercise on macros	Write a C program using macros	<ul style="list-style-type: none"> ❖ Know the need of macros ❖ Use the macros/pre processor directives ❖ Rectify the syntax errors ❖ Debug logical errors ❖ Check for the correctness of output for the given input

C-20
PHYSICS LAB PRACTICE

Course code	Course Title	No. of Periods/Weeks	Total No. of periods	Marks for FA	Marks for SA
WD-109-A (common to all branches)	Physics Laboratory	1.5	45	20	30

TIME SCHEDULE

S.No	Name of the Experiment	No. of Periods
1.	Hands on practice on Vernier Calipers	03
2.	Hands on practice on Screw gauge	03
3.	Verification of Parallelogram law of forces and Triangle law of forces	03
4.	Simple pendulum	03
5.	Velocity of sound in air – (Resonance method)	03
6.	Focal length and Focal power of convex lens (Separate & Combination) (Single lens only)	03
7.	Refractive index of solid using traveling microscope	03
8.	Boyle's law verification	03
9.	Meter bridge	03
10.	Mapping of magnet lines of force and locate null points	03

	DEMONSTRATION EXPERIMENTS	
11.	Surface tension of liquid using traveling microscope	03
12.	Coefficient of viscosity by capillary method	03
	Revision	06
	Test	03
	Total:	45

Objectives:

Upon completion of the course the student shall be able to

- 1.0 Practice with Vernier callipers to determine the volumes and areas of a cylinder and sphere and their comparison etc .
- 2.0 Practice with Screw gauge to determine thickness of a glass plate, cross sectional area of a wire and volumes of sphere and also their comparison etc
- 3.0 Verify the parallelogram law and Triangle law
- 4.0 Determine the value of acceleration due to gravity using Simple Pendulum
- 5.0 Determine the velocity of sound in air at room temperature and its value at zero degree centigrade
- 6.0 Calculate the Focal length and focal power of convex lenses using distant object method , U-V method , U-V graph and $1 / U - 1 / V$ graph methods and their comparison.
- 7.0 Determine the refractive index of a solid using travelling microscope

- 8.0 Verify the Boyle's law employing a Quill tube
- 9.0 Determine the specific resistance of material of a wire using Meter Bridge
- 10.0 Drawing magnetic lines of force under N-S and N-N methods and locate null points
- 11.0 Determine the surface tension of a liquid using travelling Microscope (**Demo**)
- 12.0 Determine the viscosity of a liquid using capillary method (**Demo**)

Competencies and Key competencies to be achieved by the student

Name of the Experiment (No of Periods)	Competencies	Key competencies
1. Hands on practice on Vernier Calipers(03)	<ul style="list-style-type: none"> • Find the Least count • Fix the specimen in posit • Read the scales • Calculate the physical quantities of given object 	<ul style="list-style-type: none"> • Read the scales • Calculate the requisite physical quantities of given objects
2. Hands on practice on Screw gauge(03)	<ul style="list-style-type: none"> • Find the Least count • Fix the specimen in posit • Read the scales • Calculate thickness of glass place and cross section of wire and 	<ul style="list-style-type: none"> • Read the scales • Calculate thickness of given glass plate • Calculate cross section of wire and other quantities
3. Verification of Parallelogram law of forces and Triangle law of forces(03)	<ul style="list-style-type: none"> • Fix suitable weights • Note the positions of threads on drawing sheet • Find the angle at equilibrium point • Construct parallelogram • Compare the measured diagonal • Construct triangle • Find the length of 	<ul style="list-style-type: none"> • Find the angle at equilibrium point • Constructing parallelogram • Construct triangle • Compare the ratios of force and length

4. Simple pendulum(03)	<ul style="list-style-type: none"> • Fix the simple pendulum to the stand • Adjust the length of pendulum • Find the time for number of oscillations • Find the time period • Calculate the acceleration due to gravity 	<ul style="list-style-type: none"> • Find the time for number of oscillations • Find the time period • Calculate the acceleration due to gravity • Draw I-T and I-T² graph
5. Velocity of sound in air –Resonance method (03)	<ul style="list-style-type: none"> • Arrange the resonance apparatus • Adjust the reservoir level for booming sound • Find the first and second resonating lengths • Calculate velocity of sound 	<ul style="list-style-type: none"> • Adjust the reservoir level • Find the first and second resonating lengths • Calculate velocity of sound at room temperature • Calculate velocity of sound at 0^o C
6. Focal length and Focal power of convex lens (Separate & Combination) (03)	<ul style="list-style-type: none"> • Fix the object distance • Find the Image distance • Calculate the focal length and power of convex lens and combination of convex lenses • Draw u-v and 1/u – 1/v graphs 	<ul style="list-style-type: none"> • Calculate the focal length and power of convex lens • Draw u-v and 1/u – 1/v graphs
7. Refractive index of solid using traveling microscope(03)	<ul style="list-style-type: none"> • Find the least count of vernier on microscope • Place the graph paper below microscope • Read the scale • Calculate the refractive index of glass slab 	<ul style="list-style-type: none"> • Read the scale • Calculate the refractive index of glass slab

8. Boyle's law verification (03)	<ul style="list-style-type: none"> • Note the atmospheric pressure • Fix the quill tube to retort stand • Find the length of air column • Find the pressure of enclosed air • Find and compare the 	<ul style="list-style-type: none"> • Find the length of air column • Find the pressure of enclosed air • Find the value $P \times l$
9. . Meter bridge(03)	<ul style="list-style-type: none"> • Make the circuit connections • Find the balancing length • Calculate unknown resistance • Find the radius of wire • Calculate the specific resistance 	<ul style="list-style-type: none"> • Find the balancing length • Calculate unknown resistance • Calculate the specific resistance
10. Mapping of magnet lines of force(03)	<ul style="list-style-type: none"> • Draw magnetic meridian • Placed the bar magnet in NN and NS directions • Draw magnetic lines of force • Locate the neutral points along equatorial and axial lines 	<ul style="list-style-type: none"> • Draw magnetic lines of force • Locate the neutral points along equatorial and axial lines
11. Surface tension of liquid using traveling microscope(03)	<ul style="list-style-type: none"> • Find the least count of vernier on microscope • Focus the microscope to the lower meniscus & bent pin • Read the scale • Calculate height of liquid rise • Calculate the surface tension of water 	<ul style="list-style-type: none"> • Read the scale • Calculate height of liquid rise • Calculate the surface tension of water

12.. Coefficient of viscosity by capillary method(03)	<ul style="list-style-type: none"> • Find the least count of vernier • Fix the capillary tube to aspiratory bottle • Find the mass of collected water • Find the pressure head • Calculate rate of volume of liquid collected • Find the radius of capillary tube • Calculate the viscosity of water using capillary method 	<ul style="list-style-type: none"> • Find the pressure head • Calculate rate of volume of liquid collected • Find the radius of capillary tube • Calculate the viscosity of water
-------------------------------------------------------	--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------	-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Scheme of Valuation for end Lab Practical Examination :

A. Writing Aim, Apparatus, Formula, Graph, Precautions	carries	10 (Ten) Marks
B. For Drawing the table, taking Readings, Calculation work, Drawing the graph, finding result	carries	15 (Fifteen) Marks
C. Viva Voice		05 (Five) Marks
Total		30 (Thirty) Marks

CHEMISTRYLAB PRACTICE

Course code	Course Title	No. of Periods/Weeks	Total No. of periods	Marks for FA	Marks for SA
WD-109-B (common to all branches)	Chemistry Laboratory	1.5	45	20	30

CO1	Operate and practice volumetric apparatus and preparation of standard solution
CO2	Evaluate and judge the neutralization point in acid base titration
CO3	Evaluate the end point of reduction and oxidation reaction
CO4	Judge the stable end point of complex formation, stable precipitation
CO5	Judge operate and demonstrate and perform precise operations with instrument for investigation of water pollution parameters

TIMESCHEDULE

S.No	Name of the Experiment	No.of Periods	Mapped with COs
1.	a) Recognition of chemical substances and solutions used in the laboratory by senses. b) Familiarization of methods for Volumetric analysis	03	CO1
2.	Preparation of Std Na_2CO_3 and making solutions of different	03	CO1
3.	Estimation of HCl solution using Std. Na_2CO_3 solution	03	CO2
4.	Estimation of NaOH using Std. HCl solution	03	CO2
5.	Estimation of H_2SO_4 using Std. NaOH solution	03	CO2
6.	Estimation of Mohr's Salt using Std. KMnO_4	03	CO3
7.	Determination of acidity of water sample	03	CO2
8.	Determination of alkalinity of water sample	03	CO2
9.	Determination of total hardness of water using Std. EDTA	03	CO4
10.	Estimation of Chlorides present in water sample	03	CO4

11.	Estimation of Dissolved Oxygen(D.O)in water sample	03	CO5
12.	Determination of pH using pHmeter	03	CO5
13.	Determination of conductivity of water and adjusting ionic	03	CO5
14.	Determination of turbidity of water	03	CO5
15.	Estimation of total solids present in water sample	03	CO5
	Total:	45	

Objectives:

Upon completion of the course the student shall be able to

- 1.0 Practice volumetric measurements (using pipettes, measuring jars, volumetric flask, burettes) and gravimetric measurements (using different types of balances), making dilutions, etc To identify the chemical compounds and solutions by senses.
- 2.0 Practice making standard solutions with pre weighed salts and to make solutions of desired dilutions using appropriate techniques.
- 3.0 Conduct titrations adopting standard procedures and using Std. Na_2CO_3 solution for estimation of HCl
- 4.0 Conduct titrations adopting standard procedures and using Std.HCl solution for estimation of NaOH
- 5.0 Conduct titrations adopting standard procedures and using Std. NaOH solution for estimation of H_2SO_4
- 6.0 Conduct titrations adopting standard procedures and using Std. KMnO_4 solution for estimation of Mohr's Salt
- 7.0 Conduct titrations adopting standard procedures to determine the acidity of given samples of water (One ground water and one surface / tap water, and rain water if available)
- 8.0 Conduct titrations adopting standard procedures to determine the alkalinity of given samples of water (One ground water and one surface / tap water)
- 9.0 Conduct titrations adopting standard procedures to determine the total hardness of given samples of water (One ground water and one surface / tap water) using Std. EDTA solution
- 10.0 Conduct titrations adopting standard procedures to determine the chlorides present in the given samples of water and wastewater (One ground water and one surface / tap water)
- 11.0 Conduct the test using titrometric / electrometric method to determine Dissolved Oxygen (D.O) in given water samples (One sample from closed container and one from open container / tap water)

- 12.0 Conduct the test on given samples of water / solutions (like soft drinks, sewage, etc.) to determine their pH using standard pH meter
- 13.0 Conduct the test on given samples of water / solutions
- a) To determine conductivity
 - b) To adjust the ionic strength of the sample to the desired value
- 14.0 Conduct the test on given samples of solutions (coloured and non coloured) to determine their turbidity in NTU
- 15.0 To determine the total solids present in given samples of water (One ground water and one surface / tap water)

Competencies and Key competencies to be achieved by the student

Name of the Experiment (No of Periods)	Competencies	Key competencies
Familiarization of methods for Volumetric analysis. Recognition of chemical substances And solutions (03)	-	--
Preparation of Std Na_2CO_3 and making solutions of different dilution(03)	<ul style="list-style-type: none"> ▪ Weighing the salt to the accuracy of .01 mg ▪ Measuring the water with volumetric flask, measuring jar, volumetric pipette and graduated pipette ▪ Making appropriate dilutions 	<ul style="list-style-type: none"> ▪ Weighing the salt to the accuracy of .01 mg ▪ Measuring the water with volumetric flask, measuring jar, volumetric pipette and graduated pipette ▪ Making appropriate dilutions
Name of the Experiment (No of Periods)	Competencies	Key competencies
Estimation of HCl solution using Std. Na_2CO_3 solution (03)	<ul style="list-style-type: none"> ▪ Cleaning the glassware and rinsing with appropriate solutions 	<ul style="list-style-type: none"> ▪ Making standard solutions
Estimation of NaOH using Std. HCl solution (03)	<ul style="list-style-type: none"> ▪ Making standard solutions 	<ul style="list-style-type: none"> ▪ Measuring accurately the standard solutions and titrants
Estimation of H_2SO_4 using Std. NaOH solution (03)	<ul style="list-style-type: none"> ▪ Measuring accurately the standard solutions and titrants 	<ul style="list-style-type: none"> ▪ Effectively Controlling the flow of the titrant
Estimation of Mohr's Salt using Std. KMnO_4 (03)	<ul style="list-style-type: none"> ▪ Filling the burette with titrant 	<ul style="list-style-type: none"> ▪ Identifying the end point
Determination of acidity of water sample (03)		<ul style="list-style-type: none"> ▪ Making accurate

Determination of alkalinity of water sample (03)		observations
Determination of total hardness of water using Std. EDTA solution (03)	<ul style="list-style-type: none"> ▪ Fixing the burette to the stand ▪ Effectively Controlling the flow of the titrant ▪ Identifying the end point ▪ Making accurate observations 	
Estimation of Dissolved Oxygen(D.O)in water sample (By titration method) (03)		
Estimation of Dissolved Oxygen(D.O)in water sample (By electrometric method) (03)		
Determination of pH using pH meter (03)		
Determination of conductivity of water and adjusting ionic strength to required level (03)	<ul style="list-style-type: none"> ▪ Familiarize with instrument ▪ Choose appropriate 'Mode' / 'Unit' ▪ Prepare standard solutions / buffers, etc. ▪ Standardize the instrument with appropriate standard solutions ▪ Plot the standard curve ▪ Make measurements accurately ▪ Follow Safety precautions 	<ul style="list-style-type: none"> ▪ Prepare standard solutions / buffers, etc. ▪ Standardize the instrument with appropriate standard solutions ▪ Plot the standard curve ▪ Make measurements accurately
Determination of turbidity of water (03)		

Name of the Experiment (No of Periods)	Competencies	Key competencies
Estimation of total solids present in water sample (03)	<ul style="list-style-type: none"> ▪ Measuring the accurate volume and weight of sample ▪ Filtering and air drying without losing any filtrate ▪ Accurately weighing the filter paper, crucible and filtrate ▪ Drying the crucible in an oven 	<ul style="list-style-type: none"> ▪ Measuring the accurate volume and weight of sample ▪ Filtering and air drying without losing any filtrate ▪ Accurately weighing the filter paper, crucible and filtrate

SCHEME OF VALUATION

A) Writing Chemicals, apparatus ,principle and procedure	5M
B) Demonstrated competencies	20M
Making standard solutions	
Measuring accurately the standard solutions and titrants	
Effectively Controlling the flow of the titrant	
Identifying the end point	
Making accurate observations	
C) Viva-voce	5M
Total	30M

Computer Fundamentals Lab

Course code	Course Title	No. of Periods/Weeks	Total No. of periods	Marks for FA	Marks for SA
WD-110 (common to all branches)	Computer Fundamentals Lab	3	90	40	60

Time schedule:

S.No.	Chapter/Unit Title	No. of sessions each of 3 periods duration	No.of Periods
1.	Computer hardware Basics	2	6
2.	Windows Operating System	2	6
3.	MS Word	8	24
4.	MS Excel	7	21
5.	MS PowerPoint	5	15
6.	Adobe Photoshop	6	18
Total periods		30	90

S.No.	Chapter/Unit Title	No.of Periods	CO's Mapped
1.	Computer hardware Basics	6	CO1
2.	Windows Operating System	6	CO1
3.	MS Word	24	CO2
4.	MS Excel	21	CO3
5.	MS PowerPoint	15	CO4
6.	Adobe Photoshop	18	CO5
Total periods		90	

Course Objectives	i)To know Hardware Basics ii)To familiarize operating systems iii)To use MS Office effectively to enable to students use these skills in future courses iv) To use Adobe Photoshop in image editing.
--------------------------	---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Course Outcomes	At the end of the course students will be able to		
	CO1	WD -110.1	Identify hardware and software components
	CO2	WD -110.2	Prepare documents with given specifications using word processing software
	CO3	WD -110.3	Use Spread sheet software to make calculation and to draw various graphs / charts.
	CO4	WD -110.4	Use Power point software to develop effective presentation for a given theme or topic.
CO5	WD -110.5	Edit digital or scanned images using Photoshop	

CO-PO/PSO MATRIX

CO NO.	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
WD -110.1	3	3	3	3	3	3	3	3	2	3
WD -110.2	3	3	3	3	3	3	3	3	2	3
WD -110.3	3	3	3	3	3	3	3	3	2	3
WD -110.4	3	3	3	3	3	3	3	3	2	3
WD -110.5	3	3	3	3	3	3	3	3	2	3
Average	3	2	3							

3=Strongly mapped , 2=moderately mapped, 1=slightly mapped

Learning Outcomes:

I. Computer Hardware Basics

1. a).To Familiarize with Computer system and hardware connections
b).To Start and Shut down Computer correctly
c).To check the software details of the computer
2. To check the hardware present in your computer

II. Windows's operating system

3. To Explore Windows Desktop
4. Working with Files and Folders
5. Windows Accessories: Calculator – Notepad – WordPad – MS Paint

III. Practice with MS-WORD

6. To familiarize with Ribbon layout of MS Word

Home – Insert- Page layout – References – Review- View.

7. To practice Word Processing Basics
8. To practice Formatting techniques
9. To insert a table of required number of rows and columns
10. To insert Objects, Clipart and Hyperlinks
11. To use Mail Merge feature of MS Word
12. To use Equations and symbols features

IV. Practice with MS-EXCEL

13. To familiarize with MS-EXCEL layout
14. To access and enter data in the cells
15. To edit a spread sheet- Copy, Cut, Paste, and selecting Cells
16. To use built in functions and Formatting Data
17. To create Excel Functions, Filling Cells
18. To enter a Formula for automatic calculations
19. To sort and filter data in table.
20. To present data using Excel Graphs and Charts.
21. To develop lab reports of respective discipline.
22. To format a Worksheet in Excel, Page Setup and Print

V. Practice with MS-POWERPOINT

23. To familiarize with Ribbon layout features of PowerPoint 2007.
24. To create a simple PowerPoint Presentation
25. To set up a Master Slide in PowerPoint
26. To insert Text and Objects
27. To insert a Flow Charts
28. To insert a Table
29. To insert a Charts/Graphs
30. To insert video and audio

31. To practice Animating text and objects

32. To Review presentation

VI. Practice with Adobe Photoshop

33. To familiarize with standard toolbox

34. To edit a photograph.

35. To insert Borders around photograph.

36. To change Background of a Photograph.

37. To change colors of Photograph.

38. To prepare a cover page for the book in your subject area.

39. To adjust the brightness and contrast of the picture so that it gives an elegant look.

40. To type a word and apply the shadow emboss effects.

Key competencies:

Expt No	Name of Experiment	Competencies	Key competencies
1 (a).	To familiarize with Computer system and hardware connections	<ul style="list-style-type: none"> a. Identify the parts of a Computer system: i). CPU ii). Mother Board iii) Monitor iv) CD/DVD Drive v) Power Switch vi) Start Button vii) Reset Button b. Identify and connect various peripherals c. Identify and connect the cables used with computer system d. Identify various ports on CPU and connect Keyboard & Mouse 	Connect cables to external hardware and operate the computer
(b).	To Start and Shut down Computer correctly	<ul style="list-style-type: none"> a. Log in using the password b. Start and shut down the computer c. Use Mouse and Key Board 	<ul style="list-style-type: none"> a. Login and logout as per the standard procedure b. Operate mouse & Key Board
(c).	To Explore Windows Desktop	<ul style="list-style-type: none"> a. Familiarize with Start Menu, Taskbar, Icons and Shortcuts b. Access application programs using Start menu, Task manager c. Use Help support 	<ul style="list-style-type: none"> a. Access application programs using Start menu b. Use taskbar and Task manager
2.	To check the software details of the computer	<ul style="list-style-type: none"> a. Find the details of Operating System being used b. Find the details of Service Pack installed 	Access the properties of computer and find the details
3.	To check the hardware present in your computer	<ul style="list-style-type: none"> a. Find the CPU name and clock speed b. Find the details of RAM and Hard disk present c. Access Device manager using Control Panel and check the status of devices like mouse and key board d. Use My Computer to check the details of Hard drives and partitions e. Use the Taskbar 	<ul style="list-style-type: none"> a. Access device manager and find the details b. Type /Navigate the correct path and Select icon related to the details required
4.	Working with Files and Folders	<ul style="list-style-type: none"> a. Create folders and organizing files in different folders b. Use copy / paste move 	a. Create files and folders Rename , arrange and search for the required

		commands to organize files and folders	folder/file
	Working with Files and Folders Continued....	<ul style="list-style-type: none"> c. Arrange icons – name wise, size, type, Modified d. Search a file or folder and find its path e. Create shortcut to files and folders (in other folders) on Desktop f. Familiarize with the use of My Documents g. Familiarize with the use of Recycle Bin 	b. Restore deleted files from Recycle bin
5.	To use Windows Accessories: Calculator – Notepad – WordPad – MS Paint	<ul style="list-style-type: none"> a. Familiarize with the use of Calculator b. Access Calculator using Run command c. Create Text Files using Notepad and WordPad and observe the difference in file size d. Use MS paint and create .jpeg, .bmp files using MS Paint 	<ul style="list-style-type: none"> a. Use windows accessories and select correct text editor based on the situation. b. Use MS paint to create /Edit pictures and save in the required format.
6.	To familiarize with Ribbon layout of MS word. – Home – Insert- page layout- References-Review-View	<ul style="list-style-type: none"> a. Create/Open a document b. Use Save and Save as features c. Work on two Word documents simultaneously d. Choose correct Paper size and Printing options 	<ul style="list-style-type: none"> a. Create a Document and name appropriately and save b. Set paper size and print options
7.	To practice Word Processing Basics	<ul style="list-style-type: none"> a. Typing text b. Keyboard usage c. Use mouse (Left click / Right click / Scroll) d. Use Keyboard shortcuts e. Use Find and Replace features in MS- word f. Use Undo and Redo Features g. Use spell check to correct Spellings and Grammar 	<ul style="list-style-type: none"> a. Use key board and mouse to enter/edit text in the document. b. Use shortcuts c. Use spell check/ Grammar features for auto corrections.
8.	To practice Formatting techniques	<ul style="list-style-type: none"> a. Formatting Text b. Formatting Paragraphs c. Setting Tabs d. Formatting Pages e. The Styles of Word f. Insert bullets and numbers g. Themes and Templates h. Insert page numbers, header 	<ul style="list-style-type: none"> a. Format Text and paragraphs and use various text styles. b. Use bullets and numbers to create lists c. Use Templates /Themes

		and footer	d. Insert page numbers date, headers and footers
9.	To insert a table of required number of rows and columns	<ul style="list-style-type: none"> a. Edit the table by adding the fields – Deleting rows and columns –inserting sub table – marking borders. Merging and splitting of cells in a Table b. Changing the background colour of the table c. Use table design tools d. Use auto fit – fixed row/ column height/length – Even distribution of rows / columns features e. Convert Text to table and Table to Text f. Use Sort feature of the Table to arrange data in ascending/descending order 	<ul style="list-style-type: none"> a. Insert table in the word document and edit b. Use sort option for arranging data.
10.	To Insert objects, clipart and Hyperlinks	<ul style="list-style-type: none"> a. Create a 2-page document. &Insert hyperlinks and t Bookmarks. b. Create an organization chart c. Practice examples like preparing an Examination schedule notice with a hyperlink to Exam schedule table. 	<ul style="list-style-type: none"> a. Insert hyperlinks &Bookmarks b. Create organization charts/flow charts
11.	To Use Mail merge feature of MS Word	<ul style="list-style-type: none"> a. Use mail merge to prepare individually addressed letters b. Use mail merge to print envelopes. 	Use Mail merge feature
12.	To use Equations and symbols features.	<ul style="list-style-type: none"> a. Explore various symbols available in MS Word b. Insert a symbol in the text c. Insert mathematical equations in the document 	Enter Mathematical symbols and Equations in the word document
13.	To Practice with MS-EXCEL	<ul style="list-style-type: none"> a. Open /create an MS Excel spreadsheet and familiarize with MS Excel 2007 layout like MS office Button- b. Use Quick Access Toolbar- Title Bar- Ribbon-Worksheets- Formula Bar-Status Bar 	<ul style="list-style-type: none"> a. Familiarize with excel layout and use b. Use various features available in toolbar

14.	To access and Enter data in the cells	<ul style="list-style-type: none"> a. Move Around a Worksheets- Quick access -Select Cells b. Enter Data-Edit a Cell-Wrap Text-Delete a Cell Entry-Save a File-Close Excel 	<ul style="list-style-type: none"> a. Access and select the required cells by various addressing methods b. Enter data and edit
15.	To edit spread sheet Copy, Cut, Paste, and selecting cells	<ul style="list-style-type: none"> a. Insert and Delete Columns and Rows-Create Borders-Merge and Center b. Add Background Color-Change the Font, Font Size, and Font Color c. Format text with Bold, Italicize, and Underline-Work with Long Text-Change a Column's Width 	Format the excel sheet
16.	To use built in functions and Formatting Data	<ul style="list-style-type: none"> a. Perform Mathematical Calculations verify -AutoSum b. Perform Automatic Calculations-Align Cell Entries 	Use built in functions in Excel
17.	To enter a Formula for automatic calculations	<ul style="list-style-type: none"> a. Enter formula b. Use Cell References in Formulae c. Use Automatic updating function of Excel Formulae d. Use Mathematical Operators in Formulae e. Use Excel Error Message and Help 	Enter formula for automatic calculations
18.	To Create Excel Functions, Filling Cells	<ul style="list-style-type: none"> a. Use Reference Operators b. Work with sum, Sum if , Count and Count If Functions c. Fill Cells Automatically 	<ul style="list-style-type: none"> a. Create Excel sheets involving cross references and equations b. Use the advanced functions for conditional calculations
19.	To sort and filter data in table	<ul style="list-style-type: none"> a. Sort data in multiple columns b. Sort data in a row c. Sort data using Custom order d. Filter data in work sheet 	<ul style="list-style-type: none"> a. Refine the data in a worksheet and keep it organized b. Narrow a worksheet by selecting specific choice
20.	To Practice Excel Graphs and Charts	<ul style="list-style-type: none"> a. Produce an Excel Pie Chart b. Produce c. Excel Column Chart 	a. Use data in Excel sheet to Create technical charts and

			graphs Produce Excel Line Graph b. Produce a Pictograph in Excel
21.	To develop lab reports of respective discipline	Create Lab reports using MS Word and Excel	a. Insert Practical subject name in Header and page numbers in Footer
22.	To format a Worksheet in Excel, page setup and print	a. Shade alternate rows of data b. Add currency and percentage symbols c. Change height of a row and width of a column d. Change data alignment e. Insert Headers and Footers f. Set Print Options and Print	a. Format Excel sheet b. Insert headers & footers and print
23.	To familiarize with Ribbon layout & features of PowerPoint 2007.	Use various options in PowerPoint a. Home b. Insert c. Design d. Animation e. Slideshow f. View g. Review	Access required options in the tool bar
24.	To create a simple PowerPoint Presentation	a. Insert a New Slide into PowerPoint b. Change the Title of a PowerPoint Slide c. PowerPoint Bullets d. Add an Image to a PowerPoint Slide e. Add a Textbox to a PowerPoint slide	a. Create simple PowerPoint presentation with photographs/ClipArt and text boxes b. Use bullets option
25.	To Set up a Master Slide in PowerPoint and add notes	a. Create a PowerPoint Design Template b. Modify themes c. Switch between Slide master view and Normal view d. Format a Design Template Master Slide e. Add a Title Slide to a Design Template f. The Slide Show Footer in PowerPoint g. Add Notes to a PowerPoint Presentation	a. Setup Master slide and format b. Add notes

26.	To Insert Text and Objects	<ul style="list-style-type: none"> a. Insert Text and objects b. Set Indents and line spacing c. Insert pictures/ clipart d. Format pictures e. Insert shapes and word art f. Use 3d features g. Arrange objects 	<p>Insert Text and Objects</p> <p>Use 3d features</p>
27.	To insert a Flow Chart / Organizational Charts	<ul style="list-style-type: none"> a. Create a Flow Chart in PowerPoint b. Group and Ungroup Shapes c. Use smart art 	<p>Create organizational charts and flow charts using smart art</p>
28.	To insert a Table	<ul style="list-style-type: none"> a. PowerPoint Tables b. Format the Table Data c. Change Table Background d. Format Series Legend 	<p>Insert tables and format</p>
29.	To insert a Charts/Graphs	<ul style="list-style-type: none"> a. Create 3D Bar Graphs in PowerPoint b. Work with the PowerPoint Datasheet c. Format a PowerPoint Chart Axis d. Format the Bars of a Chart e. Create PowerPoint Pie Charts f. Use Pie Chart Segments g. Create 2D Bar Charts in PowerPoint h. Format the 2D Chart e. Format a Chart Background 	<p>Create charts and Bar graphs, Pie Charts and format.</p>
30.	To Insert audio & video, Hyperlinks in a slide Add narration to the slide	<ul style="list-style-type: none"> a. Insert sounds in the slide and hide the audio symbol b. Adjust the volume in the settings c. Insert video file in the format supported by PowerPoint in a slide d. Use automatic and on click options e. Add narration to the slide f. Insert Hyperlinks 	<ul style="list-style-type: none"> a. Insert Sounds and Video in appropriate format. b. Add narration to the slide c. Use hyperlinks to switch to different slides and files
31.	To Practice Animation effects	<ul style="list-style-type: none"> a. Apply transitions to slides b. To explore and practice special animation effects like Entrance, Emphasis, Motion Paths & Exit 	<p>Add animation effects</p>
32.	Reviewing presentation	<ul style="list-style-type: none"> a. Checking spelling and grammar 	<ul style="list-style-type: none"> a. Use Spell check and Grammar

		<ul style="list-style-type: none"> b. Previewing presentation c. Set up slide show d. Set up resolution e. Exercise with Rehearse Timings feature in PowerPoint f. Use PowerPoint Pen Tool during slide show g. Saving h. Printing presentation <ul style="list-style-type: none"> (a) Slides (b) Hand-out 	<ul style="list-style-type: none"> feature b. Setup slide show c. Add timing to the slides d. Setup automatic slide show
33	To familiarize with standard toolbox	<ul style="list-style-type: none"> a. Open Adobe Photoshop b. Use various tools such as <ul style="list-style-type: none"> i. The Layer Tool ii. The Color & Swatches Tool iii. Custom Fonts & The Text Tool iv. Brush Tool v. The Select Tool vi. The Move Tool vii. The Zoom Tool viii. The Eraser ix. The Crop Tool x. The Fill Tool 	Open a photograph and save it in Photoshop
34	To edit a photograph	<ul style="list-style-type: none"> a. Use the Crop tool b. Trim edges c. Change the shape and size of a photo d. Remove the part of photograph including graphics and text 	a. Able to edit image by using corresponding tools.
35	To insert Borders around photograph	<ul style="list-style-type: none"> a. Start with a single background layer b. Bring the background forward c. Enlarge the canvas d. Create a border color e. Send the border color to the back f. Experiment with different colors 	Able to create a border or frame around an image to add visual interest to a photo
36	To change Background of a Photograph	<ul style="list-style-type: none"> a. open the foreground and background image b. Use different selection tools to paint over the image c. Copy background image and 	Able to swap background elements using the Select and Mask tool and layers.

		<p>paste it on the foreground.</p> <p>d. Resize and/or drag the background image to reposition.</p> <p>e. In the Layers panel, drag the background layer below the foreground image layer.</p>	
37	To change colors of Photograph	<p>a. Change colors using:</p> <p>i) Color Replacement tool</p> <p>ii) Hue/Saturation adjustment layer tool</p>	Able to control color saturation
38	To prepare a cover page for the book in subject area	<p>a. open a file with height 500 and width 400 for the cover page.</p> <p>b. apply two different colors to work area by dividing it into two parts using Rectangle tool.</p> <p>c. Copy any picture and place it on work area → resize it using free transform tool.</p> <p>d. Type text and apply color and style</p> <p>e. Apply effects using blended options</p>	Able to prepare cover page for the book
39	To adjust the brightness and contrast of picture to give an elegant look	<p>a. open a file.</p> <p>b. Go to image → adjustments → Brightness/Contrast.</p> <p>c. adjust the brightness and contrast.</p> <p>d. save the image.</p>	Able to control brightness/contrast.
40	To type a word and apply the shadow emboss effects	<p>a. open a file</p> <p>b. Select the text tool and type text.</p> <p>c. Select the typed text go to layer → layer style → blended option → drop shadow, inner shadow, bevel and emboss → contour → satin → gradient overlay</p> <p>d. Save the image.</p>	Able to apply shadow emboss effects

BOARD DIPLOMA EXAMINATIONS
DIPLOMA IN WEB DESIGNING ENGINEERING
MODEL PRACTICAL QUESTION PAPER-YEAR END EXAM
COMPUTER FUNDAMENTALS LAB

SCHEME: C-20
MAX MARKS:60

SUB CODE: WD-110
TIME: 3HOURS

1. Identify the internal hardware components of a PC and assemble them.
2. Identify the external components or peripherals of a PC and connect them.
3. Write the procedure to create the files and folders
4. Write the procedure to access Calculator, Paint and Notepad application
5. Write the procedure to perform the following in MS Word
 - (a) Change the Font Size
 - (b) Change the Font Style
 - (c) Change the Text Size
6. Write the procedure to perform the following in MS Word
 - (a) Change the Font Color.
 - (b) Use Various Text Alignment Options.
 - (c) Format text in Bold, Italic and Underline.
7. Create the hierarchy of your family in MS Word.
8. Write the procedure to perform the following in MS Word:
 - (a) Insert a Table
 - (b) Add a Row
 - (c) Add a column
 - (d) Delete a Row
 - (e) Delete a column
9. Write the procedure to use Equation $\frac{(x+y)^2}{(x-y)^2} = \frac{x^2+2xy+y^2}{x^2-2xy+y^2}$ and Symbols.

10. Write the procedure to perform the following in MS Excel
 - (a) To Modify Column Width
 - (b) To Modify Row Height
 - (c) Format text in Bold, Italic, and Underline.
11. Write the procedure to create charts and Graphs in MS Excel
12. Write the procedure to create simple Power Point Presentation on your college in Three slides.
13. Write the procedure to perform Animation on Text and Objects in your presentation.
14. Take a photographic image. Give a title for the image. Put the border. Write your names. Write the Name of Institution and Place.
15. Prepare a cover page for the book in your subject area. Plan your own design.
16. You are given a picture of a flower and associated background (Extract.jpg). Extract the Flower only from that and organize it on a background. Select your own background for organization.
17. You are given a picture (BrightnessContrast.jpg). Adjust the brightness and contrast of the picture so that it gives an elegant look.
18. You are given a picture (position.jpg). Position the picture prefer a blyon a plain background of a color of your choice - Positioning include rotation and scaling.
19. Remove the arrows and text from the given photographic image (Filename: photo.jpg).
20. Type a word; apply the following effects. Shadow Emboss.

III SEMESTER

**DIPLOMA IN WEB DESIGNING ENGINEERING
SCHEME OF INSTRUCTIONS AND EXAMINATION**

CURRICULUM-2020 (III Semester)

Sub Code	Name of the Subject	Instruction Periods/Week		Total Periods Per Semester	Scheme Of Examinations			
		Theory	Practicals		Duration (hrs)	Sessional Marks	End Exam Marks	Total Marks
THEORY SUBJECTS								
WD-301	Mathematics –II	4		60	3	20	80	100
WD-302	Fundamentals of Web Designing	5	-	75	3	20	80	100
WD-303	Operating systems	4	-	60	3	20	80	100
WD-304	Data Structures through C	6	-	90	3	20	80	100
WD-305	DBMS	6	-	90	3	20	80	100
PRACTICAL SUBJECTS								
WD-306	Web Designing and Technologies Lab	-	6	90	3	40	60	100
WD-307	Data Structures Through C Lab	-	3	45	3	40	60	100
WD-308	DBMS Lab	-	4	60	3	40	60	100
WD-309	Multimedia Lab		4	60	3	40	60	100
	Total	25	17	630		260	640	900

WD-301 common with all branches

WD-303,304,305,307,308,309 common with DCME

C-20

ENGINEERING MATHEMATICS-II

Course Code	Course Title	No. of Periods/week	Total No. of periods	Marks for FA	Marks for SA
WD-301	Engineering Mathematics-II	4	60	20	80

S.No.	Unit Title	No. of periods	COs mapped
1	Indefinite Integration	22	CO1
2	Definite Integration and its applications	24	CO2
3	Differential Equations of first order	14	CO3
Total Periods		60	

Course Objectives	(i) To understand the concepts of indefinite integrals and definite integrals with applications to engineering problems. (ii) To understand the formation of differential equations and learn various methods of solving them.
--------------------------	-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Course Outcomes	CO1	Integrate various functions using different methods.
	CO2	Evaluate definite integrals with applications.
	CO3	Obtain differential equations and solve differential equations of first order and first degree.

Learning Outcomes

Unit-I

C.O. 1 Integrate various functions using different methods.

L.O.1.1. Explain the concept of Indefinite integral as an anti-derivative.

1.2. State the indefinite integral of standard functions and properties of Integrals $\int (u + v) dx$ and $\int ku dx$ where k is constant and u, v are functions of x .

1.3. Solve integration problems involving standard functions using the above rules.

1.4. Evaluate integrals involving simple functions of the following type by the method of substitution.

i) $\int f(ax + b) dx$ where $f(x)dx$ is in standard form.

ii) $\int [f(x)]^n f'(x) dx$

iii) $\int f'(x)/[f(x)] dx$

iv) $\int f\{g(x)\} g'(x) dx$

1.5. Find the integrals of $\tan x$, $\cot x$, $\sec x$ and $\operatorname{cosec} x$ using the above.

1.6. Evaluate the integrals of the form $\int \sin^m x \cos^n x dx$ where m and n are suitable positive integers.

1.7. Evaluate integrals of suitable powers of $\tan x$ and $\sec x$.

1.8. Evaluate the Standard integrals of the functions of the type

i) $\frac{1}{a^2 + x^2}, \frac{1}{a^2 - x^2}, \frac{1}{x^2 - a^2}$

ii) $\frac{1}{\sqrt{a^2 + x^2}}, \frac{1}{\sqrt{a^2 - x^2}}, \frac{1}{\sqrt{x^2 - a^2}}$

iii) $\sqrt{x^2 - a^2}, \sqrt{x^2 + a^2}, \sqrt{a^2 - x^2}$

1.9. Evaluate the integrals of the type

$$\int \frac{1}{a+b\sin\theta} d\theta, \int \frac{1}{a+b\cos\theta} d\theta \text{ and } \int \frac{1}{a\cos\theta+b\sin\theta+c} d\theta.$$

1.10. Evaluate integrals using decomposition method.

1.11. Solve problems using integration by parts.

1.12 Use Bernoulli's rule for evaluating the integrals of the form $\int u.v dx$.

1.13. Evaluate the integrals of the form $\int e^x [f(x) + f'(x)] dx$.

Unit-II

C.O.2 Evaluate definite integrals with applications.

L.O.2.1. State the fundamental theorem of integral calculus

2.2. Explain the concept of definite integral.

2.3. Solve problems on definite integrals over an interval using the above concept.

2.4. State various properties of definite integrals.

2.5. Evaluate simple problems on definite integrals using the above properties.

Syllabus for Unit test-I completed

2.6. Explain definite integral as a limit of sum by considering an area.

2.7. Find the areas under plane curves and area enclosed between two curves using integration.

2.8. Obtain the mean value and root mean square value of the functions in any given interval.

2.9. Obtain the volumes of solids of revolution.

2.10. Solve some problems using Trapezoidal rule, Simpson's 1/3 rule for approximation of integrals.

Unit -III

C.O. 3 Form differential equations and solve differential equations of first order and first degree.

L.O.3.1. Define a Differential equation, its order and degree

3.2 Find order and degree of a given differential equation.

3.3 Form a differential equation by eliminating arbitrary constants.

3.4 Solve the first order and first degree differential equations by variables separable method.

3.5 Solve Homogeneous differential equation of first order and first degree.

3.6 Solve exact differential equation of first order and first degree.

3.7 Solve linear differential equation of the form $dy/dx + Py = Q$, where P and Q are functions of x or constants.

3.8 Solve Bernoulli's differential equation reducible to linear form.

3.9 Solve simple problems arising in engineering applications.

Syllabus for Unit test-II completed

Engineering Mathematics – II

CO/PO – Mapping

WD-301	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
CO1	3	2	2	2				3	1	2
CO2	3	3	3	3				3	3	3
CO3	3	3	3	3				3	3	3
Avg	3	2.6	2.6	2.6				3	2.3	2.6

3 = Strongly mapped (High), **2** = Moderately mapped (Medium), **1** = Slightly mapped (Low)

PO5: Appropriate quiz programme may be conducted at intervals and duration as decided by concerned teacher.

PO6: Seminars on applications of mathematics in various engineering disciplines are to be planned and conducted.

PO7: Such activities are to be planned that students visit library to refer standard books on Mathematics and latest updates in reputed national and international journals, attending seminars, learning mathematical software tools.

PSO1: An ability to understand the concepts of basic mathematical techniques and to apply them in various areas like computer programming, civil constructions, fluid dynamics, electrical and electronic systems and all concerned engineering disciplines.

PSO2: An ability to solve the Engineering problems using latest software tools, along with analytical skills to arrive at faster and appropriate solutions.

PSO3: Wisdom of social and environmental awareness along with ethical responsibility to have a successful career as an engineer and to sustain passion and zeal for real world technological applications.

C-20

Engineering Mathematics – II

PO- CO – Mapping strength

PO no	Mapped with CO no	CO periods addressing PO in column I		Level (1,2 or 3)	Remarks
		Number	%		
1	CO1, CO2, CO3	60	100%	3	>40% Level 3 Highly addressed
2	CO1, CO2, CO3	60	100%	3	
3	CO1, CO2, CO3	60	100%	3	
4	CO2, CO3	38	63.3%	3	25% to 40% Level 2 Moderately addressed
5					
6					
7					
PSO 1	CO1, CO2, CO3	60	100%	3	5% to 25% Level 1 Low addressed
PSO 2	CO1, CO2, CO3	40	66.6%	3	
PSO 3	CO1, CO2, CO3	48	75%	3	
					<5% Not addressed

ENGINEERING MATHEMATICS – II

COURSE CONTENTS**Unit-I****Indefinite Integration .**

1. Integration regarded as anti-derivative – Indefinite integrals of standard functions. Properties of indefinite integrals. Integration by substitution or change of variable. Integrals of $\tan x$, $\cot x$, $\sec x$, $\operatorname{cosec} x$. Integrals of the form $\int \sin^m x \cdot \cos^n x dx$, where at least one of m and n is odd positive integers. Integrals of suitable powers of $\tan x$, $\sec x$ and $\operatorname{cosec} x \cdot \cot x$ by substitution.

Evaluation of integrals which are reducible to the following forms:

$$i) \frac{1}{a^2 + x^2}, \frac{1}{a^2 - x^2}, \frac{1}{x^2 - a^2}$$

$$ii) \frac{1}{\sqrt{a^2 + x^2}}, \frac{1}{\sqrt{a^2 - x^2}}, \frac{1}{\sqrt{x^2 - a^2}}$$

$$iii) \sqrt{x^2 - a^2}, \sqrt{x^2 + a^2}, \sqrt{a^2 - x^2}$$

Integration by decomposition of the integrand into simple rational, algebraic functions.

Integration by parts, Bernoulli's rule and integrals of the form $\int e^x [f(x) + f'(x)] dx$.

Unit-II**Definite Integral and its applications:**

2. Definite integral-fundamental theorem of integral calculus, properties of definite integrals, evaluation of simple definite integrals. Definite integral as the limit of a sum. Area under plane curves – Area enclosed between two curves. Mean and RMS values of a function on a given interval. Volumes of solids of revolution. Trapezoidal rule, Simpson's 1/3 rule to evaluate an approximate value of a definite integral.

Unit -III

Differential Equations:

3. Definition of a differential equation-order and degree of a differential equation-formation of differential equations-solutions of differential equations of first order and first degree using methods, variables separable, homogeneous, exact, linear differential equation, Bernoulli's equation.

Textbook:

Engineering Mathematics-II, a textbook for third semester diploma courses, prepared & prescribed by SBTET, AP.

Reference Books:

1. B.S. Grewal, Higher Engineering Mathematics, Khanna Publishers.
2. Schaum's Outlines Differential Equations, Richard Bronson & Gabriel B. Costa
3. M.Vygodsky, Mathematical Handbook: Higher Mathematics, Mir Publishers, Moscow.

BLUE PRINT

S. No	Chapter/ Unit title	No of Periods	Weightage allotted	Marks wise distribution of weightage				Question wise distribution of weightage				COs mapped
				R	U	Ap	An	R	U	Ap	An	
1	Unit – I: Indefinite Integration	22	28	11	11	06	0	2	2	2	0	CO1
2	Unit – II: Definite Integration and its applications	24	33	11	03	11	08	2	1	2	1	CO2
3	Unit – III: Differential Equations of first order	14	19	03	03	03	10	1	1	1	1	CO3
Total		60	80	25	17	20	18	5	4	5	2	

R: Remembering Type : 25 Marks

U: understanding Type : 17 Marks

Ap: Application Type : 20 Marks

An: Analysing Type : 18 Marks

C-20

Engineering Mathematics – II

Unit Test Syllabus

Unit Test	Syllabus
Unit Test-I	From L.O 1.1 to L.O 2.5
Unit Test-II	From L.O 2.6 to L.O 3.9

UNIT TEST MODEL PAPERS

Unit Test I

C –20, WD-301

State Board of Technical Education and Training, A. P

First Year

Subject name: **Engineering Mathematics-II**

Sub Code: **WD-301**

Time : 90 minutes

Max.marks:40

Part-A

16Marks

Instructions: (1) Answer all questions.

(2) First question carries four marks and the remaining questions carry three marks each

1. Answer the following.

a. Evaluate $\int x^8 dx$ (CO1)

b. Evaluate $\int \frac{1}{\sqrt{4-x^2}} dx$. (CO1)

c. $\int e^x (f(x) + f'(x)) dx = e^x f(x) + c$ is true/false (CO1)

- d. Evaluate $\int_0^{\frac{\pi}{2}} \cos x dx$ (CO2)
2. Evaluate $\int \left(3 \cos e c^2 x - 2 \tan x \sec x + \frac{1}{x} \right) dx$. (CO1)
3. Evaluate $\int \frac{\sin(\log x)}{x} dx$. (CO1)
4. Evaluate $\int e^x \sin 2x dx$. (CO1)
5. Evaluate $\int_0^{\frac{\pi}{2}} \sin^2 x dx$ (CO2)

Part-B

3×8=24

Instructions: (1) Answer all questions.

(2) Each question carries eight marks

(3) Answer should be comprehensive and the criterion for valuation is the content but not the length of the answer.

6. A) Evaluate $\int \frac{1}{5+4\cos x} dx$. (CO1)
or
B) Evaluate $\int \sin^4 x \cos^3 x dx$. (CO1)
7. A) Evaluate $\int \cos^{-1} \left(\frac{1-x^2}{1+x^2} \right) dx$. (CO1)
or
B) Evaluate $\int x^4 e^{2x} dx$. (CO1)
8. A) Evaluate $\int_0^{\frac{\pi}{2}} \cos 4x \cos x dx$ (CO2)
or
B) Evaluate $\int_0^{\frac{\pi}{2}} \frac{\sin^{10} x}{\sin^{10} x + \cos^{10} x} dx$ (CO2)

State Board of Technical Education and Training, A. P

First Year

Subject name: **Engineering Mathematics-II**Sub Code: **WD-301**

Time : 90 minutes

Max.marks:40

Part-A

16Marks

Instructions: (1) Answer all questions.

(2) First question carries four marks and the remaining questions carry three marks each

1. Answer the following.
 - a. Volume of the curve
 $y = f(x)$ over the interval $[a, b]$ when rotated about X-axis is _____
 (CO2)
 - b. Mean value of
 $f(x)$ over the interval $[a, b]$ is _____ (CO2)
 - c. Order of differential
 equation $\frac{d^2y}{dx^2} + p^2y = 0$ is _____ (CO3)
 - d. Integrating factor of $\frac{dy}{dx} + Py = Q$ is _____ (CO3)
2. Find the mean value of $x^2 + 2x + 1$ over the interval $[1, 2]$ (CO2)
3. Find the area enclosed by curve $x^2 = 4y$ between the lines $x = 2$ and $x = 4$ (CO2)
4. Form the differential equation by eliminating the arbitrary constants from $y = A \cos 2x + B \sin 2x$. (CO3)
5. Solve $\frac{dy}{dx} = \sqrt{\frac{1-y^2}{1-x^2}}$. (CO3)

Instructions: (1) Answer all questions.

(2) Each question carries eight marks

(3) Answer should be comprehensive and the criterion for valuation is the content but not the length of the answer.

6. A) Find the area bounded between the curve $y = x^2 - 5x$ and the line $y = 4 - 2x$ (CO2)

Or

- B) Find the R.M.S value of $\sqrt{\log x}$ between the lines $x = e$ to $x = e^2$ (CO2)

7. A) Find the volume of the solid obtained by revolving the ellipse $\frac{x^2}{16} + \frac{y^2}{25} = 1$ about x axis (CO2)

or

- B) Calculate the approximate value of $\int_0^6 \frac{1}{1+x} dx$ by taking $n = 6$ using Trapezoidal rule (CO3)

8. A) Solve $(y^2 - 2xy)dx + (2xy + x^2)dy = 0$. (CO3)

or

- B) Solve $x \frac{dy}{dx} + \frac{y}{x} = x^3 y^6$. (CO3)

-o0o-

END EXAM MODEL PAPERS

STATE BOARD OF TECHNICAL EDUCATION, A.P

ENGINEERING MATHEMATICS WD- 301

TIME : 3 HOURS

MODEL PAPER- I

MAX.MARKS : 80M

PART-A

Answer All questions. Each question carries THREE marks. 10x3=30M

1. Evaluate $\int \left(2 \sin x - 3e^x + \frac{4}{1+x^2} \right) dx.$ **CO 1**

2. Evaluate $\int e^x \sin e^x dx.$ **CO 1**

3. Evaluate $\int \sin 3x \cos 2x dx.$ **CO 1**

4. Evaluate $\int xe^x dx.$ **CO1**

5. Evaluate $\int_0^1 \frac{1}{1+x^2} dx.$ **CO 2**

6. Find the mean value of $y = x^2$ from $x=0$ to $x=1$ **CO 2**

7. Find the area of the region bounded by the curve $y = \sin x$ from $x=0$ to $x=\pi$
CO 2

8. Find the order and degree of the differential equation $\left(\frac{d^3 y}{dx^3} \right)^2 - 3 \left(\frac{dy}{dx} \right)^2 - x^2 = 1$
CO3

9. Solve $\frac{dy}{dx} = \frac{1+y^2}{1+x^2}$ **CO3**

10. Solve $(x^2 + y)dx + (y^2 + x)dy = 0.$ **CO3**

PART-B

Answer All questions. Each question carries EIGHT marks.

5x8=40M

11. A) Evaluate $\int \frac{3x+1}{(x-1)(x+3)} dx.$

CO1

Or

B) Evaluate $\int \frac{1}{5+4\cos x} dx.$

CO1

12. A) Evaluate $\int x \sin 3x \cos x dx.$

CO1

Or

B) Evaluate $\int x^3 \cos x dx.$

CO1

13. A) Evaluate $\int_0^1 \frac{x^3}{1+x^8} dx.$

CO2

Or

B) Evaluate $\int_0^{\frac{\pi}{2}} \frac{1}{1+\tan^3 x} dx.$

CO2

14. A) Find the area of the region bounded by the curves $y^2 = 4x$ and $x^2 = 4y.$

CO2

Or

B) Find the R.M.S values of $\sqrt{27-4x^2}$ from $x=0$ to $x=3$

CO2

15. A) Find the volume of the solid generated by revolution of the ellipse $\frac{x^2}{16} + \frac{y^2}{25} = 1$

about X-axis

CO2

Or

B) Calculate the approximate value of $\int_1^{11} x^3 dx$ by using Simpson's 1/3rd rule by

dividing the range into 10 equal parts.

CO2

PART-C

Answer the following question. Question carries TEN marks.

1x10=10M

16. Solve $2 \sin x \frac{dy}{dx} - y \cos x = xy^3 e^x$.

CO3

STATE BOARD OF TECHNICAL EDUCATION, A.P

ENGINEERING MATHEMATICS WD-301

TIME : 3 HOURS

MODEL PAPER-II

MAX.MARKS : 80M

PART-A

Answer All questions. Each question carries THREE marks.

10x3=30M

1. Evaluate $\int \left(3e^x - 2\cos x + \frac{3}{x} \right) dx$. CO 1
2. Evaluate $\int \cos^2 2x dx$. CO 1
3. Evaluate $\int \frac{\tan^{-1} x}{1+x^2} dx$. CO 1
4. Evaluate $\int x \cos x dx$. CO1
5. Evaluate $\int_0^2 \frac{1}{\sqrt{4-x^2}} dx$. CO2
6. Find the mean value of $i = a \sin t$ over the complete wave. CO2
7. Find the volume generated by revolving the circle $x^2 + y^2 = 9$ from $x = 0$ to $x = 2$ about x-axis CO2
8. Obtain the differential equation by eliminating the arbitrary constants A and B from the curve $y = Ae^x + Be^{-x}$ CO3
9. Solve $\frac{dy}{dx} = e^{2x+y}$ CO3
10. Solve $\frac{dy}{dx} + \frac{y}{x} = x$ CO3

PART-B

Answer All questions. Each question carries EIGHT marks. 5x8=40M

11. A) Evaluate $\int \frac{1}{2x^2 + 3x + 5} dx.$ **CO1**
Or

B) Evaluate $\int \sin^3 x \cos^5 x dx.$ **CO1**

12. A) Evaluate $\int e^x \left(\frac{2 + \sin 2x}{1 + \cos 2x} \right) dx.$ **CO1**
Or

B) Evaluate $\int e^{2x} x^4 dx.$ **CO1**

13. A) Evaluate $\int_0^1 \frac{\sec^2 x}{(1 + \tan x)^2} dx.$ **CO2**
Or

B) Evaluate $\int_0^{\frac{\pi}{2}} \log(1 + \tan \theta) d\theta.$ **CO2**

14. A) Find the area bounded between the curves $y = x^2$ and the line $y = 3x + 4.$ **CO3**
Or

B) Find the R.M.S value of $\sqrt{\log x}$ between the lines $x = e$ to $x = e^2$ **CO2**

15. A) Find the volume of right circular cone using integration. **CO2**
Or

B) Find the approximate value of π from $\int_0^1 \frac{1}{1+x^2} dx$ using Trapezoidal rule by dividing $[0,1]$ into 5 equal sub-intervals. **CO2**

PART-C

Answer the following question. Question carries TEN marks.

1x10=10M

16. Solve $xy^2 dy - (x^3 + y^3) dx = 0$ **CO3**

Fundamentals of Web Designing

Course code	Course Title	No. of Periods/ Weeks	Total No. of periods	Marks for FA	Marks for SA
WD-302	Fundamentals of Web Designing	5	75	20	80

S.No.	Chapter/Unit Title	No.of Periods	CO's Mapped
1.	Anatomy of web Application	12	CO1
2.	Web designing with HTML	18	CO2
3.	Beautifying web pages	20	CO3
4.	CSS grid system, Flexboxes, Responsive web design fundamentals	10	CO4
5.	CSS framework	15	CO5
Total Periods		75	

Course Objectives	Upon completion of the course the student shall be able
	i) To acquire the basic knowledge of Web Designing ii) To apply concepts of HTML to prepare web pages iii) To beautify Web pages iv) To describe CSS Grid system, Flexboxes v) To apply CSS Framework vi) To prepare simple Web applications.

Course Outcomes	Upon completion of the course the student shall be able to		
	CO1	WD-302.1	Explain Anatomy of web Application
	CO2	WD-302.2	Design interactive web page(s) using HTML
	CO3	WD-302.3	Design interactive web page(s) using CSS
	CO4	WD-302.4	Apply the concepts of CSS grid system, CSS Flexboxes, responsive web design fundamentals
	CO5	WD-302.5	Use the CSS framework in Web Design

CO-PO/PSO Matrix:

CO NO.	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
WD-302.1	3	1	1	1	1	1	1	3	1	1
WD-302.2	3	3	3	2	2	1	2	3	2	1
WD-302.3	3	3	3	2	2	1	2	3	2	1
WD-302.4	2	3	3	3	2	2	2	2	3	2
WD-302.5	1	3	3	3	3	2	2	1	3	2
Average	2.4	2.6	2.6	2.2	2.0	1.4	1.8	2.4	2.2	1.5

3=strongly mapped, 2=moderately mapped, 1=slightly mapped

LEARNING OUTCOMES:

1. Anatomy of web Application

1.1 Anatomy of web Application

- 1.1.1 Define Web Browser and list of Web Browsers for PC.
- 1.1.2 Define Web server.
- 1.1.3 Define Webpage.
- 1.1.4 Navigate through web pages.
- 1.1.5 Define URL with Example.
- 1.1.6 Explain Client-side and server-side scripts.
- 1.1.7 Explain Content Management System.

1.2 Introduction to version control system :

- 1.2.1 Describe Git & GitHub in version control system.

1.3 Wireframes

- 1.3.1 Demonstrate the usage of UI controls in Wireframes.
- 1.3.2 Explain the Canvas framework in Wireframe.
- 1.3.3 Know the application of UI library in Wireframe.

2. Web designing with HTML

- 2.1 Introduction to HTML.
- 2.2 List Features of HTML.
- 2.3 Explain Advantages and disadvantages of HTML.
- 2.4 State the need of learning HTML.
- 2.5 Explain Basic building blocks of HTML
- 2.6 Explain Meta elements, Favicons, Link and Script of Head elements in HTML.
- 2.7 Explain Block-level elements in HTML.
- 2.8 Explain Inline elements in HTML.
- 2.9 Explain semantic elements in HTML.
- 2.10 Explain HTML iframes and Canvas elements.

3. Beautifying web pages

- 3.1 Introduction to CSS
- 3.2 List types of CSS
- 3.3 Syntax of CSS
- 3.4 Describe Basic Selector
- 3.5 Describe Relational selectors
- 3.6 Describe Attribute selectors
- 3.7 Describe Pseudo selectors
- 3.8 Explain Fonts in CSS
- 3.9 Explain Padding and Margins in CSS
- 3.10 Explain Borders in CSS
- 3.11 Explain Box-model
- 3.12 Describe Shadows in CSS
- 3.13 Explain Background Images and gradient-colors and Positions in CSS
- 3.14 Explain Transitions and transformations in CSS
- 4. CSS grid system, Flexboxes, Responsive web design fundamentals**
 - 4.1 Explain Meta element for responsive web design
 - 4.2 Describe media queries in CSS
 - 4.3 Explain media queries in various scenarios
 - 4.4 Prepare Responsive images
 - 4.5 Prepare Responsive tables
 - 4.6 Explain Flexboxes with responsiveness
- 5. CSS framework**
 - 5.1 Describe Bootstrap in CSS Framework
 - 5.2 Explain Bootstrap inclusion in project
 - 5.3 Explain Color codes in Bootstrap
 - 5.4 Explain Layouts and grid system in Bootstrap
 - 5.5 Describe Basic components of Bootstrap
 - 5.6 Explain Modals in Bootstrap
 - 5.7 Explain Navbar in Bootstrap
 - 5.8 Explain Cards in Bootstrap
 - 5.9 Explain Tables in Bootstrap
 - 5.10 Explain Badges in Bootstrap

COURSE CONTENT

UNIT I

Anatomy of web Application : Web Browser, Web server, Webpage, Navigation, URL, Client-side and server-side scripts. Content Management System,

Introduction to version control system : Git & GitHub,

Wireframes : UI controls, Canvas, UI library.

UNIT II

Web designing with HTML : Introduction to HTML, Features, Advantages and disadvantages, Why we need to learn HTML. Basic building blocks of HTML, **Head** : Meta elements, Favicons, Link and Script, **Body** : Block-level elements, **Inline elements** : Form-controls, span, img, code, progress, sup, sub, styling fonts and **semantic elements** , HTML Iframes, Canvas

UNIT III

Beautifying web pages : Introduction to CSS, Kinds of CSS, Syntax, Kind of selectors : Basic selectors, Relational selectors, Attribute selectors, Pseudo selectors, Styling fonts, padding and margin, borders in CSS, box-model, Shadows, Backgrounds : Images and gradient-colors, Positions, Transitions and transformations

UNIT IV

CSS grid system, Flexboxes, Responsive web design fundamentals :

Meta element for responsive web design, Introduction to media queries, Representing media queries in various scenarios, Responsive images, Responsive tables, Flexboxes with responsiveness.

UNIT V

CSS framework : Introduction to Bootstrap, Including bootstrap in project, Color codes, Layouts and grid system, Basic components of bootstrap, Modals, Navbar, Cards, Tables, Badges

Reference Books

1. HTML complete reference, Powell, TMH
2. CSS Web Site Design -- Eric A.Meyer
3. Responsive Web Design with HTML5 and CSS3 -- Ben Frain

Model Blue Print:

S.No.	Chapter/Unit title	No.of periods	Weightage Allocated	Marks Wise Distribution of Weightage				Question wise Distribution of Weightage				CO's Mapped
				R	U	Ap	An	R	U	Ap	An	
1	Anatomy of web Application	12	14	3	11			1	2			CO1
2	Web designing with HTML	18	14	3	3	8		1	1	1		CO2
3	Beautifying web pages	20	14	3	11		10*	1	2		*	CO3
4	CSS grid system, Flexboxes, Responsive web design fundamentals	10	14	3	11		10*	1	2		*	CO4
5	CSS framework	15	14	6	8		10*	2	1		*	CO5
	Total	75	70+10*	18	44	8	10*	6	8	1	1	

Note: Part-C: 10 marks single analytical question may be chosen from any one of starred chapters.

Table specifying the scope of syllabus to be covered for unit tests

Unit Test	Learning outcomes to be covered
Unit test-1	From 1.1 to 3.7
Unit test-2	From 3.8 to 5.10

DIPLOMA IN WEB DESIGNING ENGINEERING
MODEL PAPER
Fundamentals of Web Designing
UNIT TEST-1

SCHEME: C-20
MAX MARKS:40

SUBJ CODE:WD-302
TIME: 90Minutes

PART-A

16Marks

Instructions: 1) Answer all questions
2) First question carries 4marks, and each question of remaining carries 3marks

1. a) Java script is a client side scripting language (True/False) (CO1)
b) CSS Stands for----- (CO3)
c)----- tag in HTML should be used to show a scrolling text. (CO2)
d) Which HTML element should be used to display one web page in another web page. [] (CO2)
I) canvas II) iframe III) anchor IV) head
2. List any three web browsers. (CO1)
3. Write any three advantages of HTML. (CO2)
4. What is a meta tag? (CO2)
5. Write the syntax of CSS? (CO3)

PART-B

3X8=24Marks

Instructions: 1) Answer all questions
2) Each question carries 8 Marks
3) Answer should be comprehensive and the criterion for valuation is the content but not the length of the answer

6. a) Explain the canvas frame work in wireframe. (CO1)
Or
b) Explain content management system. (CO1)
7. a) Write HTML code that use any four block level elements. (CO2)
Or
b) Write HTML code that use any four inline elements. (CO2)
8. a) Explain CSS Pseudo selectors with examples. (CO3)
Or
b) Explain CSS Attribute selectors with examples. (CO3)

Board Diploma Examination

Model paper -End Exam

DIPLOMA in WEB DESIGNING ENGINEERING

Fundamentals of Web Designing

SCHEME: C-20
MAX MARKS: 80

SUBJ CODE: WD – 302
TIME: 3HOURS

Part-A

Answer All Questions each carries three marks

10X3=30Marks

- | | |
|----------------------------------------------------------------------------------|-----|
| 1. Define web server and web page . | CO1 |
| 2. Write the difference between client side scripting and server side scripting. | CO1 |
| 3. State the need of learning HTML. | CO2 |
| 4. Write the purpose of meta tag in HTML? | CO2 |
| 5. List the three types of CSS. | CO3 |
| 6. How to draw borders using CSS. | CO3 |
| 7. What is a Flexbox | CO4 |
| 8. Write the advantage of media queries in CSS | CO4 |
| 9. State the need of Bootstrap in CSS Framework. | CO5 |
| 10. List the types of Layouts in Bootstrap. | CO5 |

PART-B

5×8=40Marks

Instructions: 1) Answer ALL questions

2) Each question carries eight marks.

3) Answers should be comprehensive and the criterion for valuation is the content but not the length of the answer.

- | | |
|----------------------------------------------------------------------------|-----|
| 11. (a) Explain the usage of Git and GitHub in version control system. | CO1 |
| (OR) | |
| (b) Describe the usage of UI controls in wireframes? | CO1 |
| 12. (a) Design a HTML page with four Block level and four inline elements. | CO2 |
| (OR) | |
| (b) Design a HTML page with iframe and canvas elements. | CO2 |
| 13. (a) Write the syntax of CSS and explain any three CSS Selectors. | CO3 |
| (OR) | |
| (b) Explain Transitions and transformations in CSS. | CO3 |

14. (a) Explain different ways of designing responsive web pages. CO4

(OR)

(b) Explain Responsive images and Responsive tables with examples. CO4

15. (a) Explain any four Basic components of Bootstrap. CO5

(OR)

(b) Write the steps for including Bootstrap to a project. CO5

PART-C

1×10=10Marks

16. Design a web page that uses Background images, gradient colors and positions in CSS. CO3

C-20

Operating Systems

Course code	Course Title	No. of Periods/Weeks	Total No. of periods	Marks for FA	Marks for SA
WD-303	Operating Systems	4	60	20	80

S.No.	Chapter/Unit Title	No.of Periods	CO's Mapped
1.	Introduction to Operating system	12	CO1
2.	Process management	12	CO2, CO6
3.	Synchronization & Deadlocks	12	CO3, CO6
4.	Memory management	12	CO4, CO6
5.	Disk scheduling and File management	12	CO5, CO6
Total Periods		60	

Course Objectives	i)To know about the basics of Operating Systems ii)To familiarize with process management, Scheduling algorithms, Synchronization and deadlock techniques iii)To understand various Memory management techniques iv)To familiarize with File management
--------------------------	------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Course Out comes	At the end of the course students will be able to		
	CO1	WD-303.1	Explain basic concepts of Operating System
	CO2	WD-303.2	Analyse a given process scheduling algorithm
	CO3	WD-303.3	Describe Semaphores , synchronization and Deadlock handling techniques.
	CO4	WD-303.4	Use memory management techniques and page replacement algorithms
	CO5	WD-303.5	Use Disk scheduling algorithms and File allocation methods
	CO6	WD-303.6	Analyze functionalities of different operating systems

CO-PO/PSO MATRIX

CO NO.	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
WD-303.1	2							1	1	1
WD-303.2	2	2	3					2	1	2
WD-303.3	1	2	2	3	2	3		3	2	3
WD-303.4	2		3			3		2	2	2
WD-303.5	2	2	3					3	3	2
WD-303.6	3	3		2	2		3	3	3	3
Average	2	2.3	2.8	2.5	2	3	3	2.3	2	2.2

3=Strongly mapped , 2=moderately mapped, 1=slightly mapped

Learning Outcomes:

1.0 Introduction to operating systems

- 1.1 Define an operating system
- 1.2 Discuss history of operating system
- 1.3 Discuss about various types of operating systems
- 1.4 Distinguish spooling and buffering
- 1.5 Explain the concepts multiprogramming and timesharing
- 1.6 Differentiate between distributed and real time systems
- 1.7 Describe multiprocessor systems
- 1.8 Describe the operating system components
- 1.9 Discuss operating system services
- 1.10 Define system call with an example
- 1.11 List and explain different types of system calls
- 1.12 Define single user, multi user operating system structure

2.0 Process management

- 2.1 Define process and process control block
- 2.2 Explain process state diagram

- 2.3 Describe process creation and termination
- 2.4 Discuss the relation between processes
- 2.5 Define Thread and describe multithreading
- 2.6 Explain scheduling concepts
- 2.7 Describe scheduling queues and schedulers
- 2.8 Explain CPU scheduling and scheduling criteria
- 2.9 Explain various scheduling algorithms
 - 2.9.1 FCFS
 - 2.9.2 SJF
 - 2.9.3 Round Robin
 - 2.9.4 Priority
 - 2.9.5 Multilevel Scheduling

3.0 Synchronization & Deadlocks

- 3.1 Describe semaphores
- 3.2 Explain inter process communication
- 3.3 Define Deadlock
- 3.4 State the necessary conditions for arising deadlocks
- 3.5 State various techniques for deadlock prevention
- 3.6 Discuss Deadlock avoidance and detection
- 3.7 Describe the process of recovering from deadlock

4.0 Memory management

- 4.1 Describe briefly address binding, dynamic loading, dynamic linking
- 4.2 Define overlays
- 4.3 Describe briefly on swapping
- 4.4 Explain single partition allocation
- 4.5 Explain multiple partition allocation
- 4.6 Explain the concept of fragmentation
- 4.7 Explain paging concept
- 4.8 Explain how logical address is translated into physical address
- 4.9 Explain segmentation and segmentation with paging
- 4.10 Define virtual memory techniques
- 4.11 Describe demand paging
- 4.12 Describe page replacement

- 4.13 Discuss on page replacement algorithms
 - 4.13.1 FIFO
 - 4.13.2 LRU
 - 4.13.3 Optimal
- 4.14 Explain the concept of thrashing
- 4.15 Explain working set model and page fault frequency

5.0 Disk scheduling and File management

- 5.1 List out various disk performance parameters
- 5.2 Disk scheduling policies
 - 5.2.1 FIFO
 - 5.2.2 SSTF
 - 5.2.3 SCAN
- 5.3 Define file management
- 5.4 List and explain various file operations
- 5.5 List and explain various access methods
- 5.6 List and explain various allocation methods
- 5.6 List and explain directory structure
- 5.7 Explain disk organization and structure

COURSE CONTENT

1.0 Introduction to operating systems

Operating System –Evolution of operating system-Types of Operating Systems - Multi Programming and Time Sharing - Distributed and Real time Systems - spooling and buffering - Multi processor systems-Components of Operating Systems - operating System Services - system Calls - single User and Multi user operating System Structure.

2. Process management

Processes - Sequential Processes - Process State Diagram - Process Control Block - Process Creation and Termination - Relations between Processes - Threads and Multi Threading - Scheduling Concepts - Schedulers - CPU scheduling and Scheduling criteria - scheduling algorithms.

3. Synchronization & Deadlocks

Inter Process Communications - semaphores – monitors
 Deadlocks - principal of deadlock - deadlock prevention - deadlock detection - deadlock avoidance.

4. Memory management

Address binding -Dynamic Loading- dynamic linking-overlays-swapping- memory allocation-fragmentation-paging-segmentation- segmentation with paging- Benefits of virtual memory - virtual memory techniques - demand paging - page replacements - page replacement algorithms – thrashing.

5. Disk scheduling and File management

Disk performance parameters - Disk scheduling policies – Introduction to file systems - File management-File Operations - Access methods - Directory structure organization - File Protection.

REFERENCE BOOKS

- | | |
|-------------------------------|----------------------------|
| 1. Operating Systems | -- Silberschatz and Galvin |
| 2. Operating Systems | -- William Stallings, PHI |
| 3. Operating Systems | -- Dietel and Dietel |
| 4. Operating Systems | -- Dhamdhare (TMH) |
| 5. Advanced Operating Systems | -- Tanenbaum |

Model Blue Print:

S.No.	Chapter/Unit title	No.of periods	Weightage Allocatd	Marks Wise Distribution of Weightage				Question wise Distribution of Weightage				CO's Mapped
				R	U	Ap	An	R	U	Ap	An	
1	Introduction to Operating system	12	14	6	8			2	1			CO1
2	Process management	12	14	6	8			2	1			CO2, CO6
3	Synchronization & Deadlocks	12	14	3	3	8	10	1	1	1	*	CO3, CO6
4	Memory management	12	14	6	8			2	1			CO4, CO6
5	Disk scheduling and File management	12	14	3	11		10	1	2		*	CO5, CO6
	Total	60	70+(10*)	24	38	8	10*	8	6	1	1	

Note: Part-C: 10 marks single analytical question may be chosen from any one of starred chapters.

Table specifying the scope of syllabus to be covered for unit tests

Unit Test	Learning outcomes to be covered
Unit test-1	From 1.1 to 3.2
Unit test-2	From 3.3 to 5.7

**DIPLOMA IN WEB DESIGNING ENGINEERING
MODEL PAPER
OPERATING SYSTEMS
UNIT TEST-1**

**SCHEME: C-20
MAX MARKS:40**

**SUBJ CODE: WD-303
TIME: 90 Minutes**

PART-A

16Marks

Instructions:1) Answer all questions

2) First question carries 4marks, and each question of remaining carries 3marks

1. a) Operating system is a Hardware.(True/False) (CO1)
- b) Operating system is also known as _____ manager. (CO1)
- c) Full form of FCFS is _____ . (CO2)
- d) Which one of the following is not a process state [] (CO2)
 - i)New II)Scheduling III)Suspend IV)Running
- 2) List any three types of Operating Systems. (CO1)
- 3) Define spooling and buffering. (CO1)
- 4) Draw Process state diagram. (CO2)
- 5) Distinguish between process and Thread. (CO2)

PART-B

3X8=24Marks

Instructions: 1) Answer all questions

2) Each question carries 8 Marks

3) Answer should be comprehensive and the criterion for valuation is the content but not the length of the answer

6. a) Explain the concept of Multiprogramming and Time sharing. (CO1)

(Or)

 b) Explain various system calls with an examples. (CO1)
7. a) Differentiate Distributed and Real-time systems. (CO1)

(Or)

 b) Explain various operating system services. (CO1)
8. a) Explain various CPU scheduling algorithms. (CO2)

(Or)

 b) Describe Inter process communication. (CO2)

**DIPLOMA IN WEB DESIGNING ENGINEERING
MODEL PAPER - END EXAMINATION
OPERATING SYSTEMS**

**SCHEME: C-20
MAX MARKS:80**

**SUBJ CODE: WD-303
TIME: 3HOURS**

PART-A

10X3=30Marks

Note: Answer all questions

- | | | |
|----|--------------------------------------------|-------|
| 1. | Define Operating system | (CO1) |
| 2. | List different types of system calls | (CO1) |
| 3 | what is program and process | (CO2) |
| 4 | Write multithreading | (CO2) |
| 5 | what are necessary conditions for deadlock | (CO3) |
| 6 | Define Semaphore | (CO3) |
| 7 | what is address binding | (CO4) |
| 8 | Define Overlay | (CO4) |
| 9 | What is disk scheduling | (CO5) |
| 10 | List the file allocation methods | (CO5) |

PART-B

5x8=40Marks

Note: Answer all questions

- | | | |
|-------|--------------------------------------------------|------------|
| 11.A. | Differentiate multiprogramming and time sharing? | (CO1, CO6) |
| | OR | |
| 11.B | Explain in detail about OS services? | (CO1) |
| 12.A. | Draw and explain process state diagram? | (CO2) |
| | OR | |
| 12.B | Explain various scheduling algorithms | (CO2) |
| 13.A. | Explain inter process communication | (CO2) |
| | OR | |
| 13.B | Discuss Deadlock avoidance and detection | (CO2) |

14.A. Explain paging concept (CO5)

OR

14.B Define virtual memory techniques (CO5)

15.A Explain Disk scheduling algorithms. (CO2, CO5)

OR

15.B Explain disk organization and structure (CO5)

PART-C

1x10=10Marks

16. Describe what happens when a system call is made, including how the kernel code for the specific system call is invoked with the correct parameters passed and any other relevant details?
(CO3, CO6)

C-20

Data Structures Through C

Course code	Course Title	No. of Periods/ Weeks	Total No. of periods	Marks for FA	Marks for SA
WD-304	Data Structures Through C	6	90	20	80

S.No.	Chapter/Unit Title	No.of Periods	CO's Mapped
1.	Introduction to Data structures Sequential Storage Representation	30	CO1
2.	Linked Storage Representation-Linked Lists	18	CO2
3.	Linear Data Structures-Stacks	12	CO1,CO2,CO3
4.	Linear Data Structures-Queues	10	CO1,CO2,CO4
5.	Non Linear Data Structures-Trees	20	CO1,CO2,CO5
Total Periods		90	

Course Objectives	At the end of the course students will be able to
	i)To know the various types of Data Structures ii)To familiarize with the representation of Data Structures iii)To use various Data structures in organizing data iv)To reinforce theoretical concepts by writing relevant programs

Course Outcomes	At the end of the course students will be able to		
	CO1	WD-304.1	Illustrate various techniques of sorting and searching
	CO2	WD-304.2	Explain the operations on Various Linked Lists
	CO3	WD-304.3	Apply the operations of Stack.
	CO4	WD-304.4	Explain the operations of different types of Queue.
	CO5	WD-304.5	Apply Binary tree traversal techniques.

CO-PO/PSO MATRIX

CO NO.	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
WD-304.1	1	1	2					2		2
WD-304.2	2	3	3						3	2
WD-304.3	1	1	2	3	2		3	2	2	2
WD-304.4	3	3	2				2	2	2	2
WD-304.5	3	3	2	3	2	3	2		3	3
Average	2	2.2	2.2	3	2	3	2.3	2	2.5	2.2

3=Strongly mapped , 2=moderately mapped, 1=slightly mapped

Learning Outcomes:

1. Introduction to Data Structures

1.1 Understand various types of Data Structures

- 1.1.1. Define Data Structure and classify them
- 1.1.2. Explain Linear Data Structures
- 1.1.3. Describe Non-Linear Data Structures
- 1.1.4. Explain Data Types and Abstract Data Types
- 1.1.5. Explain about Space and Time Complexities

1.2 Sequential Storage Representation

1.2.1 Various Sorting Techniques

1.2.1.1 Define Sorting

1.2.1.2 State the need of Sorting

1.2.1.3 List the methods of Sorting

1.2.1.4 Explain the following for Bubble Sort, Selection Sort, Insertion Sort, Quick Sort, Merge Sort

- a) Sorting technique,
- b) Algorithm and complexity
- c) Program

1.2.2 Various Searching Techniques

1.2.2.1 Define searching

1.2.2.2 State the need of searching

1.2.2.3 List two types of searching

1.2.2.4 Explain the following for Linear Search, Binary Search with Recursion and with-out Recursion..

- a) Searching technique.

- b) Algorithm and complexity
- c) Program

2 Linked Storage Representation –Linked Lists

- 2.1 List the advantages & disadvantages of Linked Lists over Arrays
- 2.2 State the purpose of Dummy Header
- 2.3 Explain the following for Singly Linked List, Singly Circular Linked List, Doubly Linked List and Doubly Circular Linked List.
 - a) Structure
 - b) Creation
 - c) How to represent a node using 'C' Structure
 - d) Perform insertion, deletion, traverse and sort operations
 - e) Perform search and replace an element
 - f) C Program with all operations.
- 2.4 List the advantages of a Singly Circular Linked List over a Singly Linked List
- 2.5 Describe the changes required in a singly linked list program to make it the Singly Circular List.
- 2.6 List the advantages of a Doubly Circular Linked List over a Doubly Linked List
- 2.7 Describe the changes required in a Doubly Linked List program to make it the Doubly Circular List.

3 Linear Data Structures-Stacks

- 3.1 Define Stack
- 3.2 Explain the push, pop and display operations of a Stack
- 3.3 Explain array implementation of a Stack with various operations.
- 3.4 Explain the program for Array implementation of a Stack with various operations.
- 3.5 Explain Linked List implementation of a Stack with various operations.
- 3.6 Explain the program for Linked List implementation of a Stack with various operations.
- 3.7 List the applications of Stacks
- 3.8 Convert Infix expression to Postfix expression
- 3.9 Explain the program for Conversion of Infix expression to Postfix expression
- 3.10 Evaluate Postfix expression
- 3.11 Explain the program for Evaluating Postfix expression

4 Linear Data Structures-Queues

- 4.1 Define Queue
- 4.2 Explain the insertion, deletion and display operations on Queues
- 4.3 Explain array implementation of a Queue with various operations.
- 4.4 Explain the program for Array implementation of a Queue with various operations.
- 4.5 Explain Linked List implementation of a Queue with various operations.
- 4.6 Explain the program for Linked List implementation of a Queue with various operations.
- 4.7 Know about Circular Queues
- 4.8 Explain array implementation of a Circular Queue with various operations
- 4.9 Explain the program for Array implementation of a Circular Queue with various operations
- 4.10 Explain Linked List implementation of a Circular Queue with various operations.
- 4.11 Explain the program for Linked List implementation of a Circular Queue with various operations.
- 4.12 List the application of Queues
- 4.13 Know about Priority Queues

5 Non Linear Data Structures-Trees

- 5.1 Define a Tree
- 5.2 Explain the terminology related to Tree
 - 5.2.1 Root, Edge, Parent, Child, Siblings, Leaf, Internal nodes, Degree, Level, Height, Depth, Path, Sub tree, Forest.
- 5.3 Define Binary Tree
- 5.4 Differences between General Tree and Binary Tree.
- 5.5 Conversion of General Trees to Binary Trees
- 5.6 Explain the linear representation and linked list representation of a Binary Tree
- 5.7 Define Binary Search Tree
- 5.8 Differences between Binary Search Tree and Binary Tree
- 5.9 Perform various traversals on Binary Search Trees
- 5.10 Construct a Binary Tree using In-order and Preorder Traversals
- 5.11 Construct a Binary Tree using In-order and Post-order Traversals
- 5.12 Know the importance of Binary Search Trees over General Trees
- 5.13 Perform insertion, deletion, search and various traversal operations on a Binary Search Tree.
- 5.14 Explain the program of Binary Search Tree with all operations.
- 5.15 List the Applications of trees

COURSE CONTENT

1. Introduction to Data Structures

Data structures – Linear & non linear, data types and abstract data types, algorithm analysis for time and space requirements.

Sequential Storage Representation – Sorting - Introduction to different sorting techniques –Bubble, Selection, Insertion, Quick & Merge.**Searching** – Introduction to different searching techniques – Linear and Binary.

2. Linear data structures-Linked Lists

Linked Lists – Types - Singly Linked Lists – Create, insert, delete, sort, search and replace an element in a linked list –, Singly Circular Linked Lists - Create, insert, delete, sort, search and replace an element in a linked list,- Doubly Linked Lists – Create, insert, delete, sort, search and replace an element in a linked list, - Doubly Linked Lists – Create, insert, delete, sort, search and replace an element in a linked list.

3. Linear data structures-Stacks

Stacks- Implementation of stacks, application of stacks, converting infix to postfix expression and postfix expression evaluation.

4. Linear data structures-Queues

Queues–Implementation of queues- Application of queues- know about Circular queues, and Priority queue.

5. Non Linear data structures-Trees

Trees- Trees- Trees Terminology–Binary trees –Representation – Linear and Linked list representation-Binary Search Tree-various operations-Tree traversals-Tree Conversions& Applications

REFERENCE BOOKS

1. Data Structures: A Pseudocode Approach with C - Gilberg / Forouzan
2. Data Structures using 'C' - TanenbaumLangsam and Augonstein (PHI).
3. Data structures through C - YashwanthKanetkar
4. An Introduction to data structures with applications - Tremblay & Sorenson

ModelBlue Print:

S.No.	Chapter/Unit title	No.of periods	Weightage Allocated	Marks Wise Distribution of Weightage				Question wise Distribution of Weightage				CO's Mapped
				R	U	Ap	An	R	U	Ap	An	
1	Introduction to Data structures, Sequential Storage Representation	30	17	8	6	3	10*	1	2	1	*	CO1
2	Linked Storage Representation-Linked Lists	16	14	3	8	3	10*	1	1	1	*	CO2
3	Linear Data Structures-Stacks	14	14	3	3	8	10*	1	1	1	*	CO1,CO2,CO3
4	Linear Data Structures-Queues	10	11	3	8		10*	1	1		*	CO1,CO2,CO4
5	Non Linear Data Structures-Trees	20	14	3	3	8	10*	1	1	1	*	CO1,CO2,CO5
	Total	90	70+10*	20	28	22	10*	5	6	4	1	

Note: Part-C: 10 marks single analytical question may be chosen from any one of starred chapters.

Table specifying the scope of syllabus to be covered for unit tests

Unit Test	Learning outcomes to be covered
Unit test-1	From 1.1 to 2.7
Unit test-2	From 3.1 to 5.15

DIPLOMA IN WEB DESIGNING ENGINEERING

MODEL PAPER

Data Structures through C

UNIT TEST-1

SCHEME: C-20

SUBJ CODE: WD-304

MAX MARKS:40

TIME: 90Minutes

PART-A

16Marks

- Instructions:**1) Answer all questions
 2) First question carries 4marks, and each question of remaining carries 3 marks

1. a) Array is a non-linear Data Structure.(True/False) (CO1)
- b) Re-arranging of adjacent elements followed in _____ type of sorting. (CO1)
- c) Single Linked List node consists of _____ fields. (CO2)
- d) Which one of the following is not a sorting technique [] (CO1)
 - i)Merge II)Bubble III)Binary IV)Quick
- 2) Define sorting and searching. (CO1)
- 3) List any three Linear Data Structures. (CO1)
- 4) How to represent a node in Singly Linked list. (CO2)
- 5) Distinguish Singly Linked list and Doubly linked list. (CO2)

PART-B

3X8=24Marks

- Instructions:**1) Answer all questions
 2)Each question carries 8 Marks
 3)Answer should be comprehensive and the criterion for valuation is the content but not the length of the answer

6. a) Explain Bubble sort technique. (CO1)

(Or)

 b) Explain Quick Sort technique. (CO1)
7. a) Explain Binary Search technique using Recursion. (CO1)

(Or)

 b) Write a C program to implement Singly Linked list with all operations. (CO2)
8. a) Write a C program to implement Doubly Linked list with all operations. (CO2)

(Or)

 b) Explain Circular Doubly Linked List. (CO2)

DIPLOMA IN WEB DESIGNING ENGINEERING
MODEL PAPER - END EXAMINATION
Data Structures through C

SCHEME: C-20
MAX MARKS: 80

SUBJ CODE: WD-304
TIMES: 3HOURS

PART - A

Answer all the Questions. Each Question Carries 3 marks

1. What is Linear Data Structure and Non Linear Data Structure? (CO1)
2. List the abstract Data Types. (CO1)
3. Define Space and Time Complexities. (CO1)
4. List any three operations of Linked List. (CO2)
5. Write the structure code for declaring Doubly circular Linked List. (CO2)
6. Convert the following into postfix expression: $a+b*c/d^e$. (CO3)
7. Evaluate the following expression: $3^2+15/5*6$. (CO3)
8. Define Priority Queue. (CO4)
9. Compare Binary Tee and Binary Search Tree. (CO5)
10. List the applications of Trees. (CO5)

PART-B

Answer all the Questions. Each Question Carries 8 marks

11. Explain the method of Bubble Sort. (CO1)
Or
Write C program for Binary Search using Recursion. (CO1)
12. Write C Program to Implement Single Linked List with all operations. (CO2)
Or
Write C Program to implement Double Linked List with all operations. (CO2)
13. Explain Linked list implementation of Stack with all operations. (CO3)
Or
Write C program for Evaluation of Post Fix expression using Stacks. (CO3)
14. Explain all the operations of Circular Queues. (CO4)
Or
Write C Program for implementation of Queues using linked lists. (CO4)
15. Explain the Linear representation and Linked representation of Binary Tree(CO5)
Or
Explain the terminology related to Trees with examples. (CO5)

PART-C

10 marks

16. Write a C program to implement BINARY SEARCH TREE with insertion, deletion, various traversals and search operations. (CO5)

C-20

DBMS

Course code	Course Title	No. of Periods/Weeks	Total No. of periods	Marks for FA	Marks for SA
WD-305	DBMS	6	90	20	80

S.No.	Chapter/Unit Title	No.of Periods	CO's Mapped
1.	Concepts of DBMS & RDBMS	18(12+6)	CO1
2.	Concepts of SQL	22	CO2
3.	Basics of PL/ SQL	18	CO3
4.	Advance PL/SQL	16	CO4
5.	Concepts of NoSQL & MongoDB.	16(7+9)	CO5
Total Periods		90	

Course Objectives	<ul style="list-style-type: none"> i)To know the fundamentals of DBMS ii)To familiarize insert, retrieve, update, delete data in database iii)To familiarize programming skills for insert, retrieve, update, delete data in database
--------------------------	------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Course Out comes	At the end of the course students will be able to		
	CO1	WD-305.1	Describe fundamentals ,types and Overall structure of DBMS.
	CO2	WD-305.2	Apply SQL commands to create, retrieve, update , delete data from the Relational data bases.
	CO3	WD-305.3	Describe PL/SQL programming constructs, control statements and sub programs.
	CO4	WD-305.4	Apply cursors , triggers and Exception handling concepts.
	CO5	WD-305.5	Use NOSQL database concepts and MongoDB data base concepts in designing database Schema.

CO-PO/PSO MATRIX

CO NO.	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
WD-305.1	2							2		
WD-305.2		2							2	3
WD-305.3			2			3		2		
WD-305.4				3					3	3
WD-305.5					2	3		2		
Average	2	2	2	3	2	3	3	2.2	2.5	3

3=Strongly mapped , 2=moderately mapped, 1=slightly mapped

Learning Outcomes:

1.0 Concepts of DBMS &RDBMS

- 1.1 Define Database Management System(DBMS)
- 1.2 List the advantages of DBMS
- 1.3 Explain Database Abstraction, Data Independence
- 1.4 Define Instances and Schemas
- 1.5 Explain Data Models.
- 1.6 Define Database languages DDL, DML, TCL
- 1.7 Explain Database Administrator, Users and Database System Architecture with diagram.
- 1.8 Define Entity, Entity sets, Relationship, Relationship sets, Super Key , Candidate Key and Primary Key, Foreign Key
- 1.9 Explain Mapping Cardinalities.
- 1.10 List the symbols used in ER model.
- 1.11 Know The Entity-Relationship Model.
- 1.12 Reduce the ER-diagrams to tables
- 1.13 Explain Generalization, Specialization &Aggregation.
- 1.14 Explain Function Dependencies, Normalizations– 1 NF, 2 NF and 3NF
- 1.15 Explain E.F.CODD's rules for RDBMS

2.0 Concepts of SQL

- 2.1 Explain SQL and benefits of SQL.
- 2.2 Describe about Embedded SQL and Lexical conventions
- 2.3 Describe Naming of the Objects and parts and how to refer them.
- 2.4 Explain literals &different data types like character, number, long, date, raw and long raw etc.
- 2.5 Illustrate the comments within SQL Statement
- 2.6 Explain SQL Operators
- 2.7 Describe Data Definition Language commands CREATE, ALTER and DROP.
- 2.8 Explain integrity constraints through creating a table and altering table.
- 2.9 Describe Data Manipulation Language commands INSERT, UPDATE and DELETE
- 2.10 Explain SELECT statement with WHERE, ORDER BY, GROUP BY and HAVING clauses with examples
- 2.11 List and explain single row(Number, character, date and conversion) functions

- 2.12 List and Explain group functions
- 2.13 Explain Transaction Control Commands COMMIT, SAVEPOINT, ROLLBACK, GRANT, and REVOKE.
- 2.14 Explain Sub Queries with examples
- 2.15 Explain Joins (Equi Join, Non-Equi Joins, Inner Join, Outer Join, cross join and Self join) with syntax and examples.

3.0 PL/SQL

- 3.1 Explain PL/SQL Block structure.
- 3.2 List the features of PL/SQL
- 3.3 Explain the data types of PL/SQL
- 3.4 Illustrate declarations and naming conventions of variables
- 3.5 Explain PL/SQL tables and user defined records.
- 3.6 Explain decision making statements and illustrate
- 3.7 Explain looping statements and illustrate
- 3.8 Define procedure and function
- 3.9 Describe the advantages of subprograms.
- 3.10 Explain handling procedures and functions with example programs.
- 3.11 Explain the parameter modes in PL/SQL with examples (in , out and in out)
- 3.12 Define Recursion
- 3.13 Explain Recursion with an example program.

4.0 Advance PL/SQL

- 4.1 Define cursor.
- 4.2 Explain implicit cursor
- 4.3 Explain explicit cursors.
- 4.4 Define trigger
- 4.5 List Advantages of triggers
- 4.6 Explain database triggers.
- 4.7 Define the term Exception handling
- 4.8 List the advantages of Exception handling
- 4.9 Illustrate built-in Exceptions
- 4.10 Illustrate User defined Exceptions

5.0 Concepts of No SQL& Mongo DB.

5.1 No SQL

- 5.1.1 Know the Classification of Databases : RDBMS, OLAP, NoSQL.
- 5.1.2 Introduction to No SQL& its need.
- 5.1.3 Compare RDBMS and No SQL
- 5.1.4 List the Advantages and Disadvantages of No SQL
- 5.1.5 Know about the ACID and BASE system.
- 5.1.6 Compare ACID and BASE properties
- 5.1.7 Classify No SQL as Key-value stores, Column-oriented, Graph and Document oriented Databases.
- 5.1.8 Explain about Key-value stores Databases, Column-oriented Databases, Graph Databases, Document oriented Databases.

5.2 Mongo DB

- 5.2.1 What is mongo DB.
- 5.2.2 List the advantages of Mongo DB
- 5.2.3 Explain the Creation, Dropping, Creation of Collection & Dropping of Collection of Database in Mongo DB

- 5.2.4 Explain the Data types of Mongo DB.
- 5.2.5 Explain Inserting Document, Query Document, Update Document, Deleting Document & Sorting Document.

COURSE CONTENT

1. Concepts of DBMS & RDBMS

Define DBMS – Purpose of DBMS - Data Abstraction – Data Models – Instances and Schemas – Data Independence – Data Definition Language - Data Manipulation Language – Database Administrator - Database Users – Database system Structure.

Entities – Relationships and Relationship sets – Mapping constraints – Entity – Relationship Diagram – Super key , Candidate key and Primary key - Reducing E- R Diagrams to tables – Generalization and Specialization – Aggregation – Functional Dependencies - Normal forms 1NF , 2 NF , 3 NF- E.F.CODD's rules for RDBMS

2. Concepts of SQL

Benefits of SQL – Embedded SQL – Lexical conventions – Naming objects and parts – Referring objects and parts – Literals – Text –Integer – Number – Data types – Character data types – Number data type – Long data type –Raw and Long Raw data types –Pseudo columns – comments within SQL statements – comments on schema objects.

Operators – Unary and Binary operators – Precedence- Arithmetic operators – character operators – comparison operators – logical operators- set operators – other operators –DDL Commands – Integrity Constraints – DML Commands - functions – single row functions – numeric functions – character functions – date functions – conversion functions – other functions- Group functions. Transaction control commands-Sub queries - Joins.

3. Basics of PL/SQL

Main features – architecture – advantage of PL/SQL – fundamentals – character set – Lexical units – Data types – data type conversion – declarations – naming conventions – scope and visibility – assignments – expressions and comparisons – PL/SQL tables – user defined records.

Conditional control- IF statement – sequential control- GOTO and NULL statements. SQL support – national language support – Remote Access

Advantages of subprograms – procedures – Functions RETURN statement – forward declarations – actual versus formal parameters – positional and named notation - parameter modes – recursion

4. Advanced PL/SQL

Cursors – Implicit cursor – Explicit cursor – Triggers – Advantages - creating trigger – raising trigger - Advantages of Exceptions – predefined Exceptions – user defined Exceptions .

5. No SQL& Basics of Mongo DB

Classification of Databases : RDBMS, OLAP, No SQL.-Introduction to No SQL- need for No SQL – Comparison of RDBMS and No SQL- Advantages and Disadvantages of NoSQL - BASE system – ACID System – Comparison of ACID and BASE properties – Classification of NoSQL

as Key-value stores, Column-oriented, Graph and Document oriented Databases - Key-value stores Databases - Column-oriented Databases - Graph Databases - Document oriented Databases

Introduction to Mongo DB - advantages of Mongo DB - applications of Mongo DB - Installation of Mongo DB - Creation of Database - Dropping of Database - Creation of Collection - Dropping of Collection - Data types of Mongo DB - different Commands of Mongo DB - Inserting Document - Query Document - Updating Document – Deleting Documents - Sorting Documents

REFERENCE BOOKS

1. Database System Concepts --- Silbers chatz, Henry F. Korth, S. Sudarshan
2. Oracle Database 11g :The Complete Reference - Kevin Loney
3. Understanding ORACLE -- James T. Peary & Joseph G. Laseer.
4. RDBMS with ORACLE -- Rolland.
5. Starting out with Oracle – Covering Databases -- John Day & Craig Van
6. PL/SQL, Developer Tools & DBA -- Slyke, Dreamtech
7. www.nosql-database.org
8. www.mongodb.org

Model Blue Print:

S. No.	Chapter/Unit title	N o. of pe riods	Wei ghta ge Allo cate d	Marks Wise Distribution of Weightage				Question wise Distribution of Weightage				CO's Mapped
				R	U	A p	An	R	U	Ap	An	
1	Concepts of DBMS & RDBMS	18	14	6	8		10*	2	1		*	CO1
2	Concepts of SQL	22	14	3	8	3		2	1			CO2
3	Basics of PL/ SQL	18	14	6	8		10*	2	1		*	CO3
4	Advance PL/SQL	16	14	6	8		10*	2	1		*	CO4
5	Concepts of NoSQL & MongoDB.	16	14	6	8		10*	2	1		*	CO5
	Total	90	70+(10*)	27	40	3	10*	10	5		1	

Note: Part-C: 10 marks single analytical question may be chosen from any one of starred chapters.

Table specifying the scope of syllabus to be covered for unit tests

Unit Test	Learning outcomes to be covered
Unit test-1	From 1.1 to 3.5
Unit test-2	From 3.6 to 5.2.5

**DIPLOMA IN WEB DESIGNING ENGINEERING
MODEL PAPER
DBMS
UNIT TEST-1**

**SCHEME: C-20
MAX MARKS:40**

**SUBJ CODE: WD-305
TIME: 90Minutes**

PART-A

16Marks

Instructions:1) Answer all questions

2) First question carries 4marks, and each question of remaining carries 3 marks

1. a) File system is more advantageous than DBMS.(True/False) (CO1)
- b) Entity is defined as (CO1)
- c) Full form of DML is (CO1)
- d) Which one of the following is not a Database Language [] (CO1)
 - i) DML II)DDL III)TCL IV)TLL
- 2) Define Instance & Schema. (CO1)
- 3) List any three data types in SQL. (CO2)
- 4) Write the syntax for CREATE command in SQL. (CO2)
- 5) Differentiate CHAR and VARCHAR data types in SQL. (CO2)

PART-B

3X8=24Marks

Instructions:1) Answer all questions

2)Each question carries 8 Marks

3)Answer should be comprehensive and the criterion for valuation is the content but not the length of the answer

6. a) Explain Database System Architecture (CO1)
(Or)
- b) Explain Generalization, Specialization and Aggregation (CO1)
7. a) Explain ER diagram with an example. (CO1)
(Or)
- b) Explain TCL commands in SQL in detail. (CO2)
8. a) Explain SELECT statement with syntax and example. (CO3)
(Or)
- b) Explain Joins in SQL. (CO3)

**DIPLOMA IN WEB DESIGNING ENGINEERING
MODEL PAPER - END EXAMINATION
DBMS**

**SCHEME: C-20
MAX MARKS: 80**

**SUBJ CODE: WD-305
TIME: 3HOURS**

PART-A

10x3=30M

Instructions : 1. Answer **all** questions.
2. Each question carries **Three** marks.
3. Answers should be brief and straight to the point and should not exceed five simple sentences.

1. Define Database Management System. (CO1)
2. Define Primary Key. (CO1)
3. List any three integrity constraints. (CO1)
4. Write a SQL Query to retrieve maximum value from sal column of employee table. (CO3)
5. List any three features of PL/SQL. (CO4)
6. What is Recursion. (CO4)
7. Define Cursor. (CO4)
8. List any three Built-in Exceptions. (CO5)
9. Compare features of RDBMS with that of NoSQL. (CO6)
10. List any three advantages of MogoDB. (CO7)

PART-B

5x8=40M

Instructions : 1. Each question carries **EIGHT** marks.

2. Answers should be comprehensive and criteria for valuation is the content but not the length of the answer.

11. A) Explain Database System Architecture (CO1)
OR
B) Explain Generalization, Specialization and Aggregation (CO1)
12. A) Explain SELECT statement with syntax and example (CO3)
OR
B) Explain Joins in SQL (CO3)
13. A) Write a PL/SQL procedure to find biggest of three given numbers. (CO4)
OR
B) Write a PL/SQL program to find factorial of a given number. (CO4)
14. A) Explain Implicit cursors in PL/SQL (CO5)
OR
B) Explain Trigger in PL/SQL with example. (CO5)
15. A) Explain Column-oriented Databases in NoSQL. (CO6)
OR
B) Explain Inserting Document in MongoDB. (CO7)

PART – C

1x10 = 10M

16. Normalize the following table to 2NF and 3NF

(CO2)

NO	NAME	Class	SubID	Marks
1	Rajesh	8	1	45
1	Rajesh	8	2	60
2	Shekar	9	1	45
2	Shekar	9	2	60

Web Designing and Technologies Lab

Course Code	Course title	No of periods/week	Total no of periods	Marks for FA	Marks for SA
WD-306	Web Designing and Technologies Lab	6	90	40	60

S No	Chapter/ Unit Title	No. of Periods	COs Mapped
1	Exercises on Web designing with HTML	18	CO1
2	Exercises on Beautifying web pages	15	CO2
3	Exercises on CSS grid system, Flexboxes, Responsive web design fundamentals	15	CO3
4	Exercises on CSS framework	15	CO4
5	Exercises on XML, AJAX, JQuery and Angular JS Mini Project	27	CO5
	TOTAL	90	

Course Objectives	<ul style="list-style-type: none"> i) To know the working with HTML ii) To create time tables using HTML iii) To familiarize with Iframes iv) To understand the concepts of CSS, Box-model, transitions v) To know the Responsive web design fundamentals
--------------------------	--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Course Outcomes	Upon completion of the course the student shall be able to		
	CO1	WD-306.1	Develop interactive web page(s) using HTML
	CO2	WD-306.2	Develop interactive web page(s) using CSS
	CO3	WD-306.3	Design web page using CSS grid system, Responsive web design
	CO4	WD-306.4	Develop web page using CSS framework
	CO5	WD-306.5	Demonstrate the Use of XML, AJAX, JQuery and Angular JS

CO-PO/PSO Matrix:

CO NO.	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
WD-306.1	3	1	3	3	1	1	1	3	2	1
WD-306.2	3	3	3	3	2	1	2	3	3	1
WD-306.3	3	3	3	3	2	2	2	3	3	1
WD-306.4	2	3	3	3	2	2	2	2	3	2
WD-306-5	1	3	3	3	3	2	2	1	3	2
Average	2.4	2.6	3.0	3.0	2.0	1.6	1.8	2.4	2.8	1.4

3=strongly mapped, 2=moderately mapped, 1=slightly mapped

LEARNING OUTCOMES

I Exercises on HTML:

1. Exercise on Wireframes
2. Exercise on basic HTML tags.
3. Exercise on Meta elements, Favicons, Link and Script in HTML.
4. Exercise on Block-level elements in HTML.
5. Exercise on Inline elements in HTML.
6. Exercise on semantic elements in HTML.
7. Exercise on iframes and Canvas in HTML.

II Exercises on Beautifying web pages :

8. Exercise on selectors in CSS.
9. Exercise on Styling fonts, padding and margin in CSS.
10. Exercise on borders in CSS.
11. Exercise on box-model and Shadows in CSS.
12. Exercise on Backgrounds: Images and gradient-colors, Positions in CSS.
13. Exercise on Transitions and transformations in CSS.

III Exercises on CSS grid system, Flexboxes, Responsive web design fundamentals :

14. Exercise on Meta element for responsive web design in CSS.
15. Exercise on media queries in various scenarios in CSS.

16. Exercise on Responsive images in CSS.
17. Exercise on Responsive tables in CSS.
18. Exercise on Responsive Flexboxes in CSS.

IV Exercises on CSS framework

19. Exercise on Color codes in Bootstrap.
20. Exercise on Layouts and grid system in Bootstrap.
21. Exercise on Modals and Navbar in Bootstrap.
22. Exercise on Cards in Bootstrap.
23. Exercise on Tables in Bootstrap.
24. Exercise on Badges in Bootstrap.

V Exercises on XML, AJAX, JQuery and Angular JS:

25. Exercise on designing a sample XML documents.
26. Write a JavaScript program using Ajax, to send the request to server and receive the response from server with example program.
27. Write a program on mouse events using JQuery.
28. Design a webpage to apply the Effects of JQuery to HTML elements.
29. Exercise on changing background color using CSS() function in JQuery.
30. Write a JavaScript program using DatePicker JQuery UI plugin(download from <https://jqueryui.com/datepicker/>)
31. Write a Java Script program using Responsive Slides JQuery plugin(download from responsiveslides.com)
32. Exercise on Angular JS Directives.

Mini Projects:

1. Develop a mini project, "Student Information System" application using HTML and CSS
2. Develop Portfolio
3. Building profile cards
4. Resume building with static content
5. E-commerce page
6. College website designing (responsive)
7. Develop Library management system
8. Develop Inventory Control

KEY COMPETENCIES :

Exp. No.	Name of the experiment	Objectives	Key Competencies
1	Exercise on Wireframes	Create a wireframe for a web page of Login screen.	<ol style="list-style-type: none"> 1) Draw the Layout of the page 2) Add user interface elements into canvas of the page 3) Check all requirements for login page
2	Exercise on basic HTML tags	Create the HTML page with a title, heading, formatting and list tags in the body.	<ol style="list-style-type: none"> 1) Identify the editor required for writing HTML 2) Add the tags with relevant content 3) Save the file 4) Open the file in a browser 5) Test the results
3	Exercise on Meta elements, Favicons, Link and Script in HTML.	Prepare the HTML page using Meta elements, Favicons, Link and Script.	<ol style="list-style-type: none"> 1) Identify the tags in meta, favicon, link and script 2) Add some content in each element 3) Save the file 4) Open the file in a browser 5) Test the results
4	Exercise on Block-level elements in HTML.	Prepare the HTML page using Block elements.	<ol style="list-style-type: none"> 1) Identify the tags in Block elements 2) Add some content in each element 3) Save the file 4) Open the file in a browser 5) Test the results
5	Exercise on Inline elements in HTML.	Design the HTML page using Inline elements.	<ol style="list-style-type: none"> 1) Identify the tags in Inline elements 2) Add some content in each element 3) Save the file 4) Open the file in a browser 5) Test the results
6	Exercise on semantic elements in HTML.	Design the HTML page using semantic elements.	<ol style="list-style-type: none"> 1) Identify the tags in semantic elements 2) Add some content in each element 3) Save the file 4) Open the file in a browser 5) Test the results

Exp. No.	Name of the experiment	Objectives	Key Competencies
7	Exercise on iframes and Canvas in HTML.	Prepare the HTML page using iframes and Canvas.	<ol style="list-style-type: none"> 1) Identify the tags in iframes and Canvas elements 2) Add some content in each element 3) Save the file 4) Open the file in a browser 5) Test the results
8	Exercise on selectors in CSS.	Create a style sheet which contains selectors of a HTML element.	<ol style="list-style-type: none"> 1) Identify the editor required for creating CSS 2) Add selectors to the page with text. 3) Save the CSS file 4) Link the CSS file to a valid HTML page. 5) Save the HTML page 6) Open the HTML page in a browser 7) Test the results
9	Exercise on Styling fonts, padding and margin in CSS.	Design a style sheet which contains Styling fonts, padding and margin elements.	<ol style="list-style-type: none"> 1) Identify the editor required for creating CSS 2) Add fonts, padding and margin to the page with text. 3) Save the CSS file 4) Link the CSS file to a valid HTML page. 5) Save the HTML page 6) Open the HTML page in a browser 7) Test the results
10	Exercise on borders in CSS.	Design a style sheet which contains borders.	<ol style="list-style-type: none"> 1) Identify the editor required for creating CSS 2) Add borders to the page with some text. 3) Save the CSS file 4) Link the CSS file to a valid HTML page. 5) Save the HTML page 6) Open the HTML page in a browser 7) Test the results
11	Exercise on box-model and Shadows in CSS.	Design a style sheet which contains box-model and Shadows.	<ol style="list-style-type: none"> 1) Identify the editor required for creating CSS 2) Add box model and shadows to the page. 3) Save the CSS file 4) Link the CSS file to a valid HTML page. 5) Save the HTML page 6) Open the HTML page in a browser 7) Test the results

Exp. No.	Name of the experiment	Objectives	Key Competencies
12	Exercise on Backgrounds: Images and gradient-colors, Positions in CSS.	Design a style sheet using Background: Images and gradient-colors and Positions.	<ol style="list-style-type: none"> 1) Identify the editor required for creating CSS 2) Add Background: Images, gradient-colors and Positions to the page. 3) Save the CSS file 4) Link the CSS file to a valid HTML page. 5) Save the HTML page 6) Open the HTML page in a browser 7) Test the results
13	Exercise on Transitions and transformations in CSS.	Design a style sheet using Transitions and transformations.	<ol style="list-style-type: none"> 1) Identify the editor required for creating CSS 2) Add Transitions and transformations to the page. 3) Save the CSS file 4) Link the CSS file to a valid HTML page. 5) Save the HTML page 6) Open the HTML page in a browser <p>Test the results</p>
14	Exercise on Meta element for responsive web design in CSS.	Design a style sheet using Meta element for responsive web design.	<ol style="list-style-type: none"> 1) Identify the editor required for creating CSS 2) Add Meta element for responsive web design to the page. 3) Save the CSS file 4) Link the CSS file to a valid HTML page. 5) Save the HTML page 6) Open the HTML page in a browser <p>Test the results</p>
15	Exercise on media queries in various scenarios in CSS.	Design a style sheet using media queries in various scenarios in web design.	<ol style="list-style-type: none"> 1) Identify the editor required for creating CSS 2) Add media queries in various scenarios for responsive web design to the page. 3) Save the CSS file 4) Link the CSS file to a valid HTML page. 5) Save the HTML page 6) Open the HTML page in a browser <p>Test the results</p>
16	Exercise on Responsive images in CSS.	Design a style sheet using Responsive images in web design.	<ol style="list-style-type: none"> 1) Identify the editor required for creating CSS 2) Add Responsive images to the page. 3) Save the CSS file 4) Link the CSS file to a valid HTML page. 5) Save the HTML page 6) Open the HTML page in a browser <p>Test the results</p>

Exp. No.	Name of the experiment	Objectives	Key Competencies
17	Exercise on Responsive tables in CSS.	Design a style sheet using Responsive tables in web design.	1) Identify the editor required for creating CSS 2) Add Responsive tables to the page. 3) Save the CSS file 4) Link the CSS file to a valid HTML page. 5) Save the HTML page 6) Open the HTML page in a browser Test the results
18	Exercise on Responsive Flexboxes in CSS.	Design a style sheet using Responsive Flexboxes in web design.	1) Identify the editor required for creating CSS 2) Add Responsive Flexboxes to the page. 3) Save the CSS file 4) Link the CSS file to a valid HTML page. 5) Save the HTML page 6) Open the HTML page in a browser Test the results
19	Exercise on Color codes in Bootstrap.	Design a Web page using Color codes in Bootstrap framework.	1) Identify the editor required for writing HTML 2) Add color codes to the page. 3) Save the HTML page 4) Open the HTML page in a browser Test the results
20	Exercise on Layouts and grid system in Bootstrap.	Design a Web page using Layouts and grid system in Bootstrap framework.	1) Identify the editor required for writing HTML 2) Add Layouts and grid system to the page. 3) Save the HTML page 4) Open the HTML page in a browser Test the results
21	Exercise on Modals and Navbar in Bootstrap.	Design a Web page using Modals and Navbar in Bootstrap framework.	1) Identify the editor required for writing HTML 2) Add Modals and Navbar to the page. 3) Save the HTML page 4) Open the HTML page in a browser Test the results

Exp. No.	Name of the experiment	Objectives	Key Competencies
22	Exercise on Cards in Bootstrap.	Design a Web page using Cards in Bootstrap framework.	1) Identify the editor required for writing HTML 2) Add Cards to the page. 3) Save the HTML page 4) Open the HTML page in a browser Test the results
23	Exercise on Tables in Bootstrap.	Design a Web page using Tables in Bootstrap framework.	1) Identify the editor required for writing HTML 2) Add Tables to the page. 3) Save the HTML page 4) Open the HTML page in a browser Test the results
24	Exercise on Badges in Bootstrap.	Design a Web page using Badges in Bootstrap framework.	1) Identify the editor required for writing HTML 2) Add Badges to the page. 3) Save the HTML page 4) Open the HTML page in a browser Test the results
25	Exercise on designing a XML document	Create a XML Document on Student data	1) Identify the editor required for creating XML 2) Add required elements for student data 3) Save the XML file as .xml extension 4) Open the XML document in browser 5) Test the results

Exp. No.	Name of the experiment	Objectives	Key Competencies
26	Write a JavaScript program using Ajax, to send the request to server and receive the response from server with example program	Write JavaScript program which sends a request to server using ajax, receives information and display it.	<ol style="list-style-type: none"> 1) Create a HTML file 2) Create a function which sends a request to "https://www.w3schools.com/xml/ajax_info.txt" and receive the information and display in the body. 3) Create a button. 4) Call JavaScript function when button click. 5) Save the HTML file. 6) Open the HTML page in a browser 7) Test the results. Resolve the errors if any through debugging 8) Observe that when button click that is displayed without reloading the page.
27	Write a program on mouse events using JQuery	Write a JavaScript program using JQuery which displays different messages for mouse events like mouse enter, mouse leave, click, dblclick	<ol style="list-style-type: none"> 1) Create a HTML file 2) Add a div tag with some content and border. 3) Write a JQuery functions which displays different messages when mouse enters in div tag, mouse leaves div tag and clicks on div tag. 4) Save the HTML file. 5) Open the HTML page in a browser 6) Test the results by moving moues over the div tag. 7) Resolve the errors if any through debugging
28	Design a webpage to apply the Effects of JQuery	Write a JavaScript program using JQuery which performs effects like hide, show, slideupfadeIn,fadeout,slideDown, SlideUp	<ol style="list-style-type: none"> 1) Create a HTMLfile 2) Add a div tag with some content and border. 3) Add some buttons 4) Write a JQuery functions which performs some effect when click on respective button. 5) Save the HTMLfile. 6) Open the HTML page in abrowser 7) Test theresults by click on the button. Resolve the errors if any through debugging
29	Exercise on changing background color using CSS properties in JQuery	Write a JavaScript program using JQuery which changes css properties like color, background-color, border etc.	<ol style="list-style-type: none"> 1) Create a HTML file 2) Add a div tag with some content 3) Add some buttons 4) Write a JQuery functions which changes css properties like color, border when click on respective button. 5) Save the HTML file. 6) Open the HTML page in a browser 7) Test the results by click on the button. Resolve the errors if any through debugging

Exp. No.	Name of the experiment	Objectives	Key Competencies
30	Write a JavaScript program using Date Picker JQuery UI plugin(download from https://jqueryui.com/datepicker/)	Write a JavaScript program using JQuery which displays datepicker.	<ol style="list-style-type: none"> 1) Create a HTML file 2) Add JQuery script tag. 3) Add JQueryUI, which can be downloaded from https://jqueryui.com 4) Add JQuery UI css file 5) Add a textbox 6) Write JQuery code for display date picker 7) Save the HTML file. 8) Open the HTML page in a browser 9) Test the results by click on the button. Resolve the errors if any through debugging
31	Write a JavaScript program using Responsive SlidesJquery plugin(download from responsiveslides.com)	Write a JavaScript program using JQuery which displays date picker.	<ol style="list-style-type: none"> 1) Create a HTML file 2) Add JQuery script tag. 3) Add slider plugin, which can be downloaded from http://responsiveslides.com 4) Add plugins file 5) Add images 6) Write JQuery code for display slideshow of images 7) Save the HTML file. 8) Open the HTML page in a browser 9) Test the results by click on the button. Resolve the errors if any through debugging
32	Exercise On Angular JS Directives	Exercise On Angular JS Directives	<ol style="list-style-type: none"> 1) Create a HTML file 2) Add https://ajax.googleapis.com/ajax/libs/angularjs/1.3.14/angular.min.js file in Script tag of src. 3) Save the HTML file. 4) Open the HTML page in a browser 5) Test the results by click on the button. Resolve the errors if any through debugging
33	Mini Project		

C-20
Data Structures Through C Lab

Course Code	Course Title	No. of periods /week	Total No. of periods	Marks for FA	Marks for SA
WD-307	Data Structures Through C Lab	3	45	40	60

S.No.	Chapter/Unit Title	No.of Periods	CO's Mapped
1.	Introduction to Data structures Sequential Storage Representation	9	CO1
2.	Linked Storage Representation-Linked Lists	15	CO2
3.	Linear Data Structures-Stacks	6	CO1,CO2,CO3
4.	Linear Data Structures-Queues	9	CO1,CO2,CO4
5.	Non Linear Data Structures-Trees	6	CO1,CO2,CO5
Total Periods		45	

Course Objectives	At the end of the course students will be able to
	i)To know the various types of Data Structures ii)To familiarize with the representation of Data Structures iii)To use various Data structures in organizing data iv)To reinforce theoretical concepts by writing relevant programs

Course Outcomes	Upon completion of the course the student shall be able to		
	CO1	WD-307.1	Execute C programs on sorting and searching techniques
	CO2	WD-307.2	Develop C programs on the various Linked Lists operations.
	CO3	WD-307.3	Design C programs on the operations of Stack data structure
	CO4	WD-307.4	Execute C programs on the operations of Queue data structure
	CO5	WD-307.5	Write C programs on the operations of Binary Trees

CO-PO/PSO MATRIX

CO NO.	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
WD-307.1	1	1	1				2	2	2	2
WD-307.2	2	2	2					1		
WD-307.3	3	3	3	3		3	2	3	3	3
WD-307.4	2	2	2		2	2	3	2	2	2
WD-307.5	2	2	2			3	2		2	2
Average	2	2	2	3	2	2.6	2.3	2	2.3	2.3

3=Strongly mapped , 2=moderately mapped, 1=slightly mapped

Learning out comes:

Write C Program to Implement

1. BUBBLE SORTING using Functions.
2. SELECTION SORTING using Functions.
3. INSERTION SORTING using Functions.
4. MERGE SORTING on two sorted list using Functions.
5. QUICK SORTING using Functions.
6. LINEAR SEARCHING using Functions.
7. BINARY SEARCHING with-out RECURSION.
8. BINARY SEARCHING with RECURSION.
9. SINGLY LINKED LIST with insert, delete, display, sort, find and replace operations.
10. SINGLY CIRCULAR LINKED LIST with insert, delete, display, sort, find and replace operations.
11. DOUBLY LINKED LIST with insert, delete, display, sort, find and replace operations.
12. DOUBLY CIRCULAR LINKED LIST with insert, delete, display, sort, find and replace operations
13. STACK with insertion, deletion and display operations using arrays.
14. STACK with insertion, deletion and display operations using linked lists.
15. Conversion of arithmetic expression to post-fix expression using STACKS.
16. Evaluation of post-fix expression using STACKS.
17. QUEUES with insertion, deletion and display operations using arrays.

18. QUEUES with insertion, deletion and display operations using linked lists.
19. CIRCULAR QUEUE with insertion, deletion and display operations using arrays.
20. CIRCULAR QUEUE with insertion, deletion and display operations using Linked List.
21. BINARY SEARCH TREE with insertion, deletion, various traversals and search operations.

DATA STRUCTURES LAB OBJECTIVES AND KEY COMPETENCIES			
Sl.No	Name of the Experiment	Objectives	Key Competencies
1	Exercise on bubble sort	Write a C program for i. Implementing Bubble sort ii. Printing the list after every pass iii. Printing the list after Bubble sort is performed	<ul style="list-style-type: none"> ❖ Correct syntactical errors ❖ Debug logical errors ❖ Observe whether Bubble sort algorithm is properly implemented ❖ Check whether the sorted list is generated after the Bubble sort is performed for the given unordered list ❖ Check the efficiency of the program if the given list is almost sorted
2	Exercise on Selection sort	Write a C program for i. Implementing selection sort ii. Printing the list after every pass iii. Printing the list after selection sort is performed	<ul style="list-style-type: none"> ❖ Correct syntactical errors ❖ Debug logical errors ❖ Observe whether selection sort algorithm is properly implemented ❖ Check whether the sorted list is generated after the selection sort is performed for the given unordered list
3	Exercise on insertion sort	Write a C program for i. Implementing insertion sort ii. Printing the list after every pass iii. Printing the list after insertion sort is performed	<ul style="list-style-type: none"> ❖ Correct syntactical errors ❖ Debug logical errors ❖ Observe whether insertion sort algorithm is properly implemented ❖ Check whether the sorted list is generated after the insertion sort is performed for the given unordered list
4	Implement a program for merge sort on two sorted lists of	Write a C program for i. Implementing merge sort ii. Printing the list after every pass	<ul style="list-style-type: none"> ❖ Correct syntactical errors ❖ Debug logical errors ❖ Check whether two separate sorted lists are properly stored

DATA STRUCTURES LAB OBJECTIVES AND KEY COMPETENCIES			
Sl.No	Name of the Experiment	Objectives	Key Competencies
	elements	iii. Printing the list after merge sort is performed	<ul style="list-style-type: none"> ❖ in separate arrays ❖ Observe whether Merge sort algorithm is properly implemented ❖ Check whether the sorted list is generated after the Merge sort is performed for the given two separate lists
5	Exercise on Quick sort	Write a C program for <ul style="list-style-type: none"> i. Implementing Quick sort ii. Printing the list after every pass iii. Printing the list after Quick sort is performed 	<ul style="list-style-type: none"> ❖ Correct syntactical errors ❖ Debug logical errors ❖ Observe whether Quick sort algorithm is properly implemented ❖ Check whether the sorted list is generated after the Quick sort is performed for the given unordered list ❖ Check the efficiency of the program if the given list is almost sorted
6	Exercises on linear search	Write a C program for <ul style="list-style-type: none"> i. Implementing Linear Search ii. Print the proper result for successful and unsuccessful search 	<ul style="list-style-type: none"> ❖ Correct syntactical errors ❖ Debug logical errors ❖ Check whether Linear Search algorithm is properly implemented ❖ Observe the result for the search element is present in the list ❖ Observe the result for the search element is not present in the list
7	Exercise on binary search with-out Recursion	Write a C program for <ul style="list-style-type: none"> i. Implementing Binary Search ii. Print the proper result for successful and unsuccessful Binary search 	<ul style="list-style-type: none"> ❖ Correct syntactical errors ❖ Debug logical errors ❖ Check whether Binary Search algorithm is properly implemented ❖ Observe the result for the search element is present in the list ❖ Observe the result for the search element is not present in the list

DATA STRUCTURES LAB OBJECTIVES AND KEY COMPETENCIES			
Sl.No	Name of the Experiment	Objectives	Key Competencies
8	Exercise on binary search with Recursion	Write a C program for I. Implementing Binary Search II. Print the proper result for successful and unsuccessful Binary search	<ul style="list-style-type: none"> ❖ Correct syntactical errors ❖ Debug logical errors ❖ Check whether Binary Search algorithm is properly implemented ❖ Observe the Base Condition ❖ Observe the intermediate results in stack ❖ Observe the result for the search element is present in the list ❖ Observe the result for the search element is not present in the list
9	Exercises on creation, insertion, deletion, display, sorting, find and replace of elements in a singly linked lists	Write a C program for i. Creation of linked list ii. Inserting an element in Linked list iii. Check for deletion of a node if no element is present and print error message iv. Delete an element from the Linked list v. Display all the elements from the linked list vi. Sorting of elements vii. Find and Replace of element	<ul style="list-style-type: none"> ❖ Rectify syntactical errors ❖ Debug logical errors ❖ Study node structure ❖ Validate whether the memory allocation is done for the node ❖ Confirm whether the addition of node is done at the end ❖ Correct if deletion of an element in an empty list ❖ Confirm whether deletion of required node is done ❖ Observe whether all the elements of the linked list are displayed in proper order ❖ Observe whether all the elements of the linked list are sorted in proper order ❖ Observe whether find and replace of element in the linked list
10	Exercises on creation, insertion, deletion, display, sorting, find and replace of	Write a C program for I. Creation of linked list II. Inserting an element in Linked list III. Check for deletion of a node if no element is present	<ul style="list-style-type: none"> ❖ Rectify syntactical errors ❖ Debug logical errors ❖ Study node structure ❖ Validate whether the memory allocation is done for the node ❖ Confirm whether the addition of node is done at the end

DATA STRUCTURES LAB OBJECTIVES AND KEY COMPETENCIES			
Sl.No	Name of the Experiment	Objectives	Key Competencies
	elements in a singly circular linked lists	<p>and print error message</p> <p>IV. Delete an element from the Linked list</p> <p>V. Display all the elements from the linked list</p> <p>VI. Sorting of elements</p> <p>VII. Find and Replace of element</p>	<ul style="list-style-type: none"> ❖ Correct if deletion of an element in an empty list ❖ Confirm whether deletion of required node is done ❖ Observe whether all the elements of the linked list are displayed in proper order ❖ Observe whether all the elements of the linked list are sorted in proper order ❖ Observe whether find and replace of element in the linked list
11	Exercises on creation, insertion, deletion, display, sorting, find and replace of elements in a Double linked lists	<p>Write a C program for</p> <p>viii. Creation of linked list</p> <p>ix. Inserting an element in Linked list</p> <p>x. Check for deletion of a node if no element is present and print error message</p> <p>xi. Delete an element from the Linked list</p> <p>xii. Display all the elements from the linked list</p> <p>xiii. Sorting of elements</p> <p>xiv. Find and Replace of element</p>	<ul style="list-style-type: none"> ❖ Rectify syntactical errors ❖ Debug logical errors ❖ Study node structure ❖ Validate whether the memory allocation is done for the node ❖ Confirm whether the addition of node is done at the end ❖ Correct if deletion of an element in an empty list ❖ Confirm whether deletion of required node is done ❖ Observe whether all the elements of the linked list are displayed in proper order ❖ Observe whether all the elements of the linked list are sorted in proper order ❖ Observe whether find and replace of element in the linked list
12	Exercises on creation, insertion, deletion, display, sorting, find and replace of elements in a doubly circular linked lists	<p>Write a C program for</p> <p>xv. Creation of linked list</p> <p>xvi. Inserting an element in Linked list</p> <p>xvii. Check for deletion of a node if no element is present and print error message</p> <p>xviii. Delete an element from the Linked list</p> <p>xix. Display all the elements from the linked list</p> <p>xx. Sorting of elements</p>	<ul style="list-style-type: none"> ❖ Rectify syntactical errors ❖ Debug logical errors ❖ Study node structure ❖ Validate whether the memory allocation is done for the node ❖ Confirm whether the addition of node is done at the end ❖ Correct if deletion of an element in an empty list ❖ Confirm whether deletion of required node is done ❖ Observe whether all the elements of the linked list are

DATA STRUCTURES LAB OBJECTIVES AND KEY COMPETENCIES			
Sl.No	Name of the Experiment	Objectives	Key Competencies
		xxi. Find and Replace of element	<ul style="list-style-type: none"> displayed in proper order ❖ Observe whether all the elements of the linked list are sorted in proper order ❖ Observe whether find and replace of element in the linked list
13	Write a program to Implement a stack using Arrays	<p>Write a C program for</p> <ul style="list-style-type: none"> i. Creation of Stack consisting of elements using arrays ii. Insertion of new element is done by push() function call iii. Deletion of last element is done by pop() function call iv. Print error message for 'empty stack' if no elements are present for pop() function call v. Print error message for 'stack full' if number of elements exceed size of Stack array 	<ul style="list-style-type: none"> ❖ Correct syntactical errors ❖ Debug logical errors ❖ Observe declaration of stack using arrays ❖ Validate whether a new element is inserted at the top by push() function call ❖ Check whether only the top element is deleted by pop() function call ❖ Verify for empty stack condition in pop() ❖ Verify for stack full condition in push()
14	Write a program to Implement a stack using Linked List	<p>Write a C program for</p> <ul style="list-style-type: none"> i. Creation of Stack consisting of elements using Linked List ii. Insertion of new element is done by push() function call iii. Deletion of last element is done by pop() function call iv. Print error message for 'empty stack' if no elements are present for pop() function call 	<ul style="list-style-type: none"> ❖ Correct syntactical errors ❖ Debug logical errors ❖ Study node structure ❖ Validate whether the memory allocation is done for the node ❖ Observe declaration of stack using Linked List ❖ Validate whether a new element is inserted at the top by push() function call ❖ Check whether only the top element is deleted by pop() function call ❖ Verify for empty stack condition in pop()
15	Write a program for conversion of given infix arithmetic expression into	<p>Write a C program for</p> <ul style="list-style-type: none"> I. Conversion of infix expression into postfix expression using stacks concept II. Printing the postfix expression 	<ul style="list-style-type: none"> ❖ Correct syntactical errors ❖ Debug logical errors ❖ Observe declaration of stack using arrays ❖ Check whether the final expression is postfix

DATA STRUCTURES LAB OBJECTIVES AND KEY COMPETENCIES			
Sl.No	Name of the Experiment	Objectives	Key Competencies
	postfix expression		expression or not.
16	Write a program for Evaluation of post-fix expression using STACKS.	Write a C program for i. Evaluation of post-fix expression using STACKS ii. Printing the evaluated result	<ul style="list-style-type: none"> ❖ Correct syntactical errors ❖ Debug logical errors ❖ Observe declaration of stack using arrays ❖ Check whether the result is correctly evaluated or not.
17	Write a program to implement a queue using arrays	Write a C program for i. Creation of Queue consisting of elements using arrays ii. Insertion of new element is done by add_Queue() iii. Print error message for 'empty queue' if no elements are present for deletion of an empty queue. iv. Print error message for 'queue full' if number of elements exceed size of Queue array upon insertion of new element. v. Deletion of first element is done by delete_Queue()	<ul style="list-style-type: none"> ❖ Correct syntactical errors ❖ Debug logical errors ❖ Observe declaration of Queue using arrays ❖ Validate whether a new element is inserted at the end of the array by add_Queue() ❖ Verify for empty Queue condition for deletion of an element ❖ Verify for Queue full condition upon insertion of a new element ❖ Check whether only the first element is deleted by delete_Queue()
18	Write a program to implement a queue using linkedlist	Write a C program for i. Creation of Queue consisting of elements using Linked List ii. Insertion of new element is done by add_Queue() iii. Print error message for 'empty queue' if no elements are present for deletion of an empty queue. iv. Deletion of first element is done by delete_Queue()	<ul style="list-style-type: none"> ❖ Correct syntactical errors ❖ Debug logical errors ❖ Study node structure ❖ Validate whether the memory allocation is done for the node ❖ Validate whether a new element is inserted at the end of the Linked List by add Queue() ❖ Verify for empty Queue condition for deletion of an element ❖ Check whether only the first element is deleted by delete Queue()
19	Write a program to implement a circular queue	Write a C program for i. Creation of circular Queue consisting of elements using	<ul style="list-style-type: none"> ❖ Correct syntactical errors ❖ Debug logical errors ❖ Observe declaration of circular Queue using arrays

DATA STRUCTURES LAB OBJECTIVES AND KEY COMPETENCIES			
Sl.No	Name of the Experiment	Objectives	Key Competencies
	using arrays	<p>arrays</p> <p>ii. Insertion of new element is done by add_Queue()</p> <p>iii. Print error message for 'empty queue' if no elements are present for deletion of an empty queue.</p> <p>iv. Print error message for 'queue full' if number of elements exceed size of Queue array upon insertion of new element.</p> <p>v. Deletion of first element is done by delete_Queue() at the front end</p>	<ul style="list-style-type: none"> ❖ Validate whether a new element is inserted at the rear end of the array by add_Queue() ❖ Verify for empty Queue condition for deletion of an element ❖ Verify for Queue full condition upon insertion of a new element ❖ Check whether only the first element is deleted by delete_Queue() at the front end
20	Write a program to implement a circular queue using Linked Lists	<p>Write a C program for</p> <p>i. Creation of circular Queue consisting of elements using Linked List</p> <p>ii. Insertion of new element is done by add_Queue()</p> <p>iii. Print error message for 'empty queue' if no elements are present for deletion of an empty queue.</p> <p>iv. Deletion of first element is done by delete_Queue() at the front end</p>	<ul style="list-style-type: none"> ❖ Correct syntactical errors ❖ Debug logical errors ❖ Study node structure ❖ Validate whether the memory allocation is done for the node ❖ Observe declaration of circular Queue using Linked List ❖ Validate whether a new element is inserted at the rear end of the Linked List by add_Queue() ❖ Verify for empty Queue condition for deletion of an element ❖ Check whether only the first element is deleted by delete_Queue() at the front end
21	Write a C program to implement BINARY SEARCH TREE with insertion, deletion, various traversals and search operations.	<p>Write a C program for</p> <p>i. Creation of Binary Trees</p> <p>ii. Insertion of a node</p> <p>iii. Deletion of a node</p> <p>iv. Perform In-order Traversal of the binary tree</p> <p>v. Perform Pre-order Traversal of the binary tree</p> <p>vi. Perform Post-order Traversal of the binary tree</p>	<ul style="list-style-type: none"> ❖ Correct syntactical errors ❖ Debug logical errors ❖ Observe proper definition of elements in a Binary Search Tree ❖ Check whether the node is properly inserted in the Binary Tree ❖ Check whether the node is properly deleted in the Binary Tree ❖ Observe the root node after

DATA STRUCTURES LAB OBJECTIVES AND KEY COMPETENCIES			
Sl.No	Name of the Experiment	Objectives	Key Competencies
			deleting root node element ❖ Validate whether the Tree in-order traversal is properly done ❖ Validate whether the Tree pre-order traversal is properly done ❖ Validate whether the Tree post-order traversal is properly done

C-20
DBMS Lab

Course Code	Course Title	No. of periods/week	Total No. of periods	Marks for FA	Marks for SA
WD-308	DBMS Lab	4	60	40	60

S.No.	Chapter/Unit Title	No.of Periods	CO's Mapped
1.	Concepts of DBMS & RDBMS	8	CO1
2.	Concepts of SQL	16	CO2
3.	Basics of PL/ SQL	12	CO3
4.	Advance PL/SQL	16	CO4
5.	Concepts of NoSQL & MongoDB.	8	CO5
Total Periods		60	

COURSE OBJECTIVES	<p>Upon completion of the course the student shall able to learn</p> <ol style="list-style-type: none"> 1. Insert, update, delete and select data into/from Relation Database 2. Develop PL/SQL programs 3. Insert, update, delete and select data from MongoDB
--------------------------	---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Course Outcomes	Upon completion of the course the student shall be able to		
	CO1	WD-308.1	Develop SQL Queries to Create , modify and drop tables and Queries to Insert, update, delete data from tables.
	CO2	WD-308.2	Execute SQL Queries to display data on different conditions from different tables
	CO3	WD-308.3	Execute PL/SQL Programs
	CO4	WD-308.4	Demonstrate the usage of cursors and triggers
	CO5	WD-308.5	Execute commands to Insert, update, delete and select data in NOSQL and MongoDB databases

CO-PO/PSO MATRIX

CO NO.	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
WD-308.1	2		3			2	3	3	2	
WD-308.2	2	2	1			2			2	
WD-308.3	2		1					2		2
WD-308.4	2	2	3	3	3	3		2	2	2
WD-308.5	2	3				3	3			
Average	2	2.3	2	3	3	2.5	3	2.3	2	2

3=Strongly mapped , 2=moderately mapped, 1=slightly mapped

LEARNING OUTCOMES

- 1 Know installation of Oracle
- 2 Exercise on creating tables.
- 3 Exercise on inserting records
- 4 Exercise on updating records
- 5 Exercise on modifying the structure of the table
- 6 Exercise on Select command
- 7 Exercise on querying the table using clauses like WHERE, ORDER BY, IN, AND, OR, NOT, IS NULL
- 8 Exercise on GROUP BY, HAVING
- 9 Exercise on Number functions, character functions, conversion functions and date functions, group functions
- 10 Exercise on set operators
- 11 Exercise on sub queries
- 12 Exercise on Joins
- 13 Exercise on various date and number format models
- 14 Exercise on creating tables with integrity constraints
- 15 Write programs using PL/SQL control statements
- 16 Exercise on PL/SQL exception handling
- 17 Exercise on Procedures
- 18 Exercise on Functions
- 19 Exercise on Recursion
- 20 Exercise on Cursors
- 21 Exercise on Triggers
- 22 Exercise on Installation of Mongo DB
- 23 Exercise on Creation and Dropping of Database
- 24 Exercise on Creation and Dropping of Collections.
- 25 Exercise on Commands of Mongo DB- Insert ,update , find, delete and sorting of Documents.

Mini Project : Student has to develop a Mini project applying the skills acquired from the learning outcomes of this course.

KEY COMPETENCIES:

Sl.No	Name of the Experiment	Objectives	Key Competencies
1	Know installation	Perform the following: <ol style="list-style-type: none"> i. To identify the version of Oracle being installed ii. To understand the RAM and HDD requirements for Oracle installation iii. To comprehend the installation steps correctly iv. Setting up of Oracle Administrative Password v. Configuring the Oracle database after post-installation steps of Oracle viz configuring administrative rights for performing vi. To login to Oracle as administrator account and Oracle user account 	<ul style="list-style-type: none"> ❖ Observe Oracle version being installed ❖ Observe the RAM & HDD requirements ❖ Rectify for any Oracle installation errors ❖ Able to login as Administrator and as Oracle user account
2	Exercise on creating tables.	Perform the following: <ol style="list-style-type: none"> i. To login with Oracle user account ii. To give correct syntax for table creation iii. To give correct data type for the required fields with appropriate size iv. To display the structure of the table 	<ul style="list-style-type: none"> ❖ Correct Table creation syntax errors ❖ Correct the wrong data types and inappropriate sizes for the respective fields ❖ Check for displaying the structure of the table
3	Exercise on inserting records	Perform the following: <ol style="list-style-type: none"> i. Check for the required table present already ii. To insert the records correctly iii. To display the records correctly 	<ul style="list-style-type: none"> ❖ Correct syntax errors for Insertion of record ❖ Check for insertion of proper values for the required fields ❖ Verify the correct values pertaining to the record are inserted in the required table ❖ Check for displaying of the records correctly

Sl.No	Name of the Experiment	Objectives	Key Competencies
4	Exercise on updating records	Perform the following: i. Check for the required table present already ii. To update the records correctly iii. To display the updated records	<ul style="list-style-type: none"> ❖ Correct syntax errors for updating of record ❖ Check for updating ❖ Check for displaying of the updated records correctly
5	Exercise on modifying the structure of the table	Perform the following i. To identify the required table present in the system already ii. To add new column iii. To display the records correctly	<ul style="list-style-type: none"> ❖ Correct syntax errors in modifying the structure of the table ❖ Check whether required field is newly added to the existing table ❖ Check for displaying of the modified table correctly
6	Exercise on SELECT command	Perform the following i. To identify the required table present already ii. To display the records in the required table	<ul style="list-style-type: none"> ❖ Check for syntax error in usage of Select command ❖ Check whether Select command is given correctly to display all the records
7	Exercise on querying the table using clauses like WHERE, ORDER, IN,AND, OR,NOT, IS NULL	Perform the following: i. To use the Select command ii. To use the clauses WHERE, ORDER, IN,AND, OR, NOT, IS NULL along with Select command on the given records in the table	<ul style="list-style-type: none"> ❖ Check for syntax error in usage of Select command with appropriate clauses ❖ Check whether Select command along with appropriate clause is given correctly for the required condition ❖ Check the usage of clauses WHERE, ORDER, IN,AND, OR, NOT along with Select command appropriately
8	Exercise on GROUP BY, HAVING	Perform the following: i. To use the Select command To use the clauses GROUP BY, HAVING along with Select command on the given records in the table	<ul style="list-style-type: none"> ❖ Check for syntax error in the usage GROUP BY, HAVING ❖ Check for usage of GROUP BY, HAVING ❖ Verify output values based on certain condition on few records

Sl.No	Name of the Experiment	Objectives	Key Competencies
9	Exercise on Number functions, character functions, conversion functions and date functions, group functions	Perform the following i. To use functions ii. To use set command along with WHERE condition, GROUP BY, HAVING	❖ Check for syntax error of various functions ❖ Check for usage of various functions ❖ Verify output values based on certain condition on few records
10	Exercise on SET operators	Perform the following iii. To use set command iv. To use set command along with WHERE condition	❖ Check for syntax error in the usage of SET command ❖ Check for usage of SET command for updating values based on certain condition on few records
11	Exercise on sub queries	Perform the following i. To use Select command ii. To use appropriate Operators IN	❖ Check for the syntax error in usage of sub queries ❖ Check for the correctness of the usage of appropriate operators used
12	Exercise on Joins	Perform the following i. To create two tables ii. To use the common field if two tables are joined iii. To know different types of Join	❖ Check for the correctness of the syntax used for joining ❖ Check if the join is created between two tables ❖ Check if self join is created
13	Exercise on various date and number format models	Perform the following: i. To use date formats correctly ii. To use number formats correctly	❖ Check for the syntax of the date formats ❖ Check for the syntax of the number formats
14	Exercise on creating tables with integrity constraints	Perform the following i. Create Primary key ii. Create Foreign key or referential integrity constraint iii. Create NOT NULL constraint iv. Create UNIQUE Key constraint v. Create CHECK constraint	❖ Check for the syntax errors in usage of all types of Integrity constraints ❖ Check whether different types of Integrity constraints are used

Sl.No	Name of the Experiment	Objectives	Key Competencies
14	Write programs using PL/SQL control statements	Perform the following i. To use IF .. ELSE statements ii. To use iterative statements – Simple loop, While Loop, For Loop	<ul style="list-style-type: none"> ❖ Check for the syntax of IF.. ELSE statements ❖ Check for the syntax of all iterative statements
15	Exercise on PL/SQL built-in exception handling	Perform the following i. Know about types of Exception handling ii. To handle built-in Exceptions	<ul style="list-style-type: none"> ❖ Check for handling of built- in Exceptions ❖ Check for raising of user defined Exception ❖ Check for handling of user defined Exception with appropriate error messages
16	Exercise on PL/SQL in user defined exception handling	Perform the following i. To declare user defined exception ii. To raise user defined exception iii. To handle user defined exception	<ul style="list-style-type: none"> ❖ Check for declaration of user defined exception ❖ Check for proper raising of exceptions ❖ Check for proper handling of user defined exception with appropriate error messages
17	Exercise on Procedures	Perform the following i. To know the concept ii. To declare procedures iii. The type of parameters IN,IN OUT,OUT iv. To call procedures from other procedures	<ul style="list-style-type: none"> ❖ Check for proper declaration of procedures ❖ Check for syntax ❖ Check for proper calling of procedures
18	Exercise on Functions	Perform the following i. To know the concept ii. To declare function with return data iii. To call functions from other functions	<ul style="list-style-type: none"> ❖ Check for proper declaration of function ❖ Check for syntax of parameters and its data type ❖ Check for proper return data type from the functions ❖ Check for variable assignment to get the returned value from the function

Sl.No	Name of the Experiment	Objectives	Key Competencies
19	Exercise on Recursion	Perform the following i. To know the concept of stored functions and stored procedures ii. To call the procedure and function by itself iii. To place a condition to terminate from calling itself	<ul style="list-style-type: none"> ❖ Check for the syntax of stored function or procedure ❖ Check for calling the function or procedure in the same function / procedure ❖ Check for the condition to terminate from calling itself
20	Exercise on Cursors	Perform the following i. To know the concept cursors ii. To know the fetch data from database	<ul style="list-style-type: none"> ❖ Check for the syntax of cursor ❖ Check for open cursor, fetch data, close cursor ❖ Check for the result
21	Exercise on Triggers	Perform the following i. To know the concept of triggers ii. Validation before and after insert, before and after update and , before and after delete data	<ul style="list-style-type: none"> ❖ Check for the syntax of trigger ❖ Write a trigger which raises before insert data ❖ Raise trigger ❖ Repeat the procedure for remaining ❖ Check for the result
22	Exercise on Installation of MongoDB	Perform the following i. To download and install MongoDB	<ul style="list-style-type: none"> ❖ Observe Mongo DB version being installed ❖ Observe the RAM & HDD requirements ❖ Rectify for any Mongo DB installation errors Able to login as Administrator
23	Exercise on Creation and Dropping of Database	Perform the following i. Create the Database ii. Drop the Database	<ul style="list-style-type: none"> ❖ Know the use of create Database() and drop Database() ❖ Correct Database creation syntax errors ❖ Check for displaying the database name

Sl.No	Name of the Experiment	Objectives	Key Competencies
24	Exercise on Creation and Dropping of Collections	Perform the following i. Create the Collection ii. Drop the Collection	<ul style="list-style-type: none"> ❖ Know the use of create Collection() and drop() ❖ Correct Database creation syntax errors ❖ Check for collection name ❖ Check for the collection dropped
25	Exercises on commands of Mongo DB	Execute the following commands of Mongo DB i. Insert the Document ii. update the Document iii. find the Document iv. Delete the Document v. sort the Documents	<ul style="list-style-type: none"> ❖ Know the syntax of insert(), update(), find(), remove(), sort() functions. ❖ Correct syntax errors. ❖ Check out for different input values.

C-20

Multimedia Lab

Course Code	Course Title	No. of periods/week	Total No. of periods	Marks for FA	Marks for SA
WD-309	Multimedia Lab	4	60	40	60

S.NO	MAJOR TOPICS	NO. OF PERIODS	CO's mapped
1	MS Access - create Database, create table with and without constraints, Insert, delete, update records, implement queries, create relationship between two tables	12	CO1
2	Pagemaker - Creation of publication using tools, text, shapes, etc, Custom template, colors, text block, Objects, Styles, Page elements, Printing the documents	24	CO2
3	Telugu Software – Anu Script Manager, Usage in Page Maker, Key board acquaintance	8	CO3
4	Photoshop – Different tools, Working with Layers, Working with painting tools, Colors, Brushes	16	CO4
	TOTAL	60	

Course Objectives	<ul style="list-style-type: none"> (i) Familiarize with the features of MS Access. (ii) Familiarize with the features of Adobe PageMaker (iii) Familiarize with Telugu software (iv) Familiarize with the features of Adobe Photoshop
--------------------------	---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Course Outcomes	Upon completion of the course the student shall be able to		
	CO1	WD-309.1	Demonstrate the concepts of databases, tables, manipulating records, queries and establishing relationship among tables.
	CO2	WD-309.2	Design publication files such as Textbooks, Visiting Cards, Invitation Cards, etc. using Adobe Pagemaker
	CO3	WD-309.3	Use Telugu Typing software (Anu Script Manager) in Adobe Page maker
	CO4	WD-309.4	Use the Adobe Photoshop, Design and enhance the quality all types of picture files

CO-PO/PSO MATRIX

CO NO.	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
WD-309.1	3	2	3	1		3	3	2		2
WD-309.2	2	2	3		2		2	2		
WD-309.3	1	1	2	3	2		2		3	
WD-309.4		3	3	2		2		2	2	2
Average	2	2	2.8	2	2	2.5	2.3	2	2.5	2

3=Strongly mapped , 2=moderately mapped, 1=slightly mapped

Learning Outcomes:

Practice with MS-Access

1. To create Database
2. To Create table with and without constraints
3. To Insert, delete, update records
4. To implement queries
5. To create relationship between two table

Practice with Adobe Page Maker

6. Exercise on Installation, invoking and familiarizing Adobe Page Maker.
7. Exercise on Page Maker Tools.
8. Exercise on pallets and formatting pages
9. Exercise on text formatting
10. Exercise on Advanced text formatting
11. Exercise on Graphics tools
12. Exercise on object transformations.
13. Exercise on color options.
14. Exercise on graphics with layers using photoshop plug-ins
15. Exercise on import and export options.
16. Exercise on creating visiting card
17. Exercise on creating book cover page
18. Exercise on creating hotel menu card
19. Exercise on creating invitation card
20. Exercise on creating brochure
21. Exercise on Anuscript for preparing Visiting card, Brochure in telugu.
22. Exercise on Anuscript for preparing telugu invitation card.

Practice with Adobe Photoshop

23. Exercise on Installation, invoking and familiarizing Adobe Photoshop
24. Exercise on Images

25. Exercise on Resizing & Cropping Images
26. Exercise on Working With Basic Selections
27. Exercise on Layers
28. Exercise on Painting In Photoshop
29. Exercise on Photo Retouching
30. Exercise on Colour Correction
31. Exercise on Quick Mask Mode
32. Exercise on Pen Tool
33. Exercise on Creating Special Effects
34. Exercise on Exporting Your Work
35. Exercise on Logo Creation

Mini Project : Student has to develop a Mini project applying the skills acquired from the learning outcomes of this course.

IV SEMESTER

**DIPLOMA IN WEB DESIGNING ENGINEERING
SCHEME OF INSTRUCTIONS AND EXAMINATION**

CURRICULUM-2020 (IV Semester)

Sub Code	Name of the Subject	Instruction		Total Periods Per Semester	Scheme Of Examinations			
		Periods/Week			Duration (hrs)	Sessional Marks	End Exam Marks	Total Marks
		Theory	Practicals					
THEORY SUBJECTS								
WD-401	Mathematics III	3	-	45	3	20	80	100
WD-402	Web Programming with Java Script	5	-	75	3	20	80	100
WD-403	Computer Organization And Microprocessors	5	-	75	3	20	80	100
WD-404	OOP through C++	5	-	75	3	20	80	100
WD-405	Computer Networks	5	-	75	3	20	80	100
PRACTICAL SUBJECTS								
WD-406	Javascript Lab	-	6	90	3	40	60	100
WD-407	OOP through C++ Lab	-	4	60	3	40	60	100
WD-408	Communication Skills	-	3	45	3	40	60	100
WD-409	Computer Hardware & Network Maintenance Lab	-	6	90	3	40	60	100
	Total	23	19	630	-	260	640	900

WD-401&408 common with all branches
WD-403,404,405,407,409 common with DCME

C-20

ENGINEERING MATHEMATICS-III

Course Code	Course Title	No. of Periods/week	Total No. of periods	Marks for FA	Marks for SA
WD-401	Engineering Mathematics-III	3	45	20	80

S.No.	Unit Title	No. of periods	COs mapped
1	Higher order Linear Differential equations with constant coefficients	15	CO1
2	Laplace Transforms	18	CO2
3	Fourier Series	12	CO3
Total Periods		45	

Course Objectives	<ul style="list-style-type: none"> (i) To learn the principles of solving differential equations of second and higher order. (ii) To comprehend the concept of Laplace transformations and inverse Laplace transformations. (iii) To understand the concept of Fourier Series expansion of functions.
--------------------------	----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Course Outcomes	CO1	WD-402.1	Solve homogeneous and non-homogeneous differential equations of second and higher order.
	CO2	WD-402.2	Find Laplace and inverse Laplace transforms of various functions.
	CO3	WD-402.3	Expand given functions as Fourier series and half- range Fourier Sine and Cosine series.

ENGINEERING MATHEMATICS – III

Learning Outcomes

Unit-I

Differential Equations of higher order

C.O. 1 Solve homogeneous and non-homogeneous differential equation of second and higher order.

L.O 1.1 Solve Differential equations of the type $(aD^2 + bD + c)y = 0$ where a, b, c are real numbers and provide examples.

1.2 Solve higher order homogeneous differential equations with constant coefficients and provide examples.

1.3 Define complementary function, particular Integral and general solution of a non-homogeneous differential equation.

1.4 Describe the methods of solving $f(D)y = X$ where $f(D)$ is a polynomial of n^{th} order and X is a function of the forms $k, e^{ax}, \sin ax, \cos ax, x, x^n$ and their linear combinations where n is a positive integer, with examples.

Unit-II

Laplace Transforms

C.O. 2 Find Laplace and inverse Laplace transforms of various functions.

L.O. 2.1 Define Laplace Transform and explain the sufficient conditions of existence of Laplace Transform

2.2. Obtain Laplace transforms of standard functions and solve simple problems.

2.3 Write the properties of Laplace Transform – Linearity property, First shifting theorem (without proof) and Change of Scale property and solve simple problems.

2.4. Write the Laplace Transform of unit step function and second shifting theorem (without proof) and solve simple problems.

2.5. Write formulae for Laplace transform of functions with multiplication by t^n and division by t, Laplace transform of derivatives, evaluation of some definite integrals using Laplace Transforms and solve simple problems.

Syllabus for Unit test-I completed

2.6 Define inverse Laplace Transform, obtain inverse Laplace Transforms of standard functions and solve simple problems.

2.7 Write linearity property, first and second shifting theorems (without proof), change of scale property of inverse Laplace transform and solve simple problems.

2.8 Write inverse Laplace transforms of derivatives and integrals and solve simple problems.

2.9 Write inverse Laplace transforms of functions with multiplication by s and division by s and solve simple problems.

2.10 Write inverse Laplace transforms of functions using partial fractions and solve some simple problems.

2.10 Define convolution of two functions, state convolution theorem (without proof) and solve simple problems.

Unit-III

Fourier series

C.O. 3 Expand given functions as Fourier series and half- range Fourier Sine and Cosine series

L.O. 3.1 Define the orthogonality of functions in an interval.

3.2 Define Fourier series of a function in the intervals $(c, c + 2\pi)$ and $(c, c + 2l)$ and write the Euler's formulae for determining the Fourier coefficients.

3.3 Write sufficient conditions for the existence of Fourier series expansion of a function.

3.4 Find Fourier series of simple functions in the range $(0, 2\pi)$ and $(-\pi, \pi)$

3.5 Write Fourier series for even and odd functions in the interval $(-\pi, \pi)$ and $(-l, l)$ expand simple functions.

3.6 Write Fourier series expansion of a function over the interval $(0, 2l)$ and $(-l, l)$ and expand simple functions.

3.7 Write half-range Fourier sine and cosine series of a function over the interval $(0, \pi)$ and $(0, l)$ and expand simple functions.

Syllabus for Unit test-II completed

Engineering Mathematics – III

CO/PO - Mapping

	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
CO1	3	2	1	1				2	3	2
CO2	3	3	3	3				3	3	3
CO3	3	3	3	3				3	3	3
Avg	3	2.66	2.33	2.33				2.66	3	2.66

3 = Strongly mapped (High), **2** = Moderately mapped (Medium), **1** = Slightly mapped (Low)

Note:

PO5: Appropriate quiz programme may be conducted at intervals and duration as decided by concerned teacher.

PO6: Seminars on applications of mathematics in various engineering disciplines are to be planned and conducted.

PO7: Such activities are to be planned that students visit library to refer standard books on Mathematics and latest updates in reputed national and international journals, attending seminars, learning mathematical software tools.

PSO1: An ability to understand the concepts of basic mathematical concepts and to apply them in various areas like computer programming, civil constructions, fluid dynamics, electrical and electronic systems and all concerned engineering disciplines.

PSO2: An ability to solve the Engineering problems using latest software tool, along with analytical skills to arrive at faster and appropriate solutions.

PSO3: Wisdom of social and environmental awareness along with ethical responsibility to have a successful career as an engineer and to sustain passion and zeal for real world technological applications.

C-20

Engineering Mathematics – III

PO- CO – Mapping strength

PO no	Mapped with CO no	CO periods addressing PO in column I		Level (1,2 or 3)	Remarks
		No	%		
1	CO1, CO2, CO3	45	100%	3	Highly addressed
2	CO1, CO2, CO3	37	82.2%	3	
3	CO1, CO2, CO3	32	71.1%	3	
4	CO1, CO2, CO3	32	71.1%	3	
5					25% to 40% Level 2 Moderately addressed
6					
7					
PSO 1	CO1, CO2, CO3	37	82.2%	3	5% to 25% Level 1 Low addressed
PSO 2	CO1, CO2, CO3	45	100%	3	
PSO 3	CO1, CO2, CO3	36	80%	3	
					<5% Not addressed

ENGINEERING MATHEMATICS – III

(Common Subject)

Course Content

Unit I: Differential Equations of higher order

1. Solve Homogenous linear differential equations with constant coefficients of order two and higher with emphasis on second order.
2. Solve Non-homogenous linear differential equations with constant coefficients of the form $f(D)y = X$ where X is in the form $k(\text{constant}), e^{ax}, \sin ax, \cos ax, x^n$, where n is a positive integer, finding complimentary function, particular integral and general solution.

Unit II: Laplace Transforms

3. Definition, sufficient conditions for existence of LT, LT of elementary functions, linearity property, state first shifting theorem, change of scale property, multiplication by t^n , division by t , LT of derivatives and integrals, LT of unit step function, state second shifting theorem, inverse Laplace transforms- state shifting theorems and change of scale property, multiplication by s^n and division by s , derivatives, integrals, examples of inverse LT using partial fractions, state convolution theorem with simple examples.

Unit III: Fourier series

4. Orthogonality of trigonometric functions, Representation of a function in Fourier series over the interval $(c, c + 2\pi)$ and $(c, c + 2l)$, Euler's formulae, sufficient conditions for existence of Fourier series expansion of a function, Fourier series expansion of basic functions limited to $k(\text{constant}), x, x^2, \sin ax, \cos ax, e^{ax}$ and their combinations over the intervals $(0, 2\pi), (-\pi, \pi), (0, 2l), (-l, l)$, Fourier series for even and odd functions over $(-\pi, \pi)$ and $(-l, l)$, Fourier half-range sine and cosine series over $(0, \pi)$ and $(0, l)$

Textbook:

Engineering Mathematics-I, a textbook for first year diploma courses, prepared & prescribed by SBTET, AP.

Reference Books:

1. B.S.Grewal, Higher Engineering Mathematics, Khanna Publishers
2. M.R. Spiegel, Schaum's Outline of Laplace Transforms, Schaums' Series
M.Vygodsky, Mathematical Handbook: Higher Mathematics, Mir Publishers, Moscow.

Blue print

S. No	Chapter/ Unit title	No of Periods	Weightage allotted	Marks wise distribution of weightage				Question wise distribution of weightage				COs mapped
				R	U	Ap	An	R	U	Ap	An	
1	Unit – I Higher order Linear Differential equations with constant coefficients	15	28	11	11	3	3	2	2	1	1	CO1
2	Unit - II Laplace Transforms	18	33	11	11	11	0	2	2	2	0	CO2
3	Unit - III Fourier Series	12	19	3	3	3	10	1	1	1	1	CO3
Total		45	80	25	25	17	13	5	5	4	2	

R: Remembering Type : 25 Marks

U: understanding Type : 25 Marks

Ap: Application Type : 17 Marks

An: Analysing Type : 13 Marks

C-20

Engineering Mathematics – III

Unit Test Syllabus

Unit Test	Learning Outcomes to be Covered
Unit Test-I	From LO 1.1 to 2.5
Unit Test-II	From LO 2.6 to 3.7

Unit Test I

C –20, WD-

401

State Board of Technical Education and Training, A. P

DIPLOMA IN WEB DESIGNING ENGINEERING

Subject name: **Engineering Mathematics-II**

Sub Code: **WD -401**

Time : 90 minutes

Max.marks:40

Part-A

16Marks

Instructions: (1) Answer all questions.

(2) First question carries four marks and the remaining questions carry three marks each

1. Answer the following:

a. Write the auxiliary equation for given differential equation $(D^2 + 4)y = 0$ (CO1)

b. For given differential equation $f(D)y = 0$, if roots of auxiliary equation are 1,-1, then $y =$ _____ (CO1)

c. _____ $L\{e^{3t}\} =$ _____ (CO2)

- d. $L\{f(t)\} = \bar{f}(s)$ then $L\{e^{at} f(t)\} = \bar{f}(s+a)$: State TRUE/FALSE (CO2)
2. Solve $(D^2 - 2D + 1)y = 0$. (CO1)
3. Find the particular integral of $(D^2 + D + 4)y = e^x$ (CO1)
4. Evaluate $L\{(t-1)^2\}$ (CO2)
5. Evaluate $L\{t^2 + 2\cos t + 3\sin t\}$ (CO2)

Part-B

3×8=24

Instructions: (1) Answer **all** questions.
 (2) Each question carries **eight** marks
 (3) Answer should be comprehensive and the criterion for valuation is the content but not the length of the answer.

6. A) Solve $(D^4 - 5D^2 + 4)y = 0$. (CO1)
 or
 B) Solve $(D^2 + D - 6)y = 1 + e^{-3x}$. (CO1)
7. A) Solve $(D^2 + 3D + 2)y = x^2 + \sin x$. (CO1)
 or
 B) Solve $(D^2 - D)y = 2e^x + 3\cos x$. (CO1)
8. A) Evaluate $L\{e^{3t} \cos^2 t\}$ (CO2)
 or
 B) Evaluate $L\{e^t (t+1)^2\}$ (CO2)

-o0o-

Unit Test II

C-20, WD-401

State Board of Technical Education and Training, A. P

DIPLOMA IN WEB DESIGNING ENGINEERING

Subject name: **Engineering Mathematics-II**

Sub Code: **WD-401**

Time : 90 minutes

Max.marks:40

Part-A

16Marks

Instructions: (1) Answer all questions.
(2) First question carries **four** marks and the remaining questions carry **three** marks each

1. Answer the following:

a.

en $L\{tf(t)\} = -\frac{d}{ds}(\bar{f}(s))$: State TRUE/FALSE (CO2)

$$L\{f(t)\} = \bar{f}(s) \text{ th}$$

b.

(CO2)

$$L^{-1}\left\{\frac{1}{s-3}\right\} = ?$$

c.

(CO2)

$$L^{-1}\left\{\frac{1}{s^2+a^2}\right\} = ?$$

d. Write the Fourier series for the function $f(x)$ in the interval $c < x < c + 2\pi$. (CO3)

2. Evaluate $L\{te^t\}$. (CO2)

3. Evaluate $\int_0^{\infty} e^{-3t} \sin 4t dt$. (CO2)

4. Evaluate $L^{-1}\left\{\frac{3}{s+4} + \frac{2}{s^2+16} - \frac{s}{s^2-4}\right\}$. (CO2)

5. Evaluate Fourier coefficient a_0 for $f(x)$ in the interval $(-\pi, \pi)$. (CO3)

- Instructions:** (1) Answer all questions.
 (2) Each question carries eight marks
 (3) Answer should be comprehensive and the criterion for valuation is the content but not the length of the answer.

6. A) Evaluate $L\{te^{-t} \cos t\}$. (CO2)

or

B) Evaluate $L\left\{\frac{\cos at - \cos bt}{t}\right\}$. (CO2)

7. A) Evaluate $L^{-1}\left\{\frac{s}{(s+1)(s^2+1)}\right\}$. (CO2)

or

B) Evaluate $L^{-1}\left\{\frac{s}{(s-1)^4}\right\}$. (CO2)

8. A) Obtain the Fourier series for the function $f(x) = e^x$ in the interval $(0, 2\pi)$. (CO3)

or

B) Obtain the half range Fourier cosine series of $f(x) = x^2$ in $(0, 1)$. (CO3)

-o0o-

END EXAM MODEL PAPER

STATE BOARD OF TECHNICAL EDUCATION, A.P
DIPLOMA IN WEB DESIGNING ENGINEERING

ENGINEERING MATHEMATICS –WD- 401

TIME : 3 HOURS

MODEL PAPER- I

MAX.MARKS : 80M

PART-A

Answer All questions. Each question carries THREE marks.

10x3=30M

1. Solve $(D^2 - 3D + 2)y = 0$. CO 1
2. Solve $(D^2 + D + 1)y = 0$. CO 1
3. Find the particular integral of differential equation $(D^2 + 4)y = \sin 2x$. CO 1
4. Find the particular integral of differential equation $(D^2 + 3D + 2)y = e^{3x}$. CO 1
5. Find $L\{2e^{3t} + \sin 3t + \cosh t\}$. CO2
6. Find $L\{e^t \cos 4t\}$. CO2
7. Find $L^{-1}\left\{\frac{1}{s^2} + \frac{4}{s^2 + 4} + \frac{3s}{s^2 - 9}\right\}$. CO2
8. Find the value of a_0 in the Fourier expansion of $f(x) = e^x$ in the interval $(0, 2\pi)$. CO3
9. Find the Fourier coefficients of $f(x)$ in the interval $(-\pi, \pi)$. CO3
10. Find the value of a_1 in the half range cosine series of $f(x) = k$ in the interval $(0, \pi)$. CO3

PART-B

Answer All questions. Each question carries EIGHT marks. 5x8=40M

11. A) Solve $(D^3 - 6D^2 + 11D - 6)y = 0$. CO 1
Or
B) Solve $(D^2 - 9)y = e^{3x} + e^{-3x}$. CO 1
12. A) Solve $(D^2 - 4D + 4)y = \sin 3x$. CO1
Or

B) Solve $(D^2 + 2D + 2)y = x^2 + x + 1$.

CO1

13. A) Evaluate $L\{te^t \cos t\}$.

CO2

Or

B) Evaluate $L\{t^2 \cos 2t\}$.

CO2

14. A) Evaluate $L\left\{\frac{\sin 5t \sin t}{t}\right\}$.

CO2

Or

B) Evaluate $\int_0^{\infty} \frac{\sin t}{t} dt$.

CO2

15. A) Find $L^{-1}\left\{\frac{1}{s(s+1)(s+2)}\right\}$.

CO2

Or

B) Using convolution theorem find $L^{-1}\left\{\frac{s}{(s^2+1)(s^2+4)}\right\}$.

CO2

PART-C

Answer the following question. Question carries TEN marks. 1x10=10M

16. Find the Fourier expansion of $f(x) = x + x^2$ in the interval $(-\pi, \pi)$ and hence deduce

that $\frac{1}{1^2} - \frac{1}{2^2} + \frac{1}{3^2} - \frac{1}{4^2} + \dots = \frac{\pi^2}{12}$.

CO3

STATE BOARD OF TECHNICAL EDUCATION, A.P

DIPLOMA IN WEB DESIGNING ENGINEERING

ENGINEERING MATHEMATICS – WD-401

TIME : 3 HOURS

MODEL PAPER- 2

MAX.MARKS : 80M

PART-A

Answer All questions. Each question carries THREE marks. 10x3=30M

1. Solve $(D^2 + 4D + 4)y = 0$. CO 1
2. Solve $(D^2 + 9)y = 0$. CO 1
3. Find the particular integral of differential equation $(D^2 - 4D + 3)y = e^{4x}$. CO 1
4. Find the particular integral of differential equation $(D^2 - 4D - 5)y = \cos 2x$. CO 1
5. Find $L\{2 - e^{-2t} + \sinh 6t\}$. CO2
6. Find $L\{e^{-2t}t^2\}$. CO2
7. Find $L^{-1}\left\{\frac{1}{s^2} + \frac{4}{s^2 + 4} + \frac{3s}{s^2 - 9}\right\}$. CO2
8. Find the value of a_0 in the Fourier expansion of $f(x) = x + x^2$
in the interval $(-1,1)$. CO3
9. Write Euler's formula of Fourier expansion of $f(x)$ in the interval $(c, c + 2\pi)$. CO3
10. Find the value of a_1 in the half range cosine series of $f(x) = \pi$ in the interval
 $(0, \pi)$. CO3

PART-B

Answer All questions. Each question carries EIGHT marks. 5x8=40M

11. A) Solve $(D^3 + 1)y = 0$. CO 1
Or
B) Solve $(D^2 + D - 6)y = e^{3x} + e^{-3x}$. CO 1
12. A) Solve $(D^2 - 3D + 2)y = \cos 3x$. CO1

Or

B) Solve $(D^2 + 2D + 1)y = 2x + x^2$. CO1

13. A) Evaluate $L\{e^{3t} \cos^2 t\}$. CO2

Or

B) Evaluate $L\{t^2 \cos 2t\}$. CO2

14. A) Evaluate $L\left\{\frac{e^{-at} - e^{-bt}}{t}\right\}$. CO2

Or

B) Using Laplace transforms evaluate $\int_0^{\infty} \cos 3t dt$. CO2

15. A) Find $L^{-1}\left\{\log\left(\frac{s^2 + 1}{(s-1)^2}\right)\right\}$. CO2

Or

B) Using convolution theorem find $L^{-1}\left\{\frac{1}{(s^2 + 1)(s + 1)}\right\}$. CO2

PART-C

Answer the following question. Question carries TEN marks. 1x10=10M

16. Find the Fourier expansion of $f(x) = (\pi - x)^2$ in the interval $0 < x < 2\pi$ and hence

deduce that $\frac{1}{1^2} + \frac{1}{2^2} + \frac{1}{3^2} + \dots = \frac{\pi^2}{6}$. CO3

Web Programming with Java Script

Course code	Course Title	No. of Periods/Weeks	Total No. of periods	Marks for FA	Marks for SA
WD-402	Web Programming with Java Script	5	75	20	80

S. No.	Chapter/Unit Title	No. of Periods	CO's Mapped
1.	Introduction to XML, JavaScript	12	CO1
2.	Operators in JavaScript	14	CO1,CO2
3.	Functions in JavaScript	14	CO2
4.	Objects in JavaScript	15	CO3
5.	Browser Object Model , Classes in JavaScript	20	CO4,CO5
Total Periods		75	

Course Objectives	<ul style="list-style-type: none"> i) Understand the basic concepts of XML, Java script ii) Know the implementation of operators and control statements in Java script iii) To familiarize the various Java script functions and objects iv) To familiarize browser object model, classes and error handling in Java script
--------------------------	-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

At the end of the course students will be able to			
Course Outcomes	CO1	WD-402.1	Explain the basic concepts of XML, Java script
	CO2	WD-402.2	Use operators and control statements in Java script
	CO3	WD-402.3	use various functions in JavaScript
	CO4	WD-402.4	Analyse the objects and prototypes used in Java script
	CO5	WD-402.5	Design browser object model and error handling code in Java script

CO-PO/PSO Matrix:

CO NO.	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
WD-402.1	1							3	1	1
WD-402.2	1	2	2	1		3		1	3	1
WD-402.3	1	1		1		1	1	2	1	1
WD-402.4	2		2	2	1		1	2	1	2
WD-402.5	1		2		1	1	1	2	1	2
Average	1.2	1.5	1.7	1.3	1	1.6	1	2	1.4	1.4

3=Strongly mapped, 2=moderately mapped, 1=slightly mapped

Learning Outcomes:**1.0 Introduction to XML, JavaScript**

Upon successful completion of the course, the student will be able to:

- 1.1 Define XML
- 1.2 Describe the XML data structure.
- 1.3 Explain the XML namespaces
- 1.4 List the applications of XML
- 1.5 List the applications and features of Javascript
- 1.6 Explain the advantages & disadvantages of Javascript
- 1.7 Describe the process of executing the javascript programs in browser console
- 1.8 Explain the javascript code structure
- 1.9 Know the variable naming and datatypes
- 1.10 List various javascript conversion statements & output statements.

2.0 Operators & Control structures in JavaScript

Upon successful completion of the course, the student will be able to:

- 2.1 Identify the operators & expressions.
- 2.2 Demonstrate the Alerts, prompt and confirm in javascript
- 2.3 List various javascript conversion statements
- 2.4 Demonstrate the conditional statements
- 2.5 Describe the different types of Java script constructs that allow you to implement iteration (while, for, do-while)
- 2.6 Implement javascript code that makes use of iteration

3.0 Functions in JavaScript

Upon successful completion of the course, the student will be able to:

- 3.1 Explain javascript functions with parameters & without parameters.
- 3.2 List various types of functions in javascript.
- 3.3 Define an array and string in Javascript functions with examples

- 3.4 Know about the javascript Date and its functions.
- 3.5 Implement the stacks & Lists in Javascript.
- 3.6 Implement the Recursion in Javascript.
- 3.7 Demonstrate the setTimeout and setInterval in Javascript.

4.0 Objects in JavaScript

Upon successful completion of the course, the student will be able to:

- 4.1 Know about Javascript Object methods
- 4.2 Explain the procedure of Destructuring arrays & objects
- 4.3 Demonstrate the usage of this, new constructor, Object reference & copying
- 4.4 Know about Native prototypes in javascript
- 4.5 Define JSON
- 4.6 Explain the process of building JSON.
- 4.7 Demonstrate the process of rendering JSON data with fetch promise.
- 4.8 Define DOM
- 4.9 Demonstrate the usage of Form-controls with regular expressions in javascript objects.

5.0 Browser Object Model , Classes in JavaScript

Upon successful completion of the course, the student will be able to:

- 5.1 Explain the private, protected properties & methods in Javascript classes.
- 5.2 Implement instanceof, inheritance, static properties and methods
- 5.3 Implement the error handling concept in javascript
- 5.4 Explain the import & export modules in javascript.

Course Content

UNIT I

Introduction to XML, JavaScript:

XML: Introduction, Structuring Data, Namespaces, Applications.

Javascript: Applications and features, Advantages and disadvantages, Running javascript programs in browser console, Code structure, Variables and data types, Conversion statements, Output statements, Comments, use strict, let vs const vs var.

UNIT II

Operators & Control structures in JavaScript : Alerts, prompt, Confirm, Console statements, **Conditional statements :** If and switch, **Iteration statements :** For, while and do-while, Working with for-in, for-of and for-each

UNIT III

Functions in JavaScript : Functions without parameters, Functions with parameters, Returning functions, Higher order functions, Anonymous functions, Arrow functions, Arrays along with its functions, Strings and its functions, Date and its functions. Implementing Stack and Lists, Recursion, closures, map, setTimeout and setInterval

UNIT IV

Objects in JavaScript : Object methods, Destructuring Arrays and Objects, this, Constructor and new, Object reference and copying, **Prototypes :** Inheritance, Native prototypes, **JSON:** Introduction to JSON, building JSON, ES-6, Promises, await and async, Rendering JSON data with fetch promise, Promises chaining, **Document Object Model, Form-controls with regular expressions**

UNIT V

Browser Object Model , Classes in JavaScript : Private and protected properties and methods, instanceof, Inheritance, Static properties and methods, **Error handling :** try and catch, Custom errors and Extending errors, Error handling with promises, Generators, **Modules :** Import and export

Reference Books:

- 1) Internet & World Wide Web, Dietel and Dietel, Pearson education Asia.
- 2) Javascript-the definitive Guide - David Flanagan – o'relly
- 3) www.w3schools.com
- 4) www.tutorialspoint.com

Model Blue Print:

S.No.	Chapter/ Unit title	No.of periods	Weightag e Allocatd	Marks Wise Distribution of Weightage				Question wise Distribution of Weightage				CO's Mapped
				R	U	Ap	An	R	U	Ap	An	
1	Introduction to XML, JavaScript	12	11	3	8			1	1			CO1
2	Operators & Control structures in JavaScript	14	14	3	3	8	10*	1	1	1	*	CO1,CO2
3	Functions in JavaScript	14	14	3	3	8		1	1	1		CO2
4	Objects in JavaScript	15	17	9		8	10*	3		1	*	CO3
5	Browser Object Model , Classes in JavaScript	20	14	6	8		10*	2	1		*	CO4,CO5
	Total	75	70+(10)*	24	22	24	10*	8	5	2	1	

Note: Part-C: 10 marks single analytical question may be chosen from any of starred chapters.

Table specifying the scope of syllabus to be covered for unit tests

Unit Test	Learning outcomes to be covered
Unit test-1	From 1.1 to 3.3
Unit test-2	From 3.4 to 5.4

DIPLOMA IN WEB DESIGNING ENGINEERING
MODEL PAPER
WEB PROGRAMMING WITH JAVA SCRIPT

UNIT TEST-1

SCHEME : C-20
MAX MARKS : 40

SUB CODE: WD-402
TIME: 90 Minutes

PART-A

16 Marks

Instructions:1) Answer all questions
2) First question carries 4marks, and each question of remaining carries 3marks

1.

a) JavaScript Code can be called by using _____ . (CO1)

b) The escape sequence '\f' stands for _____ (CO2)

c) The type of a variable that is volatile is _____ (CO2)

d) A hexadecimal literal begins with _____ [] (CO3)

i) 00 II)0x III)0X IV) Both 0x and 0X

2) What is JavaScript? (CO1)

3) List any three JavaScript Data Types. (CO2)

4) What is the use of **is NaN** function? (CO3)

5) What are all the looping structures in JavaScript? (CO1)

PART-B

3X8=24Marks

Instructions:1) Answer all questions
2) Each question carries 8 Marks
3) Answer should be comprehensive and the criterion for valuation is the content but not the length of the answer

6. a) Define XML. Explain the features of XML in detail. (CO1)

Or

b) What is JavaScript? Explain various types of functions in JavaScript. (CO1)

7. a) Explain various arithmetic operators in JavaScript with a sample program. (CO2)

Or

b) Explain the syntax of 'for loop' in JavaScript with a sample program. (CO2)

8. a) Define function. Illustrate the 'functions' concept in JavaScript. (CO3)

Or

b) Explain the 'function object' in JavaScript with examples. (CO3)

BOARD DIPLOMA EXAMINATIONS
DIPLOMA IN WEB DESIGNING ENGINEERING

MODEL PAPER – YEAR END EXAMINATION
WEB PROGRAMMING WITH JAVA SCRIPT

SCHEME: C-20
MAX MARKS: 80

SUB CODE: WD-402
TIME : 3HOURS

PART-A

10X3=30Marks

Note: Answer all questions

1. Define XML. (CO1)
2. What are composite data types in JavaScript? (CO1)
3. Write the syntax of 'Switch' statement in JavaScript (CO2)
4. Define function. (CO2)
5. Define Recursion. (CO3)
6. What is 'Math' and 'date' object in JavaScript. (CO3)
7. What is JSON? (CO5)
8. What is Browser Object Model in JavaScript. (CO5)
9. List the types of errors in JavaScript error handling. (CO6)
10. Write about 'instanceof' operator in JavaScript. (CO6)

PART-B

5x8=40Marks

Note: Answer all questions

- 11.A. Explain the XML namespaces (CO1)

OR

- 11.B Explain various datatypes used in JavaScript with examples. (CO1)

- 12.A. Write a JavaScript to find the factorial of given number (CO2)

OR

12.B. Explain the loop statements in JavaScript with example. (CO2)

13.A. Explain the functions with parameters and without parameters in JavaScript. (CO3)

OR

13.B. Explain the string functions in JavaScript with examples. (CO3)

14.A. Explain the process of converting JSON text to JavaScript object. (CO4)

OR

14.B Explain the 'Form controls with regular expression' in JavaScript. (CO5)

15.A Explain the 'Error Handling' in JavaScript using try catch block (CO6)

OR

15.B. Explain the JavaScript Class inheritance with an example. (CO6)

PART-C

1X10=10Marks

16. Write a JavaScript code to store information related to programming books using JSON. (CO2)

Computer Organization and Microprocessors

Course code	Course Title	No. of Periods/Weeks	Total No. of periods	Marks for FA	Marks for SA
WD-403	Computer Organization and Microprocessors	5	75	20	80

S.No.	Chapter/Unit Title	No.of Periods	CO's Mapped
1.	CPU Organization	11	CO1
2.	Information representation and Arithmetic Operations	22	CO2,CO3
3.	Memory Organization	15	CO1,CO4
4.	I/O Organization	15	CO1,CO4
5.	Fundamentals of 8086 and Advanced Processors	12	CO5
Total Periods		75	

Course Objectives	i)To know about Processor organization ii)To familiarize information Representation and arithmetic operations iii)To understand how memory and i/o is organized in an effective way iv)To study Advanced processor concepts
--------------------------	--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Course Outcomes	At the end of the course the student able to learn following:		
	CO1	WD-403.1	Explain the Basic computer organization techniques
	CO2	WD-403.2	Analyse various information representations
	CO3	WD-403.3	Analyse various algorithms of Arithmetic operations
	CO4	WD-403.4	Explain the peripheral organization
	CO5	WD-403.5	Describe the Features of Microprocessors

CO-PO/PSO Matrix:

CO NO.	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
WD-403.1	3	1	2	1	1	2	1	2	1	1
WD-403.2	3	3	3	2		1		3	2	2
WD-403.3	3	3	3	2		1		3	2	3
WD-403.4	3	2	2	1	2	2	2	2	1	2
WD-403.5	3		1	1	1	2	2	2	1	1
Average	3	2.5	2.5	1.6	1	1.6	1	2.5	1.5	2

3=Strongly mapped , 2=moderately mapped, 1=slightly mapped

Learning Outcomes:

1.0 CPU ORGANIZATION

1.1 Draw the functional block diagram of Digital computer and explain the function of each unit.

1.2 Define Register

1.3 State the purpose of

1.3.1 Accumulator

1.3.2 Program counter

1.3.3 Instruction Register

1.3.4 Memory Buffer Register

1.3.5 Memory Address Register

1.4 Draw the block diagram of simple accumulator based CPU.

1.5 Explain the function of each unit.

1.6 Define the terms micro operation, macro operation,

1.7 Define instruction cycle, fetch cycle and execution cycle.

1.8 What is stored program concept

1.9 Describe the sequential execution of a program stored in memory by the CPU

2.0 Information representation and Arithmetic Operation

2.1 Explain the basic types of information representation in a computer.

2.2 Define floating point representation and fixed point representation of numbers.

2.3 Illustrate the floating point and fixed point representations with example.

2.4 Distinguish between Fixed point and Floating point representations.

2.5 What is Instruction format

2.6 Define Opcode ,Operand and address.

2.7 Explain different types of instructions with examples

2.7.1 Zero address instructions

2.7.2 One address instructions

- 2.7.3 Two address instructions
- 2.7.4 Three address instructions
- 2.8 List and explain various addressing modes.
- 2.9 illustrate fixed point addition, subtraction, multiplication and division with numerical example
- 2.10 Explain the fixed point addition and subtraction operations with flowchart.
- 2.11 Explain the Fixed point multiplication operation with flowchart.
- 2.12 Explain the Fixed point division operation with flowchart.
- 2.13 illustrate floating point addition, subtraction, multiplication and division with numerical example
- 2.14 illustrate Floating point normalization with numerical example
- 2.15 Explain floating point addition, subtraction operations with flowchart
- 2.16 Explain floating point multiplication operation with flowchart
- 2.17 Explain floating division operation with flowchart.

3.0 Memory Organization

- 3.1 Distinguish between main and auxiliary memory.
- 3.2 State the need for memory hierarchy in a computer.
- 3.3 Explain memory hierarchy in a computer in detail
- 3.4 State the significance of various memory device characteristics: access time, access rate, alterability , permanence of storage, cycle time.
- 3.5 Discuss Associative Memory
- 3.6 Explain the principle of virtual memory organization in a computer system
- 3.7 Explain virtual address and physical address organization.
- 3.8 State the principle of locality of reference
- 3.9 Explain Cache memory organization.
- 3.10 Analyse the importance of the principle of memory interleaving in a computer.

4.0 I/O Organization

- 4.1 List the any five peripheral devices that can be connected to a computer.
- 4.2 Define Interface.
- 4.3 Explain the need for an interface.
- 4.4 List modes of date transfer.
- 4.5 Explain synchronous and asynchronous data transfer.
- 4.6 Compare synchronous and asynchronous data transfer.
- 4.7 Explain hand shaking procedure of data transfer.
- 4.8 Explain programmed I/O method of data transfer.
- 4.9 Explain interrupted initiated I/O.
- 4.10 Explain DMA controlled transfer.
- 4.11 Explain priority interrupt, polling, and daisy chaining priority.
- 4.12 Write about bus system
- 4.13 List the four bus systems.
- 4.14 Differentiate between i/o bus and memory bus

5.0 Fundamentals of 8086 and Advanced Processors

- 5.1 Define Microprocessor and list different types of processors.
- 5.2 Features of 8086 microprocessor

- 5.3 Draw the pin diagram 8086 microprocessor and describe the Pins and signals of 8086.
- 5.4 Draw the functional block diagram of 8086 microprocessor and describe the function of each block in 8086.
- 5.5 Features of 80286, 80386, 80486 and Pentium processors.
- 5.6 Draw the functional block diagram of Intel Pentium processor and explain function of each unit.
- 5.7 Distinguish between 8086,80286,80386,80486.

Course Content

UNIT I

Processor Organization - functional block diagram of Digital computer -Simple accumulator based CPU and function of each unit.-Stored program concept

UNIT II

Information representation and Arithmetic Operation- Basic types of information representation - floating point representation and fixed point representation of numbers, Operand, Opcode and address - zero address, one address, two address and three address instructions - different addressing modes.-fixed point addition and subtraction, multiplication and division operations - floating point addition, subtraction, multiplication and division operations with flowcharts.

UNIT III

Organization of Computer Memory system - Main and auxiliary memory -Need for memory hierarchy in a computer -Significance of various memory devices characteristics: access time, access rate, alterability , permanence of storage, cycle time - Associative Memory-Virtual memory organization in a computer system - Virtual address and physical address organization.- Principle and advantage of cache memory organization- Principle of memory interleaving in a computer

UNIT IV

Input and output organization - Peripheral devices -Need for an interface-Three modes of data transfer - Synchronous and asynchronous data transfer -Hand shaking procedure of data transfer -Programmed I/O method of data transfer-Interrupted initiated I/O-DMA controlled transfer-Priority interrupt, polling, and daisy chaining priority-Bus systems

UNIT V

Fundamentals of 8086 and Advanced Processors- Different types of processors.-Features of 8086 microprocessor- pin diagram 8086 microprocessor -Functional block diagram of 8086 microprocessor -Features of 80286, 80386, 80486 and Pentium processors. Functional block diagram of Intel Pentium processor -Distinguish between 8086,80286,80386,80486.

Reference Books

- | | | |
|-----------------------------------------|----|----------------------|
| 1. Structured Computer Organization | -- | Andrews Tennenbaum. |
| 2. Computer Organization | -- | Govindarajulu (TMH). |
| 3. Computer Organization & Architecture | -- | William Stallings |

4. Computer System Architecture --- Morris Mano
5. Computer Organization – Car Hamacher, Zvonks Vranesic, Safwat Zaky, V Edition, McGraw Hill, 2002.
6. Computer Architecture and Organization – John P. Hayes, Mc Graw Hill International editions, 1998.
7. Computer architecture and organization , 4th edition , P Chakraborty , JAICO publishers
8. Microprocessors & Interfacing -- Douglas V.Hall

Model Blue Print:

S.No.	Chapter/Unit title	No. of periods	Weightage Allocated	Marks Wise Distribution of Weightage				Question wise Distribution of Weightage				CO's Mapped
				R	U	Ap	An	R	U	Ap	An	
1	CPU Organization	10	14	6	8			2	1			CO1
2	Information representation , Arithmetic Operations	25	14	6	8		10*	2	1		*	CO2,CO3
3	Memory Organization	15	14	6	8		10*	2	1		*	CO1,CO4
4	I/O Organization	15	14	6	8			2	1			CO1,CO4
5	Fundamentals of 8086 and Advanced Processors	10	14	6	8		10*	2	1		*	CO5
	Total	75	70+10*	30	40		10*	10	5		1	

Note: Part-C: 10 marks single analytical question may be chosen from any one of starred chapters.

Table specifying the scope of syllabus to be covered for unit tests

Unit Test	Learning outcomes to be covered
Unit test-1	From 1.1 to 3.4
Unit test-2	From 3.5 to 5.7

**DIPLOMA IN WEB DESIGNING ENGINEERING
MODEL PAPER
Computer Organization And Microprocessors
UNIT TEST-1**

**SCHEME: C-20
MAX MARKS:40**

**SUBJ CODE:WD-403
TIME: 90Minutes**

PART-A

16Marks

Instructions: 1) Answer all questions
2) First question carries 4marks, and each question of remaining carries 3marks

1. a) Program counter is used to hold address of current instruction (True/False) (CO1)
- b) No of bits transferred per sec is known as----- (CO2)
- c) Which of the following is in one address instruction format [] (CO2)
I) PUSH II) ADD R1 III) MOV R1,R2 IV) SUB R1,R2
- d) Normalization is required in fixed point arithmetic operations (True/False) (CO1)
2. Define micro and macro operations. (CO1)
3. Write the differences b/w Fixed point and Floating point representations (CO2)
4. Define access rate and access time. (CO3)
5. Write about instruction cycle. (CO2)

PART-B

3X8=24Marks

Instructions: 1) Answer all questions
2) Each question carries 8 Marks
3) Answer should be comprehensive and the criterion for valuation is the content but not the length of the answer

6. a) Draw and explain accumulator based CPU. (CO1)

Or

- b) Explain stored program concept. (CO1)

7. a) Explain any six addressing modes with examples. (CO2)

Or

b) Explain fixed point addition and subtraction operation with flowchart. (CO2)

8. a) Describe need of memory hierarchy in computer system. (CO3)

Or

b) Explain floating point multiplication with flowchart. (CO2)

BOARD DIPLOMA EXAMINATION
DIPLOMA IN WEB DESIGNING ENGINEERING
MODEL PAPER-END EXAM
Computer Organization And Microprocessors

SCHEME: C-20
MAX MARKS:80

SUBJ CODE:WD-403
TIME: 3HOURS

PART-A

10X3=30Marks

Note: Answer all questions

1. Define Instruction Register (CO1)
2. State the purpose of Program counter (CO1)
- 3 Define Opcode ,Operand and address (CO2)
- 4 Define fixed point representation of numbers. (CO3)

- 5 State the need for memory hierarchy in a computer. (CO1, CO2)
- 6 State the principle of locality of reference (CO1, CO2)
- 7 List modes of data transfer (CO4)
- 8 List the four bus systems. (CO4)
- 9 Define Micro processor ,give an example. (CO5)
- 10 List any three PINs of 8086 and state their purpose. (CO5)

PART-B

5x8=40Marks

Note: Answer all questions

- 11.A. Draw the block diagram of simple accumulator based CPU and explain the function of each unit? (CO1, CO2)

OR

- 11.B Explain the stored program concept? (CO1, CO2)

12.A. Explain floating point addition, subtraction operations with flowchart?
(CO3)

OR

12.B List and explain various addressing modes? (CO2)

13.A. State the significance of various memory device characteristics: access time, access rate, alterability , permanence of storage, cycle time. (CO2)

OR

13.B Explain virtual address and physical address organization? (CO2, CO3)

14.A. Explain hand shaking procedure of data transfer in detail? (CO4)

OR

14.B Explain DMA controlled transfer in detail? (CO4)

15.A Explain the 8086 Architecture with block diagram? (CO5)

OR

15.B Compare the features of 80286,80386 and 80486 processors? (CO5)

PART-C 1X10=10Marks

16. Why a number of addressing modes are needed? By taking suitable examples explain the following addressing modes: (CO3)

i) Direct

ii) Indexed

iii) Relative

iv) Immediate

v) Register

OOP through C++

Course code	Course Title	No. of Periods/Weeks	Total No. of periods	Marks for FA	Marks for SA
WD-404	OOP through C++	5	75	20	80

S.No.	Chapter/Unit Title	No.of Periods	CO's Mapped
1.	Object oriented programming concepts & Introduction to C++	15	CO1, CO2
2.	Functions, Arrays, Pointers & References	15	CO2, CO6
3.	constructors, Destructors & Operator overloading	15	CO3, CO6
4.	Inheritance & Virtual functions	15	CO4, CO6
5.	C++ I/O Templates	15	CO5, CO6
Total Periods		75	

Course Objectives	<ul style="list-style-type: none"> i) To know about the Principles of Object oriented programming ii) To familiarize with classes, objects and functions iii) To understand various C++ constructs iv) To familiarize with C++ I/O and Templates v) To Analyse all OOP's Principles
--------------------------	----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Course Outcomes	At the end of the course the student able to		
	CO1	WD-404.1	Explain the Principles of object oriented programming
	CO2	WD-404.2	Develop programs using classes, objects and functions
	CO3	WD-404.3	Write programs for constructors, destructors and operator overloading concepts.
	CO4	WD-404.4	Develop programs for different types of inheritances, virtual base class and virtual functions
	CO5	WD-404.5	Define C++ I/O and Templates
	CO6	WD-404.6	Use the features of OOP's in designing applications

CO-PO/PSO Matrix:

CO NO.	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
WD-404.1	3	2	3	2	1	2	1	3	2	3
WD-404.2	2	2	1	2	1	1		2	1	1
WD-404.3	2	2	2	2	1	1	1	2	3	2
WD-404.4	3	3	3	2	1	2	2	3	3	2
WD-404.5	1	2	3	3	2	2	1	3	3	3
WD-404.6		2	3	2		3	2	1	3	3
Average	2.5	2.2	2.6	2.2	1.4	2	1.5	2.6	2.6	2.6

3=strongly mapped, 2=moderately mapped, 1=slightly mapped

Learning Outcomes:**1. Object oriented programming concepts & Introduction to C++****1.1 Object oriented programming concepts :**

- 1.1.1 The evolution of OOP's
- 1.1.2 Describe procedure oriented programming
- 1.1.3 Describe Object oriented paradigm
- 1.1.4 State Basic concepts of object oriented programming
- 1.1.5 List the Benefits of OOP's
- 1.1.6 List different types of Object oriented programming languages

1.2 Introduction to C++

- 1.2.1 Write the structure of C++ program
- 1.2.2 Demonstrate to Create, compile, link and execute a C++ program.
- 1.2.3 Differentiate between C, C++
- 1.2.4 Explain C++ I/O operation with examples
- 1.2.5 Syntax of comment statements in C++

1.2.5 List keywords of C++ other than C

1.2.6 C++ Operators

2. Functions, Arrays, Pointers & References

2.1 Define function and its prototype

2.2 Explain the concept of Default Arguments

2.3 Explain the concept of function overloading

2.4 Explain inline function and write its advantages

2.5 Explain friend function and its use

2.6 Declare and use references

2.7 Define a class & object in C++

2.8 Declare, define, and use Class

2.9 Compare classes with structures

2.10 Explain Creation of objects

2.11 Declare and access array of objects

2.12 Explain the concept of passing objects to functions

2.13 Explain the concept of returning objects from functions

2.14 Declare, access pointers to objects

2.15 State the use of 'this' operator

2.16 Write small programs using the above concepts

2.17 Explain the operation of dynamic memory allocation using new and delete operators

3. Constructors, Destructors and Operator Overloading

3.1 Define constructor and destructor

3.2 Explain Parameterized constructors

3.3 Describe Multiple Constructors in a class

3.4 Describe Constructors with default arguments

3.5 Describe Copy Constructor

3.6 Describe Dynamic constructor

3.7 Define Destructors and develop a program to demonstrate destructors

3.8 Describe Operator Overloading

3.9 Design the programs for Overloading of Binary Operators

3.10 Design the programs for Overloading of Unary Operators

- 3.11 Design the programs for Overloading of Binary Operators with operator function as member and friend function
- 3.12 Design the programs for Overloading of Unary Operators with operator function as member and friend function
- 3.13 List the rules for overloading of operators
- 3.14 Illustrate the above with small programs

4. Inheritance & Virtual functions

- 4.1 State the necessity of inheritance.
- 4.2 Explain the relation between base class and derived class.
- 4.3 Write the syntax for defining a derived class
- 4.4 Explain three types of access control – public, private & protected
- 4.5 List Types of Inheritances and explain them with examples
- 4.6 Design a program using C++ for Single inheritance
- 4.7 Design a program using C++ for Multi level inheritance
- 4.8 Design a program using C++ for Multiple inheritance
- 4.9 Design a program using C++ for Hybrid inheritance
- 4.10 Design a program using C++ for Multipath inheritance
- 4.11 Design a program using C++ for Hierarchical inheritance
- 4.12 Describe Virtual base class
- 4.13 Explain concept of virtual functions and its applications
- 4.14 Write small programs to illustrate the above concepts.

5. C++ I/O & Templates

5.1 C++ I/O

- 5.1.1 List C++ I/O operators with their meaning
- 5.1.2 Write the basics of formatted I/O
- 5.1.3 Explain I/O manipulators and give examples.
- 5.1.4 Explain file I/O and classes of stream.h.
- 5.1.5 Explain the binary I/O functions like get () and put ().
- 5.1.6 Write the format and working of file I/O functions like open (), read (), write (), count ()

5.2 C++ Templates

- 5.2.1 Explain the need for Templates.
- 5.2.2 List types of Templates.
- 5.2.3 Describe Function Templates

- 5.2.4 Design C++ program for Templates with Single Argument Types
- 5.2.5 Design C++ program to Create function based Templates
- 5.2.6 Design C++ program for Templates with multiple argument types
- 5.2.7 State the use of Class Templates
- 5.2.8 Mention the Syntax of Class Template
- 5.2.9 Design C++ program to Create Classes based on Template
- 5.2.10 Design C++ program using Class Template for Stack Data Structure
- 5.2.11 Design C++ program using Class Template for Queue Data Structure

COURSE CONTENT

UNIT I

Object oriented programming concepts & Introduction to C++:

Evolution of OOP's - Procedure oriented programming - Object oriented paradigm - basic concepts of object oriented programming - benefits of OOP's
Structure of C++ program - I/O Operations – statements – keywords -- Operators.

UNIT II

Functions, Arrays, Pointers & References

Class - object functions - classes & structures - friend function - inline functions - passing objects to functions – pass by value and pass by reference - returning objects from functions - virtual function - function overloading- Using Arrays - array of objects - pointers to objects - this operator - dynamic memory allocations -references.

UNIT III

Constructors, Destructors and Operator Overloading

Constructor and destructor - Parameterized constructors - Multiple Constructors - Constructors with default arguments - Copy Constructor – dynamic constructor - Destructors - Operator Overloading - Overloading of Binary Operators - Overloading of Unary Operators - Rules for overloading of operators - Example programs on Operator overloading.

UNIT IV

Inheritance & Virtual functions

Base Class and derived class - access control - types of inheritance – Single, Multi level, Multiple, Hybrid, Multipath, Hierarchical - virtual base class - virtual functions.

UNIT V

C++ I/O & Templates

C++ I/O operators - formatted I/O - I/O manipulators - file I/O - binary I/O functions - file I/O functions - Need for Templates – classification of templates, function templates – single argument and multiple argument - class templates.

REFERENCE BOOKS

- | | |
|------------------------------------------------------|-------------------------------|
| 1. Teach yourself C++ | - Helbertschildt Osborne McG |
| 2. Object-oriented Programming with C++ | - PoornachandraSarang PHI |
| 3. Programming with C++ | - E. Balaguruswamy – TMH |
| 4. Computer Science: A Structured Approach using C++ | - Forouzan/Gillberg - Thomson |
| 5. C++ & OOPS Paradigm | - DebasishJana PHI |

Model Blue Print:

S.No.	Chapter/Unit title	No.of periods	Weightage Allocatd	Marks Wise Distribution of Weightage				Question wise Distribution of Weightage				CO's Mapped
				R	U	Ap	An	R	U	Ap	An	
1	Object oriented programming concepts & Introduction to C++	15	14	6	8			2	1			CO1, CO2
2	Functions, Arrays, Pointers & References	15	14	3	11		10*	1	2		*	CO2, CO6
3	Constructors, Destructors & Operator overloading	15	14	6	8		10*	2	1		*	CO3, CO6
4	Inheritance & Virtual functions	15	14	3	11		10*	1	2		*	CO4, CO6
5	C++ I/O& Templates	15	14	3	11		10*	1	2		*	CO5, CO6
	Total	75	70+10*	21	49		10*	7	8		1	

Note: Part-C: 10 marks single analytical question may be chosen from any one of starred chapters.

Table specifying the scope of syllabus to be covered for unit tests

Unit Test	Learning outcomes to be covered
Unit test-1	From 1.1 to 3.7
Unit test-2	From 3.8 to 5.2

**DIPLOMA IN WEB DESIGNING ENGINEERING
MODEL PAPER**

**OOP through C++
UNIT TEST-1**

**SCHEME: C-20
MAX MARKS:40**

**SUBJ CODE:WD-404
TIME: 90Minutes**

PART-A

16Marks

Instructions: 1) Answer all questions
2) First question carries 4marks, and each question of remaining carries 3marks

1. a) 'new operator is used to dynamic de-allocation of memory. (True/False) (CO1)
- b) Scope resolution operator is used to----- (CO2)
- c) Which of the following is not a OOP's language [] (CO2)
 - I) Ada II) C++ III) C IV) Java
- d) Which one of the following is used to initialise object [] (CO1)
 - I) destructor II) compiler III) constructor IV) delete
2. Write the advantages of OOP's languages. (CO1)
3. Write the differences b/w class and structure (CO2)
4. State the use of 'this' operator. (CO3)
5. Define constructor and destructor. (CO3)

PART-B

3X8=24Marks

Instructions: 1) Answer all questions
2)Each question carries 8 Marks
3)Answer should be comprehensive and the criterion for valuation is the content but not the length of the answer

6. a) Write about Encapsulation and Abstraction. (CO1)

Or

b) Explain C++ I/O operation with examples. (CO1)

7. a) Explain the concept of function overloading (CO2)

Or

b) Explain the concept of passing objects to functions (CO2)

8. a) Explain Parameterized constructors with example. (CO3)

Or

b) Explain how to declare and access pointers in objects. (CO3)

**BOARD DIPLOMA EXAMINATION
DIPLOMA IN WEB DESIGNING ENGINEERING
MODEL PAPER-END EXAM
OOP through C++**

**SCHEME: C-20
MAX MARKS: 80**

**SUBJ CODE:WD-404
TIME: 3HOURS**

PART-A

10X3=30Marks

Note: Answer all questions

- | | | |
|-----|-----------------------------------------------|-----------|
| 1. | List the Benefits of OOP's | (CO1) |
| 2. | List keywords of C++ other than C | (CO1) |
| 3. | Define function and its prototype | (CO2) |
| 4. | Define a class & object in C++ | (CO1) |
| 5. | Define Parameterized constructor | (CO2) |
| 6. | List the rules for overloading of operators | (CO2) |
| 7. | Write the syntax for defining a derived class | (CO2) |
| 8. | List types of Inheritances | (CO3) |
| 9. | List C++ I/O operators with their meaning | (CO4) |
| 10. | Write the Syntax of Class Template | (CO5,CO6) |

PART-B

5x8=40Marks

Note: Answer all questions

- | | | |
|-------|----------------------------------------------------------|------------|
| 11.A. | Explain basic concepts of object oriented programming? | (CO1) |
| OR | | |
| 11.B. | Explain C++ I/O operation with examples? | (CO1,CO6) |
| 12.A. | Explain inline function and write its advantages? | (CO2) |
| OR | | |
| 12.B. | Explain the concept of returning objects from functions? | (CO2, CO3) |
| 13.A. | Describe Operator Overloading? | (CO3) |

OR

13.B Define Destructors and develop a program to demonstrate destructors? (CO2, CO3)

14.A. Explain concept of virtual functions and its applications? (CO2,CO5)

OR

14.B Explain three types of access control – public, private & protected? (CO5)

15.A. Explain I/O manipulators and give examples? (CO4)

OR

15.B Develop C++ program for Templates with multiple argument types? (CO5,CO6)

PART-C

1X10=10Marks

16. Develop C++ program using Class Template for any Data Structure? (CO5, CO6)

Computer Networks

Course code	Course Title	No. of Periods/ Weeks	Total No. of periods	Marks for FA	Marks for SA
WD-405	Computer Networks	5	75	20	80

S.No.	Chapter/Unit Title	No.of Periods	CO's Mapped
1.	Introduction to Networks	15	CO1,CO2
2.	LAN components, Devices, tools, and Network Topologies.	15	CO3
3.	Network Addressing and sub-netting	15	CO3, CO4, CO6
4.	Networks protocols and management	20	CO3, CO5,CO6
5.	Basic Network administration	10	CO6
Total Periods		75	

Course Objectives	<ul style="list-style-type: none"> i. To know the different types of networks ii. To know the Network components, devices and topologies. iii. To understand managing Network using IP addresses and protocols iv. To design and able to build network v. To familiarise network administration
--------------------------	----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Course Outcomes	At the end of the course, the student shall able to		
	CO1	WD-405.1	Explain different types of networks, cables and connectors
	CO2	WD-405.2	Explain ISO /OSI reference model and TCP/IP model
	CO3	WD-405.3	Explain Network components, tools, devices and topologies
	CO4	WD-405.4	Configure network using subnet technology using suitable IP addresses
	CO5	WD-405.5	Describe different types of network protocols
CO6	WD-405.6	Apply the techniques for Troubleshooting in monitoring and administrating network	

CO-PO/PSO Matrix:

CO NO.	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
WD-405.1	1	3						3		
WD-405.2		3							2	
WD-405.3				3	3		2	3	2	
WD-405.4			3				2			2
WD-405.5					3		1	1	2	
WD-405.6	2				3	2	1		1	2
Average	1.5	3	3	3	3	2	1.5	2.3	1.75	2

3=strongly mapped, 2=moderately mapped, 1=slightly mapped

Learning Outcomes:

1.0 Introduction to Computer Networks.

- 1.1 Describe the Overview of Networking.
- 1.2 Discuss the Need and importance of Networking.
- 1.3 Classification and features of Networks–LAN,MAN,WAN
- 1.4 Importance of Wi-Fi, Bluetooth
- 1.5 List the Hardware and Software Components.
- 1.6 Various Network Communication Standards.
- 1.7 Explain the OSI Reference Model with its architecture and layer functions.
- 1.8 Explain the functions of each layer of TCP/IP Reference Model
- 1.9 Compare TCP/IP and OSI reference models.

2.0 Network components, devices, tools, and Network Topologies.

- 2.1 Discuss the need and importance of LAN Cables, Connectors, wireless network adapter
- 2.2 Explain about LAN Cables
 - 2.2.1 Coaxial Cables,
 - 2.2.2 Twisted-Pair Cables(Shielded, Unshielded)
 - 2.2.3 Optical Fiber Cables,
- 2.3 Explain about LAN Connectors.
 - 2.3.1 Registered Jack(RJ)-45
 - 2.3.2 Straight Tip (ST)
 - 2.3.3 Subscriber Connector (SC)
 - 2.3.4 Lucent Connector (LC)
- 2.4 Explain about LAN Devices
 - 2.4.1 Repeaters
 - 2.4.2 Hubs
 - 2.4.3 Switches
 - 2.4.4 Network Interface Cards (NICs)

- 2.4.5 Routers (CISCO, DAX, Etc.)
- 2.4.6 Modem (56KBPS Internal or External, ADSL Modems.)
- 2.4.7 Know about Gateways.
- 2.5 Explain about Wireless network adapter
- 2.6 List and Explain the functions of LAN Tools
 - 2.6.1 Anti Magnetic mat
 - 2.6.2 Anti Magnetic Gloves
 - 2.6.3 Crimping Tool
 - 2.6.4 Cable Tester
 - 2.6.5 Cutter
 - 2.6.6 Loop back plug
 - 2.6.7 Toner probe
 - 2.6.8 Punch down tool
 - 2.6.9 Protocol analyzer
 - 2.6.10 Multi meter
- 2.7 Explain about Topologies with their merits and de-merits
 - 2.7.1 Bus
 - 2.7.2 Ring
 - 2.7.3 Star
 - 2.7.4 Mesh
 - 2.7.5 Hybrid Topologies
- 3.0 Network Addressing and sub-netting**
 - 3.1 Introduction to Network Addressing.
 - 3.2 Explain TCP/IP Addressing Scheme.
 - 3.3 List and describe the Components of IP Address.
 - 3.4 List and explain IP Address Classes.
 - 3.5 Define subnet and describe the necessity of sub-netting.
 - 3.6 Illustrate sub-netting
 - 3.7 Explain sub-netting with a simple example
 - 3.8 List the Advantages and disadvantages of sub netting
 - 3.9 Describe the Internet Protocol Addressings
 - 3.9.1 IPv4
 - 3.9.2 IPv6
 - 3.10 Give the need for IPv6.
 - 3.11 Explain about Classful addressing and classless addressing in IPv4.
 - 3.12 Describe Internet protocol version-6 (IPv6) addressing.
- 4.0 Networks protocols and management**
 - 4.1 Describe need of protocols in computer networks
 - 4.2 Explain the protocols
 - 4.2.1 Hyper Text Transfer Protocol (HTTP)
 - 4.2.2 File Transfer Protocol (FTP)
 - 4.2.3 Simple Mail Transfer Protocol (SMTP)
 - 4.2.4 Address Resolution Protocol (ARP)
 - 4.2.5 Reverse Address Resolution Protocol (RARP)
 - 4.2.6 Telnet
 - 4.3 Describe Simple Network Management Protocol (SNMP)
 - 4.4 Explain about working of SNMP.
 - 4.5 Explain about DHCP, DNS
 - 4.6 Explain the Overview of Network Management.
 - 4.7 Explain Network Monitoring and Troubleshooting.
 - 4.8 Explain about Remote Monitoring (RMON).
- 5.0 Basic Network administration**
 - 5.1 Explain about Network administration.
 - 5.2 Describe the need of Network Administration.

- 5.3 Responsibilities of Network Administrator.
- 5.4 Discuss User & Group Managements.
- 5.5 Analyze the working of Device Manager
- 5.6 Analyze Verification & Managing Ports.
- 5.7 Practice Installing, Managing & Configuration of Printers,
- 5.8 Demonstrate Disk Management Tools & Tasks
- 5.9 Describe File Systems Management.
- 5.10 Demonstrate on NTFS (File and Folder) & Share Permissions.

COURSE CONTENT

1. **Introduction to Networks:** Need for network - Network classification - network standards - - Network Components - ISO reference model - TCP/IP model.
2. **Network components, devices, tools, and Network Topologies:** LAN Cables - connectors - tools - LAN devices - wireless network adapter - LAN tools - Network topologies
3. **Network Addressing and Subnetting:** Network addressing - IP address components - IP address classes - subnetting - internet protocols (IPv4, IPv6) addressings - need for IPv6 - classful and classless addressing in IPv4 - IPv6 addressing
4. **Network protocols and management:** need for protocols - different protocols - overview of network management - monitoring and troubleshooting network - remote monitoring
5. **Basic Network administration:** need for network administration - user & group management - working of device manager - verification & managing ports - installing, managing of printer configuration - disk management tools - file system management - NTFS - share permissions.

Model Blue print

S.No.	Chapter/Unit title	No. of periods	Weightage Allocated	Marks Wise Distribution of Weightage	Question wise Distribution of Weightage	CO's Mapped

				R	U	Ap	An	R	U	Ap	An	
1	Introduction to Networks	15	14	8	6			1	2			CO1,CO2
2	LAN components, Devices, tools, and Network Topologies.	15	14	6	8			2	1			CO3
3	Network Addressing and sub-netting	15	14		3	11	10*		1	2	*	CO3, CO4, CO6
4	Networks protocols and management	20	14	3	8	3	10*	1	1	1	*	CO3, CO5,CO6
5	Basic Network administration	10	14		6	8	10*		2	1	*	CO6
	Total *	75	70 +10(*)	17	31	22	10*	4	7	4	1	

Note: Part-C: 10 marks single analytical question may be chosen from any one of starred chapters.

Table specifying the scope of syllabus to be covered for unit tests

Unit Test	Learning outcomes to be covered
Unit test-1	From 1.1 to 3.4
Unit test-2	From 3.5 to 5.10

**DIPLOMA IN WEB DESIGNING ENGINEERING
MODEL PAPER
Computer Networks
UNIT TEST-1**

SCHEME: C-20

SUBJ CODE:WD-405

PART-A

16Marks

Instructions:1) Answer all questions

2) First question carries 4marks, and each question of remaining carries 3marks

- 1. a) Transport layer is bottom layer of OSI reference model(True/False) (CO2)
- b) MAN stands for (CO3)
- c) -----tool is used to affix a connector at the end of cable (CO1)
- d) The class of private address range 172.16.0.0 to 172.31.255.255 is (CO4)
 - i) Class A II) Class B III) Class C IV) Class D
- 2) State the need of Networking. (CO1)
- 3) List any six LAN devices (CO3)
- 4) Give the functions of cable tester (CO3)
- 5) Describe IP address. (CO4)

PART-B

3X8=24Marks

Instructions:1) Answer all questions

2)Each question carries 8 Marks

3)Answer should be comprehensive and the criterion for valuation is the content but not the length of the answer

- 6. a) Explain OSI reference model in detail. (CO2)
- Or
- b)Compare TCP/IP and OSI reference models (CO2)
- 7. a) Explain coaxial and twisted pair cables (CO1)
- Or
- b) Explain IP address classes in detail. (CO4)
- 8. a) Explain Star and Mesh Topologies (CO3)
- Or
- b) Explain Ring and Bus Topologies (CO3)

**BOARD DIPLOMA EXAMINATIONS
DIPLOMA IN WEB DESIGNING ENGINEERING
MODEL PAPER – YEAR END EXAMINATION
Computer Networks**

PART-A**Note: Answer all questions. Each question carries 3 marks****10 X 3=30M**

- | | | |
|----|----------------------------------------------------------|-----|
| 1. | Write the importance of networking | CO1 |
| 2. | Write any three differences between LAN and WAN | CO1 |
| 3. | List any three network cables | CO1 |
| 4. | Write about RJ-45 jack | CO1 |
| 5. | What are the components of IP address | CO4 |
| 6 | What is the importance of sub-netting. | CO4 |
| 7 | Differentiate between ARP and RARP | CO5 |
| 8 | Write the importance of protocols in networking | CO5 |
| 9 | List any three responsibilities of network administrator | CO6 |
| 10 | Write about disk management tools | CO6 |

PART-B**Note: 1. Answer all the question and making use of internal choice.****2. Each question carries 8 marks****5 X 8=40M**

- | | | |
|--------|-------------------------------------------------------------------------------------|-----|
| 11(a). | Explain about ISO reference model with neat diagram | CO2 |
| | OR | |
| 11(b). | Explain TCP/IP architecture with neat diagram | CO2 |
| 12(a). | Explain any four LAN devices | CO3 |
| | OR | |
| 12(b). | Explain any four network topologies with neat diagrams | CO3 |
| 13(a). | Explain subnetting with a suitable example | CO4 |
| | OR | |
| 13b). | explain IPv4 address classes | CO4 |
| 14(a). | Explain any four network protocols | CO5 |
| | (OR) | |
| 14(b). | Write different steps for monitoring and troubleshoot the network | CO6 |
| 15(a). | Write the steps to create and manage user groups using any network Operating system | CO6 |
| | (OR) | |
| 15(b). | Write the steps to install and configure laser printer using any OS | CO6 |

PART-C**1 X10=10M**

- | | | |
|-----|--------------------------------------------------|-----|
| 16. | Write the steps to Configuration of DHCP server. | CO6 |
|-----|--------------------------------------------------|-----|

C-20

JavaScript Lab

Course code	Course Title	No. of Periods/Weeks	Total No. of periods	Marks for FA	Marks for SA
WD- 406	Javascript Lab	6	90	40	60

S.No.	Chapter/Unit Title	No.of Periods	CO's Mapped
1.	Exercises on basic concepts of Javascript	12	CO1
2.	Exercises on operators and control structures in Javascript	12	CO2
3.	Exercises on functions of Javascript and data structure concepts	27	CO3
4.	Exercises on objects in Javascript	27	CO4
5.	Exercises on classes and error handling in Javascript	12	CO5
Total Periods		90	

Course Objectives	i) To understand the basic concepts of Javascript ii) To know the concepts of operators and control statements iii) To familiarize functions in Javascript and data structures iv) To know the significance of various objects in Javascript V)To understand concepts of classes and error handling
--------------------------	-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Course Outcomes	CO1	WD-406.1	Design dynamic web pages using JavaScript.
	CO2	WD-406.2	Execute javascript programs involving operators and control statements
	CO3	WD-406.3	use functions in Javascript.
	CO4	WD-406.4	Apply concepts of various objects in Javascript
	CO5	WD-406.5	Execute javascript programs involving classes and error handling

CO-PO/PSO MATRIX

CO NO.	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
WD -406.1	3	3	3	3	3	3	3	3	2	3
WD -406.2	3	3	3	3	3	3	3	3	2	3
WD -406.3	3	3	3	3	3	3	3	3	2	3
WD -406.4	3	3	3	3	3	3	3	3	2	3
WD -406.5	3	3	3	3	3	3	3	3	2	3
Average	3	2	3							

3=Strongly mapped , 2=moderately mapped, 1=slightly mapped

Learning Outcomes:

Part A

1. Exercise on JavaScript variables.
2. Exercise on JavaScript Data types.
3. Exercise on JavaScript Statements.
4. Exercise on JavaScript Operators.
5. Exercise on JavaScript conditional statements.
6. Exercise on JavaScript iteration statements.
7. Exercise on JavaScript Functions without parameters.
8. Exercise on JavaScript Functions with parameters.
9. Exercise on JavaScript Returning functions.
10. Exercise on JavaScript Anonymous functions.
11. Exercise on JavaScript Arrow functions.
12. Exercise on JavaScript strings and string functions.
13. Exercise on JavaScript Date functions.
14. Exercise on JavaScript Arrays.
15. Exercise on JavaScript setTimeout and setInterval.
16. Exercise on JavaScript Recursion.
17. Exercise on JavaScript Object methods.
18. Exercise on JSON basics.
19. Exercise on JavaScript class inheritance.
20. Exercise on JavaScript error handling.

Part B

Mini Project : Student has to develop a Mini project applying the skills acquired from the learning outcomes of this course.

Key competencies:

Exp.No	Name of Experiment	Objectives	Key competencies
1.	Exercise on JavaScript variables.	For a given JavaScript program, identify the variables	Identify the variables. Declare variables with proper names. Know the assignment of values to variables
2.	Exercise on JavaScript Data types.	Write JavaScript code that uses different data types.	Declare variables with proper data types. Know the behaviour of data types.
3.	Exercise on JavaScript Statements.	Write JavaScript code that uses various statements	Identify the basic statements in the JavaScript. Know how to terminate the statements.
4.	Exercise on JavaScript Operators.	Write JavaScript code that uses Operators for eg: arithmetic operators.	Identify different arithmetic operators. Evaluate arithmetic expression. Know the precedence of operators.
5.	Exercise on JavaScript conditional statements.	Write JavaScript code that uses conditional statements for eg: simple If statement	Use the if statement for decision making. Rectify the syntax errors. Check the output for correctness
6.	Exercise on JavaScript iteration statements.	Write JavaScript code that uses iteration statements for eg: for statement	Build the initial, increment and termination conditions for looping Use for statement with correct syntax Rectify the syntax errors Debug logical errors Check whether correct number of

			iterations are performed by the for loop
7.	Exercise on JavaScript Functions without parameters.	Write JavaScript code that uses Functions without parameters.	<p>Identify the different parts of function declaration.</p> <p>Define function with correct syntax.</p> <p>Rectify the syntax errors</p> <p>Debug logical errors.</p> <p>Check for the correctness of output for the given input</p>
8.	Exercise on JavaScript Functions with parameters.	Write JavaScript code that uses Functions with parameters.	<p>Identify the different parts of function declaration</p> <p>Define function with correct syntax</p> <p>Classify functions based on its parameters and return types</p> <p>Identify parameters passed</p> <p>Identify parameter passing method used</p> <p>Identify return value</p> <p>Rectify the syntax errors</p> <p>Debug logical errors</p> <p>Check for the correctness of output for the given input</p>
9.	Exercise on JavaScript Returning functions.	Write JavaScript code that uses Returning functions.	<p>Identify the different parts of function declaration.</p> <p>Define function with correct syntax.</p> <p>Rectify the syntax errors</p>

			<p>Debug logical errors. Check for the correctness of output for the given input</p>
10.	Exercise on JavaScript Anonymous functions.	Write JavaScript code that uses Anonymous functions.	<p>Identify the different parts of Anonymous function declaration. Define function with correct syntax. Rectify the syntax errors Debug logical errors. Check for the correctness of output for the given input</p>
11.	Exercise on JavaScript Arrow functions.	Write JavaScript code that uses Arrow functions..	<p>Identify the different parts of Arrow function declaration. Define function with correct syntax. Rectify the syntax errors Debug logical errors. Check for the correctness of output for the given input</p>
12.	Exercise on JavaScript strings and string functions.	Write JavaScript code that uses strings and string functions	<p>Declare and initialize string variables Read strings from keyboard Print strings to screen Check for the correctness of output for the given input strings using different string functions.</p>
13.	Exercise on JavaScript Date functions.	Write JavaScript code that uses Date functions	<p>Identify the different parts of Arrow function</p>

			<p>declaration. Define function with correct syntax. Rectify the syntax errors Debug logical errors. Check for the correctness of output for the given input</p>
14.	Exercise on JavaScript Arrays.	Write JavaScript code that uses one dimensional array.	<p>Create a one dimensional array with correct syntax Store elements into array Read elements from array Validate boundary conditions while accessing elements of array Rectify the syntax errors Debug logical errors Check for the correctness of output for the given input</p>
15.	Exercise on JavaScript setTimeout and setInterval	Write JavaScript code that uses setTimeout and setInterval.	<p>Develop javascript code using setTimeout and setInterval. with correct syntax. Rectify the syntax errors Debug logical errors. Check for the correctness of output for the given input</p>
16.	Exercise on JavaScript Recursion.	Write JavaScript code that uses Recursion.	<p>Define Recursive function with correct syntax. Rectify the syntax errors Debug logical errors. Check for the</p>

			correctness of output for the given input
17.	Exercise on JavaScript Object methods	Write JavaScript code that uses Object methods.	Develop javascript code using Object methods with correct syntax. Rectify the syntax errors Debug logical errors. Check for the correctness of output for the given input
18.	Exercise on JSON basics	Write JavaScript code that uses JSON basics.	Develop javascript code using JSON basics with correct syntax. Rectify the syntax errors Debug logical errors. Check for the correctness of output for the given input
19.	Exercise on JavaScript class inheritance	Write JavaScript code that uses inheritance.	Develop javascript code using inheritance with correct syntax. Rectify the syntax errors Debug logical errors. Check for the correctness of output for the given input
20.	Exercise on JavaScript error handling	Write JavaScript code that uses error handling	Develop javascript code using error handling with correct syntax. Rectify the syntax errors Debug logical errors. Check for the correctness of output

			for the given input
Mini Project : Student has to develop a Mini project applying the skills acquired from the learning outcomes of this course.			
Suggested topics: Javascript concepts			
Suggested Projects: Build a Javascript Map, Build a javascript quiz, Build a javascript tip calculator, Build a javascript game.			

Course code	Course Title	No. of Periods/Weeks	Total No. of periods	Marks for FA	Marks for SA
WD-407	OOP through C++ Lab	4	60	40	60

S.No.	Chapter/Unit Title	No.of Periods	CO's Mapped
1.	Exercise Programs on C++ basic constructs	10	CO1
2.	Exercise Programs on Classes and Objects	15	CO1
3.	Exercise Programs on Operator Overloading	10	CO2
4.	Exercise Programs on Inheritance	15	CO3
5.	Exercise Programs on Templates	10	CO4, CO5
Total Periods		60	

Course Objectives
i) Design programs on C++ basic constructs ii) Implement C++ programs on all OOP's principles. iii) Able to design generic programs

Course Outcomes	CO1	WD-407.1	Execute programs using I/O operators, loops, Classes, objects and functions.
	CO2	WD-407.2	Write programs using Constructors, Destructors and Operator overloading
	CO3	WD-407.3	Execute programs using Derived classes and types of inheritance.
	CO4	WD-407.4	Run generic programs using Templates
	CO5	WD-407.5	Develop a project in real world problems.

CO-PO/PSO Matrix:

CO NO.	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
WD-404.1	3	2	3	3	1	3	2	3	2	3
WD-404.2	2	2	1	2	1	2	2	3	3	3
WD-404.3	2	2	2	2	1	1	1	2	3	2
WD-404.4	3	3	3	2	1	2	2	3	3	2
WD-404.5	1	3	3	3	2	2	1	3	3	3
Average	2.2	2.4	2.4	2.4	1.2	2	1.6	2.8	2.8	2.6

3=strongly mapped, 2=moderately mapped, 1=slightly mapped

Learning Outcomes

➤ **Exercise Programs on C++ basic constructs**

1. Write programs using input and output operators and comments.
2. Write programs using if/ if – else/ nested if statement.
3. Write programs using loop statements – while/ do-while / for.
4. Write programs using arrays.

➤ **Exercise Programs on Classes and Objects**

5. Write programs using classes & object.
6. Write programs using constructor and destructor.
7. Write programs working with two/more classes using Friend function.
8. Write programs using inline function.
9. Write a program to pass an object as a functions argument – pass object by Value, pass object by reference.
10. Write a program to demonstrate the use of function overloading.
11. Write a simple program on array of objects and pointers to objects.

➤ **Exercise Programs on Operator Overloading**

12. Write a program to demonstrate the use of operator overloading on unary operator & binary operators like ++ operator and << operator.
13. Write programs using new, delete with classes.

➤ **Exercise Programs on Inheritance**

14. Write simple programs illustrating use of all types of inheritances.

➤ **Exercise Programs on virtual keyword**

15. Write a program to illustrate virtual base class.
16. Write a Program to illustrate virtual functions.

➤ **Exercise Programs on virtual keyword**

17. Write a Program to illustrate class templates.
18. Write a Program to illustrate function templates

Reference Books:

1. Teach yourself C++ - Helbertschildt Osborne McG
2. Object-oriented Programming with C++ - PoornachandraSarang PHI
3. Programming with C++ - E. Balaguruswamy – TMH

4. Computer Science: A Structured Approach using C++ - Forouzan/Gillbert - Thomson
 5. C++ & OOPS Paradigm - DebasishJana PHI

E-References:

1. <https://www.tutorialspoint.com/cplusplus/index.htm>
2. <http://www.cplusplus.com/doc/tutorial/>
3. <https://www.programiz.com/cpp-programming>
4. <https://beginnersbook.com/2017/08/c-plus-plus-tutorial-for-beginners/>
5. <http://www.cplusplus.com/files/tutorial.pdf>

KEY COMPETENCIES:

Exp. No.	Name of the experiment	Objectives	Key Competencies
1	Write programs using input and output operators and comments.	(a) Write a program to accept input and display it. (b) Write comments in a program.	(a) Identify the differences between C and C++. (b) Use header files. (c) Use <i>cin</i> and <i>cout</i> . (d) Write comments. (e) Compile the program. (f) Rectify the errors in the program. (g) Run the program. (h) Test the output with various input data. (i) Save the file.
2	Write programs using if/ if – else/ nested if statement.	Write programs using conditional control statement.	(a) Identify the differences between C and C++. (b) Use various conditional control statements. (c) Compile the program. (d) Rectify the errors in the program. (e) Run the program.

			<p>(f) Test the output with various input data.</p> <p>(g) Save the file.</p>
3	Write programs using loop statements – while/ do-while / for.	<p>(a) Write a program using loop statements.</p> <p>(b) Write the same program using other loops.</p>	<p>(a) Identify the differences between C and C++.</p> <p>(b) Use various loop statements.</p> <p>(c) Compile the program.</p> <p>(d) Rectify the errors in the program.</p> <p>(e) Run the program.</p> <p>(f) Observe the output with various input data.</p> <p>(g) Save the file.</p> <p>(h) Write the same program using while/ do – while/ for statement.</p>
4	Write programs using arrays.	Write programs using arrays.	<p>(a) Use arrays.</p> <p>(b) Declare array.</p> <p>(c) Rectify the errors.</p> <p>(d) Test the output.</p>
5	Write programs using classes & object.	<p>(a) Write a program using classes and objects and define the methods within the class.</p> <p>(b) Write a program using classes and objects and define the methods outside the class.</p>	<p>(a) Create a class, and its syntax.</p> <p>(b) Add data members and methods to a class.</p> <p>(c) Declare methods within the class and outside the class.</p> <p>(d) Use scope resolution operator.</p> <p>(e) Create objects of a class.</p> <p>(f) Execute the program.</p>
6	Write programs using constructor and destructor.	<p>(a) Write a program using default constructor.</p> <p>(b) Write a program using parameterized constructor.</p>	<p>(a) Purpose of various types of constructors.</p> <p>(b) Purpose of destructor.</p>

		(c) Write a program using copy constructor. (d) Write a program using constructor and destructor.	(c) Use constructor and destructor.
7	Write programs working with two/more classes using friend function.	Write a program using friend function.	(a) Necessity of friend functions. (b) Declare friend function.
8	Write programs using inline function.	Write a program using inline function.	(a) Declare inline function with syntax. (b) Difference between function and inline code.
9	Write a program to pass an object as a function argument.	Write a program to pass an object as a functions argument (a) pass object by value, (b) pass object by reference.	(a) Pass objects by value. (b) Pass objects by reference.
10	Write a program to demonstrate the use of function overloading.	Write program to illustrate the usage of function overloading.	(a) Use function overloading. (b) Declare methods in function overloading.
11	Write a simple program on array of objects and pointers to objects.	Write a simple program on array of objects and pointers to objects.	(a) Create array of objects. (b) Create pointers to objects.
12	Write a program to demonstrate the use of operator overloading on unary operator & binary operators like ++ operator and << operator.	(a) Write a program using unary operator. (b) Write programs using binary operator.	(a) Use operator overloading for unary and binary operators. (b) Declare methods for operator overloading.
13	Write programs using new, delete with classes.	Write programs to illustrate the use of new and delete with classes.	Use dynamic allocation operators.
14	Write simple programs illustrating use of all types of inheritances.	Write simple programs illustrating use of (a) single inheritance. (b) multiple inheritance. (c) multilevel inheritance.	(a) Create base class and derived class. (b) Use: operator. (c) Use access specifiers.
15	Program illustrating virtual base class.	Write a program to illustrate the usage of virtual base class.	(a) Create virtual base class. (b) Use virtual keyword.

16	Program illustrating virtual functions.	Write a program to illustrate the usage of virtual functions.	(a) Create virtual functions. (b) Use virtual keyword.
17	Programs illustrating class templates.	Write a program to illustrate the usage of class templates.	(a) Use class templates (b) Create class templates.
18	Programs illustrating function templates.	Write a program to illustrate the usage of function templates.	(a) Create function templates with single argument. (b) Create function templates with multiple arguments.

Communication Skills

Course Code	Course Title	No. of Periods/Week	Total No. of Periods	Marks for FA	Marks for SA
Common 408	Communication Skills	3	45	40	60

S. No.	Unit Title	No of Periods	COs Mapped
1	Listening Skills	6	CO1
2	Introducing Oneself	3	CO1, CO2, CO3
3	Short Presentation (JAM)	6	CO1, CO2, CO3
4	Group Discussion	6	CO1, CO2, CO3
5	Preparing Resume with Cover Letter	3	CO3
6	Interview Skills	9	CO1, CO2, CO3
7	Presentation Skills	9	CO1, CO2
8	Work place Etiquette	3	CO1, CO2
Total Periods		45	

Course Objectives	i) To comprehend the features of communication needed for professional success and display the use of these competently
	ii) To present ideas, opinions in group discussions and presentations on topics of general and technical interest
	iii) To prepare for job selection processes

Course Outcomes	CO1	WD- 408.1	Interacts in academic and social situations by comprehending what is listened to when others speak.
	CO2	WD- 408.2	Demonstrates effective English communication skills while presenting ideas, opinions in group discussions and presentations on topics of general and technical interest
	CO3	WD-408.3	Exhibits workplace etiquette relevant in classroom situations for easy adaptation in professional setting in the future

CO-PO Matrix

Course Code	Course Title: English			No. of Periods: 45	
Common-408	Number of Course Outcomes: 4				
POs	Mapped with CO No.	CO Periods Addressing PO in Column 1		Level of Mapping (1,2,3)	Remarks
		Number	Percentage %		
PO1		Not directly applicable for Communication Skills Course however interactive activities that use content from science and technology relevant to the Programme taken up by the student shall be exploited for communication in the Course.			
PO2					
PO3					
PO4					
PO5	CO1, CO2, CO3	11	25%		>60%: Level 3
PO6	CO1, CO2, CO3	27	60%		16 -59%: Level 2
PO7	CO1, CO2, CO3	7	15%		Up to 15%: Level 1

Level 3 – Strongly Mapped
 Level 2- Moderately Mapped
 Level 1- Slightly Mapped

Mapping Course Outcomes with Program Outcomes:

CO	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7
CO 1					✓	✓	✓
CO 2					✓	✓	✓
CO3					✓	✓	✓

Blue Print for evaluation based on Course Outcomes for SA:

Note: Every Question based on CO has to be given marks for the following parameters of communication in the rubric.

- Fluency and Coherence
- Lexical Resource (Vocabulary)
- Grammatical Range and Accuracy

*Rubric Descriptors 'Good/ Competent / Fair /Poor' for Communication

LEVEL OF COMPETENCE	Fluency and Coherence	Lexical Resource (Vocabulary)	Grammatical Range and Accuracy
GOOD (9-10*)	Speaks at length without noticeable effort or loss of coherence. May demonstrate language-related hesitation at times, or some repetition and/or self-correction.	Uses vocabulary resources flexibly during discussion. Uses paraphrase effectively.	Uses a range of complex structures with some flexibility.
	Uses a range of connectives and discourse markers with some flexibility. Articulates and adapts to near naturalization.	Uses some less common vocabulary and shows some awareness of style and collocation	Mostly produces error-free sentences.
COMPETENT (6-8)	Is willing to speak at length, though may lose coherence at times due to occasional repetition, self-correction or hesitation.	Has enough vocabulary to discuss topics and make meaning clear in spite of inappropriacies.	Uses a mix of simple and complex structures, but with limited flexibility.
	Uses a range of connectives and discourse markers but not always appropriately.	Generally paraphrases successfully	May make mistakes with complex structures though these rarely cause comprehension problems.

FAIR (3-5)	Tries to maintain a flow of speech but t uses repetition, self correction and/or slow speech to keep going.	Manages to talk about familiar and unfamiliar topics but uses vocabulary with limited flexibility.	Produces only basic sentence forms, however, errors persist.
	Produces simple speech fluently, but more complex communication causes fluency problems.	Attempts to use paraphrase but with mixed success.	Uses a limited range of more complex structures, but these usually contain errors and may cause some comprehension problems
POOR (0 *-2)	Speaks with long pauses. Pauses lengthy before most words. Merely imitates	Uses simple vocabulary to convey personal information	Attempts basic sentence forms but with limited success, or relies on apparently memorized utterances
	Has limited ability to link simple sentences	Has insufficient vocabulary for less familiar topics	Makes numerous errors except in memorized expressions
	Gives only simple responses and is frequently unable to convey basic message	Only produces isolated words or memorized utterances	Struggles to produce basic sentence forms

s*10 marks to be awarded only if competence level shows flawless expertise in English.

***0 marks to be awarded when student shows incoherence and gives irrelevant responses.**

Blue Print for evaluation based on Course Outcomes for SA of each student:

Note: Marks are awarded for each student as per the Rubric descriptors.

S. No.	Questions based on Course Outcomes	Periods Allocated for practical work	Marks Wise Distribution of Weightage	Marks allotment for each Student in the Rubric*				Mapping of COs
				Poor 0-2	Fair 3-5	Competent 6-8	Good 9-10	
1	Describe the given object in a minute	6	10					CO 2
2	Exchange ideas/ views in a group discussion on _____ issue (academic, technical or social)	6	10					CO1, CO 2
3	Present your ideas /opinions on the given issue/ topic (individual to an audience)	9	10					CO1, CO2, CO 3
4	Role play an imaginary work-place situation	6	10					CO1, CO2, CO 3
5	Individual interaction with the Examiner duly submitting Resume (Facing the Interview) – Introducing oneself and answering questions	12	10					CO1, CO2, CO 3
6	*Listen to and comprehend any audio communication/ content	6	10					CO1, CO2, CO 3
TOTAL		45	60					

***Listen to and comprehend the given audio content:** Giving the Students time to read the questions (Fill in the Blanks, Select from Alternatives, True or False, Table fill, etc.) in chunks before listening to audio inputs also played in chunks.

Blue Print for evaluation based on Course Outcomes for Formative Assessment:

Note: Every Question based on CO has to be given marks for the following parameters in the rubric.

- Fluency and Coherence
- Lexical Resource
- Grammatical Range and Accuracy

S. No.	Questions based on Course Outcomes	Periods Allocated for practical work	Marks Wise Distribution of Weightage	Marks allotment for each Student in the Rubric*				Mapping of COs
				Poor 0-2	Fair 3-5	Competent 6-8	Good 9-10	
Formative Assessment - 1								
1	Describe the given object in a minute	3	10					CO 2
2	Exchange ideas/ views in a group discussion on _____ issue (academic, technical or social)	6	10					CO1, CO 2
3	Present your ideas /opinions on the given issue/ topic (individual to an audience)	6	10					CO1, CO2, CO 3
4	*Listen to and comprehend any audio communication/ content	3	10					CO1, CO2, CO 3
Total		18	40					
Formative Assessment -2								
1	Present your ideas /opinions on the given issue/ topic (individual to an audience)	3	10					
2	Role play an imaginary work-place situation	6	10					CO1, CO2, CO 3
3	Individual interaction with the Examiner duly submitting Resume (Facing the Interview)	15	10					CO1, CO2, CO 3

	– Introducing oneself and answering questions							
4	*Listen to and comprehend any audio communication/ content	3	10					CO1, CO2, CO 3
TOTAL		27	40					

Learning Outcomes

1. Listening Skills:

- 1.1 Listen to audio content (dialogues, interactions, speeches, short presentations) and answer questions based on them
- 1.2 Infer meanings of words / phrases / sentences / after listening to audio content as mentioned above

2. Introducing Oneself:

- 2.1 Prepare a grid different aspects for presentation about a person / oneself
- 2.2 Present a 1 or 2 minute introduction of oneself for an audience

3. Short Presentation:

- 3.1 Define an object
- 3.2 Describe an object, phenomenon, event, people
- 3.3 Speak on a topic randomly chosen

4. Group Discussion:

- 4.1 Practice Group Discussion. Techniques
- 4.2 Participate in group discussions

5. Resume Writing and Cover Letter:

- 5.1 Prepare resumes of different sorts – one's own and others.
- 5.2 Write an effective cover letter that goes with a resume

6. Interview Skills:

- 6.1 Prepare a good Curriculum Vitae
- 6.2 Exhibit acceptable (Greeting, Thanking, Answering questions with confidence)

7. Presentation Skills:

- 7.1 Prepare Posters, Charts, PPT's on issue of general and technical interest
- 7.2 Present one's ideas before an audience with confidence using audio visual aids and answer questions that are raised.

8. Workplace Etiquette:

- 8.1 Show positive attitude & adaptability / appropriate body language to suit the work place
- 8.2 Display basic of etiquette like politeness, good manners.

C-20

Computer Hardware & Network Maintenance Lab

Course Code	Course title	No of periods/week	Total no of periods	Marks for FA	Marks for SA
WD-409	Computer Hardware & Network Maintenance Lab	06	90	40	60

S No	Chapter/ Unit Title	No. of Periods	COs Mapped
1.	Computer Hardware	45	CO1,CO2,CO3
2.	Computer Networking	30	CO3.CO4.CO5
3.	Network Maintenance through server	15	CO4,CO5,CO6
	Total	90	

COURSE OBJECTIVES	<ol style="list-style-type: none"> 1. Identify all the components of mother board. 2. Modify CMOS settings as required 3. Troubleshoot desktop computer 4. Troubleshoot individual resources like keyboard, Monitor, Printers 5. Install drives, NIC cards, modems(internal, external) 6. Install network devices, design and develop network. 7. Understand ip address classes and sub netting 8. Prepare cross and straight Ethernet cables 9. Install and configure proxy server 10. Install any network operating system and Control/maintain the network and network resources using server administration and Troubleshoot the entire network
--------------------------	-----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Course Outcomes	At the end of the course students will be able to		
	CO1	WD-409.1	Assemble the PC with suitable components.
	CO2	WD-409.2	Troubleshoot desktop system and individual peripheral devices .
	CO3	WD-409.3	Demonstrate configuring computer network with subnetting
	CO4	WD-409.4	Perform user and group management techniques through Network Server

	CO5	WD-409.5	Troubleshoot the computer network.
	CO6	WD-409.6	Configure any network device.

CO-PO/PSO MATRIX

CO NO.	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
WD-409.1	2	1	2					2		
WD-409.2	3	3	1	3				2		
WD-409.3	2	2	3	2	3	2	2	2	2	2
WD-409.4	2	2	2			2	2	2		2
WD-409.5	3	3	1	3				2		
WD-409.6	2	2	3	2	3	2	2	2		2
Average	2.3	2.2	2	2.5	3	2	2	2	2	2

3=Strongly mapped , 2=moderately mapped, 1=slightly mapped

Learning Outcomes:

Computer Hardware

1.
 - a. Identify and note down mother board , Components and Chips
 - b. Identify various Internal and External slots in the mother board and clean them with blower/ Brush.
 - c. Practice Inserting and Removing RAM with care
 - d. Measure the Output voltages of SMPS
2. Perform various operations and modifications required for CMOSsetup.
3. Print the summary of your system Hardware and verify for correctness
4. Upgrading memory and verify the effect after upgrading.
5. Hard drive, optical drive installation.
6. How to recover lost data on hard drive.
7. Trouble shooting keyboard and monitor
 - a. few keys do network.
 - b. keyboard does not work atall.
 - c. key continuous to repeat after being released.
 - d. key produces wrong character.

- e. Power light (led) does not go on, no picture.
 - f. Power LED light is on no picture power up.
 - g. Power on but monitor display wrong character.
 - h. Monitor flickers has wary lines.
 - i. Screen goes blank 30 seconds or minute after the keyboard is left untouched
8. Printer Problems
- a. Laser printer:
 - I. Printer never leaves warm-up mode.
 - II. Paper Jam message is displayed
 - III. Printed messages are distorted
 - IV. RE-filling and replacing cartridge
 - V. Replacing damaged drum with new one.
 - VI. Perform head cleaning
 - b. DMP
 - I. Print head moves back and forth but nothing prints.
 - II. Print self test works but printing from a computer application does not work etc.,
9. Installation of Network card.
10. Dis-assembling and assembling of working desktop.

Computer Networking

- 11. Preparing the Ethernet cable for cross and direct connections using crimping tool and test using LAN tester.
- 12. Installation of a switch and connecting systems to a network switch.
- 13. Installation of a modem (internal, external or USB) and connecting to internet.
- 14. Using FTP for uploading and downloading files.
- 15. Installation and configuring the proxy server for internet access.
- 16. Setting of particular IP address to an existing terminal system
- 17. Installation of network operating system

Network Maintenance through server

- 18. Creating and managing user accounts through network server.
- 19. Configuration of DHCP and DNS
- 20. Exercise on File/Folder accessing rights for sharing
- 21. Exercise on remote desktop.
- 22. Exercise on setting up of VPN on network

KEY COMPETENCIES :

S.N o.	Name of the experiment	Objectives	Key Competencies
1	Exercise on Identification and familiarization of various components of computer system.	Identification and familiarization of various components of computer system.	<ul style="list-style-type: none"> ❖ Identify and note down mother board , Components and Chips. ❖ Identify various Internal and External slots in the mother board and clean them with blower/ Brush. ❖ Practice Inserting and Removing RAM with care. ❖ Measure the Output voltages of SMPS.

2	Exercise on various operations and modifications required for CMOS setup.	Perform various operations and modifications required for CMOS setup.	<ul style="list-style-type: none"> ❖ Identify location of CMOS battery on mother board. ❖ Know how to replace CMOS battery. ❖ Identify keyboard key for entering BIOS setup. ❖ Setup CMOS settings ❖ Check the status of CMOS settings after replacement.
3	Exercise on Print the summary of your system Hardware and verify for correctness	Print the summary of your system Hardware and verify for correctness	<ul style="list-style-type: none"> ❖ Know how to open system summary window ❖ Check whether all the hardware peripherals are working properly or not. ❖ Know how to install device drivers ❖ Know how to enable and disable hardware peripherals. ❖ Print the hardware summary page.
4	Exercise on Upgrading memory and verify the effect after upgrading.	Upgrading memory and verify the effect after upgrading.	<ul style="list-style-type: none"> ❖ Know the location of RAM slots ❖ Know how to insert or replace RAM chips ❖ Check the system properties for confirming the RAM up gradation.
5	Exercise on Hard drive, optical drive installation.	Hard drive, optical drive installation.	<p>Hard drive:</p> <ul style="list-style-type: none"> ❖ Identify the Hard drive slot. ❖ Know how to remove power supply and SATA cables from Hard drive. ❖ Unscrew Hard drive from computer case ❖ Replace new Hard drive and fix it in computer case ❖ Know how to connect power supply cable and SATA cables to Hard drive ❖ Check for the working condition of new Hard Drive. <p>Optical drive:</p> <ul style="list-style-type: none"> ❖ Identify the Optical drive slot. ❖ Know how to remove power supply and SATA cables from Optical drive. ❖ Unscrew Optical drive from computer case ❖ Replace new Optical drive and fix it in computer case ❖ Know how to connect power supply cable and SATA cables to Optical drive ❖ Check for the working condition of Optical

			drive.
6	Exercise on recovery of lost data on hard drive.	How to recover lost data on hard drive.	<ul style="list-style-type: none"> ❖ Verify the available recovery tools of Operating system. ❖ Know how to recover lost data on Hard drive using Restore point. ❖ Know how to recover lost data on Hard drive using Recovery Image.
7	Exercise on Trouble shooting keyboard and monitor.	Trouble shooting keyboard and monitor.	<ul style="list-style-type: none"> ❖ few keys do not work. ❖ keyboard does not work at all. ❖ Key continuous to repeat after being released. ❖ key produces wrong character. ❖ Power light (led) does not go on, nopicture. ❖ Power LED light is on no picture power up. ❖ Power on but monitor display wrong character. ❖ Monitor flickers has wary lines. ❖ Screen goes blank 30 seconds or minute after the keyboard is left untouched
8	Exercise on Printer Problems	Printer Problems	<p>Laser printer:</p> <ul style="list-style-type: none"> ❖ Printer never leaves warm-up mode. ❖ Paper Jam message is displayed ❖ Printed messages are distorted ❖ RE-filling and replacing cartridge ❖ Replacing damaged drum with new one. ❖ Perform head cleaning <p>DMP</p> <ul style="list-style-type: none"> ❖ Print head moves back and forth but nothing prints. ❖ Print self test works but printing from a computer application does not work etc.,
9	Exercise on Installation of Network card.	Installation of Network card.	<ul style="list-style-type: none"> ❖ Identify the slot for placing NIC card ❖ Know how to place NIC card ❖ Install required NIC driver ❖ Check for working status of NIC card
10	Exercise on Dis-assembling and assembling of working desktop.	Dis-assembling and assembling of working desktop.	<ul style="list-style-type: none"> ❖ Identify all the peripherals of Desktop computer. ❖ Check the working condition of system before dis-assembling it. ❖ Dis-assemble all the peripherals. ❖ Assemble all the peripherals. ❖ Check the working condition of system after assembling it.
11	Exercise on	Preparing the Ethernet	<ul style="list-style-type: none"> ❖ Know the color pattern of Ethernet cable for direct connection.

	Preparing the Ethernet cable for cross and direct connections using crimping tool and test using LAN tester.	cable for cross and direct connections using crimping tool and test using cable tester.	<ul style="list-style-type: none"> ❖ Prepare UTP cable for direct connection using crimping tool. ❖ Check the working condition of cable using LAN tester. ❖ Know the color pattern of Ethernet cable for cross connection. ❖ Prepare UTP cable for cross connection using crimping tool. ❖ Check the working condition of cable using LAN tester.
12	Exercise on Installation of a switch and connecting systems to a network switch.	Installation of a switch and connecting systems to a network switch	<ul style="list-style-type: none"> ❖ Know the purpose of switch ❖ Run Ethernet cables from switch to individual computers ❖ Connect Ethernet cables of computers to switch. ❖ Check the network status of the connection in computer system.
13	Exercise on Installation of a modem (internal, external or USB) and connecting to internet.	Installation of a modem (internal, external or USB) and connecting to internet.	<p>Internal modem</p> <ul style="list-style-type: none"> ❖ Identify PCI slot for placing Internal modem ❖ Connect internal modem ❖ Install required modem driver ❖ Check for the working condition External modem <ul style="list-style-type: none"> ❖ Connect External modem ❖ Install required modem driver ❖ Check for the working condition USB modem <ul style="list-style-type: none"> ❖ Connect USB modem ❖ Install required modem driver ❖ Check for the working condition
14	Exercise on Using FTP for uploading and downloading files.	Using FTP for uploading and downloading files.	<ul style="list-style-type: none"> ❖ Know about FTP protocol ❖ Know how to upload file using FTP ❖ Know how to download file using FTP
15	Exercise on Installation and configuring the	Installation and configuring the proxy server for	<ul style="list-style-type: none"> ❖ Know about proxy server. ❖ Know how to install proxy server. ❖ Know how to configure proxy server.

	proxy server for internet access	internet access	
16	Exercise on Setting of particular IP address to an existing terminal system	Setting of particular IP address to an existing terminal system	<ul style="list-style-type: none"> ❖ Know about IP addresses ❖ Know how to set IP addresses to the computer systems in a LAN
17	Exercise on Installation of network operating system	Installation of network operating system	<ul style="list-style-type: none"> ❖ Know about Network operating systems. ❖ Know about different network operating systems. ❖ Install any Network operating systems ❖ Configure the system with the proper settings.
18	Exercise on Creating and managing user accounts through network server.	Creating and managing user accounts through network server.	<ul style="list-style-type: none"> ❖ Know how to create user accounts ❖ Know how to modify user accounts ❖ Know how to delete user accounts
19	Exercise on Configuration of DHCP and DNS.	Configuration of DHCP and DNS.	<ul style="list-style-type: none"> ❖ Know about static IP address, dynamic IP address ❖ Know about DHCP ❖ Configure the DHCP ❖ Know about DNS ❖ Configure the DNS
20	Exercise on File/Folder accessing rights for sharing	File/Folder accessing rights for sharing.	<ul style="list-style-type: none"> ❖ Know the different accessing rights ❖ Know how to give access rights ❖ Know how to remove access rights ❖ Know how to share file/folders
21	Exercise on remote desktop.	Exercise on remote desktop.	<ul style="list-style-type: none"> ❖ Know about remote login ❖ Know how to login to the remote desktop
22	Exercise on setting up of VPN on network	Exercise on setting up of VPN on network	<ul style="list-style-type: none"> ❖ Know about VPN ❖ Know how to configure VPN service

--	--	--	--

V SEMESTER

**DIPLOMA IN WEB DESIGNING ENGINEERING
SCHEME OF INSTRUCTIONS AND EXAMINATION**

CURRICULUM-2020

(V Semester)

Sub Code	Name of the Subject	Instruction Periods/Week		Total Periods Per Semester	Scheme Of Examinations			
		Theory	Practicals		Duration (hrs)	Sessional Marks	End Exam Marks	Total Marks
THEORY SUBJECTS								
WD-501	Industrial Management and Entrepreneurship	5	-	75	3	20	80	100
WD-502	Java Programming	5	-	75	3	20	80	100
WD-503	Web Programming with PHP&MYSQL	5	-	75	3	20	80	100
WD-504	Internet Of Things	5	-	75	3	20	80	100
WD-505	Python programming	5	-	75	3	20	80	100
PRACTICAL SUBJECTS								
WD-506	Java Programming Lab	-	4	60	3	40	60	100
WD-507	Python Programming Lab	-	4	60	3	40	60	100
WD-508	Life Skills	-	3	45	3	40	60	100
WD-509	PHP&MYSQL Lab	-	6	90	3	40	60	100
	Total	25	17	630	-	260	640	900

Note:WD-501,502,504,505,506,507 common with DCME

WD-508 common with all branches

Industrial Management and Entrepreneurship

Course code	Course Title	No. of Periods/ Weeks	Total No. of periods	Marks for FA	Marks for SA
WD-501	Industrial Management and Entrepreneurship	5	75	20	80

S.No.	Chapter/Unit Title	No.of Periods	CO's Mapped
1.	Principles and functions of Industrial Management	08	CO1
2.	Organisation structure & Organisational behaviour	16	CO2
3.	Production Management	12	CO3
4.	Materials Management, Maintenance management & Industrial Safety	19	CO4
5.	Entrepreneurship Development & Quality management.	20	CO5
Total Periods		75	

Course Objectives	<p>Upon completion of the course the student shall be able to</p> <ol style="list-style-type: none"> 1. Understand the principles and functions of industrial management, organization structure and organizational behavior. 2. Understand the production management, materials management, maintenance management and industrial safety. 3. Understand the entrepreneurship development and trends in management.
--------------------------	------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Course Outcomes	At the end of the course the student will be able to:		
	CO1	WD-501.1	Explain various principles and functions of industrial management.
	CO2	WD-501.2	Explain organisation structure and organisational behaviour.
	CO3	WD-501.3	Apply CPM and PERT techniques in production management.
	CO4	WD-501.4	Explain materials management techniques, maintenance management and industrial safety.
	CO5	WD-501.5	Describe Entrepreneurship Development and Quality management aspects.

CO-PO/PSO Matrix:

CO NO.	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
WD-501.1	2				2	2		2		
WD-501.2	2			2	2	2		2		
WD-501.3	1	3	3	2		3			3	3
WD-501.4	2			2	2	2		2		2
WD-501.5	3		1		2	2	3	2		2
Average	2	3	2	2	2	2.2	3	2	3	2.3

3=strongly mapped, 2=moderately mapped, 1=slightly mapped

Learning outcomes:

Principles and functions of Industrial Management

- 1.1 Define industry, commerce (Trade) and business.
- 1.2 Know the need for management.
- 1.3 Understand the evolution of management
- 1.4 Understand functions of Management.
- 1.5 Explain the principles of scientific management.
- 1.6 Explain the principles of management.
- 1.7 Differentiate between management and administration.
- 1.8 Understand the nature of management as a profession
- 1.9 Differentiate between supervisory, middle and Top level management
- 1.10 Explain the importance of managerial skills (Technical, Human, Conceptual)

2.0 Organisation Structure & organisational behaviour

- 2.1 Explain the philosophy and need of organisation structure of an industry.
- 2.2 Discuss the line, staff and Functional organisations
- 2.3 Explain the Authority and Responsibility Relationships
- 2.4 List the differences between Delegation and decentralization
- 2.5 Explain the factors of effective organisation
- 2.6 Outline the communication process
- 2.7 State motivational theories.
- 2.8 State Maslow's Hierarchy of needs.
- 2.9 List different leadership models.
- 2.10 Explain the trait theory of leadership
- 2.11 Explain behavioural theory of Leadership
- 2.12 Explain the process of decision making.
- 2.13 Assessing Human resource requirements

- 2.14 Describe the concept of Job analysis, Job description and specifications
- 2.15 Explain the process of recruitment, selection, training and development
- 2.16 List and explain types of business ownerships
- 2.17 Differentiate between the business ownerships
- 2.18 State the objectives of Employee participation
- 2.19 Give the meaning and definition social responsibilities
- 2.20 Explain corporate social responsibilities

3.0 Production management

- 3.1 Identify the factors of Plant Location
- 3.2 List the objectives of plant Layout
- 3.3 State the principles of plant Layouts
- 3.4 Explain the types of plant Layouts
- 3.5 Relate the production department with other departments.
- 3.6 State the need for planning and it's advantages.
- 3.7 State different types of production.
- 3.8 Explain the stages of Production, planning and control.
- 3.9 List the basic methods forecasting
- 3.10 Explain routing methods.
- 3.11 Explain scheduling methods.
- 3.12 Explain dispatching.
- 3.13 Explain Break Even Analysis
- 3.14 Define supply chain Management, competitive strategy, Supply chain strategy
- 3.15 Explain project scheduling.
- 3.16 Draw CPM and PERT networks.
- 3.17 Identify the critical path.
- 3.18 Simple numerical problems on CPM and PERT.

4.0 Materials Management, Maintenance management & Industrial Safety

- 4.1 Explain the importance and functions of materials management in Industry.
- 4.2 State an expression for inventory control.
- 4.3 Explain ABC analysis.
- 4.4 Define safety stock and reorder level
- 4.5 State an expression for economic ordering quantity.
- 4.6 State the functions of Stores Management,
- 4.7 Explain types of store layouts.
- 4.8 List out stores equipment and stores records.
- 4.9 Explain general purchasing procedures
- 4.10 Explain tendering, E-tendering and E-procurement procedures
- 4.11 List purchase records.
- 4.12 Explain the Bin card.
- 4.13 Describe Cardex method.
- 4.14 List the applications of RFID in material management

- 4.15 Explain Objectives and activities of maintenance management
- 4.16 Explain the importance of maintenance management in Industry.
- 4.17 Explain the importance of Preventive maintenance
- 4.18 State the need for scheduled maintenance
- 4.19 Differentiate between scheduled and preventive maintenance
- 4.20 Know the principles of 5 s for good housekeeping
- 4.21 Explain the importance of safety at Work place.

- 4.22 List the important provisions related to safety.
- 4.23 Explain hazard and accident.
- 4.24 List any six different hazards in the Industry.
- 4.25 Explain any six causes of accidents.
- 4.26 Explain the direct and indirect causes of accidents.
- 4.27 Explain the types of emission from process Industries, their effects environment and control
- 4.28 Describe the principles of solid waste management

5.0 Entrepreneurship Development & Quality management.

- 5.1 Define the word entrepreneur.
- 5.2 Explain the requirements of an entrepreneur.
- 5.3 Determine the role of entrepreneurs in promoting Small Scale Industries.
- 5.4 Describe the details of self-employment schemes.
- 5.5 Characteristic of successful entrepreneurs
- 5.6 Explain the method of site selection.
- 5.7 List the financial assistance programmes.
- 5.8 List out the organisations that help an entrepreneur
- 5.9 Know the use of EDP Programmes
- 5.10 Understand the concept of make in India, Zero defect and zero effect
- 5.11 Understand the importance for startups
- 5.12 Explain the conduct of demand surveys
- 5.13 Explain the conduct of a market survey
- 5.14 Evaluate Economic and Technical factors.
- 5.15 Prepare feasibility report study
- 5.16 Explain the concept of quality.
- 5.17 List the quality systems and elements of quality systems.
- 5.18 State the principles of quality Assurance.
- 5.19 Explain management information system (MIS)
- 5.20 Explain the basic concepts of TQM
- 5.21 State the Pillars of TQM
- 5.22 List the evolution of ISO standards.
- 5.23 Explain ISO standards and ISO 9000 series of quality systems.
- 5.24 List the beneficiaries of ISO 9000.
- 5.25 Explain the concepts of ISO 14000
- 5.26 Give the overview of PDCA cycle
- 5.27 State Kaizen strategy.

Course Content

UNIT I

Principles and functions of Industrial Management

Introduction: Industry, Commerce and Business; Definition of management; Functions of management - Principles of scientific management by F.W. Taylor, Principles of Management by Henry Fayol; Administration and management; levels of management; managerial skills;

UNIT II

Organisation Structure & organisational behaviour

Organizing - Process of Organizing; Line, Staff and functional Organizations, Decentralization and Delegation, Communication, Motivational Theories; Leadership Models; Human resources development; recruitment selection training and development, Forms of Business ownerships: Types – Sole proprietorship, Partnership, Joint Stock Companies, Cooperative Organization; objectives of employee participation, Corporate Social responsibility;

UNIT III

Production management

Definition and importance; objectives and principles of plant layout, Plant location and types of layout; Types of production -job, batch and mass; production Planning and Control: basic methods of forecasting, routing, scheduling, dispatching and follow up; Break even analysis; Project scheduling; Application of CPM and PERT techniques; simple numerical problems;

UNIT IV

Materials Management, Maintenance management & Industrial Safety

Materials in industry, Importance and functions of materials management, Basic inventory control model, ABC Analysis, Safety stock, re-order level, Economic ordering quantity, Stores Management: Stores layout, stores equipment, Stores records, purchasing procedures, tendering, e-tendering, e-procurement; purchase records, Bin card, Cardex, RFID Applications in materials management, Objectives and importance of maintenance management, Different types of maintenance, Schedules of preventive maintenance, scheduled maintenance Advantages of preventive maintenance, Advantages of scheduled maintenance, Importance of Safety at work places; industrial hazards; Causes of accidents. 5S Principles

UNIT V

Entrepreneurship Development & Quality Management.

Definition of Entrepreneur; Requirements of entrepreneur, Role of Entrepreneur; Entrepreneurial Development, Details of self employment scheme, financial assistance programmes, organisations that help entrepreneurs (SSI, MSME, DIC, Banks) Concept of Make In India, ZERO defect, Zero Effect, Concept of Start-up Company, Demand survey and Market survey; Preparation of Feasibility study reports
Concept of quality, quality systems and its terms, principles of quality assurance, Introduction to Management Information System (MIS); Total Quality Management (TQM),

ISO 9000 series , ISO-14000, Deming's PDCA Cycle (Plan, Do, Check and Action). Kaizen Strategy (continuous improvement)

REFERENCE BOOKS

1. Industrial Engineering and Management -by O.P Khanna
2. Production Management- by Buffa.
3. Engineering Economics and Management Science - by Banga &Sharma.
4. Personnel Management by Flipppo.
5. Production and Operations Management –S.N. Chary
6. Converging_Technologies_for_Smart_Environments_and_Integrated_Ecosystems_IERC_Book_Open_Access_2013pages-54-76
7. Supply Chain Management –Sunil Chopra and Meindl, PHIpublishers
8. 5 S made easy by David Visco

Model Blueprint :

S.No.	Chapter/Unit title	No.of periods	Weightage Allocated	Marks Wise Distribution of Weightage				Question wise Distribution of Weightage				CO's Mapped
				R	U	Ap	An	R	U	Ap	An	
1	Principles and functions of Industrial Management	08	11	3	8			1	1			CO1
2	Organisation structure & Organisational behaviour	16	14	3	11		10*	1	2		*	CO2
3	Production Management	12	14	3	11		10*	1	2		*	CO3
4	Materials Management, Maintenance management & Industrial Safety	19	14	6	8		10*	2	1		*	CO4
5	Entrepreneurship Development & Quality	20	17	9	8		10*	3	1		*	CO5

	management.											
	Total *	75	70 +10(*)	24	46		10*	8	7		1	

Note: Part-C: 10 marks single analytical question may be chosen from any one of starred chapters.

Table specifying the scope of syllabus to be covered for unit tests

Unit Test	Learning outcomes to be covered
Unit test-1	From 1.1 to 3.18
Unit test-2	From 4.1 to 5.27

**DIPLOMA IN WEB DESIGNING ENGINEERING
MODEL PAPER
Industrial Management and Entrepreneurship
UNIT TEST-1**

**SCHEME: C-20
MAX MARKS: 40**

**SUBJ CODE:WD-501
TIME: 90Minutes**

PART-A

16 Marks

Instructions:1) Answer all questions

2) First question carries 4marks, and each question of remaining carries 3marks

1. a) Management and Administration are synonyms (True/False) (CO1)
- b) Maslow's Hierarchy of needs states (CO2)
- c) CPM stands for..... (CO3)
- d) Which one the following is not a managerial skill [] (CO3)
 - i) Technical II)Commercial III)Human IV) Conceptual
- 2) Define supervisory management. (CO1)
- 3) Differentiate delegation and decentralization. (CO2)
- 4) List the objectives of plant Layout. (CO3)
- 5) Define project scheduling. (CO3)

PART-B

3 X 8=24Marks

Instructions: 1) Answer all questions

2) Each question carries 8 Marks

3) Answer should be comprehensive and the criterion for valuation is the content but not the length of the answer

- 6.A. Explain the principles of management. (CO1)
(Or)
- B.Explain the nature of management as a profession. (CO1)
- 7.A.Describe line, staff and functional organizations. (CO2)
(Or)
- B.Explain the Concept of Job Analysis, Job Description & specification. (CO2)

8. A. Explain Break-Even Analysis. (CO3)
 (Or)
 B. In the table below a list of activities are there and their duration is given: (CO3)

Activity											
Duration											

- (a) Prepare the network.
 (b) Identify critical path.
 (c) Calculate the project completion.

BOARD DIPLOMA EXAMINATIONS
DIPLOMA IN WEB DESIGNING ENGINEERING
MODEL PAPER –END EXAMINATION
Industrial Management and Entrepreneurship

SCHEME: C-20
MAX MARKS:80

SUBJ CODE:WD-501
TIME: 3HOURS

PART - A

Answer all the Questions. Each Question Carries 3 marks

1. Define industry, commerce and business. (CO1)
2. Write the advantages of line and staff organization. (CO2)
3. What are the types of leadership? (CO2)
4. Define the following (CO3)
 - (a) Routing
 - (b) Scheduling
5. State the importance of materials management (CO3)
6. Differentiate between bin card and cardex method (CO4)
7. List any three important provisions related to safety (CO4)
8. Define the term Entrepreneur. (CO5)
9. List the financial assistance programs. (CO5)
10. State the benefits of ISO 9000 series. (CO5)

PART – B

Answer all the Questions. Each Question Carries 8 marks

- 11.A. Explain the principles of scientific management. (CO1)
 OR
 B. Explain the importance of managerial skills (CO1)
- 12.A. Define motivation. Explain Maslow's need hierarchy theory. (CO2)
 or
 B. Explain the types of business ownerships. (CO2)

13. A. Explain the stages of production, planning and control (CO3)

Or

B. In the table below a list of activities are there and their duration is given :(CO3)

Activity											
Duration											

(d) Prepare the network.

(e) Identify critical path.

(f) Calculate the project completion.

14. A. Explain ABC analysis with the help of neat sketch. (CO4)

Or

B. Explain the importance of maintenance management in industry. (CO4)

15. A. Explain the details of self-employment schemes. (CO5)

Or

B. Explain the role of entrepreneurs in promoting small scale industries. (CO5)

PART – C

1X10=10Marks

16. Explain the importance of safety at work place and any five causes of accidents in industry. (CO4)

C-20
Java Programming

Course code	Course Title	No. of Periods/Weeks	Total No. of periods	Marks for FA	Marks for SA
WD-502	Java Programming	5	75	20	80

S.No.	Chapter/Unit Title	No.of Periods	CO's Mapped
1.	Basics of java and overloading	12	CO1,CO2
2.	Concepts of inheritance, overriding, Interfaces and Packages	14	CO2
3.	I/O Streams and Collections.	14	CO3
4.	Exception handling and Multi threaded programming.	16	CO4
5.	Applets, AWT and Event Handling	19	CO4,CO5
Total Periods		75	

Course Objectives	<ul style="list-style-type: none"> i) To know applying object oriented programming paradigm in problem solving on the platform of Sun Microsystems. ii) Able to design multi tasking application with the knowledge of multi threading. iii) Familiarized to develop graphical user interface with event handling mechanism.
--------------------------	---------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

At the end of the course the student able to learn following:			
Course Outcomes	CO1	WD-502.1	Explain the fundamental concepts of JAVA and Overloading.
	CO2	WD-502.2	Apply reusability features like inheritance and polymorphism.
	CO3	WD-502.3	Analyze modular design for real time applications by using packages concept in projects.
	CO4	WD-502.4	Apply multithreading concepts to implement multitasking and multi programming applications.
	CO5	WD-502.5	Design effective dynamic user interface for any front end applications using Applets and events.

CO-PO/PSO Matrix:

CO NO.	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
WD-502.1	2	1	1	2		2	1	2	2	2
WD-502.2	1	3	3	3	1	3	1	1	3	1
WD-502.3		2	3	2	2	3	1	1	3	3
WD-502.4	1	1	3	2	2	3	2	2	3	2
WD-502.5	3	3	3	3	2	3	2	2	3	3
Average	1.5	2.6	2.6	2.6	1.5	3	1.5	2	3	2

3=Strongly mapped , 2=moderately mapped, 1=slightly mapped

Learning Outcomes:

1.0 Basics of java and overloading

- 1.1 Describe history and importance of Java in Internet programming.
- 1.2 Compare Java & C++.
- 1.3 Explain features of Java.
- 1.4 Define Byte codes of Java, JVM.
- 1.5 How to write and executing a Java program.
- 1.6 Know the primitive data types of java. Describe conversion and casting features.
- 1.7 Apply one-dimensional and two-dimensional arrays give example programs.
- 1.8 Describe how to create classes and objects.
- 1.9 Demonstrate Usage of new operator and methods.
- 1.10 Explain usage of constructors with an example programs.
- 1.11 Apply method overloading and construction overloading in applications.

- 1.12 Describe usage of 'this' pointer,static in variables, methods, and blocks with example.
- 1.13 Know about string classes.
- 1.14 Usage of command-line arguments.
- 1.15 Describe the use of final keyword.

2.0 Concepts of inheritance, overriding, Interfaces and Packages

- 2.1 Explain implementation of inheritance with an example program.
- 2.2 Illustrate how to implement multilevel inheritance with an example program.
- 2.3 Explain method overriding and usage of super keyword.
- 2.4 Describe concept of Interfaces.
- 2.5 Define an Interface.
- 2.6 Differences between abstract classes and interface.
- 2.7 Explain how to implement interfaces with sample program.
- 2.8 Define a package.
- 2.9 Explain the concept of class path.
- 2.10 Describe concept of Access protection.
- 2.11 Illustrate the mechanism of importing packages.
- 2.12 Give simple application to design packages with sample programs.

3.0 I/O Streams and Collections.

- 3.1 List different types of I/O streams.
- 3.2 Explain how to read and write data through console input and output streams.
- 3.3 Explain how to use DataInput Stream and Data Output Stream to access primitive data types.
- 3.4 Explain various file access operation by using File Streams.
- 3.5 Explain sample programs on above streams.
- 3.6 What is collection frame work and Hierarchy of collection frame work.

- 3.7 Discusses Array List, Linked List
 - 3.7.1 Constructors
 - 3.7.2 Methods
 - 3.7.3 Comparisons between above two classes.

- 3.7.4 Explain Iterator and List Iterator interface methods
 - 3.7.5 Sample programs on Array List and LinkedList
- 3.8 Discusses List interface and HashSet and HashTable class for following
 - 3.8.1 Constructors
 - 3.8.2 Methods
 - 3.8.3 Sample programs on above.
- 3.9 Discusses Map interface and HashMap class for the following
 - 3.8.1 Constructors
 - 3.8.2 Methods
 - 3.8.3 Sample programs on above.
- 3.10 Explain Enum set and Enum Map classes.
- 3.11. Design simple programs using collections.

4.0 Exception handling and Multi threaded programming.

- 4.1 Describe sources of errors.
- 4.2 Give advantages of Exception handling.
- 4.3 Types of exceptions
 - Checked
 - Unchecked
- 4.4 Apply following key words to handling exceptions through sample programs
 - Try
 - Catch
 - Finally
 - Throw
 - Throws

- 4.5 Explain concept of Multi-catch statements with example.
- 4.6 Explain how to write nested try in exception handling with example.
- 4.7 Describe built in exceptions.
- 4.8 Describe multithreading.
- 4.9 Explain Thread life cycle and states
- 4.10 Explain how to Creating single thread with example program.
- 4.11 Explain how to Creating multi thread with example program.
- 4.12 Illustrate thread priorities in multiple threads with an example.
- 4.13 Describe the concept of synchronization with example program.

- 4.14 Explain Inter thread communication with example program.
- 4.15 Explain dead lock.

5.0 Applets, AWT, Event Handling.

- 5.1 Describe the basics of Applets – Life cycle of an applet.
- 5.2 Describe steps for design and execute sample applet program
- 5.3 Explain Graphics class methods Update()
Paint()
Drawing Lines, Rectangle, circles, polygons
- 5.4 Working with Color Font classes.
- 5.5 Describe AWT classes

- 5.6 Explain how to design Frame window with example.

- 5.7 Describe Types of Events

- 5.8 List and explain sources of events.

- 5.9 List and explain different event classes.

- 5.10 List and explain event listener interfaces

- 5.11 Demonstrate event handling mechanism.
- 5.12 Demonstrate handling mouse events with sample program.
- 5.13 Demonstrate handling keyboard events with sample program.

- 5.14 Explain how to use AWT controls in applet programming.
 - a. Labels.
 - b. Buttons.
 - c. Text Fields
 - d. Checkboxes.
 - e. Lists.
 - f. Choice
 - g. Scrollbars.

COURSE CONTENT

UNIT I

Basics of java and overloading: Importance of Java to Internet – Byte codes. Features of Java: OOPS concepts –Data types –type conversions – casting – Arrays. Usage of classes – objects – new – methods – constructors – method overloading, string classes – command line arguments-static members-this pointer

UNIT II

Concepts Inheritance Overriding Interfaces and Package:-Usages of Inheritance: inheritance super class, sub classes – Multi level inheritance – super keyword -overriding –Abstract classes-Interfaces-Packages.

UNIT III

Concepts of I/O Streams and Collections: I/O streams-Accessing data through console input and output-DataInput Stream- DataInput Stream –Collection Frame work-Array List-Linked List-Iterator and List Interface-Hash table-Hash Map-Enum Set-Enum Map

UNIT IV

Exception Handling and Multi threading: – Exception handling: Source of errors – error handling – Exception handling-Multi catch statements- Define thread – life cycle of thread - Multi threading – Synchronization- Inter thread communication – Dead locks – Thread properties.

UNIT V

Applets, AWT and Event Handling: Basics of Applets – life cycle of an applet-Working with Graphics-color-fonts-AWT classes-Event classes-Listener interfaces-keyboard and Mouse events-AWT controls-Buttons-Text Fields-Check Box-List

REFERENCE BOOKS

1. The complete reference Java -- Patrick Naughten, Herbert Schildt TMH Company Limited, New Delhi.
2. Programming in JAVA -- P. Radhakrishna, University Press
3. Programming in Java -- Muthu - Thomson
4. Java Foundations of Programming – NIIT, PHI
5. Programming with Java -- Balagurusamy, TMH

Model Blue Print:

S.No.	Chapter/Unit title	No.of periods	Weightage Allocated	Marks Wise Distribution of Weightage				Question wise Distribution of Weightage				CO's Mapped
				R	U	Ap	An	R	U	Ap	An	
1	Features and Basics of java	14	14	3	11			1	2			CO1
2	concepts of overloading, inheritance, overriding	13	14		14		1*		3		*	CO2
3	concepts of I/O Streams, Interfaces and Packages	13	14	3	3	8	1*	1	1	1	*	CO3
4	Exception handling and Multi threaded programming.	16	14		6	8	1*		2	1	*	CO4
5	Applets, AWT and Event Handling	19	14	3	11		1*	1	2		*	CO5
Total		75	70+10*	15	39	16	10	3	10	2	1	

Note: Part-C: 10 marks single analytical question may be chosen from any one of starred chapters.

Table specifying the scope of syllabus to be covered for unit tests

Unit Test	Learning outcomes to be covered
Unit test-1	From 1.1 to 3.6
Unit test-2	From 3.7 to 5.14

**DIPLOMA IN WEB DESIGNING ENGINEERING
MODEL PAPER
JAVA PROGRAMMING
UNIT TEST-1**

**SCHEME: C-20
MAX MARKS:40**

**SUBJ CODE:WD-502
TIME: 90Minutes**

PART-A

16Marks

Instructions: 1) Answer all questions
2) First question carries 4marks, and each question of remaining carries 3marks

1. a) is 'this' keyword is refers currently invoked object proprieties (True/False) (CO1)
b) -----is fully abstract class. (CO2)
c) Which of the following is not a java access specifier [] (CO2)
 I) public II) default III) private IV) super
d) Which one of the following are java translator [] (CO1)
 I) interpreter II) compiler III) assembler IV) I & II
2. What is the use of constructor and list different types of constructors? (CO1)
3. Write the differences b/w abstract class and interface (CO2)
4. List different types of I/O streams. (CO3)
5. What is the use of super keyword? (CO3)

PART-B

3X8=24Marks

Instructions: 1) Answer all questions
2) Each question carries 8 Marks
3) Answer should be comprehensive and the criterion for valuation is the content but not the length of the answer

6. a) Explain method over loading with an example. (CO1)

Or

- b) Explain how to use static members in java with example. (CO1)

7. a) Explain multilevel inheritance with example program. (CO2)

Or

b) How java implements multiple inheritance with interface? Explain with example. (CO2)

8. a) Explain how to create and import package. (CO3)

Or

b) Describe how to access primitive data types through keyboard with an example. (CO3)

Board Diploma Examination
Model Question paper-End Exam
DIPLOMA IN WEB DESIGNING ENGINEERING
Java Programming-WD-502

Part-A

Answer All Questions each carries three marks 10X3=30

- | | |
|-------------------------------------------------------------------------|-----|
| 1. Define Byte code and JVM | CO3 |
| 2. What is the use of label break?. | |
| 3. Define overriding and give the syntax. | CO2 |
| 4. What is the use of super keyword? | CO3 |
| 5. List different Access modifiers in java. | CO4 |
| 6. Write any three methods in DataIn put Stream and Data Output Stream. | CO4 |
| 7. Write the advantages of exceptions. | CO4 |
| 8. List different methods in thread life cycle. | CO4 |
| 9. What is an event? List different event Listeners. | CO5 |
| 10. Write different constructors in Text Field. | CO5 |

Part-B

Answer All Questions carries eight marks 5X8=40

- | | |
|----------------------------------------------------------------------|-----|
| 11.(a) Explain the features of Java programming | CO1 |
| (or) | |
| (b) What is constructor? Describe usage of constructor with example. | CO2 |
| | |
| 12. (a) Explain over loading and overriding with example | CO2 |
| (or) | |
| (b) Explain how to implements multi level inheritance with example. | CO2 |

13. (a) Explain how to read and write primitive data using streams with an example. CO3
(or)
(b) Explain how to create and import packages in java. CO3
14. (a) Write a java program to apply multi catch statements. CO4
(or)
(b) Explain how to create multiple threads with an example. CO4
15. (a) Explain about key events. CO5
(or)
(b) Explain List control with an example. CO5

Part-C

Answer the following Question

16. Design an applet program that implements simple calculator with basic arithmetic operations CO5

Web Programming with PHP&MYSQL

Course code	Course Title	No. of Periods/Weeks	Total No. of periods	Marks for FA	Marks for SA
WD-503	Web Programming with PHP&MYSQL	5	75	20	80

S.No.	Chapter/Unit Title	No.of Periods	CO's Mapped
1.	Introduction to Web Servers	10	CO1
2.	Fundamentals of PHP	10	CO2
3.	Control statements, Strings and Arrays in PHP	25	CO3
4.	Functions , Cookies, Sessions and Debugging in PHP	20	CO4
5.	Database Connectivity with MYSQL	10	CO5
Total Periods		75	

Course Objectives
i) To know about the basics of web servers ii) To classify and implement datatypes, variables and operators iii)To analyse and develop effective programming iv)To know the concepts of sessions, cookies and debugging v) To establish connection with MySQL

Course Outcomes	At the end of the course the student able to learn following:		
	CO1	WD-503.1	Explain the basic concepts of web servers
	CO2	WD-503.2	Describe various data types, operators
	CO3	WD-503.3	Apply control statements, strings and arrays
	CO4	WD-503.4	Use cookies,sessions and debugging in PHP
	CO5	WD-503.5	Perform basic database operations using MYSQL

CO-PO/PSO MATRIX

CO NO.	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
WD-503.1	3	1	1	1	1	1	1	3	1	
WD-503.2	3	2	1	1	1	1	1	3	1	2
WD-503.3	3	3	3	1	1	1	1	3	2	2
WD-503.4	3	3	3	3	3	2	3	3	3	1
WD-503.5	3	3	3	3	3	3	3	3	3	1
Average	3	2.4	2.2	1.8	1.8	1.6	1.8	3	2	1.5

3=Strongly mapped , 2=moderately mapped, 1=slightly mapped

Learning Objectives:

1.0 Introduction to web servers

- 1.1 Explain about web servers
- 1.2 Distinguish client-side and server-side scripting
- 1.3 Illustrate the architecture of web server
- 1.4 Identify various HTTP request types and their difference
- 1.5 Understand the installation process of IIS,PWS and Apache web servers
- 1.6 Compare/contrast IIS,PWS and Apache
- 1.7 Describe the steps to place and request HTML,PHP documents from web servers

2.0 Fundamentals of PHP

- 2.1 Understand the installation of PHP
- 2.2 Combine HTML and PHP
- 2.3 List and explain various data types with examples
- 2.4 Declare variables and constants
- 2.5 Use various operators

3.0 Control statements, Strings and Arrays in PHP

- 3.1 Implement various loop statements with examples
- 3.2 Implement various conditional statements with examples
- 3.3 Write small programs using loops and conditional statements
- 3.4 Understand string manipulation using string functions
- 3.5 Implement Arrays
 - 3.5.1 Understand single and multi dimensional arrays
 - 3.5.2 Declare an array
 - 3.5.3 Manipulate an array
 - 3.5.4 Write small programs using arrays

4.0 Functions , Cookies, Sessions and Debugging in PHP

- 4.1 Define user defined functions
- 4.2 State the importance of user defined functions
- 4.3 Describe the process of passing arguments
- 4.4 Explain the scope and lifetime of variables
- 4.5 Write small programs using functions
- 4.6 Describe the significance of Cookie and session
 - 4.6.1 Define session and cookie
 - 4.6.2 State the importance of session and cookie
 - 4.6.3 Create and delete a cookie
 - 4.6.4 Use query string to pass data
 - 4.6.5 Understand session function
 - 4.6.6 Use session variables
- 4.7 Explain the process of debugging PHP code

5.0 Database Connectivity with MYSQL

- 5.1 Know open source relational SQL database management system
- 5.2 List names of open source SQL RDBMS software's
- 5.3 Understand the basics of MYSQL
- 5.4 Difference between SQL and MYSQL
- 5.5 know the advantages of MYSQL
- 5.6 Write the installation steps of MYSQL

5.7 Know the connection procedure to MYSQL

5.8 Perform basic database operation

5.8.1 Retrieve data from a table

5.8.2 Insert data into the table

5.8.3 Update data in the table

5.8.4 Delete data from the table

COURSE CONTENT

UNIT I

INTRODUCTION TO WEB SERVERS:

Introduction, HTTP Request Types, System Architecture, Client-Side versus Server-Side Scripting, Accessing Web Servers-IIS, PWS, Apache, Requesting HTML, PHP documents.

UNIT II

Fundamentals of PHP:

Installation, Data types, Variables, Constants and Operators.

UNIT III

Control statements, Strings and Arrays:

Conditional statements, Looping statements, Strings and Arrays.

UNIT IV

Functions:

User defined functions, passing arguments, scope and life time of variables.

Cookies, Sessions, Debugging :

Significance of Cookie and Session, debugging PHP Code.

UNIT V

Database Connectivity with MYSQL: Open source relational SQL DBMS, Introduction to MYSQL, MYSQL Installation, Connection with MYSQL Database, Performing basic database operation(DML) (Insert, Delete, Update, Select).

Reference Books:

1. Complete Reference PHP, Steven Holzner –McGraw Hill
2. Straight to the point PHP, Lakshmi Publications
3. Internet & World Wide Web, Dietel and Dietel, Pearson education Asia.
4. Learning PHP, MySQL, books by 'O' riley Press

Model Blue Print:

S.No.	Chapter/Unit title	No. of periods	Weightage Allocated	Marks Wise Distribution of Weightage				Question wise Distribution of Weightage				CO's Mapped
				R	U	Ap	An	R	U	Ap	An	
1	Introduction to Web Servers	10	11	3	8			1	1			CO1
2	Fundamentals of PHP	10	14	3	3	8		1	1	1		CO2
3	Control statements, Strings and Arrays in PHP	25	17	3	6	8	10*	1	2	1	*	CO3
4	Functions, Cookies, Sessions and Debugging in PHP	20	14	3	3	8	10*	1	1	1	*	CO4
5	Database Connectivity with MYSQL	10	14	3	3	8		1	1	1		CO5
	Total	75	70+10*	15	23	24	10*	5	6	4	1	

Note: Part-C: 10 marks single analytical question may be chosen from any one of starred chapters.

Table specifying the scope of syllabus to be covered for unit tests

Unit Test	Learning outcomes to be covered
Unit test-1	From 1.1 to 3.3
Unit test-2	From 3.4 to 5.4

DIPLOMA IN WEB DESIGNING ENGINEERING
MODEL PAPER
Web Programming with PHP&MYSQL
UNIT TEST-1

SCHEME: C-20
MAX MARKS:40

SUBJ CODE: WD-503
TIME: 90Minutes

.....

PART-A

16Marks

Instructions:1) Answer all questions

2) First question carries 4marks, and each question of remaining carries 3marks

1. a) PHP is a server side scripting language(True/False) (CO1)
- b) IIS stands for _____ (CO1)
- c) _____ Function is used to create a constant in PHP (CO2)
- d) Which Loop statement suits best to iterate through each element in an array?
i) while ii) do... while iii) for iv) foreach (CO3)
2. Write the difference between client-side scripting and server-side scripting (CO1)
3. List various Data types used in PHP. (CO2)
- 4) write the syntax of for loop in PHP. (CO3)
- 5)How to declare a variable in PHP. (CO2)

PART-B

3X8=24Marks

Instructions:1) Answer all questions

2)Each question carries 8 Marks

3)Answer should be comprehensive and the criterion for valuation is the content but not the length of the answer

6. a) Explain the architecture of web server. (CO1)

Or

- b) Explain various HTTP Request types with examples. (CO1)

7. a) Describe the installation steps of PHP. (CO2)

Or

- b)List and explain various operations in PHP with suitable examples. (CO2)

8. a) What are the different loop statements available in PHP? Explain with suitable examples.

(CO3)

Or

- b) List and explain different conditional statements available in PHP. (CO3)

BOARD DIPLOMA EXAMINATION
DIPLOMA IN WEB DESIGNING ENGINEERING
MODEL PAPER – END EXAMINATION
Web Programming with PHP&MYSQL

SCHEME: C-20
MAX MARKS:80

SUBJ CODE:WD-503
TIME: 3HOURS

.....

PART-A

10X3=30Marks

Note: Answer all questions

1. List any three client-side scripting languages. (CO1)
2. How to declare a constant in PHP. (CO2)
3. List any three relational operators in PHP. (CO2)
4. Write the syntax to declare a multi dimensional array in PHP. (CO3)
5. Write any three string manipulation functions. (CO3)
6. Write the statement to print number of elements in one dimensional array in PHP.(CO3)
7. Write the importance of user defined functions. (CO4)
8. Define session and cookie. (CO4)
9. Write the advantages of MYSQL. (CO5)
10. Difference between SQL and MYSQL. (CO5)

PART-B

5x8=40Marks

Note: Answer all questions

11. a) Explain the installation procedure of Apache web server. (CO1)
or
b) Explain the architecture of web server. (CO1)
12. a) Explain various data types in PHP with examples. (CO2)
or
b) Describe the installation steps of PHP. (CO2)
13. a) write a PHP program to search an element in an array. (CO3)
or
b) What are the different loop statements available in PHP? Explain with suitable examples. (CO3)
14. a) Explain the scope and lifetime of variables. (CO4)
or
b) Write a PHP program to pass data using query string. (CO4)
15. a) Explain the procedure to establish connection with MYSQL from PHP. (CO5)
or
b) Write a PHP program to insert and delete rows in MYSQL table. (CO5)

16. Write a PHP program to print prime numbers from 1 to N.

(C03)

C-20

Internet of Things

Course code	Course Title	No. of Periods/Weeks	Total No. of periods	Marks for FA	Marks for SA
WD-504	Internet of Things	5	75	20	80

S.No.	Chapter/Unit Title	No.of Periods	CO's Mapped
1.	Introduction to IOT	10	CO1
2.	Data Protocols	15	CO1,CO2
3.	Communication Technologies	18	CO1,CO3
4.	Wireless Sensor Networks	22	CO4
5.	Cloud Computing	10	CO1,CO5
Total Periods		75	

Course Objectives
i)To assess the vision of IoT. ii)To classify Real World IoT applications in various Domains. iii)To understand design methodology for IoT platforms.

Course Outcomes	At the end of course student able to		
	CO1	WD-504.1	Explain the basic concepts like usage of sensors ,components and frequently used technologies of IoT from a global context
	CO2	WD-504.2	Apply Data protocols of IoT
	CO3	WD-504.3	Describe various communication technologies of IOT
	CO4	WD-504.4	Illustrate the use of sensor networks in applications of various domains
CO5	WD-504.5	Explain Integrating IOT with cloud computing	

CO-PO/PSO Matrix:

CO NO.	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
WD-504.1	3	1	1	2	2		3	2	2	2
WD-504.2	2	1	3	2	2	1	3	2	3	3
WD-504.3	3	1	1	2	2		3	2	3	3
WD-504.4	3	3	3	3	3	3	3	2	3	3
WD-504.5	3	2	1	2	2	3	3	3	2	3
Average	2.8	1.6	1.8	2.2	2.5	2.3	3	2.2	2.6	2.8

3=strongly mapped, 2=moderately mapped, 1=slightly mapped

Learning Outcomes:

1: Introduction To IOT

1.1. INTRODUCTION:

1.1.1. Define IOT and list its Features

1.1.2. List the components of IoT : hardware, software, technology and protocols

1.1.3. List Applications ,various Technologies of IOT

1.1.4. List advantages and disadvantages of IoT

1.1.5. Describe various connecting technologies

1.1.6. Sensors

1.1.6.1. Need of sensor

1.1.6.2. Features of Sensors

1.1.6.3. Classify Sensors based on output, on data types

1.1.7. Define actuator and list its types

1.1.8. List and explain functional Components of IOT

1.1.9. Explain service oriented architecture of IOT

1.1.10. List IOT challenges

1.2 Various Connectivity Technologies in IOT:

1.2.1 6LoWPANs Technologies

1.2.1.1 Features

1.2.1.2 Addressing

1.2.1.3 List and explain different packet formats

- 1.2.1.4 Explain 6LoWPAN protocol stack architecture
- 1.2.2 List and Explain Routing protocols(LOADng, RPL)
- 1.2.3 RFID Technologies
 - 1.2.3.1 What is RFID
 - 1.2.3.2 List the features
 - 1.2.3.3 Explain Working principle
 - 1.2.3.4 Applications

1. DATA PROTOCOLS

- 1.1. Message Queue Telemetry Transport(MQTT)
 - 1.1.1. Define and explain MQTT
 - 1.1.2. List components, Methods, Applications
 - 1.1.3. Define and explain Secure MQTT

- 1.2. Constrained Application Protocol (CoAP)
 - 1.2.1. Define and explain CoAP
 - 1.2.2. List and explain CoAP message types

- 1.3. Extensible Messaging and Presence Protocol(XMPP)
 - 1.3.1. List Features of XMPP
 - 1.3.2. Explain XMPP
 - 1.3.3. Describe core XMPP Technologies
 - 1.3.4. List applications of XMPP

- 1.4. Advanced Message Queuing Protocol (AMQP)
 - 1.4.1. List Features of AMQP
 - 1.4.2. Explain AMQP in detail
 - 1.4.3. List applications of XMPP

2. Communication Technologies

- 2.1. IEEE 802.15.4
 - 2.1.1. List features of IEEE 802.15.4
 - 2.1.2. Explain IEEE 802.15.4
 - 2.1.3. List IEEE 802.15.4 Variants
 - 2.1.4. List and explain IEEE 802.15.4 Types

- 2.2. ZIGBEE
 - 2.2.1. What is ZIGBEE
 - 2.2.2. List features, components, different topologies, types, applications of ZIGBEE
 - 2.2.3. Explain different topologies of ZIGBEE
 - 2.2.4. Explain ZIGBEE types

- 2.3. Near field communication (NFC)
 - 2.3.1. What is NFC

- 2.3.2. List types and applications of NFC
- 2.3.3. Explain working principle of NFC
- 2.3.4. Describe modes of operation of NFC

2.4. Bluetooth

- 2.4.1. What is the purpose of Bluetooth
- 2.4.2. List features, functions, applications of Bluetooth
- 2.4.3. Explain Bluetooth technology in detail
- 2.4.4. Describe Pico Net

4 Wireless Sensor Networks

4. Wireless Sensor Networks

- 4.1. What is Wireless Sensor Network and list its Application
- 4.2. List and types of Sensor networks: Single Source Single Object Detection, Single Source Multiple Object Detection, Multiple Source Single Object Detection, Multiple Source Multiple Object Detection
- 4.3. What are the Challenges in Wireless Sensor Networks
- 4.4. Explain node Behaviour in WSNs
- 4.5. Explain Information theoretic self-management in WSN
- 4.6. Applications of WSN
- 4.7. Explain Wireless Multimedia Sensor Networks (WMSN)
- 4.8. Explain Stationary Wireless Sensor Networks
- 4.9. Explain Mobile Wireless Sensor Networks
- 4.10. What is Machine to Machine Communications (M2M)
- 4.11. Lists applications, features of M2M
- 4.12. List and explain M2M sensor nodes
- 4.13. Explain Role of IOT in automation of the following applications
 - 4.13.1. Health care applications
 - 4.13.2. Smart Home,
 - 4.13.3. Smart Cities,
 - 4.13.4. Smart class rooms
 - 4.13.5. Smart Energy
 - 4.13.6. Smart Transportation and Mobility
 - 4.13.7. Smart Factory

5. Cloud Computing

- 5.1. What is cloud computing, state its importance and Recent Trends in Computing
- 5.2. Evolution of cloud computing
- 5.3. Draw and explain NIST Visual Model of Cloud Computing
- 5.4. List features of Cloud computing
- 5.5. List and explain components of cloud computing
- 5.6. List and explain different service models in cloud computing
- 5.7. Compare different service models
- 5.8. List and explain different deployment models or types of clouds
- 5.9. Differentiate between private cloud and public cloud
- 5.10. Compare traditional data centre and Cloud storage
- 5.11. Describe how data is managed in cloud (DBaaS)

- 5.12. Explain security concepts in cloud
- 5.13. What is cloud simulator and List different types

COURSE CONTENT

UNIT I :

Introduction of IOT

INTRODUCTION to IOT – Definition – Applications – Technologies – Sensor features –Types – Actuator list – Components – Challenges
Connectivity technologies - 6LoWPAN –Features – Addressing –Routing
RFID – features – working principle – Applications

UNIT II:

DATA PROTOCOLS

MQTT – Definition – features – components – applications – MQTT – SMQTT
CoAP- Definition – message types
XMPP – features – core technologies – applications
AMQP- Features-applications

UNIT III :

Communication Technologies

IEEE 802.15.4 – features – variants – types
ZIGBEE –features – components – technologies – types – applications
NFC – types –modes – applications
Bluetooth - purpose –features - Technologies- applications

UNIT IV:

Wireless Sensor Networks

Wireless Sensor Networks- Applications -Types-Challenges-node Behaviour-Information theoretic self-management-Applications-WMSN-. Stationary Wireless Sensor Networks-Mobile Wireless Sensor Networks-M 2 M-applications -features-sensor nodes- Role of IOT in automation of applications - Health care -Smart Home-Smart Cities

UNIT V :

Cloud Computing

Cloud Computing-Evolution-NIST Visual Model-features -components - service models-Compare different service models-deployment models -Differentiate between private cloud - Compare traditional data centre and Cloud storage-DBaaS -security concepts - cloud simulators- applications

REFERENCE BOOKS

1)<https://onlinecourses-archive.nptel.ac.in/>

2) Vijay Madiseti, Arshdeep Bahga, “Internet of Things: A Hands-On Approach”, Orient Blackswan Pvt., Ltd., New Delhi, 2015.

3) Walteneagus Dargie, Christian Poellabauer, "Fundamentals of Wireless Sensor Networks: Theory and Practice", A John Wiley and Sons, Ltd., Publication, 2010.

4)Jeeva Jose, "Internet of Things", (ISBN: 978-93-86173-591) KBP House,1st edition,2018.

5) Interconnecting Smart Objects with IP: The Next Internet, Jean-Philippe Vasseur, Adam Dunkels, Morgan Kuffmann

6) Designing the Internet of Things , Adrian McEwen (Author), Hakim Cassimally

7) Internet of Things: Converging Technologies for Smart Environments and Integrated Ecosystems, Dr.OvidiuVermesan, Dr. Peter Friess, River Publishers

8) Internet of Things (A Hands-on-Approach) , Vijay Madiseti , ArshdeepBahga

9) 6LoWPAN: The Wireless Embedded Internet, Zach Shelby, Carsten Bormann, Wiley

10) Building the internet of things with ipv6 and mipv6, The Evolving World of M2M Communications, Daniel Minoli John Wiley & Sons

11) Recent research/white papers

Model Blue Print:

S.No	Chapter/Unit title	No.of periods	Weightage Allocatd	Marks Wise Distribution of Weightage				Question wise Distribution of Weightage				CO's Mapped
				R	U	Ap	An	R	U	A p	An	
1	Introduction of IOT	10	14	3	11			1	2			CO1
2	DATA PROTOCOLS	15	14	3	11		10*	1	2		*	CO1,CO2
3	Communication Technologies	20	14		14		10*		3		*	CO1,CO3
4	Wireless Sensor Networks	20	14	3	11		10*	1	2		*	CO4
5	Cloud Computing	10	14	3	11			1	2			CO1,CO5
	Total *	75	70 +10(*)	12	58		10	4	11		1	

							*						
--	--	--	--	--	--	--	---	--	--	--	--	--	--

Note: Part-C: 10 marks single analytical question may be chosen from any one of starred chapters.

Table specifying the scope of syllabus to be covered for unit tests

Unit Test	Learning outcomes to be covered
Unit test-1	From 1.1 to 3.2
Unit test-2	From 3.3 to 5.13

**DIPLOMA IN WEB DESIGNING ENGINEERING
MODEL PAPER
Internet of Things
UNIT TEST-1**

**SCHEME: C-20
MAX MARKS:40**

**SUBJ CODE:WD-504
TIME: 90Minutes**

PART-A

16Marks

Instructions: 1) Answer all questions
2) First question carries 4marks, and each question of remaining carries 3marks

1. a) Sensors are not used in IOT (True/False) (CO1)
- b) IOT technology used in Fast Tag is----- (CO1)
- c) -----,-----are two of CoAP message types (CO2)
- d) Which one of the following is Communication Technology of IOT (CO1)
 - i) ZIGBEE II) XMPP III) AMQP IV) HTML
- 2) List any three IOT challenges (CO1)
- 3) List any three features of XMPP. (CO2)
- 4) Define Secure MQTT (CO2)
- 5)What is IEEE 802.15.4 (CO3)

PART-B

3X8=24Marks

Instructions: 1) Answer all questions
2) Each question carries 8 Marks
3) Answer should be comprehensive and the criterion for valuation is the content but not the length of the answer

6. a) Explain service oriented architecture of IOT (CO1)
- Or
- b) List and explain Routing protocols. (CO1)

7. a) Explain XMPP in detail (CO2)

Or

b) Explain AMQP in detail (CO2)

8. a) List and Explain IEEE 802.15.4 types in detail (CO3)

Or

b) Explain different topologies of ZIGBEE. (CO3)

BOAR DIPLOMA EXAMINATIONS

**DIPLOMA IN WEB DESIGNING ENGINEERING
MODEL PAPER –END EXAMINATION
Internet of Things**

**SCHEME: C-20
MAX MARKS:80**

**SUBJ CODE:WD-504
TIME: 3HOURS**

PART-A

10X3=30Marks

Note: Answer all questions

1. What is the need of Sensor. (CO1)
2. List any three applications of RFID (CO1)
3. Define MQTT (CO2)
4. List any three features of XMPP (CO2)
5. List IEEE 802.15.4 types (CO3)
6. List applications of Bluetooth (CO3)
7. What is Wireless Sensor Network (CO4)
8. List M2M features (CO4)
9. List features of Cloud computing (CO5)
10. What is cloud simulator (CO5)

PART-B

5x8=40Marks

Note: Answer all questions

- 11.A List and explain functional Components of IOT (CO1)

OR

11.B Explain 6LoWPAN protocol stack architecture (CO1)

12.A. List and explain CoAP message types (CO2)

OR

12.B Explain core XMPP Technologies (CO2)

13.A. List and explain ZIGBEE types (CO3)

OR

13.B Explain working principle of NFC (CO3)

14.A. Explain Information theoretic self-management in WSN (CO4)

OR

14.B Explain Wireless Multimedia Sensor Networks (CO4)

15.A. List and explain components of cloud computing (CO1,CO5)

OR

15.B Explain security concepts in cloud (CO1,CO5)

PART-C 1X10=10Marks

16. Explain Health care application of IOT in detail. (CO1,CO4)

C-20
Python Programming

Course code	Course Title	No. of Periods/Weeks	Total No. of periods	Marks for FA	Marks for SA
WD-505	Python Programming	5	75	20	80

S.No.	Chapter/Unit Title	No.of Periods	CO's Mapped
1.	Python Programming Introduction	10	CO1, CO2
2.	Standard Data Types and Control Flow	15	CO1,CO2
3.	Data Structures	15	CO1,CO2,CO3
4.	Functions	15	CO1, CO2,CO4
5.	Object Oriented Programming in Python and File Handling and Exception Handling	20	CO1,CO2,CO5
Total Periods		75	

Course Objectives	i)To know the fundamentals Python programming ii)To understand fundamental syntactic information about 'Python' iii) To develop various python programs
--------------------------	---------------------------------------------------------------------------------------------------------------------------------------------------------------

Course Outcomes	At the end of course student able to		
	CO1	WD-505.1	Explain Basic constructs like operators, expressions and components of python programming as well as Editing and Debugging
	CO2	WD-505.2	Write Python programs using expressions, operators, Control statements, Loops
	CO3	WD-505.3	Develop Python programs using Data structures
	CO4	WD-505.4	Write python programs using Functions
	CO5	WD-505.5	Develop Python application programs using OOP Concept, FILES, Exception

CO-PO/PSO Matrix:

CO NO.	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
WD-505.1	3	1	2	1	1	1		2	1	
WD-505.2	3	2	2	1	1	1	1	2	2	2
WD-505.3	3	2	2	1	1	1		2	2	2
WD-505.4	3	1	2	1	2	3	1	2	2	2
WD-505.5	3	1	2	1	1	3	2	2	2	2
Average	3	1.4	2	1	1.2	1.8	1.3	2	1.8	2

3=strongly mapped, 2=moderately mapped, 1=slightly mapped

Learning Outcomes:**1.0 Introduction**

- 1.1. History of Python.
- 1.2. Python features
- 1.3. Applications of Python
- 1.4. Know about Python Integrated Development and Learning Environment (IDLE)
- 1.5. Running Python Scripts
- 1.6. Identifiers, Keywords, Indentation, Variables
- 1.7. Input and Output
- 1.8. Operators
- 1.9. Operator precedence
- 1.10. Steps in Develop a simple python program and execution

2.0 Standard Data Types and Control Flow

- 2.1. Know the different object (data) types present in Python.
- 2.2. Control Flow
 - 2.2.1 If
 - 2.2.2 If-Else
 - 2.2.3 For Loop
 - 2.2.4 While loop
 - 2.2.5 Break
 - 2.2.6 Continue

3.0 Understand Data Structures

- 3.1. Python Lists
- 3.2. Basic List Operations

- 3.3. Built-in List Functions and Methods
- 3.4. Tuples
- 3.5. Sets
- 3.6. Dictionaries

4.0 Function Basics

- 4.1 Introduction
- 4.2 Function Arguments: Default arguments, Variable Length arguments
- 4.3 Anonymous Functions
- 4.4 Return Statement
- 4.5 Scope of variables: Local Variables and Global Variables
- 4.6 Python Variable: Namespace and scoping
- 4.7 Python Packages

5.0 Object Oriented Programming in Python and File Handling and Exception Handling

- 5.1 Creating Classes
- 5.2 Creating Objects
- 5.3 Method Overloading and Overriding
- 5.4 Data Hiding
- 5.5 Data Abstraction
- 5.6 Opening files in different modes
- 5.7 Processing files
- 5.8 Closing a file
- 5.9 Exception Handling

COURSE CONTENT

UNIT – I:

Introduction: History of Python, Need of Python Programming, Applications Basics of Python Programming Using the REPL(Shell), Python IDLE, Running Python Scripts, Variables, Assignment, Keywords, Input-Output, Indentation- Operators- Arithmetic Operators, Comparison (Relational) Operators, Assignment Operators, Logical Operators, Bitwise Operators, Membership Operators, Identity Operators, Expressions and order of evaluations

UNIT – II:

Standard Data Types and Control Flow : Types - Integers, Strings, Booleans Control Flow- if, if-elif-else, for, while, break, continue, pass

UNIT – III:

Data Structures Lists - Operations, Slicing, Methods; Tuples, Sets, Dictionaries, Sequences, Comprehensions.

UNIT – IV:

Functions - Defining Functions, Calling Functions, Passing Arguments, Keyword Arguments, Default Arguments, Variable-length arguments, Anonymous Functions, Fruitful Functions(Function Returning Values), Scope of the Variables in a Function - Global and Local Variables, **Modules:** Creating modules, import statement, from. Import statement, name spacing, **Python packages**, Introduction to PIP, Installing Packages via PIP, Using Python Packages

UNIT – V:

Object Oriented Programming OOP in Python: Classes, 'self variable', Methods, Constructor Method, Inheritance, Overriding Methods, Data hiding,

File Handling: Open Files, File Processing and Closing a File

Error and Exceptions: Difference between an error and Exception, Handling Exception, try except block, Raising Exceptions, User Defined Exceptions.

REFERENCE BOOKS

1. Python Programing by K. Nageswara Rao, Shaikh Akbar - Scitech Publications (India) Pvt. Ltd.
2. Python Programming: A Modern Approach, Vamsi Kurama, Pearson
3. Learning Python, Mark Lutz, Orielly
4. Think Python, Allen Downey, Green Tea Press
5. Core Python Programming, W.Chun, Pearson.
6. Introduction to Python, Kenneth A. Lambert, Cengage

ModelBlue Print:

S.No.	Chapter/Unit title	No.of periods	Weightage Allocatd	Marks Wise Distribution of Weightage				Question wise Distribution of Weightage				CO's Mapped
				R	U	Ap	An	R	U	Ap	An	
1	Python Programming Introduction	10	11	3	8			1	1			CO1, CO2
2	Standard Data Types and Control Flow	15	14	3	8	3	10*	1	1	1	*	CO1,CO2
3	Data Structures	15	14	3	3	8	10*	1	1	1	*	CO1,CO2,CO3
4	Functions	15	14	3	3	8	10*	1	1	1	*	CO1, CO2,CO4
5	Object Oriented Programming in Python and File Handling and Exception Handling	20	17	3	6	8	10*	1	2	1	*	CO1,CO2,CO5
	Total *	75	70+10*	20	23	27	10*	5	6	4	1	

Note: Part-C: 10 marks single analytical question may be chosen from any one of starred chapters.

Table specifying the scope of syllabus to be covered for unit tests

Unit Test	Learning outcomes to be covered
Unit test-1	From 1.1 to 3.4
Unit test-2	From 3.5 to 5.9

DIPLOMA IN WEB DESIGNING ENGINEERING
MODEL PAPER
Python Programming
UNIT TEST-1

SCHEME : C-20
MAX MARKS:40

SUBJ CODE : WD-505
TIME: 90Minutes

PART-A

16Marks

Instructions: 1) Answer all questions

2) First question carries 4marks, and each question of remaining carries 3marks

1. a) Mathematical operations can be performed on a string.(True/False) (CO1)
- b) _____ has the highest precedence in the expression. (CO1)
- c) ~4 evaluate to _____ (CO1,CO2)
- d) What is the output when we execute list("hello")?
 - i) ['h', 'e', 'l', 'l', 'o']
 - ii) ['hello']
 - iii) ['llo']
 - iv) ['olleh'] (CO3)
2. List features of Python. (CO1)
3. Write the rules for choosing names of variables. (CO1)
- 4) What are the different operations that can be performed on a list? (CO3)
- 5)write about if statement with an example. (CO2)

PART-B

3X8=24Marks

Instructions:1) Answer all questions

2)Each question carries 8 Marks

3)Answer should be comprehensive and the criterion for valuation is the content but not the length of the answer

6. a) Explain about the need for learning python programming and its importance. (CO1)

Or

- b) Explain the basics for executing a python program using REPL(Shell) with an example.(CO1)

7. a) What are the different loop control statements available in python? Explain with suitable examples. (CO2)

Or

b) Write in brief about Tuple in python. Write operations with suitable examples. (CO3)

8. a) Write a python program that prints the intersection of two lists. (without using list comprehensions/sets). (CO3)

Or

b) List and explain different arithmetic operators supported by Python. Discuss about their precedence and associativity. (CO1)

**BOARD DIPLOMA EXAMINATION
DIPLOMA IN WEB DESIGNING ENGINEERING
MODEL PAPER – END EXAMINATION
Python Programming**

**SCHEME: C-20
MAX MARKS:80**

**SUBJ CODE:WD-505
TIME: 3HOURS**

PART-A

10X3=30Marks

Note: Answer all questions

- | | |
|------------------------------------------------------------------------|-----|
| 1. Write in brief about the applications of Python. | CO1 |
| 2. List data types used in Python. | CO1 |
| 3. Demonstrate the use of continue in loop statement. | CO2 |
| 4. List different methods used in Python lists. | CO3 |
| 5. Write in brief about sets in Python. | CO3 |
| 6. List different types of arguments in Python. | CO4 |
| 7. Can a Python function return multiple values? If yes, how it works? | CO4 |
| 8. List Object oriented features supported by Python. | CO5 |
| 9. List different modes in File opening. | CO5 |
| 10. Define Exception. | CO5 |

PART-B

5x8=40Marks

Note: Answer all questions

- | | |
|----------------------------------------------------------------------------------------|-----|
| 11. Explain about Python IDLE. | CO1 |
| Or | |
| Explain about running Python scripts. | CO1 |
| 12. Explain about different data types in Python. | CO1 |
| or | |
| Explain different conditional control flow statements in Python with examples. | CO2 |
| 13. Explain in detail about dictionaries in Python. | CO3 |
| or | |
| Write in brief about Sequence operations with suitable examples in python . | CO3 |
| 14. Explain how to create a user defined exceptions. | CO5 |
| or | |
| What are the two ways of importing a module? Which one is more beneficial? Explain. | CO5 |
| 15. Explain how to implement inheritance in Python. | CO5 |
| Or | |
| How to handle an exception using try except block? Explain with the help of a program. | CO5 |

PART – C

1X10=10Marks

16. Write a Python program to read a word and print the number of letters, vowels and percentage of vowels in the word using a dictionary. CO1,CO2, CO3,CO4

C-20
Java Programming Lab

Course code	Course Title	No. of Periods/Weeks	Total No. of periods	Marks for FA	Marks for SA
WD-506	Java Programming Lab	4	60	40	60

S.No.	Chapter/Unit Title	No.of Periods	CO's Mapped
1.	Basics, overloading, inheritance, overriding	16	CO1,CO2
2.	Streams, Interfaces and Packages and Collections.	10	CO2,CO3
3.	Exceptions and Multi threaded programming.	14	CO3,CO4
4.	Applets and Event Handling	20	CO5
Total Periods		60	

Course Objectives	i)Design object oriented programming paradigm ii)Able to develop multi tasking application with the knowledge of multi threading. iii) Familiarized to develop graphical user interface with event handling mechanism.
--------------------------	------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Course Outcomes	At the end of the course the student will be able to:		
	CO1	WD-506.1	Perform object oriented programming concepts in problem solving, syntax and semantics of object oriented paradigm.
	CO2	WD-506.2	Design applications with reusability features like inheritance and polymorphism.
	CO3	WD-506.3	Develop modular programs for real time applications by using packages concept in projects.
	CO4	WD-506.4	Develop programs using threads and multithreading concepts.
	CO5	WD-506.5	Design effective dynamic user interface for any front end applications using Applets and events.

CO-PO/PSO Matrix:

CO NO.	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
WD-506.1	2	1	3	2		2	1	2	3	3
WD-506.2	1	3	3	3	1	3	2	2	3	3
WD-506.3	1	2	3	2	2	3	1	2	3	3
WD-506.4	1	1	3	2	2	3	2	2	3	3
WD-506.5	3	3	3	3	2	3	2	2	3	3
Average	1.5	2.6	3	2.6	1.5	3	1.6	2	3	3

3=strongly mapped, 2=moderately mapped, 1=slightly mapped

Learning Outcomes

1. Exercise programs using Java built-in data types.
2. Exercise programs on conditional statements and loop statements.
3. Exercise programs on I/O Streams
 - i) Reading data through Keyboard
 - ii) Reading and writing Primitive data types using DataInputStream and DataOutputStream.
 - iii) Perform Reading and Writing operations on files using File Streams.
4. Exercise programs on Strings.
5. Exercise program to create class and objects and adding methods.
6. Exercise programs using constructors and construction over loading.
7. Exercise programs on command line arguments.
 - i) Input as command line arguments and perform operation on that data.
 - ii) Input as command line arguments and update manipulated data in Files.
8. Exercise programs using concept of overloading methods.
9. Exercise programs on inheritance.
10. Write a program using the concept of method overriding.
11. Exercise on packages.

- i) Creation of packages
 - ii) Design module to importing packages from other packages.
12. Exercise programs on interfaces.
13. Exercise programs on Collections.
- i) Write a java program to search a student mark percentage based on pin number using Array list.
 - ii) Write a java program to create linked list to perform delete, insert, and update data in linked list with any application.
 - iii) Write a java program to search an element from hash table.
 - iv) Write a java program to sorting employee details using hash map.
14. Exercise on exception handling.
- i) Programs on try, catch and finally.
 - ii) Programs on multiple catch statements
 - iii) Programs on nested try statements.
15. Exercise on multithreading
- i) Programs on creation of single and multiple threads.
 - ii) Programs on adding priorities to multiple threads.
 - iii) Programs on Inter thread communication.
16. Exercise on applets
- i) Programs on Graphics and colors.
 - ii) Simple animations using threads and graphics.
17. Exercise on AWT controls
- i) Program to handle mouse events.
 - ii) Program to handle keyboard events.
 - iii) Programs to illustrate Text Fields and Button control.
 - iv) Programs to illustrate Check Box and List control.
 - v) Write an application program to illustrate multiple controls.

Mini Project : Student has to develop a Mini project applying the skills acquired from the learning outcomes of this course.

KEY COMPETENCIES

Exp. No.	Name of the experiment	Objectives	Key Competencies
1	Exercise programs using Java built-in data types.	(a) Write programs using the primitive data types. (b) Display the data.	(a) Identify the data types. (b) Use println() method. (c) Compile the program. (d) Rectify the errors. (e) Observe the output.
2	Exercise programs on conditional statements and loop statements.	(a) Write program using if statement and switch (b) Write program using while, do and for constructs.	(a) Know the usage of IF and switch statements. (b) Compile the program and rectify the errors. (c) Observe the output.
3	Exercise programs on I/O Streams	(a) Write a program to give values to variables interactively through the keyboard. (b) Write program to read and write primitive data types. (c) Write programs to handle Files.	(a) Use different data types. (b) Use readLine() method. (c) Use println() method. (d) Use DataInputStream and DataOutputStream. (e) use File Streams Observe the output.
4	Exercise programs on Strings.	(a) Write a programs to manipulate Strings (b) Write a programs to arrange array of strings in ascending order	(a) Create String objects (b) Use string class methods (c) Observe the output.
5	Exercise program to create class and objects and adding methods.	(a) Write a program to create a class and create objects. (b) Write a program to create class adding methods and access class members.	(a) Create class. (b) Declare methods. (c) Create objects. (d) Write main method. (e) Access class members.

6	Exercise programs using constructors and construction over loading.	(a) Write a program using default constructor. (b) Write a program using parameterized constructor.	(a) Declare and define constructor. (b) Call default constructor. (c) Call parameterized constructor. (d) observe constructor overloading.
7	Exercise programs on command line arguments.	(a) Write a program to illustrate usage of command line arguments. (b) Write a program to read data as command line arguments and update it into Files.	(a) Use command line arguments. (b) Run the program. (c) Understand usage of Files. (c) Observe the output.
8	Exercise programs using concept of overloading methods.	(a) Write a program to illustrate method overloading. (b) Write a program to illustrate method overloading using constructors.	(a) Observe method overloading. (b) Overload constructor methods.
9	Exercise on inheritance.	(a) Write a program to illustrate single inheritance. (b) Write a program to illustrate multiple inheritance.	(a) Create base class. (b) Write base class constructor. (c) Create derived class. (d) Use extends keyword. (e) Use super keyword. (f) Write derived class constructor.
10	Write a program using the concept of method overriding.	Write a program using the concept of method overriding.	(a) Use method overriding. (b) Use this keyword. (c) use super keyword
11	Exercise on importing packages.	Write a program to create and importing package.	(a) Create package. (b) Use of access specifiers. (b) Use package.

			(c) Use import keyword.
12	Exercise on interfaces.	Write a program to illustrate multiple inheritance using interfaces.	(a) Define interface. (b) Use extends keyword. (c) Use implements keyword. (d) Access interface variables.
13	Exercise programs on Collections.	(a) Write a java program to search a student mark percentage based on pin number using Array list. (b) Write a java program to create linked list to perform delete, insert, and update data in linked list with any application. (c) Write a java program to search an element from hash table. (d) Write a java program to sorting employee details using hash map.	(a) Define collection classes (b) use ArrayList, LinkedList (c) use Hash Map, Hash Table (d) apply List and Iterator Interface (e) use Enum Set, and Enum Map
14	Exercise on exception handling	(a) Write a program to illustrate exception handling. (b) Write a program to illustrate exception handling using multiple catch statements. (c) Write a program to illustrate exception handling using nested try.	(a) Use try – catch. (b) Use multiple catch blocks. (c) Use finally statement. (d) use Nested try
15	Exercise on	(a) Write a program to create single a thread by extending	(a) Use extends, new.

	multithreading	<p>the thread class.</p> <p>(b) Write a program to create a single thread by implementing the runnable interface.</p> <p>(c) Write a program to create multiple threads.</p> <p>(d) Write a program to illustrate thread priorities.</p> <p>(e) Write a program to illustrate inter thread communication.</p>	<p>(b) Use run() and start() methods.</p> <p>(c) Observe thread execution.</p> <p>(d) Use implements runnable interface.</p> <p>(e) Use setPriority() and getPriority() methods.</p> <p>(f) use wait(),notify() methods</p>
16	Exercise on applets.	<p>Write a program to create simple applet to display different shapes with colors.</p> <p>Write an applet program to design simple animation.</p>	<p>(a) Use <applet>...</applet> tag.</p> <p>(b) Add applet to html file.</p> <p>(c) Run the applet.</p> <p>(d) use graphics methods</p> <p>(e) use threads and graphics.</p>
17	Exercise on AWT controls	<p>(a) Write an applet program to handle key events.</p> <p>(b) Write an applet program to handle mouse events.</p> <p>(c) Write an applet program to illustrate Text Field and button control.</p> <p>(d) Write an applet program to illustrate Check box and List control.</p> <p>(e) Write an applet program to illustrate multiple controls.</p>	<p>(a) Use keyboard event methods</p> <p>(b) Use mouse event methods</p> <p>(c) Use Text Field class methods</p> <p>(d) Use button class methods</p> <p>(e) Use Check box and List class methods</p>

Python Programming Lab

Course code	Course Title	No. of Periods/Weeks	Total No. of periods	Marks for FA	Marks for SA
WD-507	Python Programming Lab	4	60	40	60

S.No.	Chapter/Unit Title	No.of Periods	CO's Mapped
1.	Simple Python Programs	10	CO1
2.	Exercise on operators and expressions	10	CO2
3.	Exercise on Data Structures	15	CO3
4.	Exercise on Functions and packages	10	CO4
5.	Exercise on File Handling, Exception Handling and debugging	15	CO5,CO6
Total Periods		60	

COURSE OBJECTIVES	<p>Upon completion of the course the student shall able to learn</p> <ol style="list-style-type: none"> 1. Basics of Python programming 2. Decision Making and Functions in Python 3. Object Oriented Programming using Python.
--------------------------	------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

Course Outcomes	At the end of the course the student will be able to:		
	CO 1	WD-507.1	Execute Simple python programs
	CO 2	WD-507.2	Execute Python programs using expressions, operators
	CO 3	WD-507.3	Demonstrate Python programs using Lists
	CO 4	WD-507.4	Execute python programming using Functions, packages
	CO 5	WD-507.5	Develop ute Python programs using OOP Concepts and exceptions
	CO 6	WD-507.6	Demonstrate Debugging of Python Programs

CO-PO/PSO MATRIX

CO NO.	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
WD-507.1	2	2	2	1	2			3		2
WD-507.2	2	3	2					2		2
WD-507.3	3	3	2	3		2	2	2		
WD-507.4	2	2	2		2	3	1	2	3	
WD-507.5	3	3	2		2	2	2	2	2	
WD-507.6	2	1		3			3	1		
Average	2.3	2.3	2	2.3	2	2.3	2	2	2.5	2

3=strongly mapped, 2=moderately mapped, 1=slightly mapped

LEARNING OUTCOMES

1. Write and execute simple python Program.
2. Write /execute simple 'Python' program: Develop minimum 2 programs using different data types (numbers, string, tuple, list, dictionary).
3. Write /execute simple 'Python' program: Develop minimum 2 programs using Arithmetic Operators, exhibiting data typeconversion.
4. (i)Write simple programs to convert U.S. dollars to Indian rupees.
(ii) Write simple programs to convert bits to Megabytes, Gigabytes and Terabytes.
5. Write simple programs to calculate the area and perimeter of the square, and the volume & perimeter of the cone.
6. Write program to: (i) Determine whether a given number is odd or even. (ii) Find the greatest of the three numbers using conditional operators.
7. Write a program to: i) Find factorial of a given number. ii) Generate multiplication table up to 10 for numbers 1 to 5
8. Write a program to: Create a list, add element to list, delete element from the lists.
9. Write a program to: Sort the list, reverse the list and counting elements in a list.
10. Write a program to: Create dictionary, add element to dictionary, delete element from the dictionary.
11. Write a program to: To calculate average, mean, median, and standard deviation of numbers in a list.

12. Write a program to: To print Factors of a given Number.
13. File Input/output: Write a program to: i) To create simple file and write "Hello World" in it.
ii) To open a file in write mode and append Hello world at the end of a file.
14. Write a program to :i) To open a file in read mode and write its contents to another file but replace every occurrence of character 'h' ii) To open a file in read mode and print the number of occurrences of a character 'a'.
15. Write a Program to: Add two complex number using classes and objects.
16. Write a Program to: Subtract two complex number using classes and objects.
17. Write a Program to: Create a package and accessing a package.

KEY COMPETENCIES

Sl.No	Name of the Experiment	Objectives	Key Competencies
1.	Write and execute simple python Program.	Write a simple python program to print Hello World! and debug and execute	<ol style="list-style-type: none"> 1. Know the usage of Python IDLE 2. Edit and save the program 3. Check for the syntax errors and clear the errors 4. Run the program and check for the output.
2.	Write /execute simple 'Python' program: Develop minimum 2 programs using different data types (numbers, string, tuple, list, dictionary).	Write a Python program to identify different data types.	<ol style="list-style-type: none"> 1. Identify different data types 2. Write basic python program using datatypes 3. Evaluate arithmetic expression 4. Run the program 5. Rectify the syntactical errors 6. Execute the program 7. Check the output for its correctness
3.	Write /execute simple 'Python' program: Develop minimum 2 programs using Arithmetic Operators, exhibiting data typeconversion.	Write a Python program to identify arithmetic operators and data type conversion	<ol style="list-style-type: none"> 1. Identify different arithmetic operators 2. Build arithmetic expressions 3. Identify the priorities of operators 4. Evaluate arithmetic expression 5. Run the program 6. Rectify the syntactical errors 7. Execute the program Check the output for its correctness

4.	(i) Write simple programs to convert U.S. dollars to Indian rupees. (ii) Write simple programs to convert bits to Megabytes, Gigabytes and Terabytes.	Write a Python program to identify arithmetic operators and data type conversion	<ol style="list-style-type: none"> 1. Identify different arithmetic operators 2. Build arithmetic expressions 3. Identify the priorities of operators 4. Evaluate arithmetic expression 5. Run the program 6. Rectify the syntactical errors 7. Execute the program Check the output for its correctness
5.	Write simple programs to calculate the area and perimeter of the square, and the volume & perimeter of the cone.	Write a Python program to identify arithmetic operators and data type conversion	<ol style="list-style-type: none"> 1. Identify different arithmetic operators 2. Build arithmetic expressions 3. Identify the priorities of operators 4. Evaluate arithmetic expression 5. Run the program 6. Rectify the syntactical errors 7. Execute the program Check the output for its correctness
6.	Write program to: (i) Determine whether a given number is odd or even. (ii) Find the greatest of the three numbers using conditional operators.	Write a Python program to identify conditional statements in Python.	<ol style="list-style-type: none"> 1. Build a relational expression 2. Use the if statement for decision making 3. Rectify the syntax errors 4. Check the output for correctness
7.	Write a program to : i) Find factorial of a given number. ii) Generate multiplication table up to 10 for numbers 1 to 5.	Write a Python program to identify loops statements in Python.	<ol style="list-style-type: none"> 1. Build the termination condition for looping 2. Use while statement with correct syntax 3. Check whether correct number of iterations are performed by the while loop 4. Rectify the syntax errors 5. Debug logical errors
8.	Write a program to : To print Factors of a given Number.	Write a Python program to identify loops statements in Python.	<ol style="list-style-type: none"> 1. Build the termination condition for looping 2. Use while statement with correct syntax 3. Check whether correct number of iterations are performed by the while loop 4. Rectify the syntax errors Debug logical errors

9.	Write a programs to: Create a list, add element to list, delete element from the lists.	Write a Python program to identify various lists and list manipulation methods in Python.	<ol style="list-style-type: none"> 1. Create a one list with correct syntax 2. Create a list 3. Read elements from list 4. Add elements to list 5. Delete elements 6. Rectify the syntax errors 7. Debug logical errors 8. Check for the correctness of output for the given input
10.	Write a programs to: Sort the list, reverse the list and counting elements in a list.	Write a Python program to identify various lists and list manipulation methods in Python.	<ol style="list-style-type: none"> 1. Create a one list with correct syntax 2. Create a list 3. Read elements from list 4. Add elements to list 5. Delete elements 6. Rectify the syntax errors 7. Debug logical errors 8. Check for the correctness of output for the given input
11.	Write a programs to: Create dictionary, add element to dictionary, delete element from the dictionary.	Write a Python program to identify various dictionary and dictionary manipulation methods in Python.	<ol style="list-style-type: none"> 1. Create a one dictionary with correct syntax 2. Create a dictionary 3. Read elements from list 4. Add elements to dictionary 5. Delete elements from dictionary 6. Rectify the syntax errors 7. Debug logical errors 8. Check for the correctness of output for the given input
12.	Write a program to: To calculate average, mean, median, and standard deviation of numbers in a list.	Write a Python program to identify various statistical functions.	<ol style="list-style-type: none"> 1. Create a list 2. add elements to list 3. perform statistical functions on that list
13.	File Input/output: Write a program to : i) To create simple file and write "Hello World" in it. ii) To open a file in write mode and append Hello world at the end of a file.	Write a Python program to identify the steps to create a file and append to file.	<ol style="list-style-type: none"> 1. Create a Python file 2. Add contents to file

14.	Write a program to :i) To open a file in read mode and write its contents to another file but replace every occurrence of character 'h' ii) To open a file in read mode and print the number of occurrences of a character 'a'.	Write a Python program to identify the steps to open a file in read/write mode.	<ol style="list-style-type: none"> 1. Open a Python file in write mode 2. Add contents to the file 3. Open a Python file in Read mode 4. Print the file
15.	Write a Program to: Add two complex number using classes and objects.	Write a Python program to identify the steps to create class and create an object in Python.	<ol style="list-style-type: none"> 1. Create a class using Python 2. Create an object in Python 3. Debug the python program 4. Check the correctness
16	Write a Program to: Subtract two complex number using classes and objects	Write a Python program to identify the steps to create class and create an object in Python.	<ol style="list-style-type: none"> 1. Create a class using Python 2. Create an object in Python 3. Debug the python program <p>Check the correctness</p>
17.	Write a Program to : Create a package and accessing a package.	Write a Python program to practice in creating packages and accessing packages	<ol style="list-style-type: none"> 1. Create a package using Python 2. Access the package in Python 3. Debug the python program <p>Check the correctness</p>

C-20**Life Skills**

Course Code	Course Title	No. of Periods/Week	Total No. of Periods	Marks for FA	Marks for SA
WD-508	Life Skills	3	45	40	60

S. No.	Unit Title	No of Periods	COs Mapped
1	Attitude	4	CO1
2	Adaptability	4	CO1, CO2
3	Goal Setting	4	CO1, CO2, CO3
4	Motivation	4	CO1, CO2, CO3
5	Time Management	4	CO2
6	Critical thinking	4	CO3
7	Creativity	4	CO3
8	Problem Solving	5	CO3
9	Team Work	4	CO4
10	Leadership	4	CO4
11	Stress Management	4	CO4
Total Periods		45	

Course Objectives	To understand the importance of Life skills for acceptable, sustainable and ethical behaviour in academic, professional and social settings
	To exhibit language competence appropriate to acceptable social and professional behaviour.
	To demonstrate time management, stress management, team skills, problem solving ability to manage oneself in academic, professional and social settings.

Course Outcomes	CO1	WD-508.1	Demonstrates positive attitude and be able to adapt to people and events
	CO2	WD-508.2	Fixes personal and professional goals and manages time to meet targets
	CO3	WD-508.3	Exhibits critical and lateral thinking skills for problem solving.
	CO4	WD-508.4	Shows aptitude for working in teams in a stress free manner and sometimes/ very often/ mostly display leadership traits.

CO-PO Matrix

Course Code Common-508	Course Title: English			No. of Periods: 45	
	Number of Course Outcomes: 4				
POs	Mapped with CO No.	CO Periods Addressing PO in Column 1		Level of Mapping (1,2,3)	Remarks
		Number	Percentage %		
PO1		Not directly applicable for Life Skills Course. However activities			

PO2		that use content and situations from academic, professional and social settings relevant to the Programme shall be exploited for triggering thought and interaction in the Course.			
PO3					
PO4					
PO5	CO1, CO2, CO3, CO 4	11	25%		>60%: Level 3
PO6	CO1, CO2, CO3, CO4	27	45%		16 -59%: Level 2
PO7	CO1, CO2, CO3, CO4	7	30%		Up to 15%: Level 1

Level 3 – Strongly Mapped
Level 2- Moderately Mapped
Level 1- Slightly Mapped

Mapping Course Outcomes with Program Outcomes:

CO	PO 1	PO 2	PO 3	PO 4	PO 5	PO 6	PO 7
CO 1					✓	✓	✓
CO 2					✓	✓	✓
CO3					✓	✓	✓
CO4					✓	✓	✓

Blue Print for evaluation based on Course Outcomes for SA:

Note: Every Activity based Question that focuses on COs and responses as exhibited through communication has to be given marks for the following parameters

- Clarity of Thinking as Exhibited through Content
- Features of Etiquette

***Rubric Descriptors ‘Outstanding/ Very Good/ Good/ Satisfactory/ Poor’ levels of Competence**

Level of Competence	Parameters of Assessment	
	Clarity of thinking as exhibited through content	Features of etiquette
Outstanding 10	<p>Thinking is extremely logical and suggested course of action is feasible</p> <p>Shows creativity and uniqueness</p> <p>Exhibits expert use of expression (organizational devices and discourse markers) that denote clarity in thought.</p>	<p>Exhibits courtesy to all most appropriately with confidence</p>
Very Good 8/9	<p>Thinking is clear and logical</p> <p>Suggested course of action is feasible</p> <p>Shows traces of creativity</p> <p>Exhibits good expression (organizational devices and discourse markers) that denote clarity in thought.</p>	<p>Exhibits courtesy to all to a considerable level.</p>
Good 6/7	<p>Thinking is clear and logical most of the time. Lacks creativity or out of the box thinking as expressed through content.</p>	<p>Exhibits courtesy / politeness to an acceptable level.</p>
Satisfactory 4/5	<p>Thinking is logical; However expressing content is disjointed and disorganized.</p>	<p>Has courtesy but often fumbles with language.</p>
Poor 3 or less than 3	<p>Thoughts as expressed through content are incoherent. Language skills are very limited.</p>	<p>Fails to show courtesy to others.</p>

Blue Print for evaluation based on Course Outcomes for SA of each student:

Note: Marks are awarded for each student as per the Rubric descriptors.

S N o .	Questions based on Course Outcomes	Periods Allocated for practical work	Max Marks	Poor >3	Satisfactory 4 /5	Good 6/7	Very Good 8/9	Outstanding 10
1	Short presentation on GOALS with Timeline and Action Plan	12	10					
2	State what you will do in the given situation (Assesses adaptability and critical thinking skills, leadership, team skills)	12	10					
3	In how many different and creative way can you use _____ (Object) other than its primary use	8	10					
4	What solutions can you think of for _____ problem.	13	10					
	Total	45	60					

Note: The marks that are awarded for the student for 40 to be increased proportionally for 60.

Learning Outcomes

1. Attitude Matters :

9.1 Understand the importance of positive attitude and the consequences of negative attitude.

1.2 Demonstrate positive attitude in dealing with work-related issues and in personal life.

2. Adaptability....*makes life easy* :

10.1 Understand the significance of adaptability.

2.2 Show adaptability whenever needed, both at place of work and on personal front.

3. Goal Setting ... *life without a Goal is a rudderless boat!*

3.2 Understand the SMART features of goal-setting.

3.3 State one's short-term and long-term goals and spell out plans to achieve them.

4. Motivation ... *triggers success!*

4.2 Comprehend the need for motivation in order to achieve success in life.

4.3 State how one is motivated in life.

4.4 Show the impact of motivation on one's life

5. Time Management... *the need of the Hour!*

5.2 Understand the value of time management and prioritizing in life

5.3 Demonstrate the effect of time management on one's professional work.

6. Critical Thinking ... *logic is the key!*

6.1 Distinguish between facts and assumptions

6.2 Use logical thinking in dealing with professional matters

7. Creativity ... *the essential you!*

7.2 Understand the importance of thinking out of the box in dealing with critical issues

7.3 Solve problems using creativity / imagination

8. Problem Solving ... *there is always a way out!*

8.2 Understand the need for and importance of problem solving.

8.3 Use logic or creativity to solve a problem at workplace or home.

9. Team Work... *together we are better!*

9.1 Understand the need for team skills / team building

9.2 Demonstrate one's skills as a team player

10. Leadership... *the meaning of a leading!*

10.1 Understand the need for team skills / team building

10.2 Demonstrate one's skills as a team player

11. Stress Management... *live life to the full!*

11.1 Understand what causes stress and how to cope with stress at workplace.

11.2 Demonstrate how stress can be overcome in a healthy way.

C-20
PHP&MYSQL Lab

Course code	Course Title	No. of Periods/Weeks	Total No. of periods	Marks for FA	Marks for SA
WD-509	PHP&MYSQL Lab	6	90	40	60

S.No.	Chapter/Unit Title	No.of Periods	CO's Mapped
1.	Installation of Web server and PHP	6	CO1
	Exercises on various Data types of PHP	6	CO2
2.	Exercises on various operators of PHP	12	CO2
3.	Exercises on control statements, strings and arrays in PHP	21	CO3
4.	Exercises on Functions, sessions, cookies	15	CO4
5.	Installation of MYSQL	3	CO5
6.	Exercises on various database operations in MYSQL	12	CO5
7.	Mini project	15	CO6
Total Periods		90	

Course Objectives	i) To familiarize with web servers ii) To understand the use of data types, operators iii) To know the use of control statements, strings and arrays iv) To know the working of functions v) To understand the significance of cookies and sessions vi) To perform various database operations in MYSQL vii) To develop a mini project
--------------------------	----------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

	At the end of course student able to learn the following :		
Course Outcomes	CO1	WD-509.1	Install and configure web server, PHP
	CO2	WD-509.2	Execute programs using different data types and operators
	CO3	WD-509.3	Use various control statements, strings and arrays
	CO4	WD-509.4	Execute programs using user defined functions, sessions, cookies
	CO5	WD-509.5	Perform various database operations on a table
	CO6	WD-509.7	Develop simple web application

CO-PO/PSO Matrix:

CO NO.	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
WD-509.1	3	1	1	3	1	2	1	3	3	1
WD-509.2	3	2	2	1	1	1	2	3	2	2
WD-509.3	3	3	3	2	2	3	3	3	3	3
WD-509.4	3	3	3	2	2	3	2	3	3	2
WD-509.5	3	3	3	3	2	3	2	2	3	2
WD-509.6	3	3	3	2	2	2	2	3	3	1
Average	3	2.5	2.5	2.2	1.6	2.3	2	3	3	1.8

3=strongly mapped, 2=moderately mapped, 1=slightly mapped

Learning Outcomes**Part A**

1. Installation of Web server and PHP.
2. Exercise on various Data types of PHP.
3. Exercise on various operators of PHP.
4. Exercise programs on conditional statements.
5. Exercise programs on loop statements.
6. Exercise programs on strings.
7. Exercise programs on arrays.
8. Exercise programs on user defined functions .
9. Installation of MYSQL.
10. Write a PHP code to create database & table in MYSQL
11. Write a PHP code to insert ,delete, select, update the data from database

Part B

Mini Project : Student has to develop a Mini project applying the skills acquired from the learning outcomes of this course.

KEY COMPETENCIES

Exp. No.	Name of the experiment	Objectives	Key Competencies
1	Installation of Web server and PHP.	(a) Install the web server. (b) Follow the installation steps of web server. (c) Install the PHP. (d) Follow the installation steps of PHP.	(a) Identify the suitable software. (b) Identify the suitable version. (c) Observe whether the software is working or not.
2	Exercise on various Data types of PHP.	(a) Write a program using different data types.	(a) Use different data types. (b) Compile the program and rectify the errors. (c) Observe the output.
3	Exercise on various operators of PHP.	(a) Write a program using different operators.	(a) Use different operators. (b) Observe the output.
4	Exercise programs on conditional statements.	(a) Write program using if statements and switch.	(a) Know the usage of IF, IF ..ELSE, ELSEIF and switch statements. (b) Compile the program and rectify the errors. (c) Observe the output.
5	Exercise programs on loop statements.	(a) Write program using while, do..while, for and foreach.	(a) Know the usage of while, do..while, for and foreach. (b) Compile the program and rectify the errors. (c) Observe the output.
6	Exercise programs on strings.	(a) Write a program using various string functions.	(a) Know the usage of various string functions.

			(b) Observe the output.
7	Exercise programs on arrays.	(a) Write a program using Indexed arrays ,Associative arrays and Multidimensional arrays.	(a) Use Indexed arrays ,Associative arrays and Multidimensional arrays. (b) Run the program. (c) Observe the output.
8	Exercise programs on user defined functions.	(a) Write a program for different user defined functions.	(a) Use different user defined functions. (b) Run the program. (c) Observe the output.
9	Installation of MYSQL.	(a) Install the MYSQL. (b)Follow the installation steps of MYSQL.	(a) Identify the suitable software. (b) Identify the suitable version. (c) Observe whether the software is working or not.
10	Exercise on creating database & tables in MYSQL.	Write a PHP code to create database & table in MYSQL.	(a) Create database. (b) Create table.
11	Exercise on basic database operations.	Write a PHP code to insert ,delete, select, update the data from database.	Use MYSQL to perform insert,delete,select,update operations.
<p>Mini Project : Student has to develop a Mini project applying the skills acquired from the learning outcomes of this course.</p> <p>Suggested projects: Student information system, courier service system, daily travel booking system, cyber cafe management system.</p>			

VI SEMESTER

**DIPLOMA IN WEB DESIGNING ENGINEERING
SCHEME OF INSTRUCTIONS AND EXAMINATION**

CURRICULUM-2020

(VI Semester)

Sl. No.	Subject	Duration	Scheme of evaluation		
			Item	Nature	Max. Marks
1	Industrial Training	6 months	1.First Assessment at Industry (After 12 Weeks)	Assessment of learning outcomes by both the faculty and training mentor of the industry	100
			2.Second Assessment at the Industry (After 12 weeks))	Assessment of learning outcomes by both the faculty and training mentor of the industry	140
			Final Summative assessment at institution level	Training Report	20
				Demonstration of any one of the skills listed in learning outcomes	30
				Viva Voce	10
TOTAL MARKS					300

C-20
INDUSTRIAL TRAINING (In-house/Industry)

Course Code	Course title	No of periods/week	Duration	Marks for FA	Marks for SA
WD-601	INDUSTRIAL TRAINING (In-house/Industry)	42	6 months	240	60

S No	Unit Title	Duration	COs Mapped
1	Apply knowledge and skill already learnt in the institution.	1 month	CO1
2	Acquire the required skills of web site design, website development, and web site maintenance.	2 months	CO2
3	Involve in web site design, web site development, web site testing by exhibiting the strength, teamwork spirit and self-confidence	2 months	CO3
4	Prepare website development document, deploy website at customer site and attend after sales for any problems arising out of website.	1 month	CO4
	Total	6 months	

Course Objectives	<ol style="list-style-type: none"> 1. Expose to real time working environment 2. Enhance knowledge and skill already learnt in the institution 3. Acquire the required skills of website design, website development and website testing and website maintenance. 4. Instil the good qualities of integrity, responsibility and self confidence.
--------------------------	--------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------------

	At the end of course student able to
--	--------------------------------------

Course Outcomes	CO1	WD-601.1	Apply knowledge and skill already learnt in the institution.
	CO2	WD-601.2	Demonstrate skills of web site design, website development, and web site maintenance.
	CO3	WD-601.3	Design, Develop and test website by exhibiting the strength, teamwork spirit and self-confidence
	CO4	WD-601.4	Prepare website development document, deploy website at customer site and attend any end user problems arising out of website.

CO-PO/PSO MATRIX

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PSO1	PSO2	PSO3
WD-601.1	3					3		3	3	
WD-601.2	3			2	3	3	3	3	3	
WD-601.3	3	3	3	3	3	3	3	3	3	3
WD-601.4	3	3	3	3	3	3	3	3	3	3
Average	3	3	3	2.7	3	3	3	3	3	3

3=strongly mapped
2=moderately mapped
1=slightly mapped

LEARNING OUTCOMES (In-house training):

TRAINING MODULE NO.	TOPIC	LEARNING OUTCOMES (In-house training)	No. OF PERIODS
Module 1	Computer, programming concepts using python and IoT	<ol style="list-style-type: none"> 1. Identify different parts of computer including devices available inside the system box. 2. Install and uninstall different operating systems 3. Connect new devices by using plug and play operation. 4. install and uninstall different softwares. 5. Know the concept of open source hardware and get introduced to various development boards and IoT technologies. 6. install python in different operating systems. 	100

		7. execute programs in python programming language.	
Module 2	Basics of office productivity tools	<ol style="list-style-type: none"> 1. Create text documents , open and save documents. 2. Format and print the document. 3. Use spread sheet for analysis and calculations. 4. Use basic inbuilt functions like sum, average, max, min, and count. 5. Print the spread sheet with different options. 6. Make presentations using impress with animation and transition effects. 	100
Module 3	Computer Network Administration	<ol style="list-style-type: none"> 1. Identification of network devices 2. Identification of types of network in college and industry 3. Create a LAN environment with at least 10 computers and configure 4. Create a client server network configure and manage users 1. Create a secured LAN/ client server network 	70
Module 4	Basics of HTML and CSS	<ol style="list-style-type: none"> 1. create , save and view a HTML document 2. use different types of tags available. 3. format a web page. 4. use different types of graphics in HTML document. 5. use hypertext links , making text/image links to external/same document. 6. create ordered list of items 7. use CSS to insert various style effects on a web page. 	160
Module 5	Website hosting and legal aspects	<ol style="list-style-type: none"> 1. connect your network with your ISP 2. work on ISP(internet service provider your industry. 3. buying a domain and their registration. 4. Implement various website policies in your industry. 	70
Module 6	Scripting	<ol style="list-style-type: none"> 1 use different scripting languages available in the market. 2. execute java script programs by using conditional and loop statements. 3. execute programs in java script by using methods(functions). 4. handle java script events. 	130
TOTAL NUMBER OF PERIODS			630

LEARNING OUTCOMES (In Industry):

1. Apply knowledge and skill already learnt in the institution.
2. Acquire the required skills of web site design, website development, and web site maintenance.
3. Involve in web site design, web site development, web site testing by exhibiting the strength, teamwork spirit and self-confidence

4. Prepare website development document, deploy website at customer site and attend after sales for any problems arising out of website.

Scheme of evaluation

Sl. No.	Subject	Duration	Scheme of evaluation		
			Item	Nature	Max. Marks
1	Industrial Training	6 months	1.First Assessment at Industry (After 12 Weeks)	Assessment of learning outcomes by both the faculty and training mentor of the industry	100
			2.Second Assessment at the Industry (After 12 weeks))	Assessment of learning outcomes by both the faculty and training mentor of the industry	140
			Final Summative assessment at institution level	Training Report	20
				Demonstration of any one of the skills listed in learning outcomes	30
				Viva Voce	10
TOTAL MARKS					300

Weightage of marks for Assessment of Learning Outcomes during first and second assessment

Sl.No	Learning Outcome	Max Marks Allotted For first assessment	Max Marks Allotted For second assessment
1	Apply knowledge and skill already learnt in the institution.	50	--
2	Acquire the required skills of web site design, website development, and web site maintenance.	70	30
3	Involve in web site design, web site development, web site testing by exhibiting the strength, teamwork spirit and self-confidence		60
4	Prepare website development document, deploy website at customer site and attend after sales for any problems arising out of website.	-	30
	Total	120	120

GUIDELINES FOR INDUSTRIAL TRAINING OF DIPLOMA IN WEB DESIGNING ENGINEERING PROGRAMME

- Duration of the training: 6 months.
- Eligibility: The As per SBTET norms
- Training Area: Students can be trained in either in In-house/Industry/Cisco CCNA certification
- The Industrial Training shall carry maximum 300 marks
- Pass mark is 50% in assessment at industry (first and second assessment put together) and also 50% in final summative assessment at the institution level
- Formative assessment at industry level shall be carried out by the representative of the industry, where the student is undergoing training and the faculty from the concerned section in the institution.
- If the student fails to secure 50% marks in assessment at industry (first and second assessment put together), the student should reappear for 6 months industrial training at his/her own expenses.
- If the student fails to secure 50% marks in final summative assessment at institution level, the student should reappear for final summative assessment in the subsequent board examination.
- Final summative assessment at institution level is done by both internal, external examiners and faculty members who assessed the students during industrial training.
- During industrial training the candidate should maintain a minimum of 90% attendance.
- If the student fails to secure 90% attendance during industrial training, the student should reappear for 6 months industrial training at his/her own expenses.

